

Package ‘keras’

February 10, 2022

Type Package

Title R Interface to 'Keras'

Version 2.8.0

Description Interface to 'Keras' <<https://keras.io>>, a high-level neural networks 'API'. 'Keras' was developed with a focus on enabling fast experimentation, supports both convolution based networks and recurrent networks (as well as combinations of the two), and runs seamlessly on both 'CPU' and 'GPU' devices.

Encoding UTF-8

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URL <https://keras.rstudio.com>

BugReports <https://github.com/rstudio/keras/issues>

Depends R (>= 3.4)

Imports generics (>= 0.0.1), reticulate (> 1.22), tensorflow (> 2.7.0), tfruns (>= 1.0), magrittr, zeallot, glue, methods, R6, ellipsis, rlang

Suggests ggplot2, testthat (>= 2.1.0), knitr, rmarkdown, callr, tfdatasets, withr, jpeg

RoxygenNote 7.1.2

VignetteBuilder knitr

NeedsCompilation no

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Repository CRAN

Date/Publication 2022-02-10 00:00:02 UTC

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Description

Keras is a high-level neural networks API, developed with a focus on enabling fast experimentation. Keras has the following key features:

Details

- Allows the same code to run on CPU or on GPU, seamlessly.
- User-friendly API which makes it easy to quickly prototype deep learning models.
- Built-in support for convolutional networks (for computer vision), recurrent networks (for sequence processing), and any combination of both.
- Supports arbitrary network architectures: multi-input or multi-output models, layer sharing, model sharing, etc. This means that Keras is appropriate for building essentially any deep learning model, from a memory network to a neural Turing machine.
- Is capable of running on top of multiple back-ends including [TensorFlow](#), [CNTK](#), or [Theano](#).

See the package website at <https://keras.rstudio.com> for complete documentation.

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See Also

Useful links:

- <https://keras.rstudio.com>
- Report bugs at <https://github.com/rstudio/keras/issues>

activation_relu *Activation functions*

Description

relu(...): Applies the rectified linear unit activation function.
elu(...): Exponential Linear Unit.
selu(...): Scaled Exponential Linear Unit (SELU).
hard_sigmoid(...): Hard sigmoid activation function.
linear(...): Linear activation function (pass-through).
sigmoid(...): Sigmoid activation function, $\text{sigmoid}(x) = 1 / (1 + \exp(-x))$.
softmax(...): Softmax converts a vector of values to a probability distribution.
softplus(...): Softplus activation function, $\text{softplus}(x) = \log(\exp(x) + 1)$.
softsign(...): Softsign activation function, $\text{softsign}(x) = x / (\text{abs}(x) + 1)$.
tanh(...): Hyperbolic tangent activation function.
exponential(...): Exponential activation function.
gelu(...): Applies the Gaussian error linear unit (GELU) activation function.
swish(...): Swish activation function, $\text{swish}(x) = x * \text{sigmoid}(x)$.

Usage

```
activation_relu(x, alpha = 0, max_value = NULL, threshold = 0)

activation_elu(x, alpha = 1)

activation_selu(x)

activation_hard_sigmoid(x)

activation_linear(x)

activation_sigmoid(x)

activation_softmax(x, axis = -1)

activation_softplus(x)

activation_softsign(x)

activation_tanh(x)

activation_exponential(x)
```

```
activation_gelu(x, approximate = FALSE)  
activation_swish(x)
```

Arguments

x	Tensor
alpha	Alpha value
max_value	Max value
threshold	Threshold value for thresholded activation.
axis	Integer, axis along which the softmax normalization is applied
approximate	A bool, whether to enable approximation.

Details

Activations functions can either be used through [layer_activation\(\)](#), or through the activation argument supported by all forward layers.

- `activation_selu()` to be used together with the initialization "lecun_normal".
- `activation_selu()` to be used together with the dropout variant "AlphaDropout".

Value

Tensor with the same shape and dtype as x.

References

- `activation_swish()`: [Searching for Activation Functions](#)
- `activation_gelu()`: [Gaussian Error Linear Units \(GELUs\)](#)
- `activation_selu()`: [Self-Normalizing Neural Networks](#)
- `activation_elu()`: [Fast and Accurate Deep Network Learning by Exponential Linear Units \(ELUs\)](#)

See Also

https://www.tensorflow.org/api_docs/python/tf/keras/activations

adapt

Fits the state of the preprocessing layer to the data being passed

Description

Fits the state of the preprocessing layer to the data being passed

Usage

```
adapt(object, data, ..., batch_size = NULL, steps = NULL)
```

Arguments

object	Preprocessing layer object
data	The data to train on. It can be passed either as a <code>tf.data.Dataset</code> or as an R array.
...	Used for forwards and backwards compatibility. Passed on to the underlying method.
batch_size	Integer or NULL. Number of asamples per state update. If unspecified, <code>batch_size</code> will default to 32. Do not specify the <code>batch_size</code> if your data is in the form of datasets, generators, or <code>keras.utils.Sequence</code> instances (since they generate batches).
steps	Integer or NULL. Total number of steps (batches of samples) When training with input tensors such as TensorFlow data tensors, the default NULL is equal to the number of samples in your dataset divided by the batch size, or 1 if that cannot be determined. If <code>x</code> is a <code>tf.data.Dataset</code> , and <code>steps</code> is NULL, the epoch will run until the input dataset is exhausted. When passing an infinitely repeating dataset, you must specify the <code>steps</code> argument. This argument is not supported with array inputs.

Details

After calling `adapt` on a layer, a preprocessing layer's state will not update during training. In order to make preprocessing layers efficient in any distribution context, they are kept constant with respect to any compiled `tf.Graphs` that call the layer. This does not affect the layer use when adapting each layer only once, but if you adapt a layer multiple times you will need to take care to re-compile any compiled functions as follows:

- If you are adding a preprocessing layer to a `keras.Model`, you need to call `compile(model)` after each subsequent call to `adapt()`.
- If you are calling a preprocessing layer inside `tfdatasets::dataset_map()`, you should call `dataset_map()` again on the input `tf.data.Dataset` after each `adapt()`.
- If you are using a `tensorflow::tf_function()` directly which calls a preprocessing layer, you need to call `tf_function` again on your callable after each subsequent call to `adapt()`.

`keras_model` example with multiple adapt:

```

layer <- layer_normalization(axis=NULL)
adapt(layer, c(0, 2))
model <- keras_model_sequential(layer)
predict(model, c(0, 1, 2)) # [1] -1 0 1

adapt(layer, c(-1, 1))
compile(model) # This is needed to re-compile model.predict!
predict(model, c(0, 1, 2)) # [1] 0 1 2

```

tf.data.Dataset example with multiple adapt:

```

layer <- layer_normalization(axis=NULL)
adapt(layer, c(0, 2))
input_ds <- tfdatasets::range_dataset(0, 3)
normalized_ds <- input_ds %>%
  tfdatasets::dataset_map(layer)
str(reticulate::iterate(normalized_ds))
# List of 3
# $ :tf.Tensor([-1.], shape=(1,), dtype=float32)
# $ :tf.Tensor([0.], shape=(1,), dtype=float32)
# $ :tf.Tensor([1.], shape=(1,), dtype=float32)
adapt(layer, c(-1, 1))
normalized_ds <- input_ds %>%
  tfdatasets::dataset_map(layer) # Re-map over the input dataset.
str(reticulate::iterate(normalized_ds$as_numpy_iterator()))
# List of 3
# $ : num [1(1d)] -1
# $ : num [1(1d)] 0
# $ : num [1(1d)] 1

```

See Also

- https://www.tensorflow.org/guide/keras/preprocessing_layers#the_adapt_method
- https://keras.io/guides/preprocessing_layers/#the-adapt-method

application_densenet *Instantiates the DenseNet architecture.*

Description

Instantiates the DenseNet architecture.

Usage

```

application_densenet(
  blocks,
  include_top = TRUE,

```

```

weights = "imagenet",
input_tensor = NULL,
input_shape = NULL,
pooling = NULL,
classes = 1000
)

application_densenet121(
  include_top = TRUE,
  weights = "imagenet",
  input_tensor = NULL,
  input_shape = NULL,
  pooling = NULL,
  classes = 1000
)

application_densenet169(
  include_top = TRUE,
  weights = "imagenet",
  input_tensor = NULL,
  input_shape = NULL,
  pooling = NULL,
  classes = 1000
)

application_densenet201(
  include_top = TRUE,
  weights = "imagenet",
  input_tensor = NULL,
  input_shape = NULL,
  pooling = NULL,
  classes = 1000
)

densenet_preprocess_input(x, data_format = NULL)

```

Arguments

blocks	numbers of building blocks for the four dense layers.
include_top	whether to include the fully-connected layer at the top of the network.
weights	one of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded.
input_tensor	optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (224, 224, 3) (with <code>channels_last</code> data format) or (3, 224, 224) (with <code>channels_first</code> data format). It should have exactly 3 inputs channels.

pooling	optional pooling mode for feature extraction when <code>include_top</code> is <code>False</code> . - <code>NULL</code> means that the output of the model will be the 4D tensor output of the last convolutional layer. - <code>avg</code> means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. - <code>max</code> means that global max pooling will be applied.
classes	optional number of classes to classify images into, only to be specified if <code>include_top</code> is <code>TRUE</code> , and if no <code>weights</code> argument is specified.
x	a 3D or 4D array consists of RGB values within [0, 255].
data_format	data format of the image tensor.

Details

Optionally loads weights pre-trained on ImageNet. Note that when using TensorFlow, for best performance you should set `image_data_format='channels_last'` in your Keras config at `~/.keras/keras.json`.

The model and the weights are compatible with TensorFlow, Theano, and CNTK. The data format convention used by the model is the one specified in your Keras config file.

application_efficientnet

Instantiates the EfficientNetB0 architecture

Description

Instantiates the EfficientNetB0 architecture

Usage

```
application_efficientnet_b0(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

application_efficientnet_b1(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
```

```
    ...
)

application_efficientnet_b2(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

application_efficientnet_b3(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

application_efficientnet_b4(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

application_efficientnet_b5(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

application_efficientnet_b6(
```

```

    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)
application_efficientnet_b7(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000L,
    classifier_activation = "softmax",
    ...
)

```

Arguments

include_top	Whether to include the fully-connected layer at the top of the network. Defaults to TRUE.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	Optional shape list, only to be specified if <code>include_top</code> is FALSE. It should have exactly 3 inputs channels.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, <code>classifier_activation</code> can only be NULL or "softmax".

... For backwards and forwards compatibility

Details

Reference:

- [EfficientNet: Rethinking Model Scaling for Convolutional Neural Networks](#) (ICML 2019)

This function returns a Keras image classification model, optionally loaded with weights pre-trained on ImageNet.

For image classification use cases, see [this page for detailed examples](#).

For transfer learning use cases, make sure to read the [guide to transfer learning & fine-tuning](#).

EfficientNet models expect their inputs to be float tensors of pixels with values in the [0-255] range.

Note

Each Keras Application typically expects a specific kind of input preprocessing. For EfficientNet, input preprocessing is included as part of the model (as a Rescaling layer), and thus a calling a preprocessing function is not necessary.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/applications/efficientnet/EfficientNetB0
- <https://keras.io/api/applications/>

application_inception_resnet_v2

Inception-ResNet v2 model, with weights trained on ImageNet

Description

Inception-ResNet v2 model, with weights trained on ImageNet

Usage

```
application_inception_resnet_v2(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax",
    ...
)
inception_resnet_v2_preprocess_input(x)
```

Arguments

include_top	Whether to include the fully-connected layer at the top of the network. Defaults to TRUE.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (299, 299, 3). It should have exactly 3 inputs channels, and width and height should be no smaller than 71. E.g. (150, 150, 3) would be one valid value.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, <code>classifier_activation</code> can only be NULL or "softmax".
...	For backwards and forwards compatibility
x	<code>preprocess_input()</code> takes an array or floating point tensor, 3D or 4D with 3 color channels, with values in the range [0, 255].

Details

Do note that the input image format for this model is different than for the VGG16 and ResNet models (299x299 instead of 224x224).

The `inception_resnet_v2_preprocess_input()` function should be used for image preprocessing.

Value

A Keras model instance.

Reference

- [Inception-v4, Inception-ResNet and the Impact of Residual Connections on Learning](https://arxiv.org/abs/1512.00567)(<https://arxiv.org/abs/1512.00567>)

application_inception_v3*Inception V3 model, with weights pre-trained on ImageNet.*

Description

Inception V3 model, with weights pre-trained on ImageNet.

Usage

```
application_inception_v3(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax",
    ...
)
inception_v3_preprocess_input(x)
```

Arguments

include_top	Whether to include the fully-connected layer at the top of the network. Defaults to TRUE.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (299, 299, 3)). It should have exactly 3 inputs channels, and width and height should be no smaller than 71. E.g. (150, 150, 3) would be one valid value.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).

classifier_activation

A string or callable. The activation function to use on the "top" layer. Ignored unless `include_top = TRUE`. Set `classifier_activation = NULL` to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, `classifier_activation` can only be `NULL` or "softmax".

...

For backwards and forwards compatibility

x

`preprocess_input()` takes an array or floating point tensor, 3D or 4D with 3 color channels, with values in the range [0, 255].

Details

Do note that the input image format for this model is different than for the VGG16 and ResNet models (299x299 instead of 224x224).

The `inception_v3_preprocess_input()` function should be used for image preprocessing.

Value

A Keras model instance.

Reference

- [Rethinking the Inception Architecture for Computer Vision](#)

application_mobilenet *MobileNet model architecture.*

Description

MobileNet model architecture.

Usage

```
application_mobilenet(  
  input_shape = NULL,  
  alpha = 1,  
  depth_multiplier = 1L,  
  dropout = 0.001,  
  include_top = TRUE,  
  weights = "imagenet",  
  input_tensor = NULL,  
  pooling = NULL,  
  classes = 1000L,  
  classifier_activation = "softmax",  
  ...  
)  
  
mobilenet_preprocess_input(x)
```

```
mobilenet_decode_predictions(preds, top = 5)
mobilenet_load_model_hdf5(filepath)
```

Arguments

input_shape	optional shape list, only to be specified if <code>include_top</code> is <code>FALSE</code> (otherwise the input shape has to be <code>(224, 224, 3)</code> (with <code>channels_last</code> data format) or <code>(3, 224, 224)</code> (with <code>channels_first</code> data format). It should have exactly 3 inputs channels, and width and height should be no smaller than 32. E.g. <code>(200, 200, 3)</code> would be one valid value.
alpha	controls the width of the network. <ul style="list-style-type: none"> • If <code>alpha < 1.0</code>, proportionally decreases the number of filters in each layer. • If <code>alpha > 1.0</code>, proportionally increases the number of filters in each layer. • If <code>alpha = 1</code>, default number of filters from the paper are used at each layer.
depth_multiplier	depth multiplier for depthwise convolution (also called the resolution multiplier)
dropout	dropout rate
include_top	whether to include the fully-connected layer at the top of the network.
weights	<code>NULL</code> (random initialization), <code>imagenet</code> (ImageNet weights), or the path to the weights file to be loaded.
input_tensor	optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is <code>FALSE</code> . - <code>NULL</code> means that the output of the model will be the 4D tensor output of the last convolutional layer. - <code>avg</code> means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. - <code>max</code> means that global max pooling will be applied.
classes	optional number of classes to classify images into, only to be specified if <code>include_top</code> is <code>TRUE</code> , and if no <code>weights</code> argument is specified.
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top = TRUE</code> . Set <code>classifier_activation = NULL</code> to return the logits of the "top" layer. Defaults to <code>'softmax'</code> . When loading pretrained weights, <code>classifier_activation</code> can only be <code>NULL</code> or <code>"softmax"</code> .
...	For backwards and forwards compatibility
x	input tensor, 4D
preds	Tensor encoding a batch of predictions.
top	integer, how many top-guesses to return.
filepath	File path

Details

The `mobilenet_preprocess_input()` function should be used for image preprocessing. To load a saved instance of a MobileNet model use the `mobilenet_load_model_hdf5()` function. To prepare image input for MobileNet use `mobilenet_preprocess_input()`. To decode predictions use `mobilenet_decode_predictions()`.

Value

`application_mobilenet()` and `mobilenet_load_model_hdf5()` return a Keras model instance. `mobilenet_preprocess_input()` returns image input suitable for feeding into a mobilenet model. `mobilenet_decode_predictions()` returns a list of data frames with variables `class_name`, `class_description`, and `score` (one data frame per sample in batch input).

Reference

- [MobileNets: Efficient Convolutional Neural Networks for Mobile Vision Applications.](#)

application_mobilenet_v2

MobileNetV2 model architecture

Description

MobileNetV2 model architecture

Usage

```
application_mobilenet_v2(  
    input_shape = NULL,  
    alpha = 1,  
    include_top = TRUE,  
    weights = "imagenet",  
    input_tensor = NULL,  
    pooling = NULL,  
    classes = 1000,  
    classifier_activation = "softmax",  
    ...  
)  
  
mobilenet_v2_preprocess_input(x)  
  
mobilenet_v2_decode_predictions(preds, top = 5)  
  
mobilenet_v2_load_model_hdf5(filepath)
```

Arguments

input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (224, 224, 3) (with <code>channels_last</code> data format) or (3, 224, 224) (with <code>channels_first</code> data format). It should have exactly 3 inputs channels, and width and height should be no smaller than 32. E.g. (200, 200, 3) would be one valid value.
alpha	controls the width of the network. <ul style="list-style-type: none"> • If <code>alpha</code> < 1.0, proportionally decreases the number of filters in each layer. • If <code>alpha</code> > 1.0, proportionally increases the number of filters in each layer. • If <code>alpha</code> = 1, default number of filters from the paper are used at each layer.
include_top	whether to include the fully-connected layer at the top of the network.
weights	NULL (random initialization), <code>imagenet</code> (ImageNet weights), or the path to the weights file to be loaded.
input_tensor	optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. - NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. - avg means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. - max means that global max pooling will be applied.
classes	optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified.
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, <code>classifier_activation</code> can only be NULL or "softmax".
...	For backwards and forwards compatibility
x	input tensor, 4D
preds	Tensor encoding a batch of predictions.
top	integer, how many top-guesses to return.
filepath	File path

Value

`application_mobilenet_v2()` and `mobilenet_v2_load_model_hdf5()` return a Keras model instance. `mobilenet_v2_preprocess_input()` returns image input suitable for feeding into a mobilenet v2 model. `mobilenet_v2_decode_predictions()` returns a list of data frames with variables `class_name`, `class_description`, and `score` (one data frame per sample in batch input).

Reference

- [MobileNetV2: Inverted Residuals and Linear Bottlenecks](#)

See Also

[application_mobilenet](#)

[application_mobilenet_v3](#)

Instantiates the MobileNetV3Large architecture

Description

Instantiates the MobileNetV3Large architecture

Usage

```
application_mobilenet_v3_large(  
  input_shape = NULL,  
  alpha = 1,  
  minimalistic = FALSE,  
  include_top = TRUE,  
  weights = "imagenet",  
  input_tensor = NULL,  
  classes = 1000L,  
  pooling = NULL,  
  dropout_rate = 0.2,  
  classifier_activation = "softmax",  
  include_preprocessing = TRUE  
)  
  
application_mobilenet_v3_small(  
  input_shape = NULL,  
  alpha = 1,  
  minimalistic = FALSE,  
  include_top = TRUE,  
  weights = "imagenet",  
  input_tensor = NULL,  
  classes = 1000L,  
  pooling = NULL,  
  dropout_rate = 0.2,  
  classifier_activation = "softmax",  
  include_preprocessing = TRUE  
)
```

Arguments

input_shape	Optional shape vector, to be specified if you would like to use a model with an input image resolution that is not <code>c(224, 224, 3)</code> . It should have exactly 3 inputs channels <code>c(224, 224, 3)</code> . You can also omit this option if you would like to infer <code>input_shape</code> from an <code>input_tensor</code> . If you choose to include both <code>input_tensor</code>
-------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	and <code>input_shape</code> then <code>input_shape</code> will be used if they match, if the shapes do not match then we will throw an error. E.g. <code>c(160, 160, 3)</code> would be one valid value.
<code>alpha</code>	controls the width of the network. This is known as the depth multiplier in the MobileNetV3 paper, but the name is kept for consistency with MobileNetV1 in Keras. <ul style="list-style-type: none"> • If <code>alpha < 1.0</code>, proportionally decreases the number of filters in each layer. • If <code>alpha > 1.0</code>, proportionally increases the number of filters in each layer. • If <code>alpha = 1</code>, default number of filters from the paper are used at each layer.
<code>minimalistic</code>	In addition to large and small models this module also contains so-called minimalist models, these models have the same per-layer dimensions characteristic as MobilenetV3 however, they don't utilize any of the advanced blocks (squeeze-and-excite units, hard-swish, and 5x5 convolutions). While these models are less efficient on CPU, they are much more performant on GPU/DSP.
<code>include_top</code>	Boolean, whether to include the fully-connected layer at the top of the network. Defaults to <code>TRUE</code> .
<code>weights</code>	String, one of <code>NULL</code> (random initialization), <code>'imagenet'</code> (pre-training on ImageNet), or the path to the weights file to be loaded.
<code>input_tensor</code>	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
<code>classes</code>	Integer, optional number of classes to classify images into, only to be specified if <code>include_top</code> is <code>TRUE</code> , and if no <code>weights</code> argument is specified.
<code>pooling</code>	String, optional pooling mode for feature extraction when <code>include_top</code> is <code>FALSE</code> . <ul style="list-style-type: none"> • <code>NULL</code> means that the output of the model will be the 4D tensor output of the last convolutional block. • <code>avg</code> means that global average pooling will be applied to the output of the last convolutional block, and thus the output of the model will be a 2D tensor. • <code>max</code> means that global max pooling will be applied.
<code>dropout_rate</code>	fraction of the input units to drop on the last layer.
<code>classifier_activation</code>	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top = TRUE</code> . Set <code>classifier_activation = NULL</code> to return the logits of the "top" layer. When loading pretrained weights, <code>classifier_activation</code> can only be <code>NULL</code> or <code>"softmax"</code> .
<code>include_preprocessing</code>	Boolean, whether to include the preprocessing layer (Rescaling) at the bottom of the network. Defaults to <code>TRUE</code> .

Details

Reference:

- [Searching for MobileNetV3 \(ICCV 2019\)](#)

The following table describes the performance of MobileNets v3::

MACs stands for Multiply Adds

Classification Checkpoint	MACs(M)	Parameters(M)	Top1 Accuracy	Pixel1 CPU(ms)
mobilenet_v3_large_1.0_224	217	5.4	75.6	51.2
mobilenet_v3_large_0.75_224	155	4.0	73.3	39.8
mobilenet_v3_large_minimalistic_1.0_224	209	3.9	72.3	44.1
mobilenet_v3_small_1.0_224	66	2.9	68.1	15.8
mobilenet_v3_small_0.75_224	44	2.4	65.4	12.8
mobilenet_v3_small_minimalistic_1.0_224	65	2.0	61.9	12.2

For image classification use cases, see [this page for detailed examples](#).

For transfer learning use cases, make sure to read the [guide to transfer learning & fine-tuning](#).

Value

A keras Model instance

Note

Each Keras application typically expects a specific kind of input preprocessing. For ModelNetV3, by default input preprocessing is included as a part of the model (as a Rescaling layer), and thus a preprocessing function is not necessary. In this use case, ModelNetV3 models expect their inputs to be float tensors of pixels with values in the [0-255] range. At the same time, preprocessing as a part of the model (i.e. Rescaling layer) can be disabled by setting `include.preprocessing` argument to FALSE. With preprocessing disabled ModelNetV3 models expect their inputs to be float tensors of pixels with values in the [-1, 1] range.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/applications/MobileNetV3Large
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/MobileNetV3Small
- <https://keras.io/api/applications/>

application_nasnet *Instantiates a NASNet model.*

Description

Note that only TensorFlow is supported for now, therefore it only works with the data format `image_data_format='channels_last'` in your Keras config at `~/.keras/keras.json`.

Usage

```
application_nasnet(
    input_shape = NULL,
    penultimate_filters = 4032L,
    num_blocks = 6L,
    stem_block_filters = 96L,
```

```

    skip_reduction = TRUE,
    filter_multiplier = 2L,
    include_top = TRUE,
    weights = NULL,
    input_tensor = NULL,
    pooling = NULL,
    classes = 1000,
    default_size = NULL
)

application_nasnetlarge(
    input_shape = NULL,
    include_top = TRUE,
    weights = NULL,
    input_tensor = NULL,
    pooling = NULL,
    classes = 1000
)

application_nasnetmobile(
    input_shape = NULL,
    include_top = TRUE,
    weights = NULL,
    input_tensor = NULL,
    pooling = NULL,
    classes = 1000
)

nasnet_preprocess_input(x)

```

Arguments

input_shape	Optional shape list, the input shape is by default (331, 331, 3) for NASNetLarge and (224, 224, 3) for NASNetMobile. It should have exactly 3 inputs channels, and width and height should be no smaller than 32. E.g. (224, 224, 3) would be one valid value.
penultimate_filters	Number of filters in the penultimate layer. NASNet models use the notation NASNet (N @ P), where: - N is the number of blocks - P is the number of penultimate filters
num_blocks	Number of repeated blocks of the NASNet model. NASNet models use the notation NASNet (N @ P), where: - N is the number of blocks - P is the number of penultimate filters
stem_block_filters	Number of filters in the initial stem block
skip_reduction	Whether to skip the reduction step at the tail end of the network. Set to FALSE for CIFAR models.

filter_multiplier	Controls the width of the network.
	<ul style="list-style-type: none"> • If <code>filter_multiplier < 1.0</code>, proportionally decreases the number of filters in each layer. • If <code>filter_multiplier > 1.0</code>, proportionally increases the number of filters in each layer. - If <code>filter_multiplier = 1</code>, default number of filters from the paper are used at each layer.
include_top	Whether to include the fully-connected layer at the top of the network.
weights	NULL (random initialization) or imagenet (ImageNet weights)
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. - NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. - avg means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. - max means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified.
default_size	Specifies the default image size of the model
x	a 4D array consists of RGB values within [0, 255].

application_resnet	<i>Instantiates the ResNet architecture</i>
--------------------	---------------------------------------------

Description

Instantiates the ResNet architecture

Usage

```
application_resnet50(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    ...
)

application_resnet101(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
```

```
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    ...
)

application_resnet152(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    ...
)

application_resnet50_v2(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax",
    ...
)

application_resnet101_v2(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax",
    ...
)

application_resnet152_v2(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax",
    ...
)
```

```
resnet_preprocess_input(x)

resnet_v2_preprocess_input(x)
```

Arguments

include_top	Whether to include the fully-connected layer at the top of the network. Defaults to TRUE.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be <code>c(224, 224, 3)</code> (with 'channels_last' data format) or <code>c(3, 224, 224)</code> (with 'channels_first' data format). It should have exactly 3 inputs channels, and width and height should be no smaller than 32. E.g. <code>c(200, 200, 3)</code> would be one valid value.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).
...	For backwards and forwards compatibility
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, <code>classifier_activation</code> can only be NULL or "softmax".
x	<code>preprocess_input()</code> takes an array or floating point tensor, 3D or 4D with 3 color channels, with values in the range [0, 255].

Details

Reference:

- [Deep Residual Learning for Image Recognition \(CVPR 2015\)](#)

For image classification use cases, see [this page for detailed examples](#).

For transfer learning use cases, make sure to read the [guide to transfer learning & fine-tuning](#).

Note: each Keras Application expects a specific kind of input preprocessing. For ResNet, call `tf.keras.applications.resnet.preprocess_input` on your inputs before passing them to the model. `resnet.preprocess_input` will convert the input images from RGB to BGR, then will zero-center each color channel with respect to the ImageNet dataset, without scaling.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet50/ResNet50
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet/ResNet101
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet/ResNet152
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet_v2/ResNet50V2
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet_v2/ResNet101V2
- https://www.tensorflow.org/api_docs/python/tf/keras/applications/resnet_v2/ResNet152V2
- <https://keras.io/api/applications/>

Examples

```
## Not run:
library(keras)

# instantiate the model
model <- application_resnet50(weights = 'imagenet')

# load the image
img_path <- "elephant.jpg"
img <- image_load(img_path, target_size = c(224,224))
x <- image_to_array(img)

# ensure we have a 4d tensor with single element in the batch dimension,
# the preprocess the input for prediction using resnet50
x <- array_reshape(x, c(1, dim(x)))
x <- imagenet_preprocess_input(x)

# make predictions then decode and print them
preds <- model %>% predict(x)
imagenet_decode_predictions(preds, top = 3)[[1]]

## End(Not run)
```

Description

VGG16 and VGG19 models for Keras.

Usage

```
application_vgg16(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax"
)

application_vgg19(
    include_top = TRUE,
    weights = "imagenet",
    input_tensor = NULL,
    input_shape = NULL,
    pooling = NULL,
    classes = 1000,
    classifier_activation = "softmax"
)
```

Arguments

include_top	whether to include the 3 fully-connected layers at the top of the network.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (224, 224, 3) It should have exactly 3 inputs channels, and width and height should be no smaller than 32. E.g. (200, 200, 3) would be one valid value.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the

logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, classifier_activation can only be NULL or "softmax".

Details

Optionally loads weights pre-trained on ImageNet.

The `imagenet_preprocess_input()` function should be used for image preprocessing.

Value

Keras model instance.

Reference

- [Very Deep Convolutional Networks for Large-Scale Image Recognition](#)

Examples

```
## Not run:  
library(keras)  
  
model <- application_vgg16(weights = 'imagenet', include_top = FALSE)  
  
img_path <- "elephant.jpg"  
img <- image_load(img_path, target_size = c(224, 224))  
x <- image_to_array(img)  
x <- array_reshape(x, c(1, dim(x)))  
x <- imagenet_preprocess_input(x)  
  
features <- model %>% predict(x)  
  
## End(Not run)
```

application_xception *Instantiates the Xception architecture*

Description

Instantiates the Xception architecture

Usage

```
application_xception(  
  include_top = TRUE,  
  weights = "imagenet",  
  input_tensor = NULL,  
  input_shape = NULL,  
  pooling = NULL,  
  classes = 1000,
```

```

    classifier_activation = "softmax",
    ...
)
xception_preprocess_input(x)

```

Arguments

include_top	Whether to include the fully-connected layer at the top of the network. Defaults to TRUE.
weights	One of NULL (random initialization), 'imagenet' (pre-training on ImageNet), or the path to the weights file to be loaded. Defaults to 'imagenet'.
input_tensor	Optional Keras tensor (i.e. output of <code>layer_input()</code>) to use as image input for the model.
input_shape	optional shape list, only to be specified if <code>include_top</code> is FALSE (otherwise the input shape has to be (299, 299, 3)). It should have exactly 3 inputs channels, and width and height should be no smaller than 71. E.g. (150, 150, 3) would be one valid value.
pooling	Optional pooling mode for feature extraction when <code>include_top</code> is FALSE. Defaults to NULL. <ul style="list-style-type: none"> • NULL means that the output of the model will be the 4D tensor output of the last convolutional layer. • 'avg' means that global average pooling will be applied to the output of the last convolutional layer, and thus the output of the model will be a 2D tensor. • 'max' means that global max pooling will be applied.
classes	Optional number of classes to classify images into, only to be specified if <code>include_top</code> is TRUE, and if no <code>weights</code> argument is specified. Defaults to 1000 (number of ImageNet classes).
classifier_activation	A string or callable. The activation function to use on the "top" layer. Ignored unless <code>include_top</code> = TRUE. Set <code>classifier_activation</code> = NULL to return the logits of the "top" layer. Defaults to 'softmax'. When loading pretrained weights, <code>classifier_activation</code> can only be NULL or "softmax".
...	For backwards and forwards compatibility
x	<code>preprocess_input()</code> takes an array or floating point tensor, 3D or 4D with 3 color channels, with values in the range [0, 255].

Details

For image classification use cases, see [this page for detailed examples](#).

For transfer learning use cases, make sure to read the [guide to transfer learning & fine-tuning](#).

The default input image size for this model is 299x299.

Reference

- [Xception: Deep Learning with Depthwise Separable Convolutions](#) (CVPR 2017)

Note

Each Keras Application typically expects a specific kind of input preprocessing. For Xception, call `xception_preprocess_input()` on your inputs before passing them to the model. `xception_preprocess_input()` will scale input pixels between -1 and 1.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/applications/xception/Xception
- <https://keras.io/api/applications/>

backend

Keras backend tensor engine

Description

Obtain a reference to the `keras.backend` Python module used to implement tensor operations.

Usage

```
backend(convert = TRUE)
```

Arguments

convert	Boolean; should Python objects be automatically converted to their R equivalent? If set to FALSE, you can still manually convert Python objects to R via the py_to_r() function.
---------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Value

Reference to Keras backend python module.

Note

See the documentation here <https://keras.io/backend/> for additional details on the available functions.

bidirectional	<i>Bidirectional wrapper for RNNs</i>
---------------	---------------------------------------

Description

Bidirectional wrapper for RNNs

Usage

```
bidirectional(
  object,
  layer,
  merge_mode = "concat",
  weights = NULL,
  backward_layer = NULL,
  ...
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or NULL, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
layer	A RNN layer instance, such as <code>layer_lstm()</code> or <code>layer_gru()</code> . It could also be a <code>keras\$layers\$Layer</code> instance that meets the following criteria: <ol style="list-style-type: none"> 1. Be a sequence-processing layer (accepts 3D+ inputs). 2. Have a <code>go_backwards</code>, <code>return_sequences</code> and <code>return_state</code> attribute (with the same semantics as for the RNN class). 3. Have an <code>input_spec</code> attribute. 4. Implement serialization via <code>get_config()</code> and <code>from_config()</code>. Note that the recommended way to create new RNN layers is to write a custom RNN cell and use it with <code>layer_rnn()</code>, instead of subclassing <code>keras\$layers\$Layer</code> directly. 5. When <code>returns_sequences</code> = TRUE, the output of the masked timestep will be zero regardless of the layer's original <code>zero_output_for_mask</code> value.
merge_mode	Mode by which outputs of the forward and backward RNNs will be combined. One of 'sum', 'mul', 'concat', 'ave', NULL. If NULL, the outputs will not be combined, they will be returned as a list. Default value is 'concat'.
weights	Split and propagated to the <code>initial_weights</code> attribute on the forward and backward layer.

backward_layer Optional keras.layers.RNN, or keras.layers.Layer instance to be used to handle backwards input processing. If backward_layer is not provided, the layer instance passed as the layer argument will be used to generate the backward layer automatically. Note that the provided backward_layer layer should have properties matching those of the layer argument, in particular it should have the same values for stateful, return_states, return_sequences, etc. In addition, backward_layer and layer should have different go_backwards argument values. A ValueError will be raised if these requirements are not met.

... standard layer arguments.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Bidirectional
- https://keras.io/api/layers/recurrent_layers/bidirectional/

Other layer wrappers: [time_distributed\(\)](#)

callback_csv_logger *Callback that streams epoch results to a csv file*

Description

Supports all values that can be represented as a string

Usage

```
callback_csv_logger(filename, separator = ", ", append = FALSE)
```

Arguments

filename	filename of the csv file, e.g. 'run/log.csv'.
separator	string used to separate elements in the csv file.
append	TRUE: append if file exists (useful for continuing training). FALSE: overwrite existing file,

See Also

Other callbacks: [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_early_stopping

Stop training when a monitored quantity has stopped improving.

Description

Stop training when a monitored quantity has stopped improving.

Usage

```
callback_early_stopping(
  monitor = "val_loss",
  min_delta = 0,
  patience = 0,
  verbose = 0,
  mode = c("auto", "min", "max"),
  baseline = NULL,
  restore_best_weights = FALSE
)
```

Arguments

<code>monitor</code>	quantity to be monitored.
<code>min_delta</code>	minimum change in the monitored quantity to qualify as an improvement, i.e. an absolute change of less than <code>min_delta</code> , will count as no improvement.
<code>patience</code>	number of epochs with no improvement after which training will be stopped.
<code>verbose</code>	verbosity mode, 0 or 1.
<code>mode</code>	one of "auto", "min", "max". In <code>min</code> mode, training will stop when the quantity monitored has stopped decreasing; in <code>max</code> mode it will stop when the quantity monitored has stopped increasing; in <code>auto</code> mode, the direction is automatically inferred from the name of the monitored quantity.
<code>baseline</code>	Baseline value for the monitored quantity to reach. Training will stop if the model doesn't show improvement over the baseline.
<code>restore_best_weights</code>	Whether to restore model weights from the epoch with the best value of the monitored quantity. If <code>FALSE</code> , the model weights obtained at the last step of training are used.

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

`callback_lambda` *Create a custom callback*

Description

This callback is constructed with anonymous functions that will be called at the appropriate time. Note that the callbacks expects positional arguments, as:

Usage

```
callback_lambda(  
    on_epoch_begin = NULL,  
    on_epoch_end = NULL,  
    on_batch_begin = NULL,  
    on_batch_end = NULL,  
    on_train_batch_begin = NULL,  
    on_train_batch_end = NULL,  
    on_train_begin = NULL,  
    on_train_end = NULL,  
    on_predict_batch_begin = NULL,  
    on_predict_batch_end = NULL,  
    on_predict_begin = NULL,  
    on_predict_end = NULL,  
    on_test_batch_begin = NULL,  
    on_test_batch_end = NULL,  
    on_test_begin = NULL,  
    on_test_end = NULL  
)
```

Arguments

- on_epoch_begin called at the beginning of every epoch.
- on_epoch_end called at the end of every epoch.
- on_batch_begin called at the beginning of every training batch.
- on_batch_end called at the end of every training batch.
- on_train_batch_begin
 - called at the beginning of every batch.
- on_train_batch_end
 - called at the end of every batch.
- on_train_begin called at the beginning of model training.
- on_train_end called at the end of model training.
- on_predict_batch_begin
 - called at the beginning of a batch in predict methods.
- on_predict_batch_end
 - called at the end of a batch in predict methods.

```

on_predict_begin
    called at the beginning of prediction.
on_predict_end  called at the end of prediction.
on_test_batch_begin
    called at the beginning of a batch in evaluate methods. Also called at the beginning of a validation batch in the fit methods, if validation data is provided.
on_test_batch_end
    called at the end of a batch in evaluate methods. Also called at the end of a validation batch in the fit methods, if validation data is provided.
on_test_begin    called at the beginning of evaluation or validation.
on_test_end      called at the end of evaluation or validation.

```

Details

- on_epoch_begin and on_epoch_end expect two positional arguments: epoch, logs
- on_batch_*, on_train_batch_*, on_predict_batch_* and on_test_batch_*, expect two positional arguments: batch, logs
- on_train_*, on_test_* and on_predict_* expect one positional argument: logs

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_learning_rate_scheduler
Learning rate scheduler.

Description

Learning rate scheduler.

Usage

```
callback_learning_rate_scheduler(schedule)
```

Arguments

schedule	a function that takes an epoch index as input (integer, indexed from 0) and current learning rate and returns a new learning rate as output (float).
----------	------------------------------------------------------------------------------------------------------------------------------------------------------

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_model_checkpoint*Save the model after every epoch.*

Description

filepath can contain named formatting options, which will be filled the value of epoch and keys in logs (passed in on_epoch_end). For example: if filepath is weights.{epoch:02d}-{val_loss:.2f}.hdf5, then the model checkpoints will be saved with the epoch number and the validation loss in the filename.

Usage

```
callback_model_checkpoint(
  filepath,
  monitor = "val_loss",
  verbose = 0,
  save_best_only = FALSE,
  save_weights_only = FALSE,
  mode = c("auto", "min", "max"),
  period = NULL,
  save_freq = "epoch"
)
```

Arguments

filepath	string, path to save the model file.
monitor	quantity to monitor.
verbose	verbosity mode, 0 or 1.
save_best_only	if save_best_only=TRUE, the latest best model according to the quantity monitored will not be overwritten.
save_weights_only	if TRUE, then only the model's weights will be saved (save_model_weights_hdf5(filepath)), else the full model is saved (save_model_hdf5(filepath)).
mode	one of "auto", "min", "max". If save_best_only=TRUE, the decision to overwrite the current save file is made based on either the maximization or the minimization of the monitored quantity. For val_acc, this should be max, for val_loss this should be min, etc. In auto mode, the direction is automatically inferred from the name of the monitored quantity.
period	Interval (number of epochs) between checkpoints.
save_freq	'epoch' or integer. When using 'epoch', the callback saves the model after each epoch. When using integer, the callback saves the model at end of a batch at which this many samples have been seen since last saving. Note that if the saving isn't aligned to epochs, the monitored metric may potentially be less reliable (it could reflect as little as 1 batch, since the metrics get reset every epoch). Defaults to 'epoch'

For example

if filepath is weights.{epoch:02d}-{val_loss:.2f}.hdf5,: then the model checkpoints will be saved with the epoch number and the validation loss in the filename.

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_progbar_logger

Callback that prints metrics to stdout.

Description

Callback that prints metrics to stdout.

Usage

```
callback_progbar_logger(count_mode = "samples", stateful_metrics = NULL)
```

Arguments

`count_mode` One of "steps" or "samples". Whether the progress bar should count samples seen or steps (batches) seen.

`stateful_metrics` List of metric names that should *not* be averaged over an epoch. Metrics in this list will be logged as-is in `on_epoch_end`. All others will be averaged in `on_epoch_end`.

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_reduce_lr_on_plateau

Reduce learning rate when a metric has stopped improving.

Description

Models often benefit from reducing the learning rate by a factor of 2-10 once learning stagnates. This callback monitors a quantity and if no improvement is seen for a 'patience' number of epochs, the learning rate is reduced.

Usage

```
callback_reduce_lr_on_plateau(
  monitor = "val_loss",
  factor = 0.1,
  patience = 10,
  verbose = 0,
  mode = c("auto", "min", "max"),
  min_delta = 1e-04,
  cooldown = 0,
  min_lr = 0
)
```

Arguments

monitor	quantity to be monitored.
factor	factor by which the learning rate will be reduced. new_lr = lr • factor
patience	number of epochs with no improvement after which learning rate will be reduced.
verbose	int. 0: quiet, 1: update messages.
mode	one of "auto", "min", "max". In min mode, lr will be reduced when the quantity monitored has stopped decreasing; in max mode it will be reduced when the quantity monitored has stopped increasing; in auto mode, the direction is automatically inferred from the name of the monitored quantity.
min_delta	threshold for measuring the new optimum, to only focus on significant changes.
cooldown	number of epochs to wait before resuming normal operation after lr has been reduced.
min_lr	lower bound on the learning rate.

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_remote_monitor

Callback used to stream events to a server.

Description

Callback used to stream events to a server.

Usage

```
callback_remote_monitor(  
    root = "https://localhost:9000",  
    path = "/publish/epoch/end/",  
    field = "data",  
    headers = NULL,  
    send_as_json = FALSE  
)
```

Arguments

root	root url of the target server.
path	path relative to root to which the events will be sent.
field	JSON field under which the data will be stored.
headers	Optional named list of custom HTTP headers. Defaults to: list(Accept = "application/json", Content-Type = "application/json")
send_as_json	Whether the request should be sent as application/json.

Details

Events are sent to `root + '/publish/epoch/end/'` by default. Calls are HTTP POST, with a `data` argument which is a JSON-encoded dictionary of event data. If `send_as_json` is set to True, the content type of the request will be application/json. Otherwise the serialized JSON will be send within a form

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_tensorboard\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_tensorboard *TensorBoard basic visualizations*

Description

This callback writes a log for TensorBoard, which allows you to visualize dynamic graphs of your training and test metrics, as well as activation histograms for the different layers in your model.

Usage

```
callback_tensorboard(  
    log_dir = NULL,  
    histogram_freq = 0,  
    batch_size = NULL,  
    write_graph = TRUE,  
    write_grads = FALSE,  
    write_images = FALSE,  
    embeddings_freq = 0,  
    embeddings_layer_names = NULL,  
    embeddings_metadata = NULL,  
    embeddings_data = NULL,  
    update_freq = "epoch",  
    profile_batch = 0  
)
```

Arguments

<code>log_dir</code>	The path of the directory where to save the log files to be parsed by Tensorboard. The default is <code>NULL</code> , which will use the active run directory (if available) and otherwise will use " <code>logs</code> ".
<code>histogram_freq</code>	frequency (in epochs) at which to compute activation histograms for the layers of the model. If set to 0, histograms won't be computed.
<code>batch_size</code>	size of batch of inputs to feed to the network for histograms computation. No longer needed, ignored since TF 1.14.
<code>write_graph</code>	whether to visualize the graph in Tensorboard. The log file can become quite large when <code>write_graph</code> is set to <code>TRUE</code>
<code>write_grads</code>	whether to visualize gradient histograms in TensorBoard. <code>histogram_freq</code> must be greater than 0.
<code>write_images</code>	whether to write model weights to visualize as image in Tensorboard.
<code>embeddings_freq</code>	frequency (in epochs) at which selected embedding layers will be saved.
<code>embeddings_layer_names</code>	a list of names of layers to keep eye on. If <code>NULL</code> or empty list all the embedding layers will be watched.

embeddings_metadata

a named list which maps layer name to a file name in which metadata for this embedding layer is saved. See the [details](#) about the metadata file format. In case if the same metadata file is used for all embedding layers, string can be passed.

embeddings_data

Data to be embedded at layers specified in `embeddings_layer_names`. Array (if the model has a single input) or list of arrays (if the model has multiple inputs). [Learn more about embeddings](#)

update_freq

'batch' or 'epoch' or integer. When using 'batch', writes the losses and metrics to TensorBoard after each batch. The same applies for 'epoch'. If using an integer, let's say 10000, the callback will write the metrics and losses to TensorBoard every 10000 samples. Note that writing too frequently to TensorBoard can slow down your training.

profile_batch

Profile the batch to sample compute characteristics. By default, it will disable profiling. Set `profile_batch=2` profile the second batch. Must run in TensorFlow eager mode. (TF >= 1.14)

Details

TensorBoard is a visualization tool provided with TensorFlow.

You can find more information about TensorBoard [here](#).

When using a backend other than TensorFlow, TensorBoard will still work (if you have TensorFlow installed), but the only feature available will be the display of the losses and metrics plots.

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_terminate_on_naan\(\)](#)

callback_terminate_on_naan

Callback that terminates training when a NaN loss is encountered.

Description

Callback that terminates training when a NaN loss is encountered.

Usage

```
callback_terminate_on_naan()
```

See Also

Other callbacks: [callback_csv_logger\(\)](#), [callback_early_stopping\(\)](#), [callback_lambda\(\)](#), [callback_learning_rate_scheduler\(\)](#), [callback_model_checkpoint\(\)](#), [callback_progbar_logger\(\)](#), [callback_reduce_lr_on_plateau\(\)](#), [callback_remote_monitor\(\)](#), [callback_tensorboard\(\)](#)

clone_model	<i>Clone a model instance.</i>
-------------	--------------------------------

Description

Model cloning is similar to calling a model on new inputs, except that it creates new layers (and thus new weights) instead of sharing the weights of the existing layers.

Usage

```
clone_model(model, input_tensors = NULL, clone_function = NULL)
```

Arguments

model	Instance of Keras model (could be a functional model or a Sequential model).
input_tensors	Optional list of input tensors to build the model upon. If not provided, placeholders will be created.
clone_function	Callable to be used to clone each layer in the target model (except InputLayer instances). It takes as argument the layer instance to be cloned, and returns the corresponding layer instance to be used in the model copy. If unspecified, this callable defaults to the following serialization/deserialization function: <pre>function(layer) layer\$`__class__`\$from_config(layer\$get_config())</pre> By passing a custom callable, you can customize your copy of the model, e.g. by wrapping certain layers of interest (you might want to replace all LSTM instances with equivalent Bidirectional(LSTM(...)) instances, for example).

compile.keras.engine.training.Model	<i>Configure a Keras model for training</i>
-------------------------------------	---------------------------------------------

Description

Configure a Keras model for training

Usage

```
## S3 method for class 'keras.engine.training.Model'
compile(
  object,
  optimizer = NULL,
  loss = NULL,
  metrics = NULL,
  loss_weights = NULL,
  weighted_metrics = NULL,
```

```

  run_eagerly = NULL,
  steps_per_execution = NULL,
  ...,
  target_tensors = NULL,
  sample_weight_mode = NULL
)

```

Arguments

object	Model object to compile.
optimizer	String (name of optimizer) or optimizer instance. For most models, this defaults to "rmsprop"
loss	String (name of objective function), objective function or a keras\$losses\$Loss subclass instance. An objective function is any callable with the signature <code>loss = fn(y_true, y_pred)</code> , where <code>y_true</code> = ground truth values with shape = [batch_size, d0, .. dN], except sparse loss functions such as sparse categorical crossentropy where shape = [batch_size, d0, .. dN-1]. <code>y_pred</code> = predicted values with shape = [batch_size, d0, .. dN]. It returns a weighted loss float tensor. If a custom Loss instance is used and reduction is set to NULL, return value has the shape [batch_size, d0, .. dN-1] i.e. per-sample or per-timestep loss values; otherwise, it is a scalar. If the model has multiple outputs, you can use a different loss on each output by passing a dictionary or a list of losses. The loss value that will be minimized by the model will then be the sum of all individual losses, unless <code>loss_weights</code> is specified.
metrics	List of metrics to be evaluated by the model during training and testing. Each of this can be a string (name of a built-in function), function or a keras\$metrics\$Metric class instance. See <code>?tf\$keras\$metrics</code> . Typically you will use <code>metrics=list('accuracy')</code> . A function is any callable with the signature <code>result = fn(y_true, y_pred)</code> . To specify different metrics for different outputs of a multi-output model, you could also pass a dictionary, such as <code>metrics=list(output_a = 'accuracy', output_b = c('accuracy', 'mse'))</code> . You can also pass a list to specify a metric or a list of metrics for each output, such as <code>metrics=list(list('accuracy'), list('accuracy', 'mse'))</code> or <code>metrics=list('accuracy', c('accuracy', 'mse'))</code> . When you pass the strings 'accuracy' or 'acc', this is converted to one of <code>tf.keras.metrics.BinaryAccuracy</code> , <code>tf.keras.metrics.CategoricalAccuracy</code> , <code>tf.keras.metrics.SparseCategoricalAccuracy</code> based on the loss function used and the model output shape. A similar conversion is done for the strings 'crossentropy' and 'ce'.
loss_weights	Optional list, dictionary, or named vector specifying scalar numeric coefficients to weight the loss contributions of different model outputs. The loss value that will be minimized by the model will then be the <i>weighted sum</i> of all individual losses, weighted by the <code>loss_weights</code> coefficients. If a list, it is expected to have a 1:1 mapping to the model's outputs. If a dict, it is expected to map output names (strings) to scalar coefficients.
weighted_metrics	List of metrics to be evaluated and weighted by <code>sample_weight</code> or <code>class_weight</code> during training and testing.
run_eagerly	Bool. Defaults to FALSE. If TRUE, this Model's logic will not be wrapped in a <code>tf.function</code> . Recommended to leave this as NULL unless your Model cannot

be run inside a `tf.function`. `run_eagerly=True` is not supported when using `tf.distribute.experimental.ParameterServerStrategy`. If the model's logic uses tensors in R control flow expressions like `if` and `for`, the model is still traceable with `tf.function`, but you will have to enter a `tfautograph::autograph({})` directly.

`steps_per_execution`

Int. Defaults to 1. The number of batches to run during each `tf.function` call. Running multiple batches inside a single `tf.function` call can greatly improve performance on TPUs or small models with a large Python/R overhead. At most, one full epoch will be run each execution. If a number larger than the size of the epoch is passed, the execution will be truncated to the size of the epoch. Note that if `steps_per_execution` is set to N, `Callback.on_batch_begin` and `Callback.on_batch_end` methods will only be called every N batches (i.e. before/after each `tf.function` execution).

...

Arguments supported for backwards compatibility only.

`target_tensors`

By default, Keras will create a placeholder for the model's target, which will be fed with the target data during training. If instead you would like to use your own target tensor (in turn, Keras will not expect external data for these targets at training time), you can specify them via the `target_tensors` argument. It should be a single tensor (for a single-output sequential model).

`sample_weight_mode`

If you need to do timestep-wise sample weighting (2D weights), set this to "temporal". `NULL` defaults to sample-wise weights (1D). If the model has multiple outputs, you can use a different `sample_weight_mode` on each output by passing a list of modes.

See Also

Other model functions: `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model_sequential()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`, `train_on_batch()`

constraints

Weight constraints

Description

Functions that impose constraints on weight values.

Usage

```
constraint_maxnorm(max_value = 2, axis = 0)  
  
constraint_nonneg()
```

```
constraint_unitnorm(axis = 0)

constraint_minmaxnorm(min_value = 0, max_value = 1, rate = 1, axis = 0)
```

Arguments

max_value	The maximum norm for the incoming weights.
axis	The axis along which to calculate weight norms. For instance, in a dense layer the weight matrix has shape <code>input_dim, output_dim</code> , set <code>axis</code> to <code>0</code> to constrain each weight vector of length <code>input_dim</code> . In a convolution 2D layer with <code>dim_ordering="tf"</code> , the weight tensor has shape <code>rows, cols, input_depth, output_depth</code> , set <code>axis</code> to <code>c(0, 1, 2)</code> to constrain the weights of each filter tensor of size <code>rows, cols, input_depth</code> .
min_value	The minimum norm for the incoming weights.
rate	The rate for enforcing the constraint: weights will be rescaled to yield $(1 - \text{rate}) * \text{norm} + \text{rate} * \text{norm.clip}(\text{low}, \text{high})$. Effectively, this means that <code>rate=1.0</code> stands for strict enforcement of the constraint, while <code>rate<1.0</code> means that weights will be rescaled at each step to slowly move towards a value inside the desired interval.

Details

- `constraint_maxnorm()` constrains the weights incident to each hidden unit to have a norm less than or equal to a desired value.
- `constraint_nonneg()` constraints the weights to be non-negative
- `constraint_unitnorm()` constrains the weights incident to each hidden unit to have unit norm.
- `constraint_minmaxnorm()` constrains the weights incident to each hidden unit to have the norm between a lower bound and an upper bound.

Custom constraints

You can implement your own constraint functions in R. A custom constraint is an R function that takes weights (`w`) as input and returns modified weights. Note that keras `backend()` tensor functions (e.g. `k_greater_equal()`) should be used in the implementation of custom constraints. For example:

```
nonneg_constraint <- function(w) {
  w * k_cast(k_greater_equal(w, 0), k_floatx())
}

layer_dense(units = 32, input_shape = c(784),
            kernel_constraint = nonneg_constraint)
```

Note that models which use custom constraints cannot be serialized using `save_model_hdf5()`. Rather, the weights of the model should be saved and restored using `save_model_weights_hdf5()`.

See Also

[Dropout: A Simple Way to Prevent Neural Networks from Overfitting Srivastava, Hinton, et al. 2014](#)

[KerasConstraint](#)

count_params

Count the total number of scalars composing the weights.

Description

Count the total number of scalars composing the weights.

Usage

`count_params(object)`

Arguments

object Layer or model object

Value

An integer count

See Also

Other layer methods: [get_config\(\)](#), [get_input_at\(\)](#), [get_weights\(\)](#), [reset_states\(\)](#)

create_layer

Create a Keras Layer

Description

Create a Keras Layer

Usage

`create_layer(layer_class, object, args = list())`

Arguments

layer_class Python layer class or R6 class of type KerasLayer

object Object to compose layer with. This is either a [keras_model_sequential\(\)](#) to add the layer to, or another Layer which this layer will call.

args List of arguments to layer constructor function

Value

A Keras layer

Note

The object parameter can be missing, in which case the layer is created without a connection to an existing graph.

`create_layer_wrapper` *Create a Keras Layer wrapper*

Description

Create a Keras Layer wrapper

Usage

```
create_layer_wrapper(LayerClass, modifiers = NULL, convert = TRUE)
```

Arguments

<code>LayerClass</code>	A R6 or Python class generator that inherits from <code>keras\$layers\$Layer</code>
<code>modifiers</code>	A named list of functions to modify to user-supplied arguments before they are passed on to the class constructor. (e.g., <code>list(units = as.integer)</code>)
<code>convert</code>	Boolean, whether the Python class and its methods should by default convert python objects to R objects. See <code>guide 'making_new_layers_and_models_via_subclassing.Rmd'</code> for example usage.

Value

An R function that behaves similarly to the builtin keras `layer_*` functions. When called, it will create the class instance, and also optionally call it on a supplied argument `object` if it is present. This enables keras layers to compose nicely with the pipe (`%>%`).

The R function will arguments taken from the `initialize` (or `__init__`) method of the `LayerClass`.

If `LayerClass` is an R6 object, this will avoid initializing the python session, so it is safe to use in an R package.

custom_metric	<i>Custom metric function</i>
---------------	-------------------------------

Description

Custom metric function

Usage

```
custom_metric(name, metric_fn)
```

Arguments

name	name used to show training progress output
metric_fn	An R function with signature <code>function(y_true,y_pred){}</code> that accepts tensors.

Details

You can provide an arbitrary R function as a custom metric. Note that the `y_true` and `y_pred` parameters are tensors, so computations on them should use backend tensor functions.

Use the `custom_metric()` function to define a custom metric. Note that a name ('mean_pred') is provided for the custom metric function: this name is used within training progress output.

If you want to save and load a model with custom metrics, you should also specify the metric in the call the `load_model_hdf5()`. For example: `load_model_hdf5("my_model.h5",c('mean_pred' = metric_mean_pred))`.

Alternatively, you can wrap all of your code in a call to `with_custom_object_scope()` which will allow you to refer to the metric by name just like you do with built in keras metrics.

Documentation on the available backend tensor functions can be found at <https://keras.rstudio.com/articles/backend.html#backend-functions>.

Alternative ways of supplying custom metrics:

- `custom_metric()`: Arbitrary R function.
- `metric_mean_wrapper()`: Wrap an arbitrary R function in a `Metric` instance.
- subclass `keras$metrics$Metric`: see `?Metric` for example.

See Also

Other metrics: `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`,

```
metric_precision(), metric_recall_at_precision(), metric_recall(), metric_root_mean_squared_error(),
metric_sensitivity_at_specificity(), metric_sparse_categorical_accuracy(), metric_sparse_categorical_
metric_sparse_top_k_categorical_accuracy(), metric_specificity_at_sensitivity(), metric_squared_hinge
metric_sum(), metric_top_k_categorical_accuracy(), metric_true_negatives(), metric_true_positives()
```

dataset_boston_housing

Boston housing price regression dataset

Description

Dataset taken from the StatLib library which is maintained at Carnegie Mellon University.

Usage

```
dataset_boston_housing(
    path = "boston_housing.npz",
    test_split = 0.2,
    seed = 113L
)
```

Arguments

path	Path where to cache the dataset locally (relative to <code>~/keras/datasets</code>).
test_split	fraction of the data to reserve as test set.
seed	Random seed for shuffling the data before computing the test split.

Value

Lists of training and test data: `train$x`, `train$y`, `test$x`, `test$y`.

Samples contain 13 attributes of houses at different locations around the Boston suburbs in the late 1970s. Targets are the median values of the houses at a location (in k\$).

See Also

Other datasets: `dataset_cifar100()`, `dataset_cifar10()`, `dataset_fashion_mnist()`, `dataset_imdb()`, `dataset_mnist()`, `dataset_reuters()`

dataset_cifar10

CIFAR10 small image classification

Description

Dataset of 50,000 32x32 color training images, labeled over 10 categories, and 10,000 test images.

Usage

```
dataset_cifar10()
```

Value

Lists of training and test data: train\$x, train\$y, test\$x, test\$y.

The x data is an array of RGB image data with shape (num_samples, 3, 32, 32).

The y data is an array of category labels (integers in range 0-9) with shape (num_samples).

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar10\(\)](#), [dataset_fashion_mnist\(\)](#), [dataset_imdb\(\)](#), [dataset_mnist\(\)](#), [dataset_reuters\(\)](#)

dataset_cifar100

CIFAR100 small image classification

Description

Dataset of 50,000 32x32 color training images, labeled over 100 categories, and 10,000 test images.

Usage

```
dataset_cifar100(label_mode = c("fine", "coarse"))
```

Arguments

label_mode one of "fine", "coarse".

Value

Lists of training and test data: train\$x, train\$y, test\$x, test\$y.

The x data is an array of RGB image data with shape (num_samples, 3, 32, 32).

The y data is an array of category labels with shape (num_samples).

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar10\(\)](#), [dataset_fashion_mnist\(\)](#), [dataset_imdb\(\)](#), [dataset_mnist\(\)](#), [dataset_reuters\(\)](#)

`dataset_fashion_mnist` *Fashion-MNIST database of fashion articles*

Description

Dataset of 60,000 28x28 grayscale images of the 10 fashion article classes, along with a test set of 10,000 images. This dataset can be used as a drop-in replacement for MNIST. The class labels are encoded as integers from 0-9 which correspond to T-shirt/top, Trouser, Pullover, Dress, Coat, Sandal, Shirt,

Usage

```
dataset_fashion_mnist()
```

Details

Dataset of 60,000 28x28 grayscale images of 10 fashion categories, along with a test set of 10,000 images. This dataset can be used as a drop-in replacement for MNIST. The class labels are:

- 0 - T-shirt/top
- 1 - Trouser
- 2 - Pullover
- 3 - Dress
- 4 - Coat
- 5 - Sandal
- 6 - Shirt
- 7 - Sneaker
- 8 - Bag
- 9 - Ankle boot

Value

Lists of training and test data: `train$x`, `train$y`, `test$x`, `test$y`, where `x` is an array of grayscale image data with shape (num_samples, 28, 28) and `y` is an array of article labels (integers in range 0-9) with shape (num_samples).

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar100\(\)](#), [dataset_cifar10\(\)](#), [dataset_imdb\(\)](#), [dataset_mnist\(\)](#), [dataset_reuters\(\)](#)

dataset_imdb	<i>IMDB Movie reviews sentiment classification</i>
--------------	----------------------------------------------------

Description

Dataset of 25,000 movies reviews from IMDB, labeled by sentiment (positive/negative). Reviews have been preprocessed, and each review is encoded as a sequence of word indexes (integers). For convenience, words are indexed by overall frequency in the dataset, so that for instance the integer "3" encodes the 3rd most frequent word in the data. This allows for quick filtering operations such as: "only consider the top 10,000 most common words, but eliminate the top 20 most common words".

Usage

```
dataset_imdb(  
    path = "imdb.npz",  
    num_words = NULL,  
    skip_top = 0L,  
    maxlen = NULL,  
    seed = 113L,  
    start_char = 1L,  
    oov_char = 2L,  
    index_from = 3L  
)  
  
dataset_imdb_word_index(path = "imdb_word_index.json")
```

Arguments

path	Where to cache the data (relative to <code>~/keras/dataset</code>).
num_words	Max number of words to include. Words are ranked by how often they occur (in the training set) and only the most frequent words are kept
skip_top	Skip the top N most frequently occurring words (which may not be informative).
maxlen	sequences longer than this will be filtered out.
seed	random seed for sample shuffling.
start_char	The start of a sequence will be marked with this character. Set to 1 because 0 is usually the padding character.
oov_char	Words that were cut out because of the <code>num_words</code> or <code>skip_top</code> limit will be replaced with this character.
index_from	Index actual words with this index and higher.

Details

As a convention, "0" does not stand for a specific word, but instead is used to encode any unknown word.

Value

Lists of training and test data: train\$x, train\$y, test\$x, test\$y.

The x data includes integer sequences. If the num_words argument was specific, the maximum possible index value is num_words-1. If the maxlen`` argument was specified, the largest possible sequence length is maxlen`.

The y data includes a set of integer labels (0 or 1).

The dataset_imdb_word_index() function returns a list where the names are words and the values are integer.

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar100\(\)](#), [dataset_cifar10\(\)](#), [dataset_fashion_mnist\(\)](#), [dataset_mnist\(\)](#), [dataset_reuters\(\)](#)

dataset_mnist

MNIST database of handwritten digits

Description

Dataset of 60,000 28x28 grayscale images of the 10 digits, along with a test set of 10,000 images.

Usage

```
dataset_mnist(path = "mnist.npz")
```

Arguments

path Path where to cache the dataset locally (relative to `~/keras/datasets`).

Value

Lists of training and test data: train\$x, train\$y, test\$x, test\$y, where x is an array of grayscale image data with shape (num_samples, 28, 28) and y is an array of digit labels (integers in range 0-9) with shape (num_samples).

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar100\(\)](#), [dataset_cifar10\(\)](#), [dataset_fashion_mnist\(\)](#), [dataset_imdb\(\)](#), [dataset_reuters\(\)](#)

dataset_reuters	<i>Reuters newswire topics classification</i>
-----------------	-----------------------------------------------

Description

Dataset of 11,228 newswires from Reuters, labeled over 46 topics. As with [dataset_imdb\(\)](#), each wire is encoded as a sequence of word indexes (same conventions).

Usage

```
dataset_reuters(  
    path = "reuters.npz",  
    num_words = NULL,  
    skip_top = 0L,  
    maxlen = NULL,  
    test_split = 0.2,  
    seed = 113L,  
    start_char = 1L,  
    oov_char = 2L,  
    index_from = 3L  
)  
  
dataset_reuters_word_index(path = "reuters_word_index.pkl")
```

Arguments

path	Where to cache the data (relative to <code>~/keras/dataset</code>).
num_words	Max number of words to include. Words are ranked by how often they occur (in the training set) and only the most frequent words are kept
skip_top	Skip the top N most frequently occurring words (which may not be informative).
maxlen	Truncate sequences after this length.
test_split	Fraction of the dataset to be used as test data.
seed	Random seed for sample shuffling.
start_char	The start of a sequence will be marked with this character. Set to 1 because 0 is usually the padding character.
oov_char	words that were cut out because of the <code>num_words</code> or <code>skip_top</code> limit will be replaced with this character.
index_from	index actual words with this index and higher.

Value

Lists of training and test data: `train$x`, `train$y`, `test$x`, `test$y` with same format as [dataset_imdb\(\)](#). The `dataset_reuters_word_index()` function returns a list where the names are words and the values are integer. e.g. `word_index[["giraffe"]]` might return 1234.

See Also

Other datasets: [dataset_boston_housing\(\)](#), [dataset_cifar10\(\)](#), [dataset_cifar10\(\)](#), [dataset_fashion_mnist\(\)](#), [dataset_imdb\(\)](#), [dataset_mnist\(\)](#)

evaluate.keras.engine.training.Model
Evaluate a Keras model

Description

Evaluate a Keras model

Usage

```
## S3 method for class 'keras.engine.training.Model'
evaluate(
  object,
  x = NULL,
  y = NULL,
  batch_size = NULL,
  verbose = 1,
  sample_weight = NULL,
  steps = NULL,
  callbacks = NULL,
  ...
)
```

Arguments

object	Model object to evaluate
x	Vector, matrix, or array of test data (or list if the model has multiple inputs). If all inputs in the model are named, you can also pass a list mapping input names to data. x can be NULL (default) if feeding from framework-native tensors (e.g. TensorFlow data tensors). You can also pass a <code>tfdataset</code> or a generator returning a list with (inputs, targets) or (inputs, targets, sample_weights).
y	Vector, matrix, or array of target (label) data (or list if the model has multiple outputs). If all outputs in the model are named, you can also pass a list mapping output names to data. y can be NULL (default) if feeding from framework-native tensors (e.g. TensorFlow data tensors).
batch_size	Integer or NULL. Number of samples per gradient update. If unspecified, <code>batch_size</code> will default to 32.
verbose	Verbosity mode (0 = silent, 1 = progress bar, 2 = one line per epoch).
sample_weight	Optional array of the same length as x, containing weights to apply to the model's loss for each sample. In the case of temporal data, you can pass a 2D array with shape (samples, sequence_length), to apply a different weight to every timestep of every sample. In this case you should make sure to specify <code>sample_weight_mode="temporal"</code> in compile() .

steps	Total number of steps (batches of samples) before declaring the evaluation round finished. Ignored with the default value of NULL.
callbacks	List of callbacks to apply during evaluation.
...	Unused

Value

Named list of model test loss (or losses for models with multiple outputs) and model metrics.

See Also

Other model functions: [compile.keras.engine.training.Model\(\)](#), [evaluate_generator\(\)](#), [fit.keras.engine.training.Model\(\)](#), [fit_generator\(\)](#), [get_config\(\)](#), [get_layer\(\)](#), [keras_model_sequential\(\)](#), [keras_model\(\)](#), [multi_gpu_model\(\)](#), [pop_layer\(\)](#), [predict.keras.engine.training.Model\(\)](#), [predict_generator\(\)](#), [predict_on_batch\(\)](#), [predict_proba\(\)](#), [summary.keras.engine.training.Model\(\)](#), [train_on_batch\(\)](#)

export_savedmodel.keras.engine.training.Model

Export a Saved Model

Description

Serialize a model to disk.

Usage

```
## S3 method for class 'keras.engine.training.Model'
export_savedmodel(
  object,
  export_dir_base,
  overwrite = TRUE,
  versioned = !overwrite,
  remove_learning_phase = TRUE,
  as_text = FALSE,
  ...
)
```

Arguments

object	An R object.
export_dir_base	A string containing a directory in which to export the SavedModel.
overwrite	Should the export_dir_base directory be overwritten?
versioned	Should the model be exported under a versioned subdirectory?

```

remove_learning_phase
  Should the learning phase be removed by saving and reloading the model? Defaults to TRUE.

as_text
  Whether to write the SavedModel in text format.

...
  Other arguments passed to tf.saved_model.save. (Used only if TensorFlow version >= 2.0)

```

Value

The path to the exported directory, as a string.

`fit.keras.engine.training.Model`
Train a Keras model

Description

Trains the model for a fixed number of epochs (iterations on a dataset).

Usage

```

## S3 method for class 'keras.engine.training.Model'
fit(
  object,
  x = NULL,
  y = NULL,
  batch_size = NULL,
  epochs = 10,
  verbose = getOption("keras.fit_verbose", default = 1),
  callbacks = NULL,
  view_metrics = getOption("keras.view_metrics", default = "auto"),
  validation_split = 0,
  validation_data = NULL,
  shuffle = TRUE,
  class_weight = NULL,
  sample_weight = NULL,
  initial_epoch = 0,
  steps_per_epoch = NULL,
  validation_steps = NULL,
  ...
)

```

Arguments

`object` Model to train.

x	Vector, matrix, or array of training data (or list if the model has multiple inputs). If all inputs in the model are named, you can also pass a list mapping input names to data. x can be NULL (default) if feeding from framework-native tensors (e.g. TensorFlow data tensors). You can also pass a tfdataset or a generator returning a list with (inputs, targets) or (inputs, targets, sample_weights).
y	Vector, matrix, or array of target (label) data (or list if the model has multiple outputs). If all outputs in the model are named, you can also pass a list mapping output names to data. y can be NULL (default) if feeding from framework-native tensors (e.g. TensorFlow data tensors).
batch_size	Integer or NULL. Number of samples per gradient update. If unspecified, batch_size will default to 32.
epochs	Number of epochs to train the model. Note that in conjunction with initial_epoch, epochs is to be understood as "final epoch". The model is not trained for a number of iterations given by epochs, but merely until the epoch of index epochs is reached.
verbose	Verbosity mode (0 = silent, 1 = progress bar, 2 = one line per epoch).
callbacks	List of callbacks to be called during training.
view_metrics	View realtime plot of training metrics (by epoch). The default ("auto") will display the plot when running within RStudio, metrics were specified during model <code>compile()</code> , epochs > 1 and verbose > 0. Use the global <code>keras.view_metrics</code> option to establish a different default.
validation_split	Float between 0 and 1. Fraction of the training data to be used as validation data. The model will set apart this fraction of the training data, will not train on it, and will evaluate the loss and any model metrics on this data at the end of each epoch. The validation data is selected from the last samples in the x and y data provided, before shuffling.
validation_data	Data on which to evaluate the loss and any model metrics at the end of each epoch. The model will not be trained on this data. This could be a list (x_val, y_val) or a list (x_val, y_val, val_sample_weights). validation_data will override validation_split.
shuffle	shuffle: Logical (whether to shuffle the training data before each epoch) or string (for "batch"). "batch" is a special option for dealing with the limitations of HDF5 data; it shuffles in batch-sized chunks. Has no effect when steps_per_epoch is not NULL.
class_weight	Optional named list mapping indices (integers) to a weight (float) value, used for weighting the loss function (during training only). This can be useful to tell the model to "pay more attention" to samples from an under-represented class.
sample_weight	Optional array of the same length as x, containing weights to apply to the model's loss for each sample. In the case of temporal data, you can pass a 2D array with shape (samples, sequence_length), to apply a different weight to every timestep of every sample. In this case you should make sure to specify sample_weight_mode="temporal" in <code>compile()</code> .
initial_epoch	Integer, Epoch at which to start training (useful for resuming a previous training run).

steps_per_epoch

Total number of steps (batches of samples) before declaring one epoch finished and starting the next epoch. When training with input tensors such as TensorFlow data tensors, the default NULL is equal to the number of samples in your dataset divided by the batch size, or 1 if that cannot be determined.

validation_steps

Only relevant if steps_per_epoch is specified. Total number of steps (batches of samples) to validate before stopping.

...

Unused

Value

A history object that contains all information collected during training.

See Also

Other model functions: [compile.keras.engine.training.Model\(\)](#), [evaluate.keras.engine.training.Model\(\)](#), [evaluate_generator\(\)](#), [fit_generator\(\)](#), [get_config\(\)](#), [get_layer\(\)](#), [keras_model_sequential\(\)](#), [keras_model\(\)](#), [multi_gpu_model\(\)](#), [pop_layer\(\)](#), [predict.keras.engine.training.Model\(\)](#), [predict_generator\(\)](#), [predict_on_batch\(\)](#), [predict_proba\(\)](#), [summary.keras.engine.training.Model\(\)](#), [train_on_batch\(\)](#)

fit_image_data_generator

Fit image data generator internal statistics to some sample data.

Description

Required for featurewise_center, featurewise_std_normalization and zca_whitening.

Usage

```
fit_image_data_generator(object, x, augment = FALSE, rounds = 1, seed = NULL)
```

Arguments

object	image_data_generator()
x	array, the data to fit on (should have rank 4). In case of grayscale data, the channels axis should have value 1, and in case of RGB data, it should have value 3.
augment	Whether to fit on randomly augmented samples
rounds	If augment, how many augmentation passes to do over the data
seed	random seed.

See Also

Other image preprocessing: [flow_images_from_dataframe\(\)](#), [flow_images_from_data\(\)](#), [flow_images_from_directory\(\)](#), [image_load\(\)](#), [image_to_array\(\)](#)

`fit_text_tokenizer` *Update tokenizer internal vocabulary based on a list of texts or list of sequences.*

Description

Update tokenizer internal vocabulary based on a list of texts or list of sequences.

Usage

```
fit_text_tokenizer(object, x)
```

Arguments

<code>object</code>	Tokenizer returned by text_tokenizer()
<code>x</code>	Vector/list of strings, or a generator of strings (for memory-efficiency); Alternatively a list of "sequence" (a sequence is a list of integer word indices).

Note

Required before using [texts_to_sequences\(\)](#), [texts_to_matrix\(\)](#), or [sequences_to_matrix\(\)](#).

See Also

Other text tokenization: [save_text_tokenizer\(\)](#), [sequences_to_matrix\(\)](#), [text_tokenizer\(\)](#), [texts_to_matrix\(\)](#), [texts_to_sequences_generator\(\)](#), [texts_to_sequences\(\)](#)

`flow_images_from_data` *Generates batches of augmented/normalized data from image data and labels*

Description

Generates batches of augmented/normalized data from image data and labels

Usage

```
flow_images_from_data(  
  x,  
  y = NULL,  
  generator = image_data_generator(),  
  batch_size = 32,  
  shuffle = TRUE,  
  sample_weight = NULL,  
  seed = NULL,  
  save_to_dir = NULL,
```

```

    save_prefix = "",
    save_format = "png",
    subset = NULL
)

```

Arguments

x	data. Should have rank 4. In case of grayscale data, the channels axis should have value 1, and in case of RGB data, it should have value 3.
y	labels (can be NULL if no labels are required)
generator	Image data generator to use for augmenting/normalizing image data.
batch_size	int (default: 32).
shuffle	boolean (default: TRUE).
sample_weight	Sample weights.
seed	int (default: NULL).
save_to_dir	NULL or str (default: NULL). This allows you to optionally specify a directory to which to save the augmented pictures being generated (useful for visualizing what you are doing).
save_prefix	str (default: ""). Prefix to use for filenames of saved pictures (only relevant if save_to_dir is set).
save_format	one of "png", "jpeg" (only relevant if save_to_dir is set). Default: "png".
subset	Subset of data ("training" or "validation") if validation_split is set in image_data_generator() .

Details

Yields batches indefinitely, in an infinite loop.

Yields

(x, y) where x is an array of image data and y is a array of corresponding labels. The generator loops indefinitely.

See Also

Other image preprocessing: [fit_image_data_generator\(\)](#), [flow_images_from_dataframe\(\)](#), [flow_images_from_directory\(\)](#), [image_load\(\)](#), [image_to_array\(\)](#)

flow_images_from_dataframe

Takes the dataframe and the path to a directory and generates batches of augmented/normalized data.

Description

Takes the dataframe and the path to a directory and generates batches of augmented/normalized data.

Usage

```
flow_images_from_dataframe(  
  dataframe,  
  directory = NULL,  
  x_col = "filename",  
  y_col = "class",  
  generator = image_data_generator(),  
  target_size = c(256, 256),  
  color_mode = "rgb",  
  classes = NULL,  
  class_mode = "categorical",  
  batch_size = 32,  
  shuffle = TRUE,  
  seed = NULL,  
  save_to_dir = NULL,  
  save_prefix = "",  
  save_format = "png",  
  subset = NULL,  
  interpolation = "nearest",  
  drop_duplicates = NULL  
)
```

Arguments

dataframe	data.frame containing the filepaths relative to directory (or absolute paths if directory is NULL) of the images in a character column. It should include other column/s depending on the class_mode: <ul style="list-style-type: none">• if class_mode is "categorical" (default value) it must include the y_col column with the class/es of each image. Values in column can be character/list if a single class or list if multiple classes.• if class_mode is "binary" or "sparse" it must include the given y_col column with class values as strings.• if class_mode is "other" it should contain the columns specified in y_col.• if class_mode is "input" or NULL no extra column is needed.
-----------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

directory	character, path to the directory to read images from. If NULL, data in x_col column should be absolute paths.
x_col	character, column in dataframe that contains the filenames (or absolute paths if directory is NULL).
y_col	string or list, column/s in dataframe that has the target data.
generator	Image data generator to use for augmenting/normalizing image data.
target_size	Either NULL (default to original size) or integer vector (img_height, img_width).
color_mode	one of "grayscale", "rgb". Default: "rgb". Whether the images will be converted to have 1 or 3 color channels.
classes	optional list of classes (e.g. c('dogs', 'cats')). Default: NULL If not provided, the list of classes will be automatically inferred from the y_col, which will map to the label indices, will be alphanumeric). The dictionary containing the mapping from class names to class indices can be obtained via the attribute <code>class_indices</code> .
class_mode	one of "categorical", "binary", "sparse", "input", "other" or None. Default: "categorical". Mode for yielding the targets: <ul style="list-style-type: none"> • "binary": 1D array of binary labels, • "categorical": 2D array of one-hot encoded labels. Supports multi-label output. • "sparse": 1D array of integer labels, • "input": images identical to input images (mainly used to work with autoencoders), • "other": array of y_col data, • "multi_output": allow to train a multi-output model. Y is a list or a vector. NULL, no targets are returned (the generator will only yield batches of image data, which is useful to use in <code>predict_generator()</code>).
batch_size	int (default: 32).
shuffle	boolean (default: TRUE).
seed	int (default: NULL).
save_to_dir	NULL or str (default: NULL). This allows you to optionally specify a directory to which to save the augmented pictures being generated (useful for visualizing what you are doing).
save_prefix	str (default: ""). Prefix to use for filenames of saved pictures (only relevant if <code>save_to_dir</code> is set).
save_format	one of "png", "jpeg" (only relevant if <code>save_to_dir</code> is set). Default: "png".
subset	Subset of data ("training" or "validation") if <code>validation_split</code> is set in image_data_generator() .
interpolation	Interpolation method used to resample the image if the target size is different from that of the loaded image. Supported methods are "nearest", "bilinear", and "bicubic". If PIL version 1.1.3 or newer is installed, "lanczos" is also supported. If PIL version 3.4.0 or newer is installed, "box" and "hamming" are also supported. By default, "nearest" is used.
drop_duplicates	(deprecated in TF >= 2.3) Boolean, whether to drop duplicate rows based on filename. The default value is TRUE.

Details

Yields batches indefinitely, in an infinite loop.

Yields

(x, y) where x is an array of image data and y is a array of corresponding labels. The generator loops indefinitely.

Note

This functions requires that pandas (Python module) is installed in the same environment as tensorflow and keras.

If you are using r-tensorflow (the default environment) you can install pandas by running `reticulate::virtualenv_install("r-tensorflow")` or `reticulate::conda_install("pandas", envname = "r-tensorflow")` depending on the kind of environment you are using.

See Also

Other image preprocessing: `fit_image_data_generator()`, `flow_images_from_data()`, `flow_images_from_directory()`, `image_load()`, `image_to_array()`

flow_images_from_directory

Generates batches of data from images in a directory (with optional augmented/normalized data)

Description

Generates batches of data from images in a directory (with optional augmented/normalized data)

Usage

```
flow_images_from_directory(  
  directory,  
  generator = image_data_generator(),  
  target_size = c(256, 256),  
  color_mode = "rgb",  
  classes = NULL,  
  class_mode = "categorical",  
  batch_size = 32,  
  shuffle = TRUE,  
  seed = NULL,  
  save_to_dir = NULL,  
  save_prefix = "",  
  save_format = "png",  
  follow_links = FALSE,  
  subset = NULL,
```

```
    interpolation = "nearest"
)
```

Arguments

directory	path to the target directory. It should contain one subdirectory per class. Any PNG, JPG, BMP, PPM, or TIF images inside each of the subdirectories directory tree will be included in the generator. See this script for more details.
generator	Image data generator (default generator does no data augmentation/normalization transformations)
target_size	integer vector, default: <code>c(256, 256)</code> . The dimensions to which all images found will be resized.
color_mode	one of "grayscale", "rgb". Default: "rgb". Whether the images will be converted to have 1 or 3 color channels.
classes	optional list of class subdirectories (e.g. <code>c('dogs', 'cats')</code>). Default: <code>NULL</code> . If not provided, the list of classes will be automatically inferred (and the order of the classes, which will map to the label indices, will be alphanumeric).
class_mode	one of "categorical", "binary", "sparse" or <code>NULL</code> . Default: "categorical". Determines the type of label arrays that are returned: "categorical" will be 2D one-hot encoded labels, "binary" will be 1D binary labels, "sparse" will be 1D integer labels. If <code>NULL</code> , no labels are returned (the generator will only yield batches of image data, which is useful to use predict_generator() , evaluate_generator() , etc.).
batch_size	int (default: 32).
shuffle	boolean (default: <code>TRUE</code>).
seed	int (default: <code>NULL</code>).
save_to_dir	<code>NULL</code> or str (default: <code>NULL</code>). This allows you to optionally specify a directory to which to save the augmented pictures being generated (useful for visualizing what you are doing).
save_prefix	str (default: <code>"</code>). Prefix to use for filenames of saved pictures (only relevant if <code>save_to_dir</code> is set).
save_format	one of "png", "jpeg" (only relevant if <code>save_to_dir</code> is set). Default: "png".
follow_links	whether to follow symlinks inside class subdirectories (default: <code>FALSE</code>)
subset	Subset of data ("training" or "validation") if <code>validation_split</code> is set in image_data_generator() .
interpolation	Interpolation method used to resample the image if the target size is different from that of the loaded image. Supported methods are "nearest", "bilinear", and "bicubic". If PIL version 1.1.3 or newer is installed, "lanczos" is also supported. If PIL version 3.4.0 or newer is installed, "box" and "hamming" are also supported. By default, "nearest" is used.

Details

Yields batches indefinitely, in an infinite loop.

Yields

(x, y) where x is an array of image data and y is a array of corresponding labels. The generator loops indefinitely.

See Also

Other image preprocessing: [fit_image_data_generator\(\)](#), [flow_images_from_dataframe\(\)](#), [flow_images_from_data\(\)](#), [image_load\(\)](#), [image_to_array\(\)](#)

freeze_weights *Freeze and unfreeze weights*

Description

Freeze weights in a model or layer so that they are no longer trainable.

Usage

```
freeze_weights(object, from = NULL, to = NULL)
```

```
unfreeze_weights(object, from = NULL, to = NULL)
```

Arguments

object	Keras model or layer object
from	Layer instance, layer name, or layer index within model
to	Layer instance, layer name, or layer index within model

Note

The from and to layer arguments are both inclusive.

When applied to a model, the freeze or unfreeze is a global operation over all layers in the model (i.e. layers not within the specified range will be set to the opposite value, e.g. unfrozen for a call to freeze).

Models must be compiled again after weights are frozen or unfrozen.

Examples

```
## Not run:  
# instantiate a VGG16 model  
conv_base <- application_vgg16(  
  weights = "imagenet",  
  include_top = FALSE,  
  input_shape = c(150, 150, 3)  
)  
  
# freeze it's weights
```

```

freeze_weights(conv_base)

# create a composite model that includes the base + more layers
model <- keras_model_sequential() %>%
  conv_base %>%
  layer_flatten() %>%
  layer_dense(units = 256, activation = "relu") %>%
  layer_dense(units = 1, activation = "sigmoid")

# compile
model %>% compile(
  loss = "binary_crossentropy",
  optimizer = optimizer_rmsprop(lr = 2e-5),
  metrics = c("accuracy")
)

# unfreeze weights from "block5_conv1" on
unfreeze_weights(conv_base, from = "block5_conv1")

# compile again since we froze or unfroze weights
model %>% compile(
  loss = "binary_crossentropy",
  optimizer = optimizer_rmsprop(lr = 2e-5),
  metrics = c("accuracy")
)

## End(Not run)

```

generator_next *Retrieve the next item from a generator*

Description

Use to retrieve items from generators (e.g. [image_data_generator\(\)](#)). Will return either the next item or NULL if there are no more items.

Usage

```
generator_next(generator, completed = NULL)
```

Arguments

generator	Generator
completed	Sentinel value to return from generator_next() if the iteration completes (defaults to NULL but can be any R value you specify).

get_config	<i>Layer/Model configuration</i>
------------	----------------------------------

Description

A layer config is an object returned from `get_config()` that contains the configuration of a layer or model. The same layer or model can be reinstantiated later (without its trained weights) from this configuration using `from_config()`. The config does not include connectivity information, nor the class name (those are handled externally).

Usage

```
get_config(object)  
from_config(config)
```

Arguments

object	Layer or model object
config	Object with layer or model configuration

Value

`get_config()` returns an object with the configuration, `from_config()` returns a re-instantiation of the object.

Note

Objects returned from `get_config()` are not serializable. Therefore, if you want to save and restore a model across sessions, you can use the `model_to_json()` or `model_to_yaml()` functions (for model configuration only, not weights) or the `save_model_hdf5()` function to save the model configuration and weights to a file.

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_layer()`, `keras_model_sequential()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`, `train_on_batch()`

Other layer methods: `count_params()`, `get_input_at()`, `get_weights()`, `reset_states()`

get_file	<i>Downloads a file from a URL if it not already in the cache.</i>
----------	--------------------------------------------------------------------

Description

Passing the MD5 hash will verify the file after download as well as if it is already present in the cache.

Usage

```
get_file(
    fname,
    origin,
    file_hash = NULL,
    cache_subdir = "datasets",
    hash_algorithm = "auto",
    extract = FALSE,
    archive_format = "auto",
    cache_dir = NULL,
    untar = FALSE
)
```

Arguments

fname	Name of the file. If an absolute path /path/to/file.txt is specified the file will be saved at that location.
origin	Original URL of the file.
file_hash	The expected hash string of the file after download. The sha256 and md5 hash algorithms are both supported.
cache_subdir	Subdirectory under the Keras cache dir where the file is saved. If an absolute path /path/to/folder is specified the file will be saved at that location.
hash_algorithm	Select the hash algorithm to verify the file. options are 'md5', 'sha256', and 'auto'. The default 'auto' detects the hash algorithm in use.
extract	True tries extracting the file as an Archive, like tar or zip.
archive_format	Archive format to try for extracting the file. Options are 'auto', 'tar', 'zip', and None. 'tar' includes tar, tar.gz, and tar.bz files. The default 'auto' is ('tar', 'zip'). None or an empty list will return no matches found.
cache_dir	Location to store cached files, when NULL it defaults to the Keras configuration directory.
untar	Deprecated in favor of 'extract'. boolean, whether the file should be decompressed

Value

Path to the downloaded file

get_input_at

Retrieve tensors for layers with multiple nodes

Description

Whenever you are calling a layer on some input, you are creating a new tensor (the output of the layer), and you are adding a "node" to the layer, linking the input tensor to the output tensor. When you are calling the same layer multiple times, that layer owns multiple nodes indexed as 1, 2, 3. These functions enable you to retrieve various tensor properties of layers with multiple nodes.

Usage

```
get_input_at(object, node_index)  
get_output_at(object, node_index)  
get_input_shape_at(object, node_index)  
get_output_shape_at(object, node_index)  
get_input_mask_at(object, node_index)  
get_output_mask_at(object, node_index)
```

Arguments

object	Layer or model object
node_index	Integer, index of the node from which to retrieve the attribute. E.g. node_index = 1 will correspond to the first time the layer was called.

Value

A tensor (or list of tensors if the layer has multiple inputs/outputs).

See Also

Other layer methods: [count_params\(\)](#), [get_config\(\)](#), [get_weights\(\)](#), [reset_states\(\)](#)

get_layer

Retrieves a layer based on either its name (unique) or index.

Description

Indices are based on order of horizontal graph traversal (bottom-up) and are 1-based. If name and index are both provided, index will take precedence.

Usage

```
get_layer(object, name = NULL, index = NULL)
```

Arguments

object	Keras model object
name	String, name of layer.
index	Integer, index of layer (1-based)

Value

A layer instance.

See Also

Other model functions: [compile.keras.engine.training.Model\(\)](#), [evaluate.keras.engine.training.Model\(\)](#), [evaluate_generator\(\)](#), [fit.keras.engine.training.Model\(\)](#), [fit_generator\(\)](#), [get_config\(\)](#), [keras_model_sequential\(\)](#), [keras_model\(\)](#), [multi_gpu_model\(\)](#), [pop_layer\(\)](#), [predict.keras.engine.training.Model\(\)](#), [predict_generator\(\)](#), [predict_on_batch\(\)](#), [predict_proba\(\)](#), [summary.keras.engine.training.Model\(\)](#), [train_on_batch\(\)](#)

get_weights

Layer/Model weights as R arrays

Description

Layer/Model weights as R arrays

Usage

```
get_weights(object)  
  
set_weights(object, weights)
```

Arguments

object	Layer or model object
weights	Weights as R array

See Also

Other model persistence: [model_to_json\(\)](#), [model_to_yaml\(\)](#), [save_model_hdf5\(\)](#), [save_model_tf\(\)](#), [save_model_weights_hdf5\(\)](#), [serialize_model\(\)](#)

Other layer methods: [count_params\(\)](#), [get_config\(\)](#), [get_input_at\(\)](#), [reset_states\(\)](#)

hdf5_matrix

Representation of HDF5 dataset to be used instead of an R array

Description

Representation of HDF5 dataset to be used instead of an R array

Usage

```
hdf5_matrix(datapath, dataset, start = 0, end = NULL, normalizer = NULL)
```

Arguments

datapath	string, path to a HDF5 file
dataset	string, name of the HDF5 dataset in the file specified in datapath
start	int, start of desired slice of the specified dataset
end	int, end of desired slice of the specified dataset
normalizer	function to be called on data when retrieved

Details

Providing start and end allows use of a slice of the dataset.

Optionally, a normalizer function (or lambda) can be given. This will be called on every slice of data retrieved.

Value

An array-like HDF5 dataset.

imagenet_decode_predictions

Decodes the prediction of an ImageNet model.

Description

Decodes the prediction of an ImageNet model.

Usage

```
imagenet_decode_predictions(preds, top = 5)
```

Arguments

preds	Tensor encoding a batch of predictions.
top	integer, how many top-guesses to return.

Value

List of data frames with variables `class_name`, `class_description`, and `score` (one data frame per sample in batch input).

imagenet_preprocess_input

Preprocesses a tensor or array encoding a batch of images.

Description

Preprocesses a tensor or array encoding a batch of images.

Usage

```
imagenet_preprocess_input(x, data_format = NULL, mode = "caffe")
```

Arguments

x	Input Numpy or symbolic tensor, 3D or 4D.
data_format	Data format of the image tensor/array.
mode	One of "caffe", "tf", or "torch" <ul style="list-style-type: none"> • caffe: will convert the images from RGB to BGR, then will zero-center each color channel with respect to the ImageNet dataset, without scaling. • tf: will scale pixels between -1 and 1, sample-wise. • torch: will scale pixels between 0 and 1 and then will normalize each channel with respect to the ImageNet dataset.

Value

Preprocessed tensor or array.

`image_dataset_from_directory`

Create a dataset from a directory

Description

Generates a `tf.data.Dataset` from image files in a directory. If your directory structure is:

Usage

```
image_dataset_from_directory(
  directory,
  labels = "inferred",
  label_mode = "int",
  class_names = NULL,
  color_mode = "rgb",
  batch_size = 32,
  image_size = c(256, 256),
  shuffle = TRUE,
  seed = NULL,
  validation_split = NULL,
  subset = NULL,
  interpolation = "bilinear",
  follow_links = FALSE
)
```

Arguments

<code>directory</code>	Directory where the data is located. If <code>labels</code> is "inferred", it should contain sub-directories, each containing images for a class. Otherwise, the directory structure is ignored.
<code>labels</code>	Either "inferred" (labels are generated from the directory structure), or a list/tuple of integer labels of the same size as the number of image files found in the directory. Labels should be sorted according to the alphanumeric order of the image file paths (obtained via <code>os.walk(directory)</code> in Python).
<code>label_mode</code>	<ul style="list-style-type: none"> 'int': means that the labels are encoded as integers (e.g. for <code>sparse_categorical_crossentropy</code> loss). - 'categorical' means that the labels are encoded as a categorical vector (e.g. for <code>categorical_crossentropy</code> loss). - 'binary' means that the labels (there can be only 2) are encoded as <code>float32</code> scalars with values 0 or 1 (e.g. for <code>binary_crossentropy</code>). - None (no labels).
<code>class_names</code>	Only valid if "labels" is "inferred". This is the explicit list of class names (must match names of subdirectories). Used to control the order of the classes (otherwise alphanumeric order is used).

color_mode	One of "grayscale", "rgb", "rgba". Default: "rgb". Whether the images will be converted to have 1, 3, or 4 channels.
batch_size	Size of the batches of data. Default: 32.
image_size	Size to resize images to after they are read from disk. Defaults to (256, 256). Since the pipeline processes batches of images that must all have the same size, this must be provided.
shuffle	Whether to shuffle the data. Default: TRUE. If set to FALSE, sorts the data in alphanumeric order.
seed	Optional random seed for shuffling and transformations.
validation_split	Optional float between 0 and 1, fraction of data to reserve for validation.
subset	One of "training" or "validation". Only used if validation_split is set.
interpolation	String, the interpolation method used when resizing images. Defaults to bilinear. Supports bilinear, nearest, bicubic, area, lanczos3, lanczos5, gaussian, mitchellcubic.
follow_links	Whether to visits subdirectories pointed to by symlinks. Defaults to FALSE.

image_data_generator	<i>Generate batches of image data with real-time data augmentation. The data will be looped over (in batches).</i>
----------------------	--------------------------------------------------------------------------------------------------------------------

Description

Generate batches of image data with real-time data augmentation. The data will be looped over (in batches).

Usage

```
image_data_generator(
  featurewise_center = FALSE,
  samplewise_center = FALSE,
  featurewise_std_normalization = FALSE,
  samplewise_std_normalization = FALSE,
  zca_whitening = FALSE,
  zca_epsilon = 1e-06,
  rotation_range = 0,
  width_shift_range = 0,
  height_shift_range = 0,
  brightness_range = NULL,
  shear_range = 0,
  zoom_range = 0,
  channel_shift_range = 0,
  fill_mode = "nearest",
  cval = 0,
  horizontal_flip = FALSE,
```

```

    vertical_flip = FALSE,
    rescale = NULL,
    preprocessing_function = NULL,
    data_format = NULL,
    validation_split = 0
)

```

Arguments

featurewise_center
Set input mean to 0 over the dataset, feature-wise.

samplewise_center
Boolean. Set each sample mean to 0.

featurewise_std_normalization
Divide inputs by std of the dataset, feature-wise.

samplewise_std_normalization
Divide each input by its std.

zca_whitening apply ZCA whitening.

zca_epsilon Epsilon for ZCA whitening. Default is 1e-6.

rotation_range degrees (0 to 180).

width_shift_range
fraction of total width.

height_shift_range
fraction of total height.

brightness_range
the range of brightness to apply

shear_range shear intensity (shear angle in radians).

zoom_range amount of zoom. if scalar z, zoom will be randomly picked in the range [1-z, 1+z]. A sequence of two can be passed instead to select this range.

channel_shift_range
shift range for each channels.

fill_mode One of "constant", "nearest", "reflect" or "wrap". Points outside the boundaries of the input are filled according to the given mode:

- "constant": kkkkkkkk|abcd|kkkkkkkk (cval=k)
- "nearest": aaaaaaaaa|abcd|ddddddddd
- "reflect": abcddcba|abcd|dcbaabcd
- "wrap": abcdabcd|abcd|abcdabcd

cval value used for points outside the boundaries when fill_mode is 'constant'. Default is 0.

horizontal_flip whether to randomly flip images horizontally.

vertical_flip whether to randomly flip images vertically.

rescale rescaling factor. If NULL or 0, no rescaling is applied, otherwise we multiply the data by the value provided (before applying any other transformation).

```

preprocessing_function
    function that will be implied on each input. The function will run before any
    other modification on it. The function should take one argument: one image
    (tensor with rank 3), and should output a tensor with the same shape.

data_format
    'channels_first' or 'channels_last'. In 'channels_first' mode, the channels di-
    mension (the depth) is at index 1, in 'channels_last' mode it is at index 3. It
    defaults to the image_data_format value found in your Keras config file at
    ~/.keras/keras.json. If you never set it, then it will be "channels_last".

validation_split
    fraction of images reserved for validation (strictly between 0 and 1).

```

image_load	<i>Loads an image into PIL format.</i>
------------	----------------------------------------

Description

Loads an image into PIL format.

Usage

```

image_load(
    path,
    grayscale = FALSE,
    color_mode = "rgb",
    target_size = NULL,
    interpolation = "nearest"
)

```

Arguments

path	Path to image file
grayscale	DEPRECATED use color_mode="grayscale"
color_mode	One of "grayscale", "rgb", "rgba". Default: "rgb". The desired image for- mat.
target_size	Either NULL (default to original size) or integer vector (img_height, img_width).
interpolation	Interpolation method used to resample the image if the target size is different from that of the loaded image. Supported methods are "nearest", "bilinear", and "bicubic". If PIL version 1.1.3 or newer is installed, "lanczos" is also supported. If PIL version 3.4.0 or newer is installed, "box" and "hamming" are also sup- ported. By default, "nearest" is used.

Value

A PIL Image instance.

See Also

Other image preprocessing: [fit_image_data_generator\(\)](#), [flow_images_from_dataframe\(\)](#), [flow_images_from_data\(\)](#), [flow_images_from_directory\(\)](#), [image_to_array\(\)](#)

`image_to_array` *3D array representation of images*

Description

3D array that represents an image with dimensions (height,width,channels) or (channels,height,width) depending on the data_format.

Usage

```
image_to_array(img, data_format = c("channels_last", "channels_first"))

image_array_resize(
  img,
  height,
  width,
  data_format = c("channels_last", "channels_first")
)

image_array_save(
  img,
  path,
  data_format = NULL,
  file_format = NULL,
  scale = TRUE
)
```

Arguments

<code>img</code>	Image
<code>data_format</code>	Image data format ("channels_last" or "channels_first")
<code>height</code>	Height to resize to
<code>width</code>	Width to resize to
<code>path</code>	Path to save image to
<code>file_format</code>	Optional file format override. If omitted, the format to use is determined from the filename extension. If a file object was used instead of a filename, this parameter should always be used.
<code>scale</code>	Whether to rescale image values to be within 0,255

See Also

Other image preprocessing: [fit_image_data_generator\(\)](#), [flow_images_from_dataframe\(\)](#), [flow_images_from_data\(\)](#), [flow_images_from_directory\(\)](#), [image_load\(\)](#)

implementation	<i>Keras implementation</i>
----------------	-----------------------------

Description

Obtain a reference to the Python module used for the implementation of Keras.

Usage

```
implementation()
```

Details

There are currently two Python modules which implement Keras:

- keras ("keras")
- tensorflow.keras ("tensorflow")

This function returns a reference to the implementation being currently used by the keras package. The default implementation is "keras". You can override this by setting the KERAS_IMPLEMENTATION environment variable to "tensorflow".

Value

Reference to the Python module used for the implementation of Keras.

initializer_constant	<i>Initializer that generates tensors initialized to a constant value.</i>
----------------------	----------------------------------------------------------------------------

Description

Initializer that generates tensors initialized to a constant value.

Usage

```
initializer_constant(value = 0)
```

Arguments

value	float; the value of the generator tensors.
-------	--------------------------------------------

See Also

Other initializers: [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_glorot_normal

Glorot normal initializer, also called Xavier normal initializer.

Description

It draws samples from a truncated normal distribution centered on 0 with $\text{stddev} = \sqrt{2 / (\text{fan_in} + \text{fan_out})}$ where fan_in is the number of input units in the weight tensor and fan_out is the number of output units in the weight tensor.

Usage

```
initializer_glorot_normal(seed = NULL)
```

Arguments

seed Integer used to seed the random generator.

References

Glorot & Bengio, AISTATS 2010 <https://jmlr.org/proceedings/papers/v9/glorot10a/glorot10a.pdf>

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_glorot_uniform

Glorot uniform initializer, also called Xavier uniform initializer.

Description

It draws samples from a uniform distribution within $-\text{limit}$, limit where limit is $\sqrt{6 / (\text{fan_in} + \text{fan_out})}$ where fan_in is the number of input units in the weight tensor and fan_out is the number of output units in the weight tensor.

Usage

```
initializer_glorot_uniform(seed = NULL)
```

Arguments

seed Integer used to seed the random generator.

References

Glorot & Bengio, AISTATS 2010 <https://jmlr.org/proceedings/papers/v9/glorot10a/glorot10a.pdf>

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

`initializer_he_normal` *He normal initializer*

Description

It draws samples from a truncated normal distribution centered on 0 with `stddev = sqrt(2 / fan_in)` where `fan_in` is the number of input units in the weight tensor.

Usage

```
initializer_he_normal(seed = NULL)
```

Arguments

<code>seed</code>	Integer used to seed the random generator.
-------------------	--------------------------------------------

References

He et al., <https://arxiv.org/abs/1502.01852>

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_he_uniform

He uniform variance scaling initializer.

Description

It draws samples from a uniform distribution within $-\text{limit}$, limit where $\text{limit} = \sqrt{6 / \text{fan_in}}$ where fan_in is the number of input units in the weight tensor.

Usage

```
initializer_he_uniform(seed = NULL)
```

Arguments

seed Integer used to seed the random generator.

References

He et al., <https://arxiv.org/abs/1502.01852>

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_identity *Initializer that generates the identity matrix.***Description**

Only use for square 2D matrices.

Usage

```
initializer_identity(gain = 1)
```

Arguments

gain Multiplicative factor to apply to the identity matrix

See Also

Other initializers: `initializer_constant()`, `initializer_glorot_normal()`, `initializer_glorot_uniform()`, `initializer_he_normal()`, `initializer_he_uniform()`, `initializer_lecun_normal()`, `initializer_lecun_uniform()`, `initializer_ones()`, `initializer_orthogonal()`, `initializer_random_normal()`, `initializer_random_uniform()`, `initializer_truncated_normal()`, `initializer_variance_scaling()`, `initializer_zeros()`

initializer_lecun_normal

LeCun normal initializer.

Description

It draws samples from a truncated normal distribution centered on 0 with $\text{stddev} \leftarrow \sqrt{1 / \text{fan_in}}$ where `fan_in` is the number of input units in the weight tensor..

Usage

```
initializer_lecun_normal(seed = NULL)
```

Arguments

`seed` A Python integer. Used to seed the random generator.

References

- [Self-Normalizing Neural Networks](#)
- Efficient Backprop, *LeCun, Yann et al. 1998*

See Also

Other initializers: `initializer_constant()`, `initializer_glorot_normal()`, `initializer_glorot_uniform()`, `initializer_he_normal()`, `initializer_he_uniform()`, `initializer_identity()`, `initializer_lecun_uniform()`, `initializer_ones()`, `initializer_orthogonal()`, `initializer_random_normal()`, `initializer_random_uniform()`, `initializer_truncated_normal()`, `initializer_variance_scaling()`, `initializer_zeros()`

initializer_lecun_uniform
LeCun uniform initializer.

Description

It draws samples from a uniform distribution within $-\text{limit}$, limit where limit is $\sqrt{3 / \text{fan_in}}$ where fan_in is the number of input units in the weight tensor.

Usage

```
initializer_lecun_uniform(seed = NULL)
```

Arguments

seed Integer used to seed the random generator.

References

LeCun 98, Efficient Backprop,

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_ones *Initializer that generates tensors initialized to 1.*

Description

Initializer that generates tensors initialized to 1.

Usage

```
initializer_ones()
```

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_orthogonal

Initializer that generates a random orthogonal matrix.

Description

Initializer that generates a random orthogonal matrix.

Usage

```
initializer_orthogonal(gain = 1, seed = NULL)
```

Arguments

gain	Multiplicative factor to apply to the orthogonal matrix.
seed	Integer used to seed the random generator.

References

Saxe et al., <https://arxiv.org/abs/1312.6120>

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_random_normal

Initializer that generates tensors with a normal distribution.

Description

Initializer that generates tensors with a normal distribution.

Usage

```
initializer_random_normal(mean = 0, stddev = 0.05, seed = NULL)
```

Arguments

mean	Mean of the random values to generate.
stddev	Standard deviation of the random values to generate.
seed	Integer used to seed the random generator.

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_random_uniform

Initializer that generates tensors with a uniform distribution.

Description

Initializer that generates tensors with a uniform distribution.

Usage

```
initializer_random_uniform(minval = -0.05, maxval = 0.05, seed = NULL)
```

Arguments

minval	Lower bound of the range of random values to generate.
maxval	Upper bound of the range of random values to generate. Defaults to 1 for float types.
seed	seed

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_truncated_normal\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_truncated_normal

Initializer that generates a truncated normal distribution.

Description

These values are similar to values from an [initializer_random_normal\(\)](#) except that values more than two standard deviations from the mean are discarded and re-drawn. This is the recommended initializer for neural network weights and filters.

Usage

```
initializer_truncated_normal(mean = 0, stddev = 0.05, seed = NULL)
```

Arguments

mean	Mean of the random values to generate.
stddev	Standard deviation of the random values to generate.
seed	Integer used to seed the random generator.

See Also

Other initializers: [initializer_constant\(\)](#), [initializer_glorot_normal\(\)](#), [initializer_glorot_uniform\(\)](#), [initializer_he_normal\(\)](#), [initializer_he_uniform\(\)](#), [initializer_identity\(\)](#), [initializer_lecun_normal\(\)](#), [initializer_lecun_uniform\(\)](#), [initializer_ones\(\)](#), [initializer_orthogonal\(\)](#), [initializer_random_normal\(\)](#), [initializer_random_uniform\(\)](#), [initializer_variance_scaling\(\)](#), [initializer_zeros\(\)](#)

initializer_variance_scaling

Initializer capable of adapting its scale to the shape of weights.

Description

With `distribution="normal"`, samples are drawn from a truncated normal distribution centered on zero, with `stddev = sqrt(scale / n)` where `n` is:

- number of input units in the weight tensor, if `mode = "fan_in"`
- number of output units, if `mode = "fan_out"`
- average of the numbers of input and output units, if `mode = "fan_avg"`

Usage

```
initializer_variance_scaling(
  scale = 1,
  mode = c("fan_in", "fan_out", "fan_avg"),
  distribution = c("normal", "uniform", "truncated_normal", "untruncated_normal"),
  seed = NULL
)
```

Arguments

scale	Scaling factor (positive float).
mode	One of "fan_in", "fan_out", "fan_avg".
distribution	One of "truncated_normal", "untruncated_normal" and "uniform". For backward compatibility, "normal" will be accepted and converted to "untruncated_normal".
seed	Integer used to seed the random generator.

Details

With `distribution="uniform"`, samples are drawn from a uniform distribution within `-limit, limit`, with `limit = sqrt(3 * scale / n)`.

See Also

Other initializers: `initializer_constant()`, `initializer_glorot_normal()`, `initializer_glorot_uniform()`, `initializer_he_normal()`, `initializer_he_uniform()`, `initializer_identity()`, `initializer_lecun_normal()`, `initializer_lecun_uniform()`, `initializer_ones()`, `initializer_orthogonal()`, `initializer_random_normal()`, `initializer_random_uniform()`, `initializer_truncated_normal()`, `initializer_zeros()`

`initializer_zeros` *Initializer that generates tensors initialized to 0.*

Description

Initializer that generates tensors initialized to 0.

Usage

```
initializer_zeros()
```

See Also

Other initializers: `initializer_constant()`, `initializer_glorot_normal()`, `initializer_glorot_uniform()`, `initializer_he_normal()`, `initializer_he_uniform()`, `initializer_identity()`, `initializer_lecun_normal()`, `initializer_lecun_uniform()`, `initializer_ones()`, `initializer_orthogonal()`, `initializer_random_normal()`, `initializer_random_uniform()`, `initializer_truncated_normal()`, `initializer_variance_scaling()`

`install_keras` *Install TensorFlow and Keras, including all Python dependencies*

Description

This function will install Tensorflow and all Keras dependencies. This is a thin wrapper around `tensorflow::install_tensorflow()`, with the only difference being that this includes by default additional extra packages that keras expects, and the default version of tensorflow installed by `install_keras()` may at times be different from the default installed `install_tensorflow()`. The default version of tensorflow installed by `install_keras()` is "2.8".

Usage

```
install_keras(  
  method = c("auto", "virtualenv", "conda"),  
  conda = "auto",  
  version = "default",  
  tensorflow = version,  
  extra_packages = NULL,  
  ...,  
  pip_ignore_installed = TRUE  
)
```

Arguments

<code>method</code>	Installation method. By default, "auto" automatically finds a method that will work in the local environment. Change the default to force a specific installation method. Note that the "virtualenv" method is not available on Windows.
<code>conda</code>	The path to a conda executable. Use "auto" to allow <code>reticulate</code> to automatically find an appropriate conda binary. See Finding Conda and <code>conda_binary()</code> for more details.
<code>version</code>	TensorFlow version to install. Valid values include: <ul style="list-style-type: none"> • "default" installs 2.8 • "release" installs the latest release version of tensorflow (which may be incompatible with the current version of the R package) • A version specification like "2.4" or "2.4.0". Note that if the patch version is not supplied, the latest patch release is installed (e.g., "2.4" today installs version "2.4.2") • <code>nightly</code> for the latest available nightly build. • To any specification, you can append "-cpu" to install the cpu version only of the package (e.g., "2.4-cpu") • The full URL or path to a installer binary or python *.whl file.
<code>tensorflow</code>	Synonym for <code>version</code> . Maintained for backwards.
<code>extra_packages</code>	Additional Python packages to install along with TensorFlow.
<code>...</code>	other arguments passed to <code>reticulate::conda_install()</code> or <code>reticulate::virtualenv_install()</code> , depending on the <code>method</code> used.
<code>pip_ignore_installed</code>	Whether pip should ignore installed python packages and reinstall all already installed python packages. This defaults to TRUE, to ensure that TensorFlow dependencies like NumPy are compatible with the prebuilt TensorFlow binaries.

Details

The default additional packages are: tensorflow-hub, scipy, requests, pyyaml, Pillow, h5py, pandas, with their versions potentially constrained for compatibility with the requested tensorflow version.

See Also

[tensorflow::install_tensorflow\(\)](#)

`is_keras_available` *Check if Keras is Available*

Description

Probe to see whether the Keras Python package is available in the current system environment.

Usage

```
is_keras_available(version = NULL)
```

Arguments

version Minimum required version of Keras (defaults to NULL, no required version).

Value

Logical indicating whether Keras (or the specified minimum version of Keras) is available.

Examples

```
## Not run:  
# testthat utility for skipping tests when Keras isn't available  
skip_if_no_keras <- function(version = NULL) {  
  if (!is_keras_available(version))  
    skip("Required keras version not available for testing")  
}  
  
# use the function within a test  
test_that("keras function works correctly", {  
  skip_if_no_keras()  
  # test code here  
})  
  
## End(Not run)
```

Description

The keras module object is the equivalent of keras <- tensorflow::tf\$keras and provided mainly as a convenience.

Usage

```
keras
```

Format

An object of class `python.builtin.module` (inherits from `python.builtin.object`) of length 0.

Value

the keras Python module

keras_array*Keras array object*

Description

Convert an R vector, matrix, or array object to an array that has the optimal in-memory layout and floating point data type for the current Keras backend.

Usage

```
keras_array(x, dtype = NULL)
```

Arguments

x	Object or list of objects to convert
dtype	NumPy data type (e.g. float32, float64). If this is unspecified then R doubles will be converted to the default floating point type for the current Keras backend.

Details

Keras does frequent row-oriented access to arrays (for shuffling and drawing batches) so the order of arrays created by this function is always row-oriented ("C" as opposed to "Fortran" ordering, which is the default for R arrays).

If the passed array is already a NumPy array with the desired dtype and "C" order then it is returned unmodified (no additional copies are made).

Value

NumPy array with the specified dtype (or list of NumPy arrays if a list was passed for x).

keras_model*Keras Model*

Description

A model is a directed acyclic graph of layers.

Usage

```
keras_model(inputs, outputs = NULL, ...)
```

Arguments

inputs	Input layer
outputs	Output layer
...	Any additional arguments

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model_sequential()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`, `train_on_batch()`

Examples

```
## Not run:
library(keras)

# input layer
inputs <- layer_input(shape = c(784))

# outputs compose input + dense layers
predictions <- inputs %>%
  layer_dense(units = 64, activation = 'relu') %>%
  layer_dense(units = 64, activation = 'relu') %>%
  layer_dense(units = 10, activation = 'softmax')

# create and compile model
model <- keras_model(inputs = inputs, outputs = predictions)
model %>% compile(
  optimizer = 'rmsprop',
  loss = 'categorical_crossentropy',
  metrics = c('accuracy')
)
## End(Not run)
```

keras_model_sequential

Keras Model composed of a linear stack of layers

Description

Keras Model composed of a linear stack of layers

Usage

```
keras_model_sequential(layers = NULL, name = NULL, ...)
```

Arguments

layers	List of layers to add to the model
name	Name of model
...	Arguments passed on to <code>sequential_model_input_layer</code>

`input_shape` an integer vector of dimensions (not including the batch axis), or a `tf$TensorShape` instance (also not including the batch axis).

`batch_size` Optional input batch size (integer or `NULL`).

`dtype` Optional datatype of the input. When not provided, the Keras default float type will be used.

`input_tensor` Optional tensor to use as layer input. If set, the layer will use the `tf$TypeSpec` of this tensor rather than creating a new placeholder tensor.

`sparse` Boolean, whether the placeholder created is meant to be sparse. Default to `FALSE`.

`ragged` Boolean, whether the placeholder created is meant to be ragged. In this case, values of `'NULL'` in the `'shape'` argument represent ragged dimensions. For more information about RaggedTensors, see this [guide](#). Default to `FALSE`.

`type_spec` A `tf$TypeSpec` object to create Input from. This `tf$TypeSpec` represents the entire batch. When provided, all other args except `name` must be `NULL`.

`input_layer_name` Optional name of the input layer (string).

Note

If any arguments are provided to `...`, then the sequential model is initialized with a `InputLayer` instance. If not, then the first layer passed to a Sequential model should have a defined input shape. What that means is that it should have received an `input_shape` or `batch_input_shape` argument, or for some type of layers (recurrent, Dense...) an `input_dim` argument.

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`, `train_on_batch()`

Examples

```
## Not run:

library(keras)

model <- keras_model_sequential()
model %>%
  layer_dense(units = 32, input_shape = c(784)) %>%
  layer_activation('relu') %>%
  layer_dense(units = 10) %>%
  layer_activation('softmax')

model %>% compile(
  optimizer = 'rmsprop',
  loss = 'categorical_crossentropy',
```

```
metrics = c('accuracy')
)

# alternative way to provide input shape
model <- keras_model_sequential(input_shape = c(784)) %>%
  layer_dense(units = 32) %>%
  layer_activation('relu') %>%
  layer_dense(units = 10) %>%
  layer_activation('softmax')

## End(Not run)
```

k_abs

Element-wise absolute value.

Description

Element-wise absolute value.

Usage

```
k_abs(x)
```

Arguments

x	Tensor or variable.
---	---------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_all	<i>Bitwise reduction (logical AND).</i>
-------	-----------------------------------------

Description

Bitwise reduction (logical AND).

Usage

```
k_all(x, axis = NULL, keepdims = FALSE)
```

Arguments

x	Tensor or variable.
axis	Axis along which to perform the reduction (axis indexes are 1-based).
keepdims	whether the drop or broadcast the reduction axes.

Value

A uint8 tensor (0s and 1s).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_any	<i>Bitwise reduction (logical OR).</i>
-------	----------------------------------------

Description

Bitwise reduction (logical OR).

Usage

```
k_any(x, axis = NULL, keepdims = FALSE)
```

Arguments

x	Tensor or variable.
axis	Axis along which to perform the reduction (axis indexes are 1-based).
keepdims	whether the drop or broadcast the reduction axes.

Value

A uint8 tensor (0s and 1s).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_arange

Creates a 1D tensor containing a sequence of integers.

Description

The function arguments use the same convention as Theano's arange: if only one argument is provided, it is in fact the "stop" argument. The default type of the returned tensor is 'int32' to match TensorFlow's default.

Usage

```
k_arange(start, stop = NULL, step = 1, dtype = "int32")
```

Arguments

start	Start value.
stop	Stop value.
step	Difference between two successive values.
dtype	Integer dtype to use.

Value

An integer tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_argmax*Returns the index of the maximum value along an axis.*

Description

Returns the index of the maximum value along an axis.

Usage

```
k_argmax(x, axis = -1)
```

Arguments

<code>x</code>	Tensor or variable.
<code>axis</code>	Axis along which to perform the reduction (axis indexes are 1-based). Pass <code>-1</code> (the default) to select the last axis.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_argmin*Returns the index of the minimum value along an axis.*

Description

Returns the index of the minimum value along an axis.

Usage

```
k_argmin(x, axis = -1)
```

Arguments

<code>x</code>	Tensor or variable.
<code>axis</code>	Axis along which to perform the reduction (axis indexes are 1-based). Pass <code>-1</code> (the default) to select the last axis.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_backend*Active Keras backend***Description**

Active Keras backend

Usage

```
k_backend()
```

Value

The name of the backend Keras is currently using.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_batch_dot*Batchwise dot product.***Description**

batch_dot is used to compute dot product of x and y when x and y are data in batch, i.e. in a shape of (batch_size). batch_dot results in a tensor or variable with less dimensions than the input. If the number of dimensions is reduced to 1, we use expand_dims to make sure that ndim is at least 2.

Usage

```
k_batch_dot(x, y, axes)
```

Arguments

x	Keras tensor or variable with 2 or more axes.
y	Keras tensor or variable with 2 or more axes
axes	List of (or single) integer with target dimensions (axis indexes are 1-based). The lengths of axes[[1]] and axes[[2]] should be the same.

Value

A tensor with shape equal to the concatenation of x's shape (less the dimension that was summed over) and y's shape (less the batch dimension and the dimension that was summed over). If the final rank is 1, we reshape it to (batch_size, 1).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_batch_flatten *Turn a nD tensor into a 2D tensor with same 1st dimension.*

Description

In other words, it flattens each data samples of a batch.

Usage

`k_batch_flatten(x)`

Arguments

x	A tensor or variable.
---	-----------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_batch_get_value *Returns the value of more than one tensor variable.*

Description

Returns the value of more than one tensor variable.

Usage

```
k_batch_get_value(ops)
```

Arguments

ops List of ops to evaluate.

Value

A list of arrays.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

See Also

[k_batch_set_value\(\)](#)

k_batch_normalization *Applies batch normalization on x given mean, var, beta and gamma.*

Description

i.e. returns output $\frac{(x - \text{mean})}{(\sqrt{\text{var}} + \text{epsilon})} * \text{gamma} + \text{beta}$

Usage

```
k_batch_normalization(x, mean, var, beta, gamma, axis = -1, epsilon = 0.001)
```

Arguments

<code>x</code>	Input tensor or variable.
<code>mean</code>	Mean of batch.
<code>var</code>	Variance of batch.
<code>beta</code>	Tensor with which to center the input.
<code>gamma</code>	Tensor by which to scale the input.
<code>axis</code>	Axis (axis indexes are 1-based). Pass -1 (the default) to select the last axis.
<code>epsilon</code>	Fuzz factor.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_batch_set_value` *Sets the values of many tensor variables at once.*

Description

Sets the values of many tensor variables at once.

Usage

`k_batch_set_value(lists)`

Arguments

<code>lists</code>	a list of lists (tensor, value). value should be an R array.
--------------------	--------------------------------------------------------------

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

See Also

[k_batch_get_value\(\)](#)

k_bias_add	<i>Adds a bias vector to a tensor.</i>
------------	----------------------------------------

Description

Adds a bias vector to a tensor.

Usage

```
k_bias_add(x, bias, data_format = NULL)
```

Arguments

x	Tensor or variable.
bias	Bias tensor to add.
data_format	string, "channels_last" or "channels_first".

Value

Output tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_binary_crossentropy	<i>Binary crossentropy between an output tensor and a target tensor.</i>
-----------------------	--------------------------------------------------------------------------

Description

Binary crossentropy between an output tensor and a target tensor.

Usage

```
k_binary_crossentropy(target, output, from_logits = FALSE)
```

Arguments

target	A tensor with the same shape as output.
output	A tensor.
from_logits	Whether output is expected to be a logits tensor. By default, we consider that output encodes a probability distribution.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_cast

Casts a tensor to a different dtype and returns it.

Description

You can cast a Keras variable but it still returns a Keras tensor.

Usage

```
k_cast(x, dtype)
```

Arguments

x	Keras tensor (or variable).
dtype	String, either ('float16', 'float32', or 'float64').

Value

Keras tensor with dtype dtype.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_cast_to_floatx *Cast an array to the default Keras float type.*

Description

Cast an array to the default Keras float type.

Usage

```
k_cast_to_floatx(x)
```

Arguments

x Array.

Value

The same array, cast to its new type.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_categorical_crossentropy *Categorical crossentropy between an output tensor and a target tensor.*

Description

Categorical crossentropy between an output tensor and a target tensor.

Usage

```
k_categorical_crossentropy(target, output, from_logits = FALSE, axis = -1)
```

Arguments

target	A tensor of the same shape as output.
output	A tensor resulting from a softmax (unless from_logits is TRUE, in which case output is expected to be the logits).
from_logits	Logical, whether output is the result of a softmax, or is a tensor of logits.
axis	Axis (axis indexes are 1-based). Pass -1 (the default) to select the last axis.

Value

Output tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_clear_session` *Destroys the current TF graph and creates a new one.*

Description

Useful to avoid clutter from old models / layers.

Usage

`k_clear_session()`

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_clip` *Element-wise value clipping.*

Description

Element-wise value clipping.

Usage

`k_clip(x, min_value, max_value)`

Arguments

<code>x</code>	Tensor or variable.
<code>min_value</code>	Float or integer.
<code>max_value</code>	Float or integer.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_concatenate

Concatenates a list of tensors alongside the specified axis.

Description

Concatenates a list of tensors alongside the specified axis.

Usage

```
k_concatenate(tensors, axis = -1)
```

Arguments

tensors	list of tensors to concatenate.
axis	concatenation axis (axis indexes are 1-based). Pass -1 (the default) to select the last axis.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_constant	<i>Creates a constant tensor.</i>
------------	-----------------------------------

Description

Creates a constant tensor.

Usage

```
k_constant(value, dtype = NULL, shape = NULL, name = NULL)
```

Arguments

value	A constant value
dtype	The type of the elements of the resulting tensor.
shape	Optional dimensions of resulting tensor.
name	Optional name for the tensor.

Value

A Constant Tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_conv1d	<i>1D convolution.</i>
----------	------------------------

Description

1D convolution.

Usage

```
k_conv1d(
  x,
  kernel,
  strides = 1,
  padding = "valid",
  data_format = NULL,
  dilation_rate = 1
)
```

Arguments

x	Tensor or variable.
kernel	kernel tensor.
strides	stride integer.
padding	string, "same", "causal" or "valid".
data_format	string, "channels_last" or "channels_first".
dilation_rate	integer dilate rate.

Value

A tensor, result of 1D convolution.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_conv2d	<i>2D convolution.</i>
----------	------------------------

Description

2D convolution.

Usage

```
k_conv2d(
  x,
  kernel,
  strides = c(1, 1),
  padding = "valid",
  data_format = NULL,
  dilation_rate = c(1, 1)
)
```

Arguments

x	Tensor or variable.
kernel	kernel tensor.
strides	strides
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first". Whether to use Theano or TensorFlow/CNTK data format for inputs/kernels/outputs.
dilation_rate	vector of 2 integers.

Value

A tensor, result of 2D convolution.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_conv2d_transpose *2D deconvolution (i.e. transposed convolution).*

Description

2D deconvolution (i.e. transposed convolution).

Usage

```
k_conv2d_transpose(
  x,
  kernel,
  output_shape,
  strides = c(1, 1),
  padding = "valid",
  data_format = NULL
)
```

Arguments

x	Tensor or variable.
kernel	kernel tensor.
output_shape	1D int tensor for the output shape.
strides	strides list.
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first". Whether to use Theano or TensorFlow/CNTK data format for inputs/kernels/outputs.

Value

A tensor, result of transposed 2D convolution.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_conv3d

3D convolution.

Description

3D convolution.

Usage

```
k_conv3d(  
  x,  
  kernel,  
  strides = c(1, 1, 1),  
  padding = "valid",  
  data_format = NULL,  
  dilation_rate = c(1, 1, 1)  
)
```

Arguments

x	Tensor or variable.
kernel	kernel tensor.
strides	strides
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first". Whether to use Theano or TensorFlow/CNTK data format for inputs/kernels/outputs.
dilation_rate	list of 3 integers.

Value

A tensor, result of 3D convolution.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_conv3d_transpose *3D deconvolution (i.e. transposed convolution).*

Description

3D deconvolution (i.e. transposed convolution).

Usage

```
k_conv3d_transpose(  
    x,  
    kernel,  
    output_shape,  
    strides = c(1, 1, 1),  
    padding = "valid",  
    data_format = NULL  
)
```

Arguments

x	input tensor.
kernel	kernel tensor.
output_shape	1D int tensor for the output shape.
strides	strides
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first". Whether to use Theano or TensorFlow/CNTK data format for inputs/kernels/outputs.

Value

A tensor, result of transposed 3D convolution.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_cos	<i>Computes cos of x element-wise.</i>
-------	----------------------------------------

Description

Computes cos of x element-wise.

Usage

```
k_cos(x)
```

Arguments

x Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_count_params	<i>Returns the static number of elements in a Keras variable or tensor.</i>
----------------	-----------------------------------------------------------------------------

Description

Returns the static number of elements in a Keras variable or tensor.

Usage

```
k_count_params(x)
```

Arguments

x Keras variable or tensor.

Value

Integer, the number of elements in x, i.e., the product of the array's static dimensions.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ctc_batch_cost *Runs CTC loss algorithm on each batch element.*

Description

Runs CTC loss algorithm on each batch element.

Usage

```
k_ctc_batch_cost(y_true, y_pred, input_length, label_length)
```

Arguments

y_true	tensor (samples, max_string_length) containing the truth labels.
y_pred	tensor (samples, time_steps, num_categories) containing the prediction, or output of the softmax.
input_length	tensor (samples, 1) containing the sequence length for each batch item in y_pred.
label_length	tensor (samples, 1) containing the sequence length for each batch item in y_true.

Value

Tensor with shape (samples,1) containing the CTC loss of each element.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ctc_decode	<i>Decodes the output of a softmax.</i>
--------------	-----------------------------------------

Description

Can use either greedy search (also known as best path) or a constrained dictionary search.

Usage

```
k_ctc_decode(  
    y_pred,  
    input_length,  
    greedy = TRUE,  
    beam_width = 100L,  
    top_paths = 1  
)
```

Arguments

y_pred	tensor (samples, time_steps, num_categories) containing the prediction, or output of the softmax.
input_length	tensor (samples,) containing the sequence length for each batch item in y_pred.
greedy	perform much faster best-path search if TRUE. This does not use a dictionary.
beam_width	if greedy is FALSE: a beam search decoder will be used with a beam of this width.
top_paths	if greedy is FALSE, how many of the most probable paths will be returned.

Value

If greedy is TRUE, returns a list of one element that contains the decoded sequence. If FALSE, returns the top_paths most probable decoded sequences. Important: blank labels are returned as -1. Tensor (top_paths) that contains the log probability of each decoded sequence.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ctc_label_dense_to_sparse

Converts CTC labels from dense to sparse.

Description

Converts CTC labels from dense to sparse.

Usage

```
k_ctc_label_dense_to_sparse(labels, label_lengths)
```

Arguments

labels dense CTC labels.

label_lengths length of the labels.

Value

A sparse tensor representation of the labels.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_cumprod

Cumulative product of the values in a tensor, alongside the specified axis.

Description

Cumulative product of the values in a tensor, alongside the specified axis.

Usage

```
k_cumprod(x, axis = 1)
```

Arguments

x A tensor or variable.

axis An integer, the axis to compute the product (axis indexes are 1-based).

Value

A tensor of the cumulative product of values of x along $axis$.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_cumsum*Cumulative sum of the values in a tensor, alongside the specified axis.*

Description

Cumulative sum of the values in a tensor, alongside the specified axis.

Usage

```
k_cumsum(x, axis = 1)
```

Arguments

x A tensor or variable.

axis An integer, the axis to compute the sum (axis indexes are 1-based).

Value

A tensor of the cumulative sum of values of x along $axis$.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_depthwise_conv2d *Depthwise 2D convolution with separable filters.*

Description

Depthwise 2D convolution with separable filters.

Usage

```
k_depthwise_conv2d(  
    x,  
    depthwise_kernel,  
    strides = c(1, 1),  
    padding = "valid",  
    data_format = NULL,  
    dilation_rate = c(1, 1)  
)
```

Arguments

x	input tensor
depthwise_kernel	convolution kernel for the depthwise convolution.
strides	strides (length 2).
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first".
dilation_rate	vector of integers, dilation rates for the separable convolution.

Value

Output tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_dot	<i>Multiples 2 tensors (and/or variables) and returns a tensor.</i>
-------	---------------------------------------------------------------------

Description

When attempting to multiply a nD tensor with a nD tensor, it reproduces the Theano behavior. (e.g. $(2, 3) * (4, 3, 5) \rightarrow (2, 4, 5)$)

Usage

```
k_dot(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A tensor, dot product of x and y.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_dropout	<i>Sets entries in x to zero at random, while scaling the entire tensor.</i>
-----------	------------------------------------------------------------------------------

Description

Sets entries in x to zero at random, while scaling the entire tensor.

Usage

```
k_dropout(x, level, noise_shape = NULL, seed = NULL)
```

Arguments

x	tensor
level	fraction of the entries in the tensor that will be set to 0.
noise_shape	shape for randomly generated keep/drop flags, must be broadcastable to the shape of x
seed	random seed to ensure determinism.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_dtype

Returns the dtype of a Keras tensor or variable, as a string.

Description

Returns the dtype of a Keras tensor or variable, as a string.

Usage

`k_dtype(x)`

Arguments

`x` Tensor or variable.

Value

String, dtype of `x`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_elu	<i>Exponential linear unit.</i>
-------	---------------------------------

Description

Exponential linear unit.

Usage

```
k_elu(x, alpha = 1)
```

Arguments

x	A tensor or variable to compute the activation function for.
alpha	A scalar, slope of negative section.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_epsilon	<i>Fuzz factor used in numeric expressions.</i>
-----------	-------------------------------------------------

Description

Fuzz factor used in numeric expressions.

Usage

```
k_epsilon()
```

```
k_set_epsilon(e)
```

Arguments

e	float. New value of epsilon.
---	------------------------------

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_equal

Element-wise equality between two tensors.

Description

Element-wise equality between two tensors.

Usage

```
k_equal(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_eval

Evaluates the value of a variable.

Description

Evaluates the value of a variable.

Usage

```
k_eval(x)
```

Arguments

x	A variable.
---	-------------

Value

An R array.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_exp	<i>Element-wise exponential.</i>
-------	----------------------------------

Description

Element-wise exponential.

Usage

`k_exp(x)`

Arguments

x	Tensor or variable.
---	---------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_expand_dims	<i>Adds a 1-sized dimension at index axis.</i>
---------------	------------------------------------------------

Description

Adds a 1-sized dimension at index axis.

Usage

```
k_expand_dims(x, axis = -1)
```

Arguments

x	A tensor or variable.
axis	Position where to add a new axis (axis indexes are 1-based). Pass -1 (the default) to select the last axis.

Value

A tensor with expanded dimensions.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_eye	<i>Instantiate an identity matrix and returns it.</i>
-------	-------------------------------------------------------

Description

Instantiate an identity matrix and returns it.

Usage

```
k_eye(size, dtype = NULL, name = NULL)
```

Arguments

size	Integer, number of rows/columns.
dtype	String, data type of returned Keras variable.
name	String, name of returned Keras variable.

Value

A Keras variable, an identity matrix.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_flatten*Flatten a tensor.*

Description

Flatten a tensor.

Usage

`k_flatten(x)`

Arguments

`x` A tensor or variable.

Value

A tensor, reshaped into 1-D

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_floatx	<i>Default float type</i>
----------	---------------------------

Description

Default float type

Usage

`k_floatx()`

`k_set_floatx(floatx)`

Arguments

`floatx` String, 'float16', 'float32', or 'float64'.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_foldl	<i>Reduce elems using fn to combine them from left to right.</i>
---------	------------------------------------------------------------------

Description

Reduce elems using fn to combine them from left to right.

Usage

`k_foldl(fn, elems, initializer = NULL, name = NULL)`

Arguments

<code>fn</code>	Function that will be called upon each element in elems and an accumulator
<code>elems</code>	tensor
<code>initializer</code>	The first value used (first element of elems in case of 'NULL')
<code>name</code>	A string name for the foldl node in the graph

Value

Tensor with same type and shape as `initializer`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_foldr

Reduce elems using fn to combine them from right to left.

Description

Reduce elems using fn to combine them from right to left.

Usage

```
k_foldr(fn, elems, initializer = NULL, name = NULL)
```

Arguments

fn	Function that will be called upon each element in elems and an accumulator
elems	tensor
initializer	The first value used (last element of elems in case of NULL)
name	A string name for the foldr node in the graph

Value

Tensor with same type and shape as initializer.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_function	<i>Instantiates a Keras function</i>
------------	--------------------------------------

Description

Instantiates a Keras function

Usage

```
k_function(inputs, outputs, updates = NULL, ...)
```

Arguments

inputs	List of placeholder tensors.
outputs	List of output tensors.
updates	List of update ops.
...	Named arguments passed to <code>tf\$Session\$run</code> .

Value

Output values as R arrays.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_gather	<i>Retrieves the elements of indices indices in the tensor reference.</i>
----------	---------------------------------------------------------------------------

Description

Retrieves the elements of indices indices in the tensor reference.

Usage

```
k_gather(reference, indices)
```

Arguments

reference	A tensor.
indices	Indices. Dimension indices are 1-based. Note however that if you pass a tensor for indices they will be passed as-is, in which case indices will be 0 based because no normalizing of R 1-based axes to Python 0-based axes is performed.

Value

A tensor of same type as `reference`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_get_session`

TF session to be used by the backend.

Description

If a default TensorFlow session is available, we will return it. Else, we will return the global Keras session. If no global Keras session exists at this point: we will create a new global session. Note that you can manually set the global session via `k_set_session()`.

Usage

```
k_get_session()  
  
k_set_session(session)
```

Arguments

`session` A TensorFlow Session.

Value

A TensorFlow session

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_get_uid</code>	<i>Get the uid for the default graph.</i>
------------------------	-------------------------------------------

Description

Get the uid for the default graph.

Usage

```
k_get_uid(prefix = "")
```

Arguments

<code>prefix</code>	An optional prefix of the graph.
---------------------	----------------------------------

Value

A unique identifier for the graph.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_get_value</code>	<i>Returns the value of a variable.</i>
--------------------------	-----------------------------------------

Description

Returns the value of a variable.

Usage

```
k_get_value(x)
```

Arguments

<code>x</code>	input variable.
----------------	-----------------

Value

An R array.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_get_variable_shape *Returns the shape of a variable.*

Description

Returns the shape of a variable.

Usage

```
k_get_variable_shape(x)
```

Arguments

x A variable.

Value

A vector of integers.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_gradients *Returns the gradients of variables w.r.t. loss.*

Description

Returns the gradients of variables w.r.t. loss.

Usage

```
k_gradients(loss, variables)
```

Arguments

<code>loss</code>	Scalar tensor to minimize.
<code>variables</code>	List of variables.

Value

A gradients tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_greater`

Element-wise truth value of $(x > y)$.

Description

Element-wise truth value of $(x > y)$.

Usage

`k_greater(x, y)`

Arguments

<code>x</code>	Tensor or variable.
<code>y</code>	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_greater_equal	<i>Element-wise truth value of (x >= y).</i>
-----------------	-------------------------------------------------

Description

Element-wise truth value of (x \geq y).

Usage

```
k_greater_equal(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_hard_sigmoid	<i>Segment-wise linear approximation of sigmoid.</i>
----------------	------------------------------------------------------

Description

Faster than sigmoid. Returns 0. if $x < -2.5$, 1. if $x > 2.5$. In $-2.5 \leq x \leq 2.5$, returns $0.2 * x + 0.5$.

Usage

```
k_hard_sigmoid(x)
```

Arguments

x	A tensor or variable.
---	-----------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_identity

Returns a tensor with the same content as the input tensor.

Description

Returns a tensor with the same content as the input tensor.

Usage

`k_identity(x, name = NULL)`

Arguments

x	The input tensor.
name	String, name for the variable to create.

Value

A tensor of the same shape, type and content.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_image_data_format

Default image data format convention ('channels_first' or 'channels_last').

Description

Default image data format convention ('channels_first' or 'channels_last').

Usage

`k_image_data_format()`

`k_set_image_data_format(data_format)`

Arguments

data_format string. 'channels_first' or 'channels_last'.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_int_shape` Returns the shape of tensor or variable as a list of int or `NULL` entries.

Description

Returns the shape of tensor or variable as a list of int or NULL entries.

Usage

k_int_shape(x)

Arguments

`x` Tensor or variable.

Value

A list of integers (or NULL entries).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_in_test_phase	<i>Selects x in test phase, and alt otherwise.</i>
-----------------	----------------------------------------------------

Description

Note that alt should have the *same shape* as x.

Usage

```
k_in_test_phase(x, alt, training = NULL)
```

Arguments

x	What to return in test phase (tensor or function that returns a tensor).
alt	What to return otherwise (tensor or function that returns a tensor).
training	Optional scalar tensor (or R logical or integer) specifying the learning phase.

Value

Either x or alt based on k_learning_phase().

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_in_top_k	<i>Returns whether the targets are in the top k predictions.</i>
------------	------------------------------------------------------------------

Description

Returns whether the targets are in the top k predictions.

Usage

```
k_in_top_k(predictions, targets, k)
```

Arguments

predictions	A tensor of shape (batch_size, classes) and type float32.
targets	A 1D tensor of length batch_size and type int32 or int64.
k	An int, number of top elements to consider.

Value

A 1D tensor of length batch_size and type bool. output[[i]] is TRUE if predictions[i, targets[[i]]] is within top-k values of predictions[[i]].

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_in_train_phase *Selects x in train phase, and alt otherwise.*

Description

Note that alt should have the *same shape* as x.

Usage

```
k_in_train_phase(x, alt, training = NULL)
```

Arguments

x	What to return in train phase (tensor or function that returns a tensor).
alt	What to return otherwise (tensor or function that returns a tensor).
training	Optional scalar tensor (or R logical or integer) specifying the learning phase.

Value

Either x or alt based on the training flag. the training flag defaults to k_learning_phase().

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_is_keras_tensor *Returns whether x is a Keras tensor.*

Description

A "Keras tensor" is a tensor that was returned by a Keras layer

Usage

```
k_is_keras_tensor(x)
```

Arguments

x A candidate tensor.

Value

A logical: Whether the argument is a Keras tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_is_placeholder *Returns whether x is a placeholder.*

Description

Returns whether x is a placeholder.

Usage

```
k_is_placeholder(x)
```

Arguments

x A candidate placeholder.

Value

A logical

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_is_sparse	<i>Returns whether a tensor is a sparse tensor.</i>
-------------	-----------------------------------------------------

Description

Returns whether a tensor is a sparse tensor.

Usage

```
k_is_sparse(tensor)
```

Arguments

tensor A tensor instance.

Value

A logical

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_is_tensor	<i>Returns whether x is a symbolic tensor.</i>
-------------	------------------------------------------------

Description

Returns whether x is a symbolic tensor.

Usage

```
k_is_tensor(x)
```

Arguments

x A candidate tensor.

Value

A logical: Whether the argument is a symbolic tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_l2_normalize

Normalizes a tensor wrt the L2 norm alongside the specified axis.

Description

Normalizes a tensor wrt the L2 norm alongside the specified axis.

Usage

```
k_l2_normalize(x, axis = NULL)
```

Arguments

x Tensor or variable.

axis Axis along which to perform normalization (axis indexes are 1-based)

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_learning_phase	<i>Returns the learning phase flag.</i>
------------------	-----------------------------------------

Description

The learning phase flag is a bool tensor (0 = test, 1 = train) to be passed as input to any Keras function that uses a different behavior at train time and test time.

Usage

```
k_learning_phase()
```

Value

Learning phase (scalar integer tensor or R integer).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_less	<i>Element-wise truth value of (x < y).</i>
--------	------------------------------------------------

Description

Element-wise truth value of (x < y).

Usage

```
k_less(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_less_equal	<i>Element-wise truth value of (x <= y).</i>
--------------	-------------------------------------------------

Description

Element-wise truth value of (x <= y).

Usage

```
k_less_equal(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_local_conv1d	<i>Apply 1D conv with un-shared weights.</i>
----------------	----------------------------------------------

Description

Apply 1D conv with un-shared weights.

Usage

```
k_local_conv1d(inputs, kernel, kernel_size, strides, data_format = NULL)
```

Arguments

inputs	3D tensor with shape: (batch_size, steps, input_dim)
kernel	the unshared weight for convolution, with shape (output_length, feature_dim, filters)
kernel_size	a list of a single integer, specifying the length of the 1D convolution window
strides	a list of a single integer, specifying the stride length of the convolution
data_format	the data format, channels_first or channels_last

Value

the tensor after 1d conv with un-shared weights, with shape (batch_size, output_length, filters)

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_local_conv2d` *Apply 2D conv with un-shared weights.*

Description

Apply 2D conv with un-shared weights.

Usage

```
k_local_conv2d(
  inputs,
  kernel,
  kernel_size,
  strides,
  output_shape,
  data_format = NULL
)
```

Arguments

inputs	4D tensor with shape: (batch_size, filters, new_rows, new_cols) if data_format='channels_first' or 4D tensor with shape: (batch_size, new_rows, new_cols, filters) if data_format='channels_last'.
kernel	the unshared weight for convolution, with shape (output_items, feature_dim, filters)
kernel_size	a list of 2 integers, specifying the width and height of the 2D convolution window.

<code>strides</code>	a list of 2 integers, specifying the strides of the convolution along the width and height.
<code>output_shape</code>	a list with (output_row, output_col)
<code>data_format</code>	the data format, channels_first or channels_last

Value

A 4d tensor with shape: (batch_size, filters, new_rows, new_cols) if data_format='channels_first' or 4D tensor with shape: (batch_size, new_rows, new_cols, filters) if data_format='channels_last'.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_log

Element-wise log.

Description

Element-wise log.

Usage

`k_log(x)`

Arguments

`x` Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_manual_variable_initialization

Sets the manual variable initialization flag.

Description

This boolean flag determines whether variables should be initialized as they are instantiated (default), or if the user should handle the initialization (e.g. via `tf$initialize_all_variables()`).

Usage

```
k_manual_variable_initialization(value)
```

Arguments

value	Logical
-------	---------

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_map_fn

Map the function fn over the elements elems and return the outputs.

Description

Map the function fn over the elements elems and return the outputs.

Usage

```
k_map_fn(fn, elems, name = NULL, dtype = NULL)
```

Arguments

fn	Function that will be called upon each element in elems
elems	tensor
name	A string name for the map node in the graph
dtype	Output data type.

Value

Tensor with dtype dtype.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_max</code>	<i>Maximum value in a tensor.</i>
--------------------	-----------------------------------

Description

Maximum value in a tensor.

Usage

```
k_max(x, axis = NULL, keepdims = FALSE)
```

Arguments

<code>x</code>	A tensor or variable.
<code>axis</code>	An integer, the axis to find maximum values (axis indexes are 1-based).
<code>keepdims</code>	A boolean, whether to keep the dimensions or not. If <code>keepdims</code> is FALSE, the rank of the tensor is reduced by 1. If <code>keepdims</code> is TRUE, the reduced dimension is retained with length 1.

Value

A tensor with maximum values of `x`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_maximum	<i>Element-wise maximum of two tensors.</i>
-----------	---------------------------------------------

Description

Element-wise maximum of two tensors.

Usage

```
k_maximum(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_mean	<i>Mean of a tensor, alongside the specified axis.</i>
--------	--------------------------------------------------------

Description

Mean of a tensor, alongside the specified axis.

Usage

```
k_mean(x, axis = NULL, keepdims = FALSE)
```

Arguments

x	A tensor or variable.
axis	A list of axes to compute the mean over (axis indexes are 1-based).
keepdims	A boolean, whether to keep the dimensions or not. If keepdims is FALSE, the rank of the tensor is reduced by 1 for each entry in axis. If keep_dims is TRUE, the reduced dimensions are retained with length 1.

Value

A tensor with the mean of elements of x .

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_min</code>	<i>Minimum value in a tensor.</i>
--------------------	-----------------------------------

Description

Minimum value in a tensor.

Usage

```
k_min(x, axis = NULL, keepdims = FALSE)
```

Arguments

<code>x</code>	A tensor or variable.
<code>axis</code>	An integer, axis to find minimum values (axis indexes are 1-based).
<code>keepdims</code>	A boolean, whether to keep the dimensions or not. If <code>keepdims</code> is <code>FALSE</code> , the rank of the tensor is reduced by 1. If <code>keepdims</code> is <code>TRUE</code> , the reduced dimension is retained with length 1.

Value

A tensor with minimum values of x .

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_minimum*Element-wise minimum of two tensors.*

Description

Element-wise minimum of two tensors.

Usage

```
k_minimum(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_moving_average_update*Compute the moving average of a variable.*

Description

Compute the moving average of a variable.

Usage

```
k_moving_average_update(x, value, momentum)
```

Arguments

x	A Variable.
value	A tensor with the same shape as x.
momentum	The moving average momentum.

Value

An operation to update the variable.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ndim

Returns the number of axes in a tensor, as an integer.

Description

Returns the number of axes in a tensor, as an integer.

Usage

`k_ndim(x)`

Arguments

`x` Tensor or variable.

Value

Integer (scalar), number of axes.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_normalize_batch_in_training

Computes mean and std for batch then apply batch_normalization on batch.

Description

Computes mean and std for batch then apply batch_normalization on batch.

Usage

```
k_normalize_batch_in_training(x, gamma, beta, reduction_axes, epsilon = 0.001)
```

Arguments

x	Input tensor or variable.
gamma	Tensor by which to scale the input.
beta	Tensor with which to center the input.
reduction_axes	iterable of integers, axes over which to normalize.
epsilon	Fuzz factor.

Value

A list length of 3, (normalized_tensor, mean, variance).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_not_equal

Element-wise inequality between two tensors.

Description

Element-wise inequality between two tensors.

Usage

```
k_not_equal(x, y)
```

Arguments

x	Tensor or variable.
y	Tensor or variable.

Value

A bool tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ones

Instantiates an all-ones tensor variable and returns it.

Description

Instantiates an all-ones tensor variable and returns it.

Usage

```
k_ones(shape, dtype = NULL, name = NULL)
```

Arguments

shape	Tuple of integers, shape of returned Keras variable.
dtype	String, data type of returned Keras variable.
name	String, name of returned Keras variable.

Value

A Keras variable, filled with 1.0.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_ones_like	<i>Instantiates an all-ones variable of the same shape as another tensor.</i>
-------------	-------------------------------------------------------------------------------

Description

Instantiates an all-ones variable of the same shape as another tensor.

Usage

```
k_ones_like(x, dtype = NULL, name = NULL)
```

Arguments

x	Keras variable or tensor.
dtype	String, dtype of returned Keras variable. NULL uses the dtype of x.
name	String, name for the variable to create.

Value

A Keras variable with the shape of x filled with ones.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_one_hot	<i>Computes the one-hot representation of an integer tensor.</i>
-----------	------------------------------------------------------------------

Description

Computes the one-hot representation of an integer tensor.

Usage

```
k_one_hot(indices, num_classes)
```

Arguments

indices	nD integer tensor of shape (batch_size, dim1, dim2, ... dim(n-1))
num_classes	Integer, number of classes to consider.

Value

(n + 1)D one hot representation of the input with shape (batch_size, dim1, dim2, ... dim(n-1), num_classes)

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_permute_dimensions *Permutates axes in a tensor.*

Description

Permutates axes in a tensor.

Usage

```
k_permute_dimensions(x, pattern)
```

Arguments

x Tensor or variable.

pattern A list of dimension indices, e.g. (1, 3, 2). Dimension indices are 1-based.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_placeholder	<i>Instantiates a placeholder tensor and returns it.</i>
---------------	----------------------------------------------------------

Description

Instantiates a placeholder tensor and returns it.

Usage

```
k_placeholder(  
    shape = NULL,  
    ndim = NULL,  
    dtype = NULL,  
    sparse = FALSE,  
    name = NULL  
)
```

Arguments

shape	Shape of the placeholder (integer list, may include NULL entries).
ndim	Number of axes of the tensor. At least one of shape, ndim must be specified. If both are specified, shape is used.
dtype	Placeholder type.
sparse	Logical, whether the placeholder should have a sparse type.
name	Optional name string for the placeholder.

Value

Tensor instance (with Keras metadata included).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_pool2d`*2D Pooling.*

Description

2D Pooling.

Usage

```
k_pool2d(  
    x,  
    pool_size,  
    strides = c(1, 1),  
    padding = "valid",  
    data_format = NULL,  
    pool_mode = "max"  
)
```

Arguments

<code>x</code>	Tensor or variable.
<code>pool_size</code>	list of 2 integers.
<code>strides</code>	list of 2 integers.
<code>padding</code>	string, "same" or "valid".
<code>data_format</code>	string, "channels_last" or "channels_first".
<code>pool_mode</code>	string, "max" or "avg".

Value

A tensor, result of 2D pooling.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_pool3d	<i>3D Pooling.</i>
----------	--------------------

Description

3D Pooling.

Usage

```
k_pool3d(  
    x,  
    pool_size,  
    strides = c(1, 1, 1),  
    padding = "valid",  
    data_format = NULL,  
    pool_mode = "max"  
)
```

Arguments

x	Tensor or variable.
pool_size	list of 3 integers.
strides	list of 3 integers.
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first".
pool_mode	string, "max" or "avg".

Value

A tensor, result of 3D pooling.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_pow	<i>Element-wise exponentiation.</i>
-------	-------------------------------------

Description

Element-wise exponentiation.

Usage

```
k_pow(x, a)
```

Arguments

x	Tensor or variable.
a	R integer.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_print_tensor	<i>Prints message and the tensor value when evaluated.</i>
----------------	------------------------------------------------------------

Description

Note that `print_tensor` returns a new tensor identical to `x` which should be used in the following code. Otherwise the `print` operation is not taken into account during evaluation.

Usage

```
k_print_tensor(x, message = "")
```

Arguments

x	Tensor to print.
message	Message to print jointly with the tensor.

Value

The same tensor x, unchanged.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_prod

Multiples the values in a tensor, alongside the specified axis.

Description

Multiplies the values in a tensor, alongside the specified axis.

Usage

```
k_prod(x, axis = NULL, keepdims = FALSE)
```

Arguments

<code>x</code>	A tensor or variable.
<code>axis</code>	An integer, axis to compute the product over (axis indexes are 1-based).
<code>keepdims</code>	A boolean, whether to keep the dimensions or not. If <code>keepdims</code> is FALSE, the rank of the tensor is reduced by 1. If <code>keepdims</code> is TRUE, the reduced dimension is retained with length 1.

Value

A tensor with the product of elements of x.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_random_binomial	<i>Returns a tensor with random binomial distribution of values.</i>
-------------------	----------------------------------------------------------------------

Description

k_random_binomial() and k_random_bernoulli() are aliases for the same function. Both are maintained for backwards compatibility. New code should prefer k_random_bernoulli().

Usage

```
k_random_binomial(shape, p = 0, dtype = NULL, seed = NULL)
```

```
k_random_bernoulli(shape, p = 0, dtype = NULL, seed = NULL)
```

Arguments

shape A list of integers, the shape of tensor to create.

p A float, $0. \leq p \leq 1$, probability of binomial distribution.

dtype String, dtype of returned tensor.

seed Integer, random seed.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_random_normal	<i>Returns a tensor with normal distribution of values.</i>
-----------------	-------------------------------------------------------------

Description

Returns a tensor with normal distribution of values.

Usage

```
k_random_normal(shape, mean = 0, stddev = 1, dtype = NULL, seed = NULL)
```

Arguments

shape	A list of integers, the shape of tensor to create.
mean	A float, mean of the normal distribution to draw samples.
stddev	A float, standard deviation of the normal distribution to draw samples.
dtype	String, dtype of returned tensor.
seed	Integer, random seed.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_random_normal_variable

Instantiates a variable with values drawn from a normal distribution.

Description

Instantiates a variable with values drawn from a normal distribution.

Usage

```
k_random_normal_variable(  
    shape,  
    mean,  
    scale,  
    dtype = NULL,  
    name = NULL,  
    seed = NULL  
)
```

Arguments

shape	Tuple of integers, shape of returned Keras variable.
mean	Float, mean of the normal distribution.
scale	Float, standard deviation of the normal distribution.
dtype	String, dtype of returned Keras variable.
name	String, name of returned Keras variable.
seed	Integer, random seed.

Value

A Keras variable, filled with drawn samples.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_random_uniform

Returns a tensor with uniform distribution of values.

Description

Returns a tensor with uniform distribution of values.

Usage

```
k_random_uniform(shape, minval = 0, maxval = 1, dtype = NULL, seed = NULL)
```

Arguments

shape	A list of integers, the shape of tensor to create.
minval	A float, lower boundary of the uniform distribution to draw samples.
maxval	A float, upper boundary of the uniform distribution to draw samples.
dtype	String, dtype of returned tensor.
seed	Integer, random seed.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_random_uniform_variable

Instantiates a variable with values drawn from a uniform distribution.

Description

Instantiates a variable with values drawn from a uniform distribution.

Usage

```
k_random_uniform_variable(  
    shape,  
    low,  
    high,  
    dtype = NULL,  
    name = NULL,  
    seed = NULL  
)
```

Arguments

shape	Tuple of integers, shape of returned Keras variable.
low	Float, lower boundary of the output interval.
high	Float, upper boundary of the output interval.
dtype	String, dtype of returned Keras variable.
name	String, name of returned Keras variable.
seed	Integer, random seed.

Value

A Keras variable, filled with drawn samples.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_relu

Rectified linear unit.

Description

With default values, it returns element-wise $\max(x, 0)$.

Usage

```
k_relu(x, alpha = 0, max_value = NULL)
```

Arguments

x	A tensor or variable.
alpha	A scalar, slope of negative section (default=0.).
max_value	Saturation threshold.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_repeat

Repeats a 2D tensor.

Description

If x has shape (samples, dim) and n is 2, the output will have shape (samples, 2, dim).

Usage

```
k_repeat(x, n)
```

Arguments

x	Tensor or variable.
n	Integer, number of times to repeat.

Value

A tensor

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_repeat_elements

Repeats the elements of a tensor along an axis.

Description

If x has shape (s_1, s_2, s_3) and $axis$ is 2, the output will have shape $(s_1, s_2 * rep, s_3)$.

Usage

```
k_repeat_elements(x, rep, axis)
```

Arguments

x	Tensor or variable.
rep	Integer, number of times to repeat.
axis	Axis along which to repeat (axis indexes are 1-based)

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_reset_uids</code>	<i>Reset graph identifiers.</i>
---------------------------	---------------------------------

Description

Reset graph identifiers.

Usage

```
k_reset_uids()
```

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_reshape</code>	<i>Reshapes a tensor to the specified shape.</i>
------------------------	--------------------------------------------------

Description

Reshapes a tensor to the specified shape.

Usage

```
k_reshape(x, shape)
```

Arguments

<code>x</code>	Tensor or variable.
<code>shape</code>	Target shape list.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_resize_images *Resizes the images contained in a 4D tensor.*

Description

Resizes the images contained in a 4D tensor.

Usage

```
k_resize_images(x, height_factor, width_factor, data_format)
```

Arguments

x	Tensor or variable to resize.
height_factor	Positive integer.
width_factor	Positive integer.
data_format	string, "channels_last" or "channels_first".

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_resize_volumes *Resizes the volume contained in a 5D tensor.*

Description

Resizes the volume contained in a 5D tensor.

Usage

```
k_resize_volumes(x, depth_factor, height_factor, width_factor, data_format)
```

Arguments

<code>x</code>	Tensor or variable to resize.
<code>depth_factor</code>	Positive integer.
<code>height_factor</code>	Positive integer.
<code>width_factor</code>	Positive integer.
<code>data_format</code>	string, "channels_last" or "channels_first".

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_reverse

Reverse a tensor along the specified axes.

Description

Reverse a tensor along the specified axes.

Usage

```
k_reverse(x, axes)
```

Arguments

<code>x</code>	Tensor to reverse.
<code>axes</code>	Integer or list of integers of axes to reverse (axis indexes are 1-based).

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_rnn	<i>Iterates over the time dimension of a tensor</i>
-------	-----------------------------------------------------

Description

Iterates over the time dimension of a tensor

Usage

```
k_rnn(  
    step_function,  
    inputs,  
    initial_states,  
    go_backwards = FALSE,  
    mask = NULL,  
    constants = NULL,  
    unroll = FALSE,  
    input_length = NULL  
)
```

Arguments

step_function	RNN step function.
inputs	Tensor with shape (samples, ...) (no time dimension), representing input for the batch of samples at a certain time step.
initial_states	Tensor with shape (samples, output_dim) (no time dimension), containing the initial values for the states used in the step function.
go_backwards	Logical If TRUE, do the iteration over the time dimension in reverse order and return the reversed sequence.
mask	Binary tensor with shape (samples, time, 1), with a zero for every element that is masked.
constants	A list of constant values passed at each step.
unroll	Whether to unroll the RNN or to use a symbolic loop (while_loop or scan depending on backend).
input_length	Not relevant in the TensorFlow implementation. Must be specified if using unrolling with Theano.

Value

A list with:

- `last_output`: the latest output of the rnn, of shape (samples, ...)
- `outputs`: tensor with shape (samples, time, ...) where each entry `outputs[s, t]` is the output of the step function at time t for sample s.
- `new_states`: list of tensors, latest states returned by the step function, of shape (samples, ...).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_round

Element-wise rounding to the closest integer.

Description

In case of tie, the rounding mode used is "half to even".

Usage

`k_round(x)`

Arguments

`x` Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_separable_conv2d

2D convolution with separable filters.

Description

2D convolution with separable filters.

Usage

```
k_separable_conv2d(  
    x,  
    depthwise_kernel,  
    pointwise_kernel,  
    strides = c(1, 1),  
    padding = "valid",  
    data_format = NULL,  
    dilation_rate = c(1, 1)  
)
```

Arguments

x	input tensor
depthwise_kernel	convolution kernel for the depthwise convolution.
pointwise_kernel	kernel for the 1x1 convolution.
strides	strides list (length 2).
padding	string, "same" or "valid".
data_format	string, "channels_last" or "channels_first".
dilation_rate	list of integers, dilation rates for the separable convolution.

Value

Output tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_set_learning_phase Sets the learning phase to a fixed value.

Description

Sets the learning phase to a fixed value.

Usage

```
k_set_learning_phase(value)
```

Arguments

value	Learning phase value, either 0 or 1 (integers).
-------	-------------------------------------------------

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_set_value</code>	<i>Sets the value of a variable, from an R array.</i>
--------------------------	-------------------------------------------------------

Description

Sets the value of a variable, from an R array.

Usage

```
k_set_value(x, value)
```

Arguments

<code>x</code>	Tensor to set to a new value.
<code>value</code>	Value to set the tensor to, as an R array (of the same shape).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_shape</code>	<i>Returns the symbolic shape of a tensor or variable.</i>
----------------------	------------------------------------------------------------

Description

Returns the symbolic shape of a tensor or variable.

Usage

```
k_shape(x)
```

Arguments

x A tensor or variable.

Value

A symbolic shape (which is itself a tensor).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_sigmoid *Element-wise sigmoid.*

Description

Element-wise sigmoid.

Usage

`k_sigmoid(x)`

Arguments

x A tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_sign</code>	<i>Element-wise sign.</i>
---------------------	---------------------------

Description

Element-wise sign.

Usage

```
k_sign(x)
```

Arguments

`x` Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_sin</code>	<i>Computes sin of x element-wise.</i>
--------------------	----------------------------------------

Description

Computes sin of x element-wise.

Usage

```
k_sin(x)
```

Arguments

`x` Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_softmax

Softmax of a tensor.

Description

Softmax of a tensor.

Usage

```
k_softmax(x, axis = -1)
```

Arguments

x A tensor or variable.

axis The dimension softmax would be performed on. The default is -1 which indicates the last dimension.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_softplus`

Softplus of a tensor.

Description

Softplus of a tensor.

Usage

`k_softplus(x)`

Arguments

`x` A tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_softsign`

Softsign of a tensor.

Description

Softsign of a tensor.

Usage

`k_softsign(x)`

Arguments

`x` A tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_sparse_categorical_crossentropy

Categorical crossentropy with integer targets.

Description

Categorical crossentropy with integer targets.

Usage

```
k_sparse_categorical_crossentropy(  
    target,  
    output,  
    from_logits = FALSE,  
    axis = -1  
)
```

Arguments

target	An integer tensor.
output	A tensor resulting from a softmax (unless <code>from_logits</code> is TRUE, in which case <code>output</code> is expected to be the logits).
from_logits	Boolean, whether <code>output</code> is the result of a softmax, or is a tensor of logits.
axis	Axis (axis indexes are 1-based). Pass -1 (the default) to select the last axis.

Value

Output tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_spatial_2d_padding *Pads the 2nd and 3rd dimensions of a 4D tensor.*

Description

Pads the 2nd and 3rd dimensions of a 4D tensor.

Usage

```
k_spatial_2d_padding(
  x,
  padding = list(list(1, 1), list(1, 1)),
  data_format = NULL
)
```

Arguments

x	Tensor or variable.
padding	Tuple of 2 lists, padding pattern.
data_format	string, "channels_last" or "channels_first".

Value

A padded 4D tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_spatial_3d_padding *Pads 5D tensor with zeros along the depth, height, width dimensions.*

Description

Pads these dimensions with respectively padding[[1]], padding[[2]], and padding[[3]] zeros left and right. For 'channels_last' data_format, the 2nd, 3rd and 4th dimension will be padded. For 'channels_first' data_format, the 3rd, 4th and 5th dimension will be padded.

Usage

```
k_spatial_3d_padding(  
  x,  
  padding = list(list(1, 1), list(1, 1), list(1, 1)),  
  data_format = NULL  
)
```

Arguments

x Tensor or variable.
padding List of 3 lists, padding pattern.
data_format string, "channels_last" or "channels_first".

Value

A padded 5D tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_sqrt	<i>Element-wise square root.</i>
--------	----------------------------------

Description

Element-wise square root.

Usage

```
k_sqrt(x)
```

Arguments

x Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_square

Element-wise square.

Description

Element-wise square.

Usage

`k_square(x)`

Arguments

x Tensor or variable.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k.squeeze

Removes a 1-dimension from the tensor at index axis.

Description

Removes a 1-dimension from the tensor at index axis.

Usage

`k.squeeze(x, axis)`

Arguments

x	A tensor or variable.
axis	Axis to drop (axis indexes are 1-based).

Value

A tensor with the same data as x but reduced dimensions.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_stack	<i>Stacks a list of rank R tensors into a rank R+1 tensor.</i>
---------	----------------------------------------------------------------

Description

Stacks a list of rank R tensors into a rank R+1 tensor.

Usage

```
k_stack(x, axis = 1)
```

Arguments

x	List of tensors.
axis	Axis along which to perform stacking (axis indexes are 1-based).

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_std</code>	<i>Standard deviation of a tensor, alongside the specified axis.</i>
--------------------	----------------------------------------------------------------------

Description

Standard deviation of a tensor, alongside the specified axis.

Usage

```
k_std(x, axis = NULL, keepdims = FALSE)
```

Arguments

<code>x</code>	A tensor or variable.
<code>axis</code>	An integer, the axis to compute the standard deviation over (axis indexes are 1-based).
<code>keepdims</code>	A boolean, whether to keep the dimensions or not. If <code>keepdims</code> is FALSE, the rank of the tensor is reduced by 1. If <code>keepdims</code> is TRUE, the reduced dimension is retained with length 1.

Value

A tensor with the standard deviation of elements of `x`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

<code>k_stop_gradient</code>	<i>Returns variables but with zero gradient w.r.t. every other variable.</i>
------------------------------	------------------------------------------------------------------------------

Description

Returns variables but with zero gradient w.r.t. every other variable.

Usage

```
k_stop_gradient(variables)
```

Arguments

<code>variables</code>	tensor or list of tensors to consider constant with respect to any other variable.
------------------------	------------------------------------------------------------------------------------

Value

A single tensor or a list of tensors (depending on the passed argument) that has constant gradient with respect to any other variable.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_sum*Sum of the values in a tensor, alongside the specified axis.*

Description

Sum of the values in a tensor, alongside the specified axis.

Usage

```
k_sum(x, axis = NULL, keepdims = FALSE)
```

Arguments

<code>x</code>	A tensor or variable.
<code>axis</code>	An integer, the axis to sum over (axis indexes are 1-based).
<code>keepdims</code>	A boolean, whether to keep the dimensions or not. If <code>keepdims</code> is <code>FALSE</code> , the rank of the tensor is reduced by 1. If <code>keepdims</code> is <code>TRUE</code> , the reduced dimension is retained with length 1.

Value

A tensor with sum of `x`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_switch*Switches between two operations depending on a scalar value.*

Description

Note that both `then_expression` and `else_expression` should be symbolic tensors of the *same shape*.

Usage

```
k_switch(condition, then_expression, else_expression)
```

Arguments

condition	tensor (int or bool).
then_expression	either a tensor, or a function that returns a tensor.
else_expression	either a tensor, or a function that returns a tensor.

Value

The selected tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_tanh*Element-wise tanh.*

Description

Element-wise tanh.

Usage

```
k_tanh(x)
```

Arguments

x	A tensor or variable.
---	-----------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

`k_temporal_padding` *Pads the middle dimension of a 3D tensor.*

Description

Pads the middle dimension of a 3D tensor.

Usage

```
k_temporal_padding(x, padding = c(1, 1))
```

Arguments

`x` Tensor or variable.

`padding` List of 2 integers, how many zeros to add at the start and end of dim 1.

Value

A padded 3D tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_tile	<i>Creates a tensor by tiling x by n.</i>
--------	-------------------------------------------

Description

Creates a tensor by tiling x by n .

Usage

```
k_tile(x, n)
```

Arguments

x	A tensor or variable
n	A list of integers. The length must be the same as the number of dimensions in x .

Value

A tiled tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_to_dense	<i>Converts a sparse tensor into a dense tensor and returns it.</i>
------------	---------------------------------------------------------------------

Description

Converts a sparse tensor into a dense tensor and returns it.

Usage

```
k_to_dense(tensor)
```

Arguments

tensor	A tensor instance (potentially sparse).
--------	-----------------------------------------

Value

A dense tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_transpose	<i>Transposes a tensor and returns it.</i>
-------------	--------------------------------------------

Description

Transposes a tensor and returns it.

Usage

```
k_transpose(x)
```

Arguments

x	Tensor or variable.
---	---------------------

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_truncated_normal	<i>Returns a tensor with truncated random normal distribution of values.</i>
--------------------	------------------------------------------------------------------------------

Description

The generated values follow a normal distribution with specified mean and standard deviation, except that values whose magnitude is more than two standard deviations from the mean are dropped and re-picked.

Usage

```
k_truncated_normal(shape, mean = 0, stddev = 1, dtype = NULL, seed = NULL)
```

Arguments

shape	A list of integers, the shape of tensor to create.
mean	Mean of the values.
stddev	Standard deviation of the values.
dtype	String, dtype of returned tensor.
seed	Integer, random seed.

Value

A tensor.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_update

Update the value of x to new_x.

Description

Update the value of x to new_x.

Usage

`k_update(x, new_x)`

Arguments

x	A Variable.
new_x	A tensor of same shape as x.

Value

The variable x updated.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_update_add	<i>Update the value of x by adding increment.</i>
--------------	---------------------------------------------------

Description

Update the value of x by adding increment.

Usage

```
k_update_add(x, increment)
```

Arguments

x	A Variable.
increment	A tensor of same shape as x.

Value

The variable x updated.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_update_sub	<i>Update the value of x by subtracting decrement.</i>
--------------	--------------------------------------------------------

Description

Update the value of x by subtracting decrement.

Usage

```
k_update_sub(x, decrement)
```

Arguments

x	A Variable.
decrement	A tensor of same shape as x.

Value

The variable x updated.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_var

Variance of a tensor, alongside the specified axis.

Description

Variance of a tensor, alongside the specified axis.

Usage

```
k_var(x, axis = NULL, keepdims = FALSE)
```

Arguments

x	A tensor or variable.
axis	An integer, the axis to compute the variance over (axis indexes are 1-based).
keepdims	A boolean, whether to keep the dimensions or not. If keepdims is FALSE, the rank of the tensor is reduced by 1. If keepdims is TRUE, the reduced dimension is retained with length 1.

Value

A tensor with the variance of elements of x.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_variable	<i>Instantiates a variable and returns it.</i>
------------	------------------------------------------------

Description

Instantiates a variable and returns it.

Usage

```
k_variable(value, dtype = NULL, name = NULL, constraint = NULL)
```

Arguments

value	Numpy array, initial value of the tensor.
dtype	Tensor type.
name	Optional name string for the tensor.
constraint	Optional projection function to be applied to the variable after an optimizer update.

Value

A variable instance (with Keras metadata included).

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_zeros	<i>Instantiates an all-zeros variable and returns it.</i>
---------	-----------------------------------------------------------

Description

Instantiates an all-zeros variable and returns it.

Usage

```
k_zeros(shape, dtype = NULL, name = NULL)
```

Arguments

shape	Tuple of integers, shape of returned Keras variable
dtype	String, data type of returned Keras variable
name	String, name of returned Keras variable

Value

A variable (including Keras metadata), filled with `0.0`.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

k_zeros_like

Instantiates an all-zeros variable of the same shape as another tensor.

Description

Instantiates an all-zeros variable of the same shape as another tensor.

Usage

```
k_zeros_like(x, dtype = NULL, name = NULL)
```

Arguments

<code>x</code>	Keras variable or Keras tensor.
<code>dtype</code>	String, dtype of returned Keras variable. <code>NULL</code> uses the <code>dtype</code> of <code>x</code> .
<code>name</code>	String, name for the variable to create.

Value

A Keras variable with the shape of `x` filled with zeros.

Keras Backend

This function is part of a set of Keras backend functions that enable lower level access to the core operations of the backend tensor engine (e.g. TensorFlow, CNTK, Theano, etc.).

You can see a list of all available backend functions here: <https://keras.rstudio.com/articles/backend.html#backend-functions>.

Layer	<i>Create a custom Layer</i>
-------	------------------------------

Description

Create a custom Layer

Usage

```
Layer(  
  classname,  
  initialize,  
  build = NULL,  
  call = NULL,  
  compute_output_shape = NULL,  
  ...,  
  inherit = tensorflow::tf$keras$layers$Layer  
)
```

Arguments

classname	the name of the custom Layer.
initialize	a function. This is where you define the arguments used to further build your layer. For example, a dense layer would take the units argument. You should always call <code>super()\$`__init__()`</code> to initialize the base inherited layer.
build	a function that takes <code>input_shape</code> as argument. This is where you will define your weights. Note that if your layer doesn't define trainable weights then you need not implement this method.
call	This is where the layer's logic lives. Unless you want your layer to support masking, you only have to care about the first argument passed to <code>call</code> (the input tensor).
compute_output_shape	a function that takes <code>input_shape</code> as an argument. In case your layer modifies the shape of its input, you should specify here the shape transformation logic. This allows Keras to do automatic shape inference. If you don't modify the shape of the input then you need not implement this method.
...	Any other methods and/or attributes can be specified using named arguments. They will be added to the layer class.
inherit	the Keras layer to inherit from

Value

A function that wraps `create_layer`, similar to `keras::layer_dense`.

Examples

```
## Not run:

layer_dense2 <- Layer(
  "Dense2",

  initialize = function(units) {
    super()$`__init__`()
    self$units <- as.integer(units)
  },

  build = function(input_shape) {
    print(class(input_shape))
    self$kernel <- self$add_weight(
      name = "kernel",
      shape = list(input_shape[[2]], self$units),
      initializer = "uniform",
      trainable = TRUE
    )
  },

  call = function(x) {
    tensorflow::tf$matmul(x, self$kernel)
  },

  compute_output_shape = function(input_shape) {
    list(input_shape[[1]], self$units)
  }

}

l <- layer_dense2(units = 10)
l(matrix(runif(10), ncol = 1))

## End(Not run)
```

layer_activation *Apply an activation function to an output.*

Description

Apply an activation function to an output.

Usage

```
layer_activation(
```

```

    object,
    activation,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
activation	Name of activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

Other core layers: [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

Other activation layers: [layer_activation_elu\(\)](#), [layer_activation_leaky_relu\(\)](#), [layer_activation_parametric_relu\(\)](#), [layer_activation_relu\(\)](#), [layer_activation_selu\(\)](#), [layer_activation_softmax\(\)](#), [layer_activation_threshold\(\)](#)

layer_activation_elu *Exponential Linear Unit.*

Description

It follows: $f(x) = \alpha * (\exp(x) - 1.0)$ for $x < 0$, $f(x) = x$ for $x \geq 0$.

Usage

```
layer_activation_elu(
    object,
    alpha = 1,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
alpha	Scale for the negative factor.
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

[Fast and Accurate Deep Network Learning by Exponential Linear Units \(ELUs\)](#).

Other activation layers: [layer_activation_leaky_relu\(\)](#), [layer_activation_parametric_relu\(\)](#), [layer_activation_relu\(\)](#), [layer_activation_selu\(\)](#), [layer_activation_softmax\(\)](#), [layer_activation_threshold\(\)](#), [layer_activation\(\)](#)

layer_activation_leaky_relu

Leaky version of a Rectified Linear Unit.

Description

Allows a small gradient when the unit is not active: $f(x) = \text{alpha} * x$ for $x < 0$, $f(x) = x$ for $x \geq 0$.

Usage

```
layer_activation_leaky_relu(  
    object,  
    alpha = 0.3,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
alpha	float ≥ 0 . Negative slope coefficient.
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10,32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL,32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.

batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (float32, float64, int32...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

[Rectifier Nonlinearities Improve Neural Network Acoustic Models.](#)

Other activation layers: [layer_activation_elu\(\)](#), [layer_activation_parametric_relu\(\)](#), [layer_activation_relu\(\)](#), [layer_activation_selu\(\)](#), [layer_activation_softmax\(\)](#), [layer_activation_thresholded_relu\(\)](#), [layer_activation\(\)](#)

layer_activation_parametric_relu

Parametric Rectified Linear Unit.

Description

It follows: $f(x) = \text{alpha} * x^{\text{alpha}}$ for $x < 0$, $f(x) = x$ for $x \geq 0$, where alpha is a learned array with the same shape as x.

Usage

```
layer_activation_parametric_relu(
    object,
    alpha_initializer = "zeros",
    alpha_regularizer = NULL,
    alpha_constraint = NULL,
    shared_axes = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on object. If object is:
--------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

- missing or NULL, the Layer instance is returned.
- a Sequential model, the model with an additional layer is returned.
- a Tensor, the output tensor from layer_instance(object) is returned.

`alpha_initializer`

Initializer function for the weights.

`alpha_regularizer`

Regularizer for the weights.

`alpha_constraint`

Constraint for the weights.

`shared_axes` The axes along which to share learnable parameters for the activation function. For example, if the incoming feature maps are from a 2D convolution with output shape (batch, height, width, channels), and you wish to share parameters across space so that each filter only has one set of parameters, set `shared_axes=c(1, 2)`.

`input_shape` Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.

`batch_input_shape`

Shapes, including the batch size. For instance, `batch_input_shape=c(10, 32)` indicates that the expected input will be batches of 10 32-dimensional vectors. `batch_input_shape=list(NULL, 32)` indicates batches of an arbitrary number of 32-dimensional vectors.

`batch_size` Fixed batch size for layer

`dtype` The data type expected by the input, as a string (`float32`, `float64`, `int32`...)

`name` An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.

`trainable` Whether the layer weights will be updated during training.

`weights` Initial weights for layer.

See Also

[Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification.](#)

Other activation layers: `layer_activation_elu()`, `layer_activation_leaky_relu()`, `layer_activation_relu()`, `layer_activation_selu()`, `layer_activation_softmax()`, `layer_activation_thresholded_relu()`, `layer_activation()`

`layer_activation_relu` *Rectified Linear Unit activation function*

Description

Rectified Linear Unit activation function

Usage

```
layer_activation_relu(
    object,
    max_value = NULL,
    negative_slope = 0,
    threshold = 0,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>max_value</code>	float, the maximum output value.
<code>negative_slope</code>	float ≥ 0 Negative slope coefficient.
<code>threshold</code>	float. Threshold value for thresholded activation.
<code>input_shape</code>	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

See Also

Other activation layers: `layer_activation_elu()`, `layer_activation_leaky_relu()`, `layer_activation_parametric()`, `layer_activation_selu()`, `layer_activation_softmax()`, `layer_activation_thresholded_relu()`, `layer_activation()`

layer_activation_selu *Scaled Exponential Linear Unit.*

Description

SELU is equal to: `scale * elu(x, alpha)`, where alpha and scale are pre-defined constants.

Usage

```
layer_activation_selu(  
    object,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>input_shape</code>	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Details

The values of `alpha` and `scale` are chosen so that the mean and variance of the inputs are preserved between two consecutive layers as long as the weights are initialized correctly (see `initializer_lecun_normal`) and the number of inputs is "large enough" (see article for more information).

Note:

- To be used together with the initialization "lecun_normal".
- To be used together with the dropout variant "AlphaDropout".

See Also

[Self-Normalizing Neural Networks](#), `initializer_lecun_normal`, `layer_alpha_dropout`

Other activation layers: `layer_activation_elu()`, `layer_activation_leaky_relu()`, `layer_activation_parametric_relu()`, `layer_activation_relu()`, `layer_activation_softmax()`, `layer_activation_thresholded_relu()`, `layer_activation()`

layer_activation_softmax

Softmax activation function.

Description

It follows: $f(x) = \text{alpha} * (\exp(x) - 1.0)$ for $x < 0$, $f(x) = x$ for $x \geq 0$.

Usage

```
layer_activation_softmax(
    object,
    axis = -1,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned.
	<ul style="list-style-type: none"> • a Sequential model, the model with an additional layer is returned.

	<ul style="list-style-type: none"> • a Tensor, the output tensor from layer_instance(object) is returned.
axis	Integer, axis along which the softmax normalization is applied.
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, batch_input_shape=c(10, 32) indicates that the expected input will be batches of 10 32-dimensional vectors. batch_input_shape=list(NULL, 32) indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (float32, float64, int32...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

Other activation layers: [layer_activation_elu\(\)](#), [layer_activation_leaky_relu\(\)](#), [layer_activation_parametric_relu\(\)](#), [layer_activation_relu\(\)](#), [layer_activation_selu\(\)](#), [layer_activation_thresholded_relu\(\)](#), [layer_activation\(\)](#)

layer_activation_thresholded_relu
Thresholded Rectified Linear Unit.

Description

It follows: $f(x) = x$ for $x > \theta$, $f(x) = 0$ otherwise.

Usage

```
layer_activation_thresholded_relu(
  object,
  theta = 1,
  input_shape = NULL,
  batch_input_shape = NULL,
  batch_size = NULL,
  dtype = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
theta	float ≥ 0 . Threshold location of activation.
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

[Zero-bias autoencoders and the benefits of co-adapting features](#).

Other activation layers: [layer_activation_elu\(\)](#), [layer_activation_leaky_relu\(\)](#), [layer_activation_parametric_relu\(\)](#), [layer_activation_relu\(\)](#), [layer_activation_selu\(\)](#), [layer_activation_softmax\(\)](#), [layer_activation\(\)](#)

layer_activity_regularization

Layer that applies an update to the cost function based input activity.

Description

Layer that applies an update to the cost function based input activity.

Usage

```
layer_activity_regularization(
  object,
  l1 = 0,
  l2 = 0,
  input_shape = NULL,
```

```

batch_input_shape = NULL,
batch_size = NULL,
dtype = NULL,
name = NULL,
trainable = NULL,
weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
l1	L1 regularization factor (positive float).
l2	L2 regularization factor (positive float).
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32...</code>)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Same shape as input.

See Also

Other core layers: `layer_activation()`, `layer_attention()`, `layer_dense_features()`, `layer_dense()`, `layer_dropout()`, `layer_flatten()`, `layer_input()`, `layer_lambda()`, `layer_masking()`, `layer_permute()`, `layer_repeat_vector()`, `layer_reshape()`

layer_add	<i>Layer that adds a list of inputs.</i>
-----------	------------------------------------------

Description

It takes as input a list of tensors, all of the same shape, and returns a single tensor (also of the same shape).

Usage

```
layer_add(inputs, ...)
```

Arguments

inputs	A list of input tensors (at least 2). Can be missing.
...	Standard layer arguments (must be named).

Value

A tensor, the sum of the inputs. If `inputs` is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/add
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Add
- https://keras.io/api/layers/merging_layers/add

layer_additive_attention	
--------------------------	--

Additive attention layer; a.k.a. Bahdanau-style attention

Description

Additive attention layer, a.k.a. Bahdanau-style attention

Usage

```
layer_additive_attention(
  object,
  use_scale = TRUE,
  ...,
  causal = FALSE,
  dropout = 0
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
use_scale	If TRUE, will create a variable to scale the attention scores.
...	standard layer arguments.
causal	Boolean. Set to TRUE for decoder self-attention. Adds a mask such that position i cannot attend to positions $j > i$. This prevents the flow of information from the future towards the past.
dropout	Float between 0 and 1. Fraction of the units to drop for the attention scores.

Details

Inputs are query tensor of shape [batch_size, T_q , dim], value tensor of shape [batch_size, T_v , dim] and key tensor of shape [batch_size, T_v , dim]. The calculation follows the steps:

1. Reshape query and key into shapes [batch_size, T_q , 1, dim] and [batch_size, 1, T_v , dim] respectively.
2. Calculate scores with shape [batch_size, T_q , T_v] as a non-linear sum: `scores = tf.reduce_sum(tf.tanh(query + key), axis=-1)`
3. Use scores to calculate a distribution with shape [batch_size, T_q , T_v]: `distribution = tfnnsoftmax(scores)`.
4. Use `distribution` to create a linear combination of value with shape [batch_size, T_q , dim]:
`return tf$matmul(distribution, value).`

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/AdditiveAttention
- https://keras.io/api/layers/attention_layers/additive_attention/

layer_alpha_dropout *Applies Alpha Dropout to the input.*

Description

Alpha Dropout is a dropout that keeps mean and variance of inputs to their original values, in order to ensure the self-normalizing property even after this dropout.

Usage

```
layer_alpha_dropout(
    object,
    rate,
    noise_shape = NULL,
    seed = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>rate</code>	float, drop probability (as with <code>layer_dropout()</code>). The multiplicative noise will have standard deviation <code>sqrt(rate / (1 - rate))</code> .
<code>noise_shape</code>	Noise shape
<code>seed</code>	An integer to use as random seed.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32...</code>)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Details

Alpha Dropout fits well to Scaled Exponential Linear Units by randomly setting activations to the negative saturation value.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Same shape as input.

References

- [Self-Normalizing Neural Networks](#)

See Also

Other noise layers: [layer_gaussian_dropout\(\)](#), [layer_gaussian_noise\(\)](#)

layer_attention *Creates attention layer*

Description

Dot-product attention layer, a.k.a. Luong-style attention.

Usage

```
layer_attention(  
    inputs,  
    use_scale = FALSE,  
    causal = FALSE,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>inputs</code>	a list of inputs first should be the query tensor, the second the value tensor
<code>use_scale</code>	If True, will create a scalar variable to scale the attention scores.
<code>causal</code>	Boolean. Set to True for decoder self-attention. Adds a mask such that position i cannot attend to positions j > i. This prevents the flow of information from the future towards the past.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (float32, float64, int32...)

name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

layer_average	<i>Layer that averages a list of inputs.</i>
---------------	----------------------------------------------

Description

It takes as input a list of tensors, all of the same shape, and returns a single tensor (also of the same shape).

Usage

```
layer_average(inputs, ...)
```

Arguments

inputs	A list of input tensors (at least 2). Can be missing.
...	Standard layer arguments (must be named).

Value

A tensor, the average of the inputs. If inputs is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/average
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Average
- https://keras.io/api/layers/merging_layers/average

Other merge layers: [layer_concatenate\(\)](#), [layer_dot\(\)](#), [layer_maximum\(\)](#), [layer_minimum\(\)](#), [layer_multiply\(\)](#), [layer_subtract\(\)](#)

layer_average_pooling_1d

Average pooling for temporal data.

Description

Average pooling for temporal data.

Usage

```
layer_average_pooling_1d(  
    object,  
    pool_size = 2L,  
    strides = NULL,  
    padding = "valid",  
    data_format = "channels_last",  
    batch_size = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>pool_size</code>	Integer, size of the average pooling windows.
<code>strides</code>	Integer, or NULL. Factor by which to downscale. E.g. 2 will halve the input. If NULL, it will default to <code>pool_size</code> .
<code>padding</code>	One of "valid" or "same" (case-insensitive).
<code>data_format</code>	One of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs.
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

3D tensor with shape: (batch_size, steps, features).

Output shape

3D tensor with shape: (batch_size, downsampled_steps, features).

See Also

Other pooling layers: [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_average_pooling_2d

Average pooling operation for spatial data.

Description

Average pooling operation for spatial data.

Usage

```
layer_average_pooling_2d(
    object,
    pool_size = c(2L, 2L),
    strides = NULL,
    padding = "valid",
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or NULL, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
pool_size	integer or list of 2 integers, factors by which to downscale (vertical, horizontal). (2, 2) will halve the input in both spatial dimension. If only one integer is specified, the same window length will be used for both dimensions.
strides	Integer, list of 2 integers, or NULL. Strides values. If NULL, it will default to <code>pool_size</code> .

padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of channels_last (default) or channels_first. The ordering of the dimensions in the inputs. channels_last corresponds to inputs with shape (batch, height, width, channels) while channels_first corresponds to inputs with shape (batch, channels, height, width). It defaults to the image_data_format value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

- If `data_format='channels_last'`: 4D tensor with shape: (batch_size, rows, cols, channels)
- If `data_format='channels_first'`: 4D tensor with shape: (batch_size, channels, rows, cols)

Output shape

- If `data_format='channels_last'`: 4D tensor with shape: (batch_size, pooled_rows, pooled_cols, channels)
- If `data_format='channels_first'`: 4D tensor with shape: (batch_size, channels, pooled_rows, pooled_cols)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_average_pooling_3d

Average pooling operation for 3D data (spatial or spatio-temporal).

Description

Average pooling operation for 3D data (spatial or spatio-temporal).

Usage

```
layer_average_pooling_3d(
    object,
    pool_size = c(2L, 2L, 2L),
    strides = NULL,
    padding = "valid",
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
pool_size	list of 3 integers, factors by which to downscale (dim1, dim2, dim3). (2, 2, 2) will halve the size of the 3D input in each dimension.
strides	list of 3 integers, or NULL. Strides values.
padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, spatial_dim1, spatial_dim2, spatial_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, spatial_dim1, spatial_dim2, spatial_dim3)

Output shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, pooled_dim1, pooled_dim2, pooled_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, pooled_dim1, pooled_dim2, pooled_dim3)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_batch_normalization

Batch normalization layer (Ioffe and Szegedy, 2014).

Description

Normalize the activations of the previous layer at each batch, i.e. applies a transformation that maintains the mean activation close to 0 and the activation standard deviation close to 1.

Usage

```
layer_batch_normalization(  
  object,  
  axis = -1L,  
  momentum = 0.99,  
  epsilon = 0.001,  
  center = TRUE,  
  scale = TRUE,  
  beta_initializer = "zeros",  
  gamma_initializer = "ones",  
  moving_mean_initializer = "zeros",  
  moving_variance_initializer = "ones",  
  beta_regularizer = NULL,  
  gamma_regularizer = NULL,  
  beta_constraint = NULL,  
  gamma_constraint = NULL,  
  renorm = FALSE,  
  renorm_clipping = NULL,  
  renorm_momentum = 0.99,  
  fused = NULL,  
  virtual_batch_size = NULL,  
  adjustment = NULL,  
  input_shape = NULL,  
  batch_input_shape = NULL,
```

```

batch_size = NULL,
dtype = NULL,
name = NULL,
trainable = NULL,
weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
axis	Integer, the axis that should be normalized (typically the features axis). For instance, after a Conv2D layer with <code>data_format="channels_first"</code> , set <code>axis=1</code> in BatchNormalization.
momentum	Momentum for the moving mean and the moving variance.
epsilon	Small float added to variance to avoid dividing by zero.
center	If <code>TRUE</code> , add offset of <code>beta</code> to normalized tensor. If <code>FALSE</code> , <code>beta</code> is ignored.
scale	If <code>TRUE</code> , multiply by <code>gamma</code> . If <code>FALSE</code> , <code>gamma</code> is not used. When the next layer is linear (also e.g. <code>nn.relu</code>), this can be disabled since the scaling will be done by the next layer.
<code>beta_initializer</code>	Initializer for the <code>beta</code> weight.
<code>gamma_initializer</code>	Initializer for the <code>gamma</code> weight.
<code>moving_mean_initializer</code>	Initializer for the moving mean.
<code>moving_variance_initializer</code>	Initializer for the moving variance.
<code>beta_regularizer</code>	Optional regularizer for the <code>beta</code> weight.
<code>gamma_regularizer</code>	Optional regularizer for the <code>gamma</code> weight.
<code>beta_constraint</code>	Optional constraint for the <code>beta</code> weight.
<code>gamma_constraint</code>	Optional constraint for the <code>gamma</code> weight.
<code>renorm</code>	Whether to use Batch Renormalization (https://arxiv.org/abs/1702.03275). This adds extra variables during training. The inference is the same for either value of this parameter.

renorm_clipping

A named list or dictionary that may map keys `rmax`, `rmin`, `dmax` to scalar Tensors used to clip the renorm correction. The correction (r, d) is used as `corrected_value` = `normalized_value * r + d`, with `r` clipped to $[rmin, rmax]$, and `d` to $[-dmax, dmax]$. Missing `rmax`, `rmin`, `dmax` are set to `Inf`, `0`, `Inf`, respectively.

renorm_momentum

Momentum used to update the moving means and standard deviations with renorm. Unlike momentum, this affects training and should be neither too small (which would add noise) nor too large (which would give stale estimates). Note that momentum is still applied to get the means and variances for inference.

fused

TRUE, use a faster, fused implementation, or raise a `ValueError` if the fused implementation cannot be used. If `NULL`, use the faster implementation if possible. If `FALSE`, do not use the fused implementation.

virtual_batch_size

An integer. By default, `virtual_batch_size` is `NULL`, which means batch normalization is performed across the whole batch. When `virtual_batch_size` is not `NULL`, instead perform "Ghost Batch Normalization", which creates virtual sub-batches which are each normalized separately (with shared gamma, beta, and moving statistics). Must divide the actual batch size during execution.

adjustment

A function taking the Tensor containing the (dynamic) shape of the input tensor and returning a pair (scale, bias) to apply to the normalized values (before gamma and beta), only during training. For example, if `axis==1`, `adjustment <-function(shape) { tuple(tf$random$uniform(shape[-1:NULL, style = "python"], 0.93, 1.07 = "python"], -0.1, 0.1)) }` will scale the normalized value by up to 7% up or down, then shift the result by up to 0.1 (with independent scaling and bias for each feature but shared across all examples), and finally apply gamma and/or beta. If `NULL`, no adjustment is applied. Cannot be specified if `virtual_batch_size` is specified.

input_shape

Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.

batch_input_shape

Shapes, including the batch size. For instance, `batch_input_shape=c(10, 32)` indicates that the expected input will be batches of 10 32-dimensional vectors. `batch_input_shape=list(NULL, 32)` indicates batches of an arbitrary number of 32-dimensional vectors.

batch_size

Fixed batch size for layer

dtype

The data type expected by the input, as a string (`float32`, `float64`, `int32...`)

name

An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.

trainable

Whether the layer weights will be updated during training.

weights

Initial weights for layer.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Same shape as input.

References

- [Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift](#)

layer_category_encoding

A preprocessing layer which encodes integer features.

Description

This layer provides options for condensing data into a categorical encoding when the total number of tokens are known in advance. It accepts integer values as inputs, and it outputs a dense or sparse representation of those inputs. For integer inputs where the total number of tokens is not known, use [layer_integer_lookup\(\)](#) instead.

Usage

```
layer_category_encoding(
  object,
  num_tokens = NULL,
  output_mode = "multi_hot",
  sparse = FALSE,
  ...
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
num_tokens	The total number of tokens the layer should support. All inputs to the layer must be integers in the range $0 \leq \text{value} < \text{num_tokens}$, or an error will be thrown.
output_mode	Specification for the output of the layer. Defaults to <code>"multi_hot"</code> . Values can be <code>"one_hot"</code> , <code>"multi_hot"</code> or <code>"count"</code> , configuring the layer as follows: <ul style="list-style-type: none"> • <code>"one_hot"</code>: Encodes each individual element in the input into an array of <code>num_tokens</code> size, containing a 1 at the element index. If the last dimension is size 1, will encode on that dimension. If the last dimension is not size 1, will append a new dimension for the encoded output.

- "multi_hot": Encodes each sample in the input into a single array of num_tokens size, containing a 1 for each vocabulary term present in the sample. Treats the last dimension as the sample dimension, if input shape is (... , sample_length), output shape will be (... , num_tokens).
- "count": Like "multi_hot", but the int array contains a count of the number of times the token at that index appeared in the sample.

For all output modes, currently only output up to rank 2 is supported.

`sparse` Boolean. If TRUE, returns a SparseTensor instead of a dense Tensor. Defaults to FALSE.

`...` standard layer arguments.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/CategoryEncoding
- https://keras.io/api/layers/preprocessing_layers/categorical/category_encoding/

Other categorical features preprocessing layers: `layer_hashing()`, `layer_integer_lookup()`, `layer_string_lookup()`

Other preprocessing layers: `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer_center_crop`

Crop the central portion of the images to target height and width

Description

Crop the central portion of the images to target height and width

Usage

`layer_center_crop(object, height, width, ...)`

Arguments

`object` What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by `layer_input()`). The return value depends on `object`. If `object` is:

- missing or NULL, the Layer instance is returned.
- a Sequential model, the model with an additional layer is returned.
- a Tensor, the output tensor from `layer_instance(object)` is returned.

`height` Integer, the height of the output shape.

`width` Integer, the width of the output shape.

`...` standard layer arguments.

Details

Input shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , height, width, channels), in "channels_last" format.

Output shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , target_height, target_width, channels).

If the input height/width is even and the target height/width is odd (or inversely), the input image is left-padded by 1 pixel.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/CenterCrop
- https://keras.io/api/layers/preprocessing_layers/image_preprocessing/center_crop

Other image preprocessing layers: `layer_rescaling()`, `layer_resizing()`

Other preprocessing layers: `layer_category_encoding()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer.concatenate` *Layer that concatenates a list of inputs.*

Description

It takes as input a list of tensors, all of the same shape expect for the concatenation axis, and returns a single tensor, the concatenation of all inputs.

Usage

```
layer.concatenate(inputs, axis = -1, ...)
```

Arguments

<code>inputs</code>	A list of input tensors (at least 2). Can be missing.
<code>axis</code>	Concatenation axis.
<code>...</code>	Standard layer arguments (must be named).

Value

A tensor, the concatenation of the inputs alongside axis `axis`. If `inputs` is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/concatenate
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Concatenate
- https://keras.io/api/layers/merging_layers/concatenate

Other merge layers: [layer_average\(\)](#), [layer_dot\(\)](#), [layer_maximum\(\)](#), [layer_minimum\(\)](#), [layer_multiply\(\)](#), [layer_subtract\(\)](#)

layer_conv_1d

ID convolution layer (e.g. temporal convolution).

Description

This layer creates a convolution kernel that is convolved with the layer input over a single spatial (or temporal) dimension to produce a tensor of outputs. If use_bias is TRUE, a bias vector is created and added to the outputs. Finally, if activation is not NULL, it is applied to the outputs as well. When using this layer as the first layer in a model, provide an input_shape argument (list of integers or NULL, e.g. (10, 128) for sequences of 10 vectors of 128-dimensional vectors, or (NULL, 128) for variable-length sequences of 128-dimensional vectors.

Usage

```
layer_conv_1d(  
    object,  
    filters,  
    kernel_size,  
    strides = 1L,  
    padding = "valid",  
    data_format = "channels_last",  
    dilation_rate = 1L,  
    groups = 1L,  
    activation = NULL,  
    use_bias = TRUE,  
    kernel_initializer = "glorot_uniform",  
    bias_initializer = "zeros",  
    kernel_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    bias_constraint = NULL,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of a single integer, specifying the length of the 1D convolution window.
strides	An integer or list of a single integer, specifying the stride length of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	One of "valid", "causal" or "same" (case-insensitive). "valid" means "no padding". "same" results in padding the input such that the output has the same length as the original input. "causal" results in causal (dilated) convolutions, e.g. <code>output[t]</code> does not depend on <code>input[t+1:]</code> . Useful when modeling temporal data where the model should not violate the temporal order. See WaveNet: A Generative Model for Raw Audio, section 2.1 .
data_format	A string, one of "channels_last" (default) or "channels_first". The ordering of the dimensions in the inputs. "channels_last" corresponds to inputs with shape (batch, length, channels) (default format for temporal data in Keras) while "channels_first" corresponds to inputs with shape (batch, channels, length).
dilation_rate	an integer or list of a single integer, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any <code>strides</code> value $\neq 1$.
groups	A positive integer specifying the number of groups in which the input is split along the channel axis. Each group is convolved separately with <code>filters</code> / <code>groups</code> filters. The output is the concatenation of all the groups results along the channel axis. Input channels and <code>filters</code> must both be divisible by <code>groups</code> .
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix.
bias_initializer	Initializer for the bias vector.
kernel_regularizer	Regularizer function applied to the kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.

activity_regularizer	Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint	Constraint function applied to the kernel matrix.
bias_constraint	Constraint function applied to the bias vector.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape: (batch_size, steps, input_dim)

Output shape

3D tensor with shape: (batch_size, new_steps, filters) steps value might have changed due to padding or strides.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_1d_transpose

Transposed 1D convolution layer (sometimes called Deconvolution).

Description

The need for transposed convolutions generally arises from the desire to use a transformation going in the opposite direction of a normal convolution, i.e., from something that has the shape of the output of some convolution to something that has the shape of its input while maintaining a connectivity pattern that is compatible with said convolution. When using this layer as the first layer in a model, provide the keyword argument `input_shape` (tuple of integers, does not include the sample axis), e.g. `input_shape=(128, 3)` for data with 128 time steps and 3 channels.

Usage

```
layer_conv_1d_transpose(
    object,
    filters,
    kernel_size,
    strides = 1,
    padding = "valid",
    output_padding = NULL,
    data_format = NULL,
    dilation_rate = 1,
    activation = NULL,
    use_bias = TRUE,
    kernel_initializer = "glorot_uniform",
    bias_initializer = "zeros",
    kernel_regularizer = NULL,
    bias_regularizer = NULL,
    activity_regularizer = NULL,
    kernel_constraint = NULL,
    bias_constraint = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>filters</code>	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).

<code>kernel_size</code>	An integer or list of a single integer, specifying the length of the 1D convolution window.
<code>strides</code>	An integer or list of a single integer, specifying the stride length of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
<code>padding</code>	one of "valid" or "same" (case-insensitive).
<code>output_padding</code>	An integer specifying the amount of padding along the time dimension of the output tensor. The amount of output padding must be lower than the stride. If set to <code>NULL</code> (default), the output shape is inferred.
<code>data_format</code>	A string, one of "channels_last" (default) or "channels_first". The ordering of the dimensions in the inputs. "channels_last" corresponds to inputs with shape (batch, length, channels) (default format for temporal data in Keras) while "channels_first" corresponds to inputs with shape (batch, channels, length).
<code>dilation_rate</code>	an integer or list of a single integer, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any <code>strides</code> value $\neq 1$.
<code>activation</code>	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>kernel_initializer</code>	Initializer for the kernel weights matrix.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>kernel_regularizer</code>	Regularizer function applied to the kernel weights matrix.
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>kernel_constraint</code>	Constraint function applied to the kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)

name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape: (batch, steps, channels)

Output shape

3D tensor with shape: (batch, new_steps, filters) If output_padding is specified:

$$\text{new_timesteps} = ((\text{timesteps} - 1) * \text{strides} + \text{kernel_size} - 2 * \text{padding} + \text{output_padding})$$

References

- [A guide to convolution arithmetic for deep learning](#)

See Also

Other convolutional layers: [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_2d	<i>2D convolution layer (e.g. spatial convolution over images).</i>
---------------	---------------------------------------------------------------------

Description

This layer creates a convolution kernel that is convolved with the layer input to produce a tensor of outputs. If use_bias is TRUE, a bias vector is created and added to the outputs. Finally, if activation is not NULL, it is applied to the outputs as well. When using this layer as the first layer in a model, provide the keyword argument input_shape (list of integers, does not include the sample axis), e.g. input_shape=c(128,128,3) for 128x128 RGB pictures in data_format="channels_last".

Usage

```
layer_conv_2d(
  object,
  filters,
  kernel_size,
  strides = c(1L, 1L),
  padding = "valid",
```

```

    data_format = NULL,
    dilation_rate = c(1L, 1L),
    groups = 1L,
    activation = NULL,
    use_bias = TRUE,
    kernel_initializer = "glorot_uniform",
    bias_initializer = "zeros",
    kernel_regularizer = NULL,
    bias_regularizer = NULL,
    activity_regularizer = NULL,
    kernel_constraint = NULL,
    bias_constraint = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value != 1 is incompatible with specifying any <code>dilation_rate</code> value != 1.
padding	one of "valid" or "same" (case-insensitive). Note that "same" is slightly inconsistent across backends with <code>strides != 1</code> , as described here
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".

dilation_rate	an integer or list of 2 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any dilation_rate value != 1 is incompatible with specifying any stride value != 1.
groups	A positive integer specifying the number of groups in which the input is split along the channel axis. Each group is convolved separately with filters / groups filters. The output is the concatenation of all the groups results along the channel axis. Input channels and filters must both be divisible by groups.
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix.
bias_initializer	Initializer for the bias vector.
kernel_regularizer	Regularizer function applied to the kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.
activity_regularizer	Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint	Constraint function applied to the kernel matrix.
bias_constraint	Constraint function applied to the bias vector.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, batch_input_shape=c(10, 32) indicates that the expected input will be batches of 10 32-dimensional vectors. batch_input_shape=list(NULL, 32) indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (float32, float64, int32...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

4D tensor with shape: (samples, channels, rows, cols) if data_format='channels_first' or 4D tensor with shape: (samples, rows, cols, channels) if data_format='channels_last'.

Output shape

4D tensor with shape: (samples, filters, new_rows, new_cols) if data_format='channels_first' or 4D tensor with shape: (samples, new_rows, new_cols, filters) if data_format='channels_last'. rows and cols values might have changed due to padding.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_2d_transpose

Transposed 2D convolution layer (sometimes called Deconvolution).

Description

The need for transposed convolutions generally arises from the desire to use a transformation going in the opposite direction of a normal convolution, i.e., from something that has the shape of the output of some convolution to something that has the shape of its input while maintaining a connectivity pattern that is compatible with said convolution. When using this layer as the first layer in a model, provide the keyword argument `input_shape` (list of integers, does not include the sample axis), e.g. `input_shape=c(128L, 128L, 3L)` for 128x128 RGB pictures in `data_format="channels_last"`.

Usage

```
layer_conv_2d_transpose(  
    object,  
    filters,  
    kernel_size,  
    strides = c(1, 1),  
    padding = "valid",  
    output_padding = NULL,  
    data_format = NULL,  
    dilation_rate = c(1, 1),  
    activation = NULL,  
    use_bias = TRUE,  
    kernel_initializer = "glorot_uniform",  
    bias_initializer = "zeros",  
    kernel_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    bias_constraint = NULL,  
    input_shape = NULL,
```

```

batch_input_shape = NULL,
batch_size = NULL,
dtype = NULL,
name = NULL,
trainable = NULL,
weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	one of "valid" or "same" (case-insensitive).
output_padding	An integer or list of 2 integers, specifying the amount of padding along the height and width of the output tensor. Can be a single integer to specify the same value for all spatial dimensions. The amount of output padding along a given dimension must be lower than the stride along that same dimension. If set to <code>NULL</code> (default), the output shape is inferred.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	Dilation rate.
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix.
bias_initializer	Initializer for the bias vector.

kernel_regularizer	Regularizer function applied to the kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.
activity_regularizer	Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint	Constraint function applied to the kernel matrix.
bias_constraint	Constraint function applied to the bias vector.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

4D tensor with shape: (batch, channels, rows, cols) if `data_format='channels_first'` or 4D tensor with shape: (batch, rows, cols, channels) if `data_format='channels_last'`.

Output shape

4D tensor with shape: (batch, filters, new_rows, new_cols) if `data_format='channels_first'` or 4D tensor with shape: (batch, new_rows, new_cols, filters) if `data_format='channels_last'`. `rows` and `cols` values might have changed due to padding.

References

- [A guide to convolution arithmetic for deep learning](#)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_conv_3d`*3D convolution layer (e.g. spatial convolution over volumes).*

Description

This layer creates a convolution kernel that is convolved with the layer input to produce a tensor of outputs. If `use_bias` is `TRUE`, a bias vector is created and added to the outputs. Finally, if `activation` is not `NULL`, it is applied to the outputs as well. When using this layer as the first layer in a model, provide the keyword argument `input_shape` (list of integers, does not include the sample axis), e.g. `input_shape=c(128L,128L,128L,3L)` for 128x128x128 volumes with a single channel, in `data_format="channels_last"`.

Usage

```
layer_conv_3d(
  object,
  filters,
  kernel_size,
  strides = c(1L, 1L, 1L),
  padding = "valid",
  data_format = NULL,
  dilation_rate = c(1L, 1L, 1L),
  groups = 1L,
  activation = NULL,
  use_bias = TRUE,
  kernel_initializer = "glorot_uniform",
  bias_initializer = "zeros",
  kernel_regularizer = NULL,
  bias_regularizer = NULL,
  activity_regularizer = NULL,
  kernel_constraint = NULL,
  bias_constraint = NULL,
  input_shape = NULL,
  batch_input_shape = NULL,
  batch_size = NULL,
  dtype = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned.

	<ul style="list-style-type: none">• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>filters</code>	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
<code>kernel_size</code>	An integer or list of 3 integers, specifying the depth, height, and width of the 3D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
<code>strides</code>	An integer or list of 3 integers, specifying the strides of the convolution along each spatial dimension. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
<code>padding</code>	one of "valid" or "same" (case-insensitive).
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/keras/keras.json</code> . If you never set it, then it will be "channels_last".
<code>dilation_rate</code>	an integer or list of 3 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any stride value $\neq 1$.
<code>groups</code>	A positive integer specifying the number of groups in which the input is split along the channel axis. Each group is convolved separately with <code>filters</code> / <code>groups</code> filters. The output is the concatenation of all the groups results along the channel axis. Input channels and <code>filters</code> must both be divisible by <code>groups</code> .
<code>activation</code>	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>kernel_initializer</code>	Initializer for the kernel weights matrix.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>kernel_regularizer</code>	Regularizer function applied to the kernel weights matrix.
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>kernel_constraint</code>	Constraint function applied to the kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.

input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

5D tensor with shape: (samples, channels, conv_dim1, conv_dim2, conv_dim3) if `data_format='channels_first'` or 5D tensor with shape: (samples, conv_dim1, conv_dim2, conv_dim3, channels) if `data_format='channels_last'`.

Output shape

5D tensor with shape: (samples, filters, new_conv_dim1, new_conv_dim2, new_conv_dim3) if `data_format='channels_first'` or 5D tensor with shape: (samples, new_conv_dim1, new_conv_dim2, new_conv_dim3, filters) if `data_format='channels_last'`. `new_conv_dim1`, `new_conv_dim2` and `new_conv_dim3` values might have changed due to padding.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_3d_transpose

Transposed 3D convolution layer (sometimes called Deconvolution).

Description

The need for transposed convolutions generally arises from the desire to use a transformation going in the opposite direction of a normal convolution, i.e., from something that has the shape of the output of some convolution to something that has the shape of its input while maintaining a connectivity pattern that is compatible with said convolution.

Usage

```
layer_conv_3d_transpose(  
    object,  
    filters,  
    kernel_size,  
    strides = c(1, 1, 1),  
    padding = "valid",  
    output_padding = NULL,  
    data_format = NULL,  
    dilation_rate = c(1L, 1L, 1L),  
    activation = NULL,  
    use_bias = TRUE,  
    kernel_initializer = "glorot_uniform",  
    bias_initializer = "zeros",  
    kernel_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    bias_constraint = NULL,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of 3 integers, specifying the depth, height, and width of the 3D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 3 integers, specifying the strides of the convolution along the depth, height and width.. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value != 1 is incompatible with specifying any <code>dilation_rate</code> value != 1.
padding	one of "valid" or "same" (case-insensitive).

<code>output_padding</code>	An integer or list of 3 integers, specifying the amount of padding along the depth, height, and width of the output tensor. Can be a single integer to specify the same value for all spatial dimensions. The amount of output padding along a given dimension must be lower than the stride along that same dimension. If set to <code>NULL</code> (default), the output shape is inferred.
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape <code>(batch, depth, height, width, channels)</code> while <code>channels_first</code> corresponds to inputs with shape <code>(batch, channels, depth, height, width)</code> . It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be <code>"channels_last"</code> .
<code>dilation_rate</code>	An integer or vector of 3 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions.
<code>activation</code>	Activation function to use. If you don't specify anything, no activation is applied (ie. <code>"linear"</code> activation: $a(x) = x$).
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>kernel_initializer</code>	Initializer for the kernel weights matrix.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>kernel_regularizer</code>	Regularizer function applied to the kernel weights matrix,
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its <code>"activation"</code>).
<code>kernel_constraint</code>	Constraint function applied to the kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Details

When using this layer as the first layer in a model, provide the keyword argument `input_shape` (list of integers, does not include the sample axis), e.g. `input_shape = list(128, 128, 128, 3)` for a 128x128x128 volume with 3 channels if `data_format="channels_last"`.

References

- [A guide to convolution arithmetic for deep learning](#)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_lstm_1d *1D Convolutional LSTM*

Description

1D Convolutional LSTM

Usage

```
layer_conv_lstm_1d(  
    object,  
    filters,  
    kernel_size,  
    strides = 1L,  
    padding = "valid",  
    data_format = NULL,  
    dilation_rate = 1L,  
    activation = "tanh",  
    recurrent_activation = "hard_sigmoid",  
    use_bias = TRUE,  
    kernel_initializer = "glorot_uniform",  
    recurrent_initializer = "orthogonal",  
    bias_initializer = "zeros",  
    unit_forget_bias = TRUE,  
    kernel_regularizer = NULL,  
    recurrent_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    recurrent_constraint = NULL,
```

```

bias_constraint = NULL,
return_sequences = FALSE,
return_state = FALSE,
go_backwards = FALSE,
stateful = FALSE,
dropout = 0,
recurrent_dropout = 0,
...
)

```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>filters</code>	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
<code>kernel_size</code>	An integer or list of n integers, specifying the dimensions of the convolution window.
<code>strides</code>	An integer or list of n integers, specifying the strides of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
<code>padding</code>	One of "valid" or "same" (case-insensitive). "valid" means no padding. "same" results in padding evenly to the left/right or up/down of the input such that output has the same height/width dimension as the input.
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, time, ..., channels) while <code>channels_first</code> corresponds to inputs with shape (batch, time, channels, ...). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
<code>dilation_rate</code>	An integer or list of n integers, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any <code>strides</code> value $\neq 1$.
<code>activation</code>	Activation function to use. By default hyperbolic tangent activation function is applied (<code>tanh(x)</code>).
<code>recurrent_activation</code>	Activation function to use for the recurrent step.
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>kernel_initializer</code>	Initializer for the kernel weights matrix, used for the linear transformation of the inputs.

```
recurrent_initializer
    Initializer for the recurrent_kernel weights matrix, used for the linear trans-
    formation of the recurrent state.
bias_initializer
    Initializer for the bias vector.
unit_forget_bias
    Boolean. If TRUE, add 1 to the bias of the forget gate at initialization. Use
    in combination with bias_initializer="zeros". This is recommended in
    Jozefowicz et al., 2015
kernel_regularizer
    Regularizer function applied to the kernel weights matrix.
recurrent_regularizer
    Regularizer function applied to the recurrent_kernel weights matrix.
bias_regularizer
    Regularizer function applied to the bias vector.
activity_regularizer
    Regularizer function applied to.
kernel_constraint
    Constraint function applied to the kernel weights matrix.
recurrent_constraint
    Constraint function applied to the recurrent_kernel weights matrix.
bias_constraint
    Constraint function applied to the bias vector.
return_sequences
    Boolean. Whether to return the last output in the output sequence, or the full
    sequence. (default FALSE)
return_state
    Boolean. Whether to return the last state in addition to the output. (default
    FALSE)
go_backwards
    Boolean (default FALSE). If TRUE, process the input sequence backwards.
stateful
    Boolean (default FALSE). If TRUE, the last state for each sample at index i in a
    batch will be used as initial state for the sample of index i in the following batch.
dropout
    Float between 0 and 1. Fraction of the units to drop for the linear transformation
    of the inputs.
recurrent_dropout
    Float between 0 and 1. Fraction of the units to drop for the linear transformation
    of the recurrent state.
...
    standard layer arguments.
```

Details

Similar to an LSTM layer, but the input transformations and recurrent transformations are both convolutional.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/ConvLSTM1D

layer_conv_lstm_2d *Convolutional LSTM.*

Description

It is similar to an LSTM layer, but the input transformations and recurrent transformations are both convolutional.

Usage

```
layer_conv_lstm_2d(  
  object,  
  filters,  
  kernel_size,  
  strides = c(1L, 1L),  
  padding = "valid",  
  data_format = NULL,  
  dilation_rate = c(1L, 1L),  
  activation = "tanh",  
  recurrent_activation = "hard_sigmoid",  
  use_bias = TRUE,  
  kernel_initializer = "glorot_uniform",  
  recurrent_initializer = "orthogonal",  
  bias_initializer = "zeros",  
  unit_forget_bias = TRUE,  
  kernel_regularizer = NULL,  
  recurrent_regularizer = NULL,  
  bias_regularizer = NULL,  
  activity_regularizer = NULL,  
  kernel_constraint = NULL,  
  recurrent_constraint = NULL,  
  bias_constraint = NULL,  
  return_sequences = FALSE,  
  return_state = FALSE,  
  go_backwards = FALSE,  
  stateful = FALSE,  
  dropout = 0,  
  recurrent_dropout = 0,  
  batch_size = NULL,  
  name = NULL,  
  trainable = NULL,  
  weights = NULL,  
  input_shape = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of n integers, specifying the dimensions of the convolution window.
strides	An integer or list of n integers, specifying the strides of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, time, ..., channels) while <code>channels_first</code> corresponds to inputs with shape (batch, time, channels, ...). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	An integer or list of n integers, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any <code>strides</code> value $\neq 1$.
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
recurrent_activation	Activation function to use for the recurrent step.
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix, used for the linear transformation of the inputs..
recurrent_initializer	Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state..
bias_initializer	Initializer for the bias vector.
unit_forget_bias	Boolean. If TRUE, add 1 to the bias of the forget gate at initialization. Use in combination with <code>bias_initializer="zeros"</code> . This is recommended in Jozefowicz et al.
kernel_regularizer	Regularizer function applied to the kernel weights matrix.
recurrent_regularizer	Regularizer function applied to the recurrent_kernel weights matrix.

<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>kernel_constraint</code>	Constraint function applied to the kernel weights matrix.
<code>recurrent_constraint</code>	Constraint function applied to the recurrent_kernel weights matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>return_sequences</code>	Boolean. Whether to return the last output in the output sequence, or the full sequence.
<code>return_state</code>	Boolean. Whether to return the last state in addition to the output.
<code>go_backwards</code>	Boolean (default FALSE). If TRUE, process the input sequence backwards.
<code>stateful</code>	Boolean (default FALSE). If TRUE, the last state for each sample at index i in a batch will be used as initial state for the sample of index i in the following batch.
<code>dropout</code>	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs.
<code>recurrent_dropout</code>	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state.
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.

Input shape

- if `data_format='channels_first'` 5D tensor with shape: (samples, time, channels, rows, cols)
 - if `data_format='channels_last'` 5D tensor with shape: (samples, time, rows, cols, channels)

References

- [Convolutional LSTM Network: A Machine Learning Approach for Precipitation Nowcasting](#)
The current implementation does not include the feedback loop on the cells output

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_conv_lstm_3d *3D Convolutional LSTM*

Description

3D Convolutional LSTM

Usage

```
layer_conv_lstm_3d(  
  object,  
  filters,  
  kernel_size,  
  strides = c(1L, 1L, 1L),  
  padding = "valid",  
  data_format = NULL,  
  dilation_rate = c(1L, 1L, 1L),  
  activation = "tanh",  
  recurrent_activation = "hard_sigmoid",  
  use_bias = TRUE,  
  kernel_initializer = "glorot_uniform",  
  recurrent_initializer = "orthogonal",  
  bias_initializer = "zeros",  
  unit_forget_bias = TRUE,  
  kernel_regularizer = NULL,  
  recurrent_regularizer = NULL,  
  bias_regularizer = NULL,  
  activity_regularizer = NULL,  
  kernel_constraint = NULL,  
  recurrent_constraint = NULL,  
  bias_constraint = NULL,  
  return_sequences = FALSE,  
  return_state = FALSE,  
  go_backwards = FALSE,  
  stateful = FALSE,  
  dropout = 0,  
  recurrent_dropout = 0,  
  ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of n integers, specifying the dimensions of the convolution window.
strides	An integer or list of n integers, specifying the strides of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	One of "valid" or "same" (case-insensitive). "valid" means no padding. "same" results in padding evenly to the left/right or up/down of the input such that output has the same height/width dimension as the input.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, time, ..., channels) while <code>channels_first</code> corresponds to inputs with shape (batch, time, channels, ...). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	An integer or list of n integers, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any <code>strides</code> value $\neq 1$.
activation	Activation function to use. By default hyperbolic tangent activation function is applied (<code>tanh(x)</code>).
recurrent_activation	Activation function to use for the recurrent step.
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix, used for the linear transformation of the inputs.
recurrent_initializer	Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state.
bias_initializer	Initializer for the bias vector.
unit_forget_bias	Boolean. If TRUE, add 1 to the bias of the forget gate at initialization. Use in combination with <code>bias_initializer="zeros"</code> . This is recommended in Jozefowicz et al., 2015
kernel_regularizer	Regularizer function applied to the kernel weights matrix.

recurrent_regularizer	Regularizer function applied to the recurrent_kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.
activity_regularizer	Regularizer function applied to.
kernel_constraint	Constraint function applied to the kernel weights matrix.
recurrent_constraint	Constraint function applied to the recurrent_kernel weights matrix.
bias_constraint	Constraint function applied to the bias vector.
return_sequences	Boolean. Whether to return the last output in the output sequence, or the full sequence. (default FALSE)
return_state	Boolean. Whether to return the last state in addition to the output. (default FALSE)
go_backwards	Boolean (default FALSE). If TRUE, process the input sequence backwards.
stateful	Boolean (default FALSE). If TRUE, the last state for each sample at index i in a batch will be used as initial state for the sample of index i in the following batch.
dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs.
recurrent_dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state.
...	standard layer arguments.

Details

Similar to an LSTM layer, but the input transformations and recurrent transformations are both convolutional.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/ConvLSTM3D

layer_cropping_1d *Cropping layer for 1D input (e.g. temporal sequence).*

Description

It crops along the time dimension (axis 1).

Usage

```
layer_cropping_1d(
  object,
  cropping = c(1L, 1L),
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
cropping	int or list of int (length 2) How many units should be trimmed off at the beginning and end of the cropping dimension (axis 1). If a single int is provided, the same value will be used for both.
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape (batch, axis_to_crop, features)

Output shape

3D tensor with shape (batch, cropped_axis, features)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_cropping_2d *Cropping layer for 2D input (e.g. picture).*

Description

It crops along spatial dimensions, i.e. width and height.

Usage

```
layer_cropping_2d(  
    object,  
    cropping = list(c(0L, 0L), c(0L, 0L)),  
    data_format = NULL,  
    batch_size = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
cropping	int, or list of 2 ints, or list of 2 lists of 2 ints. <ul style="list-style-type: none">• If int: the same symmetric cropping is applied to width and height.• If list of 2 ints: interpreted as two different symmetric cropping values for height and width: (<code>symmetric_height_crop</code>, <code>symmetric_width_crop</code>).• If list of 2 lists of 2 ints: interpreted as <code>((top_crop, bottom_crop), (left_crop, right_crop))</code>
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, rows, cols, channels)
- If `data_format` is "channels_first": (batch, channels, rows, cols)

Output shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, cropped_rows, cropped_cols, channels)
- If `data_format` is "channels_first": (batch, channels, cropped_rows, cropped_cols)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_cropping_3d`

Cropping layer for 3D data (e.g. spatial or spatio-temporal).

Description

Cropping layer for 3D data (e.g. spatial or spatio-temporal).

Usage

```
layer_cropping_3d(
  object,
  cropping = list(c(1L, 1L), c(1L, 1L), c(1L, 1L)),
  data_format = NULL,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned.

	<ul style="list-style-type: none"> • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>cropping</code>	int, or list of 3 ints, or list of 3 lists of 2 ints. <ul style="list-style-type: none"> • If int: the same symmetric cropping is applied to depth, height, and width. • If list of 3 ints: interpreted as two different symmetric cropping values for depth, height, and width: (<code>symmetric_dim1_crop</code>, <code>symmetric_dim2_crop</code>, <code>symmetric_dim3_crop</code>). • If list of 3 list of 2 ints: interpreted as ((<code>left_dim1_crop</code>, <code>right_dim1_crop</code>), (<code>left_dim2_crop</code>, <code>right_dim2_crop</code>), (<code>left_dim3_crop</code>, <code>right_dim3_crop</code>)).
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (<code>batch</code> , <code>spatial_dim1</code> , <code>spatial_dim2</code> , <code>spatial_dim3</code> , <code>channels</code>) while <code>channels_first</code> corresponds to inputs with shape (<code>batch</code> , <code>channels</code> , <code>spatial_dim1</code> , <code>spatial_dim2</code> , <code>spatial_dim3</code>). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be <code>"channels_last"</code> .
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

5D tensor with shape:

- If `data_format` is `"channels_last"`: (`batch`, `first_axis_to_crop`, `second_axis_to_crop`, `third_axis_to_crop`, `depth`)
- If `data_format` is `"channels_first"`: (`batch`, `depth`, `first_axis_to_crop`, `second_axis_to_crop`, `third_axis_to_crop`)

Output shape

5D tensor with shape:

- If `data_format` is `"channels_last"`: (`batch`, `first_cropped_axis`, `second_cropped_axis`, `third_cropped_axis`, `depth`)
- If `data_format` is `"channels_first"`: (`batch`, `depth`, `first_cropped_axis`, `second_cropped_axis`, `third_cropped_axis`)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_dense*Add a densely-connected NN layer to an output*

Description

Implements the operation: `output = activation(dot(input,kernel) + bias)` where `activation` is the element-wise activation function passed as the `activation` argument, `kernel` is a weights matrix created by the layer, and `bias` is a bias vector created by the layer (only applicable if `use_bias` is `TRUE`). Note: if the input to the layer has a rank greater than 2, then it is flattened prior to the initial dot product with `kernel`.

Usage

```
layer_dense(
  object,
  units,
  activation = NULL,
  use_bias = TRUE,
  kernel_initializer = "glorot_uniform",
  bias_initializer = "zeros",
  kernel_regularizer = NULL,
  bias_regularizer = NULL,
  activity_regularizer = NULL,
  kernel_constraint = NULL,
  bias_constraint = NULL,
  input_shape = NULL,
  batch_input_shape = NULL,
  batch_size = NULL,
  dtype = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>units</code>	Positive integer, dimensionality of the output space.
<code>activation</code>	Name of activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).

use_bias	Whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix.
bias_initializer	Initializer for the bias vector.
kernel_regularizer	Regularizer function applied to the kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.
activity_regularizer	Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint	Constraint function applied to the kernel weights matrix.
bias_constraint	Constraint function applied to the bias vector.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input and Output Shapes

Input shape: nD tensor with shape: (batch_size, ..., input_dim). The most common situation would be a 2D input with shape (batch_size, input_dim).

Output shape: nD tensor with shape: (batch_size, ..., units). For instance, for a 2D input with shape (batch_size, input_dim), the output would have shape (batch_size, unit).

See Also

Other core layers: `layer_activation()`, `layer_activity_regularization()`, `layer_attention()`, `layer_dense_features()`, `layer_dropout()`, `layer_flatten()`, `layer_input()`, `layer_lambda()`, `layer_masking()`, `layer_permute()`, `layer_repeat_vector()`, `layer_reshape()`

layer_dense_features *Constructs a DenseFeatures.*

Description

A layer that produces a dense Tensor based on given feature_columns.

Usage

```
layer_dense_features(
    object,
    feature_columns,
    name = NULL,
    trainable = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by layer_input()). The return value depends on object. If object is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from layer_instance(object) is returned.
feature_columns	An iterable containing the FeatureColumns to use as inputs to your model. All items should be instances of classes derived from DenseColumn such as numeric_column, embedding_column, bucketized_column, indicator_column. If you have categorical features, you can wrap them with an embedding_column or indicator_column. See <code>tfestimators::feature_columns()</code> .
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10,32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL,32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.

batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (float32, float64, int32...)
weights	Initial weights for layer.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

layer_depthwise_conv_1d

Depthwise 1D convolution

Description

Depthwise 1D convolution

Usage

```
layer_depthwise_conv_1d(  
  object,  
  kernel_size,  
  strides = 1L,  
  padding = "valid",  
  depth_multiplier = 1L,  
  data_format = NULL,  
  dilation_rate = 1L,  
  activation = NULL,  
  use_bias = TRUE,  
  depthwise_initializer = "glorot_uniform",  
  bias_initializer = "zeros",  
  depthwise_regularizer = NULL,  
  bias_regularizer = NULL,  
  activity_regularizer = NULL,  
  depthwise_constraint = NULL,  
  bias_constraint = NULL,  
  ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.

	<ul style="list-style-type: none"> • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>kernel_size</code>	An integer, specifying the height and width of the 1D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
<code>strides</code>	An integer, specifying the strides of the convolution along the height and width. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
<code>padding</code>	one of 'valid' or 'same' (case-insensitive). "valid" means no padding. "same" results in padding with zeros evenly to the left/right or up/down of the input such that output has the same height/width dimension as the input.
<code>depth_multiplier</code>	The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to <code>filters_in * depth_multiplier</code> .
<code>data_format</code>	A string, one of "channels_last" (default) or "channels_first". The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch_size, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch_size, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be 'channels_last'.
<code>dilation_rate</code>	A single integer, specifying the dilation rate to use for dilated convolution. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any stride value $\neq 1$.
<code>activation</code>	Activation function to use. If you don't specify anything, no activation is applied (see <code>?activation_relu</code>).
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>depthwise_initializer</code>	Initializer for the depthwise kernel matrix (see initializer_glorot_uniform). If NULL, the default initializer ("glorot_uniform") will be used.
<code>bias_initializer</code>	Initializer for the bias vector (see <code>keras.initializers</code>). If NULL, the default initializer ('zeros') will be used.
<code>depthwise_regularizer</code>	Regularizer function applied to the depthwise kernel matrix (see regularizer_l1()).
<code>bias_regularizer</code>	Regularizer function applied to the bias vector (see regularizer_l1()).
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its 'activation') (see regularizer_l1()).
<code>depthwise_constraint</code>	Constraint function applied to the depthwise kernel matrix (see constraint_maxnorm()).
<code>bias_constraint</code>	Constraint function applied to the bias vector (see constraint_maxnorm()).
...	standard layer arguments.

Details

Depthwise convolution is a type of convolution in which each input channel is convolved with a different kernel (called a depthwise kernel). You can understand depthwise convolution as the first step in a depthwise separable convolution.

It is implemented via the following steps:

- Split the input into individual channels.
- Convolve each channel with an individual depthwise kernel with `depth_multiplier` output channels.
- Concatenate the convolved outputs along the channels axis.

Unlike a regular 1D convolution, depthwise convolution does not mix information across different input channels.

The `depth_multiplier` argument determines how many filter are applied to one input channel. As such, it controls the amount of output channels that are generated per input channel in the depthwise step.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/DepthwiseConv1D

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_depthwise_conv_2d

Depthwise separable 2D convolution.

Description

Depthwise Separable convolutions consists in performing just the first step in a depthwise spatial convolution (which acts on each input channel separately). The `depth_multiplier` argument controls how many output channels are generated per input channel in the depthwise step.

Usage

```
layer_depthwise_conv_2d(  
  object,  
  kernel_size,  
  strides = c(1, 1),  
  padding = "valid",  
  depth_multiplier = 1,  
  data_format = NULL,  
  dilation_rate = c(1, 1),
```

```

activation = NULL,
use_bias = TRUE,
depthwise_initializer = "glorot_uniform",
bias_initializer = "zeros",
depthwise_regularizer = NULL,
bias_regularizer = NULL,
activity_regularizer = NULL,
depthwise_constraint = NULL,
bias_constraint = NULL,
input_shape = NULL,
batch_input_shape = NULL,
batch_size = NULL,
dtype = NULL,
name = NULL,
trainable = NULL,
weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	one of "valid" or "same" (case-insensitive).
depth_multiplier	The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to <code>filters_in * depth_multiplier</code> .
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	an integer or list of 2 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial di-

	mensions. Currently, specifying any <code>dilation_rate</code> value != 1 is incompatible with specifying any <code>stride</code> value != 1.
<code>activation</code>	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
<code>use_bias</code>	Boolean, whether the layer uses a bias vector.
<code>depthwise_initializer</code>	Initializer for the depthwise kernel matrix.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>depthwise_regularizer</code>	Regularizer function applied to the depthwise kernel matrix.
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>depthwise_constraint</code>	Constraint function applied to the depthwise kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_discretization` *A preprocessing layer which buckets continuous features by ranges.*

Description

A preprocessing layer which buckets continuous features by ranges.

Usage

```
layer_discretization(  
    object,  
    bin_boundaries = NULL,  
    num_bins = NULL,  
    epsilon = 0.01,  
    ...  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>bin_boundaries</code>	A list of bin boundaries. The leftmost and rightmost bins will always extend to <code>-Inf</code> and <code>Inf</code> , so <code>bin_boundaries = c(0., 1., 2.)</code> generates bins $(-\text{Inf}, 0.)$, $[0., 1.)$, $[1., 2.)$, and $[2., +\text{Inf})$. If this option is set, <code>adapt</code> should not be called.
<code>num_bins</code>	The integer number of bins to compute. If this option is set, <code>adapt</code> should be called to learn the bin boundaries.
<code>epsilon</code>	Error tolerance, typically a small fraction close to zero (e.g. 0.01). Higher values of <code>epsilon</code> increase the quantile approximation, and hence result in more unequal buckets, but could improve performance and resource consumption.
...	standard layer arguments.

Details

This layer will place each element of its input data into one of several contiguous ranges and output an integer index indicating which range each element was placed in.

Input shape: Any `tf.Tensor` or `tf.RaggedTensor` of dimension 2 or higher.

Output shape: Same as input shape.

See Also

- [adapt\(\)](#)
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Discretization
- https://keras.io/api/layers/preprocessing_layers/numerical/discretization

Other numerical features preprocessing layers: [layer_normalization\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

layer_dot

Layer that computes a dot product between samples in two tensors.

Description

Layer that computes a dot product between samples in two tensors.

Usage

```
layer_dot(inputs, axes, normalize = FALSE, ...)
```

Arguments

inputs	A list of input tensors (at least 2). Can be missing.
axes	Integer or list of integers, axis or axes along which to take the dot product.
normalize	Whether to L2-normalize samples along the dot product axis before taking the dot product. If set to TRUE, then the output of the dot product is the cosine proximity between the two samples.
...	Standard layer arguments (must be named).

Value

If inputs is supplied: A tensor, the dot product of the samples from the inputs. If inputs is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/dot
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Dot
- https://keras.io/api/layers/merging_layers/dot/

Other merge layers: [layer_average\(\)](#), [layer_concatenate\(\)](#), [layer_maximum\(\)](#), [layer_minimum\(\)](#), [layer_multiply\(\)](#), [layer_subtract\(\)](#)

layer_dropout	<i>Applies Dropout to the input.</i>
---------------	--------------------------------------

Description

Dropout consists in randomly setting a fraction `rate` of input units to 0 at each update during training time, which helps prevent overfitting.

Usage

```
layer_dropout(
  object,
  rate,
  noise_shape = NULL,
  seed = NULL,
  input_shape = NULL,
  batch_input_shape = NULL,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>rate</code>	float between 0 and 1. Fraction of the input units to drop.
<code>noise_shape</code>	1D integer tensor representing the shape of the binary dropout mask that will be multiplied with the input. For instance, if your inputs have shape (batch_size, timesteps, features) and you want the dropout mask to be the same for all timesteps, you can use <code>noise_shape=c(batch_size, 1, features)</code> .
<code>seed</code>	integer to use as random seed.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer

name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

Other dropout layers: [layer_spatial_dropout_1d\(\)](#), [layer_spatial_dropout_2d\(\)](#), [layer_spatial_dropout_3d\(\)](#)

layer_embedding	<i>Turns positive integers (indexes) into dense vectors of fixed size.</i>
-----------------	----------------------------------------------------------------------------

Description

For example, `list(4L, 20L) -> list(c(0.25, 0.1), c(0.6, -0.2))` This layer can only be used as the first layer in a model.

Usage

```
layer_embedding(
  object,
  input_dim,
  output_dim,
  embeddings_initializer = "uniform",
  embeddings_regularizer = NULL,
  activity_regularizer = NULL,
  embeddings_constraint = NULL,
  mask_zero = FALSE,
  input_length = NULL,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or NULL, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
--------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

input_dim	int > 0. Size of the vocabulary, i.e. maximum integer index + 1.
output_dim	int ≥ 0 . Dimension of the dense embedding.
embeddings_initializer	Initializer for the embeddings matrix.
embeddings_regularizer	Regularizer function applied to the embeddings matrix.
activity_regularizer	activity_regularizer
embeddings_constraint	Constraint function applied to the embeddings matrix.
mask_zero	Whether or not the input value 0 is a special "padding" value that should be masked out. This is useful when using recurrent layers, which may take variable length inputs. If this is TRUE then all subsequent layers in the model need to support masking or an exception will be raised. If mask_zero is set to TRUE, as a consequence, index 0 cannot be used in the vocabulary (input_dim should equal size of vocabulary + 1).
input_length	Length of input sequences, when it is constant. This argument is required if you are going to connect Flatten then Dense layers upstream (without it, the shape of the dense outputs cannot be computed).
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

2D tensor with shape: (batch_size, sequence_length).

Output shape

3D tensor with shape: (batch_size, sequence_length, output_dim).

References

- [A Theoretically Grounded Application of Dropout in Recurrent Neural Networks](#)

layer_flatten	<i>Flattens an input</i>
---------------	--------------------------

Description

Flatten a given input, does not affect the batch size.

Usage

```
layer_flatten(  
    object,  
    data_format = NULL,  
    input_shape = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none">missing or <code>NULL</code>, the Layer instance is returned.a Sequential model, the model with an additional layer is returned.a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
data_format	A string. one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. The purpose of this argument is to preserve weight ordering when switching a model from one data format to another. <code>channels_last</code> corresponds to inputs with shape (batch, ..., channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, ...). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

layer_gaussian_dropout

Apply multiplicative 1-centered Gaussian noise.

Description

As it is a regularization layer, it is only active at training time.

Usage

```
layer_gaussian_dropout(
    object,
    rate,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
rate	float, drop probability (as with Dropout). The multiplicative noise will have standard deviation $\sqrt{\text{rate} / (1 - \text{rate})}$.
input_shape	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer

dtype	The data type expected by the input, as a string (float32, float64, int32...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Same shape as input.

References

- Dropout: A Simple Way to Prevent Neural Networks from Overfitting Srivastava, Hinton, et al. 2014

See Also

Other noise layers: `layer_alpha_dropout()`, `layer_gaussian_noise()`

`layer_gaussian_noise` *Apply additive zero-centered Gaussian noise.*

Description

This is useful to mitigate overfitting (you could see it as a form of random data augmentation). Gaussian Noise (GS) is a natural choice as corruption process for real valued inputs. As it is a regularization layer, it is only active at training time.

Usage

```
layer_gaussian_noise(  
    object,  
    stddev,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>stddev</code>	float, standard deviation of the noise distribution.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32...</code>)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Same shape as input.

See Also

Other noise layers: [layer_alpha_dropout\(\)](#), [layer_gaussian_dropout\(\)](#)

`layer_global_average_pooling_1d`

Global average pooling operation for temporal data.

Description

Global average pooling operation for temporal data.

Usage

```
layer_global_average_pooling_1d(  
    object,  
    data_format = "channels_last",  
    keepdims = FALSE,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
data_format	One of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs.
keepdims	A boolean, whether to keep the spatial dimensions or not. If <code>keepdims</code> is FALSE (default), the rank of the tensor is reduced for spatial dimensions. If <code>keepdims</code> is TRUE, the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

3D tensor with shape: (batch_size, steps, features).

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_global_average_pooling_2d

Global average pooling operation for spatial data.

Description

Global average pooling operation for spatial data.

Usage

```
layer_global_average_pooling_2d(  
    object,  
    data_format = NULL,  
    keepdims = FALSE,  
    ...  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
<code>keepdims</code>	A boolean, whether to keep the spatial dimensions or not. If <code>keepdims</code> is <code>FALSE</code> (default), the rank of the tensor is reduced for spatial dimensions. If <code>keepdims</code> is <code>TRUE</code> , the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

- If `data_format='channels_last'`: 4D tensor with shape: (batch_size, rows, cols, channels)
- If `data_format='channels_first'`: 4D tensor with shape: (batch_size, channels, rows, cols)

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_global_average_pooling_3d

Global Average pooling operation for 3D data.

Description

Global Average pooling operation for 3D data.

Usage

```
layer_global_average_pooling_3d(  
    object,  
    data_format = NULL,  
    keepdims = FALSE,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
keepdims	A boolean, whether to keep the spatial dimensions or not. If <code>keepdims</code> is FALSE (default), the rank of the tensor is reduced for spatial dimensions. If <code>keepdims</code> is TRUE, the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, spatial_dim1, spatial_dim2, spatial_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, spatial_dim1, spatial_dim2, spatial_dim3)

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_global_max_pooling_1d

Global max pooling operation for temporal data.

Description

Global max pooling operation for temporal data.

Usage

```
layer_global_max_pooling_1d(
    object,
    data_format = "channels_last",
    keepdims = FALSE,
    ...
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>data_format</code>	One of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs.

keepdims	A boolean, whether to keep the spatial dimensions or not. If <code>keepdims</code> is <code>False</code> (default), the rank of the tensor is reduced for spatial dimensions. If <code>keepdims</code> is <code>True</code> , the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

3D tensor with shape: (batch_size, steps, features).

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: `layer_average_pooling_1d()`, `layer_average_pooling_2d()`, `layer_average_pooling_3d()`, `layer_global_average_pooling_1d()`, `layer_global_average_pooling_2d()`, `layer_global_average_pooling_3d()`, `layer_global_max_pooling_2d()`, `layer_global_max_pooling_3d()`, `layer_max_pooling_1d()`, `layer_max_pooling_2d()`, `layer_max_pooling_3d()`

layer_global_max_pooling_2d

Global max pooling operation for spatial data.

Description

Global max pooling operation for spatial data.

Usage

```
layer_global_max_pooling_2d(object, data_format = NULL, keepdims = FALSE, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".

keepdims	A boolean, whether to keep the spatial dimensions or not. If <code>keepdims</code> is <code>False</code> (default), the rank of the tensor is reduced for spatial dimensions. If <code>keepdims</code> is <code>True</code> , the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

- If `data_format='channels_last'`: 4D tensor with shape: (batch_size, rows, cols, channels)
- If `data_format='channels_first'`: 4D tensor with shape: (batch_size, channels, rows, cols)

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

layer_global_max_pooling_3d

Global Max pooling operation for 3D data.

Description

Global Max pooling operation for 3D data.

Usage

```
layer_global_max_pooling_3d(object, data_format = NULL, keepdims = FALSE, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
--------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

data_format	A string, one of channels_last (default) or channels_first. The ordering of the dimensions in the inputs. channels_last corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while channels_first corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the image_data_format value found in your Keras config file at <code>~/keras/keras.json</code> . If you never set it, then it will be "channels_last".
keepdims	A boolean, whether to keep the spatial dimensions or not. If keepdims is FALSE (default), the rank of the tensor is reduced for spatial dimensions. If keepdims is TRUE, the spatial dimensions are retained with length 1. The behavior is the same as for <code>tf.reduce_mean</code> or <code>np.mean</code> .
...	standard layer arguments.

Input shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, spatial_dim1, spatial_dim2, spatial_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, spatial_dim1, spatial_dim2, spatial_dim3)

Output shape

2D tensor with shape: (batch_size, channels)

See Also

Other pooling layers: `layer_average_pooling_1d()`, `layer_average_pooling_2d()`, `layer_average_pooling_3d()`, `layer_global_average_pooling_1d()`, `layer_global_average_pooling_2d()`, `layer_global_average_pooling_3d()`, `layer_global_max_pooling_1d()`, `layer_global_max_pooling_2d()`, `layer_max_pooling_1d()`, `layer_max_pooling_2d()`, `layer_max_pooling_3d()`

Description

There are two variants. The default one is based on 1406.1078v3 and has reset gate applied to hidden state before matrix multiplication. The other one is based on original 1406.1078v1 and has the order reversed.

Usage

```
layer_gru(
    object,
    units,
    activation = "tanh",
    recurrent_activation = "sigmoid",
```

```

use_bias = TRUE,
return_sequences = FALSE,
return_state = FALSE,
go_backwards = FALSE,
stateful = FALSE,
unroll = FALSE,
time_major = FALSE,
reset_after = TRUE,
kernel_initializer = "glorot_uniform",
recurrent_initializer = "orthogonal",
bias_initializer = "zeros",
kernel_regularizer = NULL,
recurrent_regularizer = NULL,
bias_regularizer = NULL,
activity_regularizer = NULL,
kernel_constraint = NULL,
recurrent_constraint = NULL,
bias_constraint = NULL,
dropout = 0,
recurrent_dropout = 0,
...
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
units	Positive integer, dimensionality of the output space.
activation	Activation function to use. Default: hyperbolic tangent (<code>tanh</code>). If you pass <code>NULL</code> , no activation is applied (ie. "linear" activation: $a(x) = x$).
recurrent_activation	Activation function to use for the recurrent step.
use_bias	Boolean, whether the layer uses a bias vector.
return_sequences	Boolean. Whether to return the last output in the output sequence, or the full sequence.
return_state	Boolean (default <code>FALSE</code>). Whether to return the last state in addition to the output.
go_backwards	Boolean (default <code>FALSE</code>). If <code>TRUE</code> , process the input sequence backwards and return the reversed sequence.
stateful	Boolean (default <code>FALSE</code>). If <code>TRUE</code> , the last state for each sample at index i in a batch will be used as initial state for the sample of index i in the following batch.

<code>unroll</code>	Boolean (default FALSE). If TRUE, the network will be unrolled, else a symbolic loop will be used. Unrolling can speed-up a RNN, although it tends to be more memory-intensive. Unrolling is only suitable for short sequences.
<code>time_major</code>	If True, the inputs and outputs will be in shape [timesteps, batch, feature], whereas in the False case, it will be [batch, timesteps, feature]. Using <code>time_major</code> = TRUE is a bit more efficient because it avoids transposes at the beginning and end of the RNN calculation. However, most TensorFlow data is batch-major, so by default this function accepts input and emits output in batch-major form.
<code>reset_after</code>	GRU convention (whether to apply reset gate after or before matrix multiplication). FALSE = "before" (default), TRUE = "after" (CuDNN compatible).
<code>kernel_initializer</code>	Initializer for the kernel weights matrix, used for the linear transformation of the inputs.
<code>recurrent_initializer</code>	Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>kernel_regularizer</code>	Regularizer function applied to the kernel weights matrix.
<code>recurrent_regularizer</code>	Regularizer function applied to the recurrent_kernel weights matrix.
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>kernel_constraint</code>	Constraint function applied to the kernel weights matrix.
<code>recurrent_constraint</code>	Constraint function applied to the recurrent_kernel weights matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>dropout</code>	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs.
<code>recurrent_dropout</code>	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state.
<code>...</code>	Standard Layer args.

Details

The second variant is compatible with CuDNNGRU (GPU-only) and allows inference on CPU. Thus it has separate biases for `kernel` and `recurrent_kernel`. Use `reset_after` = TRUE and `recurrent_activation` = "sigmoid".

Input shapes

N-D tensor with shape (batch_size, timesteps, ...), or (timesteps, batch_size, ...) when time_major = TRUE.

Output shape

- if return_state: a list of tensors. The first tensor is the output. The remaining tensors are the last states, each with shape (batch_size, state_size), where state_size could be a high dimension tensor shape.
- if return_sequences: N-D tensor with shape [batch_size, timesteps, output_size], where output_size could be a high dimension tensor shape, or [timesteps, batch_size, output_size] when time_major is TRUE
- else, N-D tensor with shape [batch_size, output_size], where output_size could be a high dimension tensor shape.

Masking

This layer supports masking for input data with a variable number of timesteps. To introduce masks to your data, use [layer_embedding\(\)](#) with the mask_zero parameter set to TRUE.

Statefulness in RNNs

You can set RNN layers to be 'stateful', which means that the states computed for the samples in one batch will be reused as initial states for the samples in the next batch. This assumes a one-to-one mapping between samples in different successive batches.

For intuition behind statefulness, there is a helpful blog post here: <https://philipperemy.github.io/keras-stateful-lstm/>

To enable statefulness:

- Specify stateful = TRUE in the layer constructor.
- Specify a fixed batch size for your model. For sequential models, pass batch_input_shape = list(...) to the first layer in your model. For functional models with 1 or more Input layers, pass batch_shape = list(...) to all the first layers in your model. This is the expected shape of your inputs *including the batch size*. It should be a list of integers, e.g. list(32, 10, 100). For dimensions which can vary (are not known ahead of time), use NULL in place of an integer, e.g. list(32, NULL, NULL).
- Specify shuffle = FALSE when calling fit().

To reset the states of your model, call `layer$reset_states()` on either a specific layer, or on your entire model.

Initial State of RNNs

You can specify the initial state of RNN layers symbolically by calling them with the keyword argument `initial_state`. The value of `initial_state` should be a tensor or list of tensors representing the initial state of the RNN layer.

You can specify the initial state of RNN layers numerically by calling `reset_states` with the named argument `states`. The value of `states` should be an array or list of arrays representing the initial state of the RNN layer.

Passing external constants to RNNs

You can pass "external" constants to the cell using the `constants` named argument of `RNN$__call__` (as well as `RNN$call`) method. This requires that the `cell$call` method accepts the same keyword argument `constants`. Such constants can be used to condition the cell transformation on additional static inputs (not changing over time), a.k.a. an attention mechanism.

References

- [Learning Phrase Representations using RNN Encoder-Decoder for Statistical Machine Translation](#)
- [On the Properties of Neural Machine Translation: Encoder-Decoder Approaches](#)
- [Empirical Evaluation of Gated Recurrent Neural Networks on Sequence Modeling](#)
- [A Theoretically Grounded Application of Dropout in Recurrent Neural Networks](#)

See Also

- <https://www.tensorflow.org/guide/keras/rnn>

Other recurrent layers: `layer_cudnn_gru()`, `layer_cudnn_lstm()`, `layer_lstm()`, `layer_rnn()`, `layer_simple_rnn()`

`layer_gru_cell` *Cell class for the GRU layer*

Description

Cell class for the GRU layer

Usage

```
layer_gru_cell(  
  units,  
  activation = "tanh",  
  recurrent_activation = "sigmoid",  
  use_bias = TRUE,  
  kernel_initializer = "glorot_uniform",  
  recurrent_initializer = "orthogonal",  
  bias_initializer = "zeros",  
  kernel_regularizer = NULL,  
  recurrent_regularizer = NULL,  
  bias_regularizer = NULL,  
  kernel_constraint = NULL,  
  recurrent_constraint = NULL,  
  bias_constraint = NULL,  
  dropout = 0,  
  recurrent_dropout = 0,  
  reset_after = TRUE,
```

...
)

Arguments

units	Positive integer, dimensionality of the output space.
activation	Activation function to use. Default: hyperbolic tangent (tanh). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).
recurrent_activation	Activation function to use for the recurrent step. Default: sigmoid (sigmoid). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, (default TRUE), whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix, used for the linear transformation of the inputs. Default: glorot_uniform.
recurrent_initializer	Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state. Default: orthogonal.
bias_initializer	Initializer for the bias vector. Default: zeros.
kernel_regularizer	Regularizer function applied to the kernel weights matrix. Default: NULL.
recurrent_regularizer	Regularizer function applied to the recurrent_kernel weights matrix. Default: NULL.
bias_regularizer	Regularizer function applied to the bias vector. Default: NULL.
kernel_constraint	Constraint function applied to the kernel weights matrix. Default: NULL.
recurrent_constraint	Constraint function applied to the recurrent_kernel weights matrix. Default: NULL.
bias_constraint	Constraint function applied to the bias vector. Default: NULL.
dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs. Default: 0.
recurrent_dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state. Default: 0.
reset_after	GRU convention (whether to apply reset gate after or before matrix multiplication). FALSE = "before", TRUE = "after" (default and CuDNN compatible).
...	standard layer arguments.

Details

See [the Keras RNN API guide](#) for details about the usage of RNN API.

This class processes one step within the whole time sequence input, whereas `tf.keras.layers.GRU` processes the whole sequence.

For example:

```
inputs <- k_random_uniform(c(32, 10, 8))
output <- inputs %>% layer_rnn(layer_gru_cell(4))
output$shape # TensorShape([32, 4])

rnn <- layer_rnn(cell = layer_gru_cell(4),
                  return_sequence = TRUE,
                  return_state = TRUE)
c(whole_sequence_output, final_state) %<-% rnn(inputs)
whole_sequence_output$shape # TensorShape([32, 10, 4])
final_state$shape # TensorShape([32, 4])
```

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/GRUCell

Other RNN cell layers: `layer_lstm_cell()`, `layer_simple_rnn_cell()`, `layer_stacked_rnn_cells()`

layer_hashing

A preprocessing layer which hashes and bins categorical features.

Description

A preprocessing layer which hashes and bins categorical features.

Usage

```
layer_hashing(object, num_bins, mask_value = NULL, salt = NULL, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
num_bins	Number of hash bins. Note that this includes the <code>mask_value</code> bin, so the effective number of bins is <code>(num_bins - 1)</code> if <code>mask_value</code> is set.

mask_value	A value that represents masked inputs, which are mapped to index 0. Defaults to NULL, meaning no mask term will be added and the hashing will start at index 0.
salt	A single unsigned integer or NULL. If passed, the hash function used will be SipHash64, with these values used as an additional input (known as a "salt" in cryptography). These should be non-zero. Defaults to NULL (in that case, the FarmHash64 hash function is used). It also supports list of 2 unsigned integer numbers, see reference paper for details.
...	standard layer arguments.

Details

This layer transforms single or multiple categorical inputs to hashed output. It converts a sequence of int or string to a sequence of int. The stable hash function uses tensorflow::ops::Fingerprint to produce the same output consistently across all platforms.

This layer uses [FarmHash64](#) by default, which provides a consistent hashed output across different platforms and is stable across invocations, regardless of device and context, by mixing the input bits thoroughly.

If you want to obfuscate the hashed output, you can also pass a random salt argument in the constructor. In that case, the layer will use the [SipHash64](#) hash function, with the salt value serving as additional input to the hash function.

Example (FarmHash64)

```
layer <- layer_hashing(num_bins=3)
inp <- matrix(c('A', 'B', 'C', 'D', 'E'))
layer(inp)
# <tf.Tensor: shape=(5, 1), dtype=int64, numpy=
#   array([[1],
#          [0],
#          [1],
#          [1],
#          [2]])>
```

Example (FarmHash64) with a mask value

```
layer <- layer_hashing(num_bins=3, mask_value='')
inp <- matrix(c('A', 'B', 'C', 'D', 'E'))
layer(inp)
# <tf.Tensor: shape=(5, 1), dtype=int64, numpy=
#   array([[1],
#          [1],
#          [0],
#          [2],
#          [2]])>
```

Example (SipHash64)

```
layer <- layer_hashing(num_bins=3, salt=c(133, 137))
inp <- matrix(c('A', 'B', 'C', 'D', 'E'))
layer(inp)
# <tf.Tensor: shape=(5, 1), dtype=int64, numpy=
#   array([[1],
#          [2],
#          [1],
#          [0],
#          [2]])>
```

Example (Siphash64 with a single integer, same as salt=[133, 133])

```
layer <- layer_hashing(num_bins=3, salt=133)
inp <- matrix(c('A', 'B', 'C', 'D', 'E'))
layer(inp)
# <tf.Tensor: shape=(5, 1), dtype=int64, numpy=
#   array([[0],
#          [0],
#          [2],
#          [1],
#          [0]])>
```

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Hashing
- https://keras.io/api/layers/preprocessing_layers/categorical/hashing/

Other categorical features preprocessing layers: `layer_category_encoding()`, `layer_integer_lookup()`, `layer_string_lookup()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

layer_input

Input layer

Description

Layer to be used as an entry point into a graph.

Usage

```
layer_input(
  shape = NULL,
  batch_shape = NULL,
```

```

    name = NULL,
    dtype = NULL,
    sparse = FALSE,
    tensor = NULL,
    ragged = FALSE
)

```

Arguments

shape	Shape, not including the batch size. For instance, <code>shape=c(32)</code> indicates that the expected input will be batches of 32-dimensional vectors.
batch_shape	Shape, including the batch size. For instance, <code>shape = c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_shape = list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
sparse	Boolean, whether the placeholder created is meant to be sparse.
tensor	Existing tensor to wrap into the Input layer. If set, the layer will not create a placeholder tensor.
ragged	A boolean specifying whether the placeholder to be created is ragged. Only one of 'ragged' and 'sparse' can be TRUE. In this case, values of 'NULL' in the 'shape' argument represent ragged dimensions.

Value

A tensor

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

`layer_integer_lookup` A preprocessing layer which maps integer features to contiguous ranges.

Description

A preprocessing layer which maps integer features to contiguous ranges.

Usage

```
layer_integer_lookup(
    object,
    max_tokens = NULL,
    num_oov_indices = 1L,
    mask_token = NULL,
    oov_token = -1L,
    vocabulary = NULL,
    invert = FALSE,
    output_mode = "int",
    sparse = FALSE,
    pad_to_max_tokens = FALSE,
    ...
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the <code>Layer</code> instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
max_tokens	The maximum size of the vocabulary for this layer. If <code>NULL</code> , there is no cap on the size of the vocabulary. Note that this size includes the OOV and mask tokens. Default to <code>NULL</code> .
num_oov_indices	The number of out-of-vocabulary tokens to use. If this value is more than 1, OOV inputs are modulated to determine their OOV value. If this value is 0, OOV inputs will cause an error when calling the layer. Defaults to 1.
mask_token	An integer token that represents masked inputs. When <code>output_mode</code> is <code>"int"</code> , the token is included in vocabulary and mapped to index 0. In other output modes, the token will not appear in the vocabulary and instances of the mask token in the input will be dropped. If set to <code>NULL</code> , no mask term will be added. Defaults to <code>NULL</code> .
oov_token	Only used when <code>invert</code> is <code>TRUE</code> . The token to return for OOV indices. Defaults to -1.
vocabulary	Optional. Either an array of integers or a string path to a text file. If passing an array, can pass a list, list, 1D numpy array, or 1D tensor containing the integer vocabulary terms. If passing a file path, the file should contain one line per term in the vocabulary. If this argument is set, there is no need to adapt the layer.
invert	Only valid when <code>output_mode</code> is <code>"int"</code> . If <code>TRUE</code> , this layer will map indices to vocabulary items instead of mapping vocabulary items to indices. Default to <code>FALSE</code> .
output_mode	Specification for the output of the layer. Defaults to <code>"int"</code> . Values can be <code>"int"</code> , <code>"one_hot"</code> , <code>"multi_hot"</code> , <code>"count"</code> , or <code>"tf_idf"</code> configuring the layer as follows:

- "int": Return the vocabulary indices of the input tokens.
- "one_hot": Encodes each individual element in the input into an array the same size as the vocabulary, containing a 1 at the element index. If the last dimension is size 1, will encode on that dimension. If the last dimension is not size 1, will append a new dimension for the encoded output.
- "multi_hot": Encodes each sample in the input into a single array the same size as the vocabulary, containing a 1 for each vocabulary term present in the sample. Treats the last dimension as the sample dimension, if input shape is (... , sample_length), output shape will be (... , num_tokens).
- "count": As "multi_hot", but the int array contains a count of the number of times the token at that index appeared in the sample.
- "tf_idf": As "multi_hot", but the TF-IDF algorithm is applied to find the value in each token slot. For "int" output, any shape of input and output is supported. For all other output modes, currently only output up to rank 2 is supported.

`sparse` Boolean. Only applicable when `output_mode` is "multi_hot", "count", or "tf_idf". If TRUE, returns a `SparseTensor` instead of a dense `Tensor`. Defaults to FALSE.

`pad_to_max_tokens` Only applicable when `output_mode` is "multi_hot", "count", or "tf_idf". If TRUE, the output will have its feature axis padded to `max_tokens` even if the number of unique tokens in the vocabulary is less than `max_tokens`, resulting in a tensor of shape [batch_size, max_tokens] regardless of vocabulary size. Defaults to FALSE.

... standard layer arguments.

Details

This layer maps a set of arbitrary integer input tokens into indexed integer output via a table-based vocabulary lookup. The layer's output indices will be contiguously arranged up to the maximum vocab size, even if the input tokens are non-contiguous or unbounded. The layer supports multiple options for encoding the output via `output_mode`, and has optional support for out-of-vocabulary (OOV) tokens and masking.

The vocabulary for the layer can be supplied on construction or learned via `adapt()`. During `adapt()`, the layer will analyze a data set, determine the frequency of individual integer tokens, and create a vocabulary from them. If the vocabulary is capped in size, the most frequent tokens will be used to create the vocabulary and all others will be treated as OOV.

There are two possible output modes for the layer. When `output_mode` is "int", input integers are converted to their index in the vocabulary (an integer). When `output_mode` is "multi_hot", "count", or "tf_idf", input integers are encoded into an array where each dimension corresponds to an element in the vocabulary.

The vocabulary for the layer must be either supplied on construction or learned via `adapt()`. During `adapt()`, the layer will analyze a data set, determine the frequency of individual integer tokens, and create a vocabulary from them. If the vocabulary is capped in size, the most frequent tokens will be used to create the vocabulary and all others will be treated as OOV.

See Also

- [adapt\(\)](#)
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/IntegerLookup
- https://keras.io/api/layers/preprocessing_layers/categorical/integer_lookup

Other categorical features preprocessing layers: [layer_category_encoding\(\)](#), [layer_hashing\(\)](#), [layer_string_lookup\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

layer_lambda

Wraps arbitrary expression as a layer

Description

Wraps arbitrary expression as a layer

Usage

```
layer_lambda(  
    object,  
    f,  
    output_shape = NULL,  
    mask = NULL,  
    arguments = NULL,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.
	<ul style="list-style-type: none">• a Sequential model, the model with an additional layer is returned.
	<ul style="list-style-type: none">• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.

<code>f</code>	The function to be evaluated. Takes input tensor as first argument.
<code>output_shape</code>	Expected output shape from the function (not required when using TensorFlow back-end).
<code>mask</code>	<code>mask</code>
<code>arguments</code>	optional named list of keyword arguments to be passed to the function.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

Arbitrary. Use the keyword argument `input_shape` (list of integers, does not include the samples axis) when using this layer as the first layer in a model.

Output shape

Arbitrary (based on tensor returned from the function)

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

layer_layer_normalization

Layer normalization layer (Ba et al., 2016).

Description

Normalize the activations of the previous layer for each given example in a batch independently, rather than across a batch like Batch Normalization. i.e. applies a transformation that maintains the mean activation within each example close to 0 and the activation standard deviation close to 1.

Usage

```
layer_layer_normalization(  
    object,  
    axis = -1,  
    epsilon = 0.001,  
    center = TRUE,  
    scale = TRUE,  
    beta_initializer = "zeros",  
    gamma_initializer = "ones",  
    beta_regularizer = NULL,  
    gamma_regularizer = NULL,  
    beta_constraint = NULL,  
    gamma_constraint = NULL,  
    trainable = TRUE,  
    name = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
axis	Integer or List/Tuple. The axis or axes to normalize across. Typically this is the features axis/axes. The left-out axes are typically the batch axis/axes. This argument defaults to -1, the last dimension in the input.
epsilon	Small float added to variance to avoid dividing by zero. Defaults to 1e-3
center	If True, add offset of beta to normalized tensor. If False, beta is ignored. Defaults to True.
scale	If True, multiply by gamma. If False, gamma is not used. Defaults to True. When the next layer is linear (also e.g. <code>nn.relu</code>), this can be disabled since the scaling will be done by the next layer.
beta_initializer	Initializer for the beta weight. Defaults to zeros.
gamma_initializer	Initializer for the gamma weight. Defaults to ones.
beta_regularizer	Optional regularizer for the beta weight. None by default.
gamma_regularizer	Optional regularizer for the gamma weight. None by default.
beta_constraint	Optional constraint for the beta weight. None by default.
gamma_constraint	Optional constraint for the gamma weight. None by default.

trainable	Boolean, if True the variables will be marked as trainable. Defaults to True.
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.

Details

Given a tensor inputs, moments are calculated and normalization is performed across the axes specified in axis.

layer_locally_connected_1d

Locally-connected layer for 1D inputs.

Description

`layer_locally_connected_1d()` works similarly to [layer_conv_1d\(\)](#) , except that weights are unshared, that is, a different set of filters is applied at each different patch of the input.

Usage

```
layer_locally_connected_1d(
  object,
  filters,
  kernel_size,
  strides = 1L,
  padding = "valid",
  data_format = NULL,
  activation = NULL,
  use_bias = TRUE,
  kernel_initializer = "glorot_uniform",
  bias_initializer = "zeros",
  kernel_regularizer = NULL,
  bias_regularizer = NULL,
  activity_regularizer = NULL,
  kernel_constraint = NULL,
  bias_constraint = NULL,
  implementation = 1L,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number output of filters in the convolution).
kernel_size	An integer or list of a single integer, specifying the length of the 1D convolution window.
strides	An integer or list of a single integer, specifying the stride length of the convolution. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	Currently only supports "valid" (case-insensitive). "same" may be supported in the future.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix.
bias_initializer	Initializer for the bias vector.
kernel_regularizer	Regularizer function applied to the kernel weights matrix.
bias_regularizer	Regularizer function applied to the bias vector.
activity_regularizer	Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint	Constraint function applied to the kernel matrix.
bias_constraint	Constraint function applied to the bias vector.
implementation	either 1, 2, or 3. 1 loops over input spatial locations to perform the forward pass. It is memory-efficient but performs a lot of (small) ops. 2 stores layer weights in a dense but sparsely-populated 2D matrix and implements the forward pass as a single matrix-multiply. It uses a lot of RAM but performs few (large) ops. 3 stores layer weights in a sparse tensor and implements the forward pass as a

single sparse matrix-multiply. How to choose: 1: large, dense models, 2: small models, 3: large, sparse models, where "large" stands for large input/output activations (i.e. many filters, input_filters, large input_size, output_size), and "sparse" stands for few connections between inputs and outputs, i.e. small ratio $\text{filters} * \text{input_filters} * \text{kernel_size} / (\text{input_size} * \text{strides})$, where inputs to and outputs of the layer are assumed to have shapes (input_size, input_filters), (output_size, filters) respectively. It is recommended to benchmark each in the setting of interest to pick the most efficient one (in terms of speed and memory usage). Correct choice of implementation can lead to dramatic speed improvements (e.g. 50X), potentially at the expense of RAM. Also, only padding="valid" is supported by implementation=1.

batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape: (batch_size, steps, input_dim)

Output shape

3D tensor with shape: (batch_size, new_steps, filters) steps value might have changed due to padding or strides.

See Also

Other locally connected layers: [layer_locally_connected_2d\(\)](#)

layer_locally_connected_2d

Locally-connected layer for 2D inputs.

Description

`layer_locally_connected_2d` works similarly to [layer_conv_2d\(\)](#), except that weights are unshared, that is, a different set of filters is applied at each different patch of the input.

Usage

```
layer_locally_connected_2d(
  object,
  filters,
  kernel_size,
  strides = c(1L, 1L),
```

```

padding = "valid",
data_format = NULL,
activation = NULL,
use_bias = TRUE,
kernel_initializer = "glorot_uniform",
bias_initializer = "zeros",
kernel_regularizer = NULL,
bias_regularizer = NULL,
activity_regularizer = NULL,
kernel_constraint = NULL,
bias_constraint = NULL,
implementation = 1L,
batch_size = NULL,
name = NULL,
trainable = NULL,
weights = NULL
)

```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number output of filters in the convolution).
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	Currently only supports "valid" (case-insensitive). "same" may be supported in the future.
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, width, height, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, width, height). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.

<code>kernel_initializer</code>	Initializer for the kernel weights matrix.
<code>bias_initializer</code>	Initializer for the bias vector.
<code>kernel_regularizer</code>	Regularizer function applied to the kernel weights matrix.
<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>kernel_constraint</code>	Constraint function applied to the kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>implementation</code>	either 1, 2, or 3. 1 loops over input spatial locations to perform the forward pass. It is memory-efficient but performs a lot of (small) ops. 2 stores layer weights in a dense but sparsely-populated 2D matrix and implements the forward pass as a single matrix-multiply. It uses a lot of RAM but performs few (large) ops. 3 stores layer weights in a sparse tensor and implements the forward pass as a single sparse matrix-multiply. How to choose: 1: large, dense models, 2: small models, 3: large, sparse models, where "large" stands for large input/output activations (i.e. many filters, input_filters, large input_size, output_size), and "sparse" stands for few connections between inputs and outputs, i.e. small ratio $\text{filters} * \text{input_filters} * \text{kernel_size} / (\text{input_size} * \text{strides})$, where inputs to and outputs of the layer are assumed to have shapes (input_size, input_filters), (output_size, filters) respectively. It is recommended to benchmark each in the setting of interest to pick the most efficient one (in terms of speed and memory usage). Correct choice of implementation can lead to dramatic speed improvements (e.g. 50X), potentially at the expense of RAM. Also, only <code>padding="valid"</code> is supported by <code>implementation=1</code> .
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

4D tensor with shape: (samples, channels, rows, cols) if `data_format='channels_first'` or 4D tensor with shape: (samples, rows, cols, channels) if `data_format='channels_last'`.

Output shape

4D tensor with shape: (samples, filters, new_rows, new_cols) if `data_format='channels_first'` or 4D tensor with shape: (samples, new_rows, new_cols, filters) if `data_format='channels_last'`. `rows` and `cols` values might have changed due to padding.

See Also

Other locally connected layers: [layer_locally_connected_1d\(\)](#)

layer_lstm

Long Short-Term Memory unit - Hochreiter 1997.

Description

For a step-by-step description of the algorithm, see [this tutorial](#).

Usage

```
layer_lstm(  
    object,  
    units,  
    activation = "tanh",  
    recurrent_activation = "sigmoid",  
    use_bias = TRUE,  
    return_sequences = FALSE,  
    return_state = FALSE,  
    go_backwards = FALSE,  
    stateful = FALSE,  
    time_major = FALSE,  
    unroll = FALSE,  
    kernel_initializer = "glorot_uniform",  
    recurrent_initializer = "orthogonal",  
    bias_initializer = "zeros",  
    unit_forget_bias = TRUE,  
    kernel_regularizer = NULL,  
    recurrent_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    recurrent_constraint = NULL,  
    bias_constraint = NULL,  
    dropout = 0,  
    recurrent_dropout = 0,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.

- a Sequential model, the model with an additional layer is returned.
- a Tensor, the output tensor from layer_instance(object) is returned.

units Positive integer, dimensionality of the output space.

activation Activation function to use. Default: hyperbolic tangent (tanh). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).

recurrent_activation Activation function to use for the recurrent step.

use_bias Boolean, whether the layer uses a bias vector.

return_sequences Boolean. Whether to return the last output in the output sequence, or the full sequence.

return_state Boolean (default FALSE). Whether to return the last state in addition to the output.

go_backwards Boolean (default FALSE). If TRUE, process the input sequence backwards and return the reversed sequence.

stateful Boolean (default FALSE). If TRUE, the last state for each sample at index i in a batch will be used as initial state for the sample of index i in the following batch.

time_major If True, the inputs and outputs will be in shape [timesteps, batch, feature], whereas in the False case, it will be [batch, timesteps, feature]. Using time_major = TRUE is a bit more efficient because it avoids transposes at the beginning and end of the RNN calculation. However, most TensorFlow data is batch-major, so by default this function accepts input and emits output in batch-major form.

unroll Boolean (default FALSE). If TRUE, the network will be unrolled, else a symbolic loop will be used. Unrolling can speed-up a RNN, although it tends to be more memory-intensive. Unrolling is only suitable for short sequences.

kernel_initializer Initializer for the kernel weights matrix, used for the linear transformation of the inputs.

recurrent_initializer Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state.

bias_initializer Initializer for the bias vector.

unit_forget_bias Boolean. If TRUE, add 1 to the bias of the forget gate at initialization. Setting it to true will also force bias_initializer="zeros". This is recommended in [Jozefowicz et al.](#)

kernel_regularizer Regularizer function applied to the kernel weights matrix.

recurrent_regularizer Regularizer function applied to the recurrent_kernel weights matrix.

bias_regularizer Regularizer function applied to the bias vector.

activity_regularizer Regularizer function applied to the output of the layer (its "activation")..

kernel_constraint	Constraint function applied to the kernel weights matrix.
recurrent_constraint	Constraint function applied to the recurrent_kernel weights matrix.
bias_constraint	Constraint function applied to the bias vector.
dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs.
recurrent_dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state.
...	Standard Layer args.

Input shapes

N-D tensor with shape (batch_size, timesteps, ...), or (timesteps, batch_size, ...) when `time_major` = TRUE.

Output shape

- if `return_state`: a list of tensors. The first tensor is the output. The remaining tensors are the last states, each with shape (batch_size, state_size), where `state_size` could be a high dimension tensor shape.
- if `return_sequences`: N-D tensor with shape [batch_size, timesteps, output_size], where `output_size` could be a high dimension tensor shape, or [timesteps, batch_size, output_size] when `time_major` is TRUE
- else, N-D tensor with shape [batch_size, output_size], where `output_size` could be a high dimension tensor shape.

Masking

This layer supports masking for input data with a variable number of timesteps. To introduce masks to your data, use `layer_embedding()` with the `mask_zero` parameter set to TRUE.

Statefulness in RNNs

You can set RNN layers to be 'stateful', which means that the states computed for the samples in one batch will be reused as initial states for the samples in the next batch. This assumes a one-to-one mapping between samples in different successive batches.

For intuition behind statefulness, there is a helpful blog post here: <https://philipperemy.github.io/keras-stateful-lstm/>

To enable statefulness:

- Specify `stateful` = TRUE in the layer constructor.
- Specify a fixed batch size for your model. For sequential models, pass `batch_input_shape = list(...)` to the first layer in your model. For functional models with 1 or more Input layers, pass `batch_shape = list(...)` to all the first layers in your model. This is the expected shape

of your inputs *including the batch size*. It should be a list of integers, e.g. `list(32, 10, 100)`. For dimensions which can vary (are not known ahead of time), use `NULL` in place of an integer, e.g. `list(32, NULL, NULL)`.

- Specify `shuffle = FALSE` when calling `fit()`.

To reset the states of your model, call `layer$reset_states()` on either a specific layer, or on your entire model.

Initial State of RNNs

You can specify the initial state of RNN layers symbolically by calling them with the keyword argument `initial_state`. The value of `initial_state` should be a tensor or list of tensors representing the initial state of the RNN layer.

You can specify the initial state of RNN layers numerically by calling `reset_states` with the named argument `states`. The value of `states` should be an array or list of arrays representing the initial state of the RNN layer.

Passing external constants to RNNs

You can pass "external" constants to the cell using the `constants` named argument of `RNN$__call__` (as well as `RNN$call`) method. This requires that the `cell$call` method accepts the same keyword argument `constants`. Such constants can be used to condition the cell transformation on additional static inputs (not changing over time), a.k.a. an attention mechanism.

References

- Long short-term memory (original 1997 paper)
- Supervised sequence labeling with recurrent neural networks
- A Theoretically Grounded Application of Dropout in Recurrent Neural Networks

See Also

- <https://www.tensorflow.org/guide/keras/rnn>

Other recurrent layers: `layer_cudnn_gru()`, `layer_cudnn_lstm()`, `layer_gru()`, `layer_rnn()`, `layer_simple_rnn()`

Other recurrent layers: `layer_cudnn_gru()`, `layer_cudnn_lstm()`, `layer_gru()`, `layer_rnn()`, `layer_simple_rnn()`

layer_lstm_cell	<i>Cell class for the LSTM layer</i>
-----------------	--------------------------------------

Description

Cell class for the LSTM layer

Usage

```
layer_lstm_cell(
  units,
  activation = "tanh",
  recurrent_activation = "sigmoid",
  use_bias = TRUE,
  kernel_initializer = "glorot_uniform",
  recurrent_initializer = "orthogonal",
  bias_initializer = "zeros",
  unit_forget_bias = TRUE,
  kernel_regularizer = NULL,
  recurrent_regularizer = NULL,
  bias_regularizer = NULL,
  kernel_constraint = NULL,
  recurrent_constraint = NULL,
  bias_constraint = NULL,
  dropout = 0,
  recurrent_dropout = 0,
  ...
)
```

Arguments

units Positive integer, dimensionality of the output space.

activation Activation function to use. Default: hyperbolic tangent (tanh). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).

recurrent_activation Activation function to use for the recurrent step. Default: sigmoid (sigmoid). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).

use_bias Boolean, (default TRUE), whether the layer uses a bias vector.

kernel_initializer Initializer for the kernel weights matrix, used for the linear transformation of the inputs. Default: glorot_uniform.

recurrent_initializer Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state. Default: orthogonal.

bias_initializer Initializer for the bias vector. Default: zeros.

unit_forget_bias Boolean (default TRUE). If TRUE, add 1 to the bias of the forget gate at initialization. Setting it to true will also force bias_initializer="zeros". This is recommended in [Jozefowicz et al.](#)

kernel_regularizer Regularizer function applied to the kernel weights matrix. Default: NULL.

recurrent_regularizer Regularizer function applied to the recurrent_kernel weights matrix. Default: NULL.

```

bias_regularizer
    Regularizer function applied to the bias vector. Default: NULL.

kernel_constraint
    Constraint function applied to the kernel weights matrix. Default: NULL.

recurrent_constraint
    Constraint function applied to the recurrent_kernel weights matrix. Default:
    NULL.

bias_constraint
    Constraint function applied to the bias vector. Default: NULL.

dropout
    Float between 0 and 1. Fraction of the units to drop for the linear transformation
    of the inputs. Default: 0.

recurrent_dropout
    Float between 0 and 1. Fraction of the units to drop for the linear transformation
    of the recurrent state. Default: 0.

...
    standard layer arguments.

```

Details

See [the Keras RNN API guide](#) for details about the usage of RNN API.

This class processes one step within the whole time sequence input, whereas `tf$keras$layer$LSTM` processes the whole sequence.

For example:

```

inputs <- k_random_normal(c(32, 10, 8))
rnn <- layer_rnn(cell = layer_lstm_cell(units = 4))
output <- rnn(inputs)
dim(output) # (32, 4)

rnn <- layer_rnn(cell = layer_lstm_cell(units = 4),
                  return_sequences = TRUE,
                  return_state = TRUE)
c(whole_seq_output, final_memory_state, final_carry_state) %<-% rnn(inputs)

dim(whole_seq_output) # (32, 10, 4)
dim(final_memory_state) # (32, 4)
dim(final_carry_state) # (32, 4)

```

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/LSTMCell

Other RNN cell layers: `layer_gru_cell()`, `layer_simple_rnn_cell()`, `layer_stacked_rnn_cells()`

layer_masking	<i>Masks a sequence by using a mask value to skip timesteps.</i>
---------------	------------------------------------------------------------------

Description

For each timestep in the input tensor (dimension #1 in the tensor), if all values in the input tensor at that timestep are equal to `mask_value`, then the timestep will be masked (skipped) in all downstream layers (as long as they support masking). If any downstream layer does not support masking yet receives such an input mask, an exception will be raised.

Usage

```
layer_masking(  
    object,  
    mask_value = 0,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>mask_value</code>	float, mask value
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

layer_maximum

Layer that computes the maximum (element-wise) a list of inputs.

Description

It takes as input a list of tensors, all of the same shape, and returns a single tensor (also of the same shape).

Usage

```
layer_maximum(inputs, ...)
```

Arguments

inputs	A list of input tensors (at least 2). Can be missing.
...	Standard layer arguments (must be named).

Value

A tensor, the element-wise maximum of the inputs. If inputs is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/maximum
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Maximum
- https://keras.io/api/layers/merging_layers/maximum

Other merge layers: [layer_average\(\)](#), [layer_concatenate\(\)](#), [layer_dot\(\)](#), [layer_minimum\(\)](#), [layer_multiply\(\)](#), [layer_subtract\(\)](#)

layer_max_pooling_1d *Max pooling operation for temporal data.*

Description

Max pooling operation for temporal data.

Usage

```
layer_max_pooling_1d(  
    object,  
    pool_size = 2L,  
    strides = NULL,  
    padding = "valid",  
    data_format = "channels_last",  
    batch_size = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
pool_size	Integer, size of the max pooling windows.
strides	Integer, or NULL. Factor by which to downscale. E.g. 2 will halve the input. If NULL, it will default to <code>pool_size</code> .
padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of "channels_last" (default) or "channels_first". The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, steps, features) while <code>channels_first</code> corresponds to inputs with shape (batch, features, steps).
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input Shape

If `data_format='channels_last'`: 3D tensor with shape (batch_size, steps, features). If `data_format='channels_first'`: 3D tensor with shape (batch_size, features, steps).

Output shape

If `data_format='channels_last'`: 3D tensor with shape (batch_size, downsampled_steps, features). If `data_format='channels_first'`: 3D tensor with shape (batch_size, features, downsampled_steps).

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_2d\(\)](#), [layer_max_pooling_3d\(\)](#)

`layer_max_pooling_2d` *Max pooling operation for spatial data.*

Description

Max pooling operation for spatial data.

Usage

```
layer_max_pooling_2d(
    object,
    pool_size = c(2L, 2L),
    strides = NULL,
    padding = "valid",
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned.
	<ul style="list-style-type: none"> • a Sequential model, the model with an additional layer is returned.
	<ul style="list-style-type: none"> • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.

pool_size	integer or list of 2 integers, factors by which to downscale (vertical, horizontal). (2, 2) will halve the input in both spatial dimension. If only one integer is specified, the same window length will be used for both dimensions.
strides	Integer, list of 2 integers, or NULL. Strides values. If NULL, it will default to pool_size.
padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of channels_last (default) or channels_first. The ordering of the dimensions in the inputs. channels_last corresponds to inputs with shape (batch, height, width, channels) while channels_first corresponds to inputs with shape (batch, channels, height, width). It defaults to the image_data_format value found in your Keras config file at ~/.keras/keras.json. If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

- If data_format='channels_last': 4D tensor with shape: (batch_size, rows, cols, channels)
- If data_format='channels_first': 4D tensor with shape: (batch_size, channels, rows, cols)

Output shape

- If data_format='channels_last': 4D tensor with shape: (batch_size, pooled_rows, pooled_cols, channels)
- If data_format='channels_first': 4D tensor with shape: (batch_size, channels, pooled_rows, pooled_cols)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_3d\(\)](#)

`layer_max_pooling_3d` *Max pooling operation for 3D data (spatial or spatio-temporal).*

Description

Max pooling operation for 3D data (spatial or spatio-temporal).

Usage

```
layer_max_pooling_3d(
    object,
    pool_size = c(2L, 2L, 2L),
    strides = NULL,
    padding = "valid",
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
pool_size	list of 3 integers, factors by which to downscale (dim1, dim2, dim3). (2, 2, 2) will halve the size of the 3D input in each dimension.
strides	list of 3 integers, or NULL. Strides values.
padding	One of "valid" or "same" (case-insensitive).
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, spatial_dim1, spatial_dim2, spatial_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, spatial_dim1, spatial_dim2, spatial_dim3)

Output shape

- If `data_format='channels_last'`: 5D tensor with shape: (batch_size, pooled_dim1, pooled_dim2, pooled_dim3, channels)
- If `data_format='channels_first'`: 5D tensor with shape: (batch_size, channels, pooled_dim1, pooled_dim2, pooled_dim3)

See Also

Other pooling layers: [layer_average_pooling_1d\(\)](#), [layer_average_pooling_2d\(\)](#), [layer_average_pooling_3d\(\)](#), [layer_global_average_pooling_1d\(\)](#), [layer_global_average_pooling_2d\(\)](#), [layer_global_average_pooling_3d\(\)](#), [layer_global_max_pooling_1d\(\)](#), [layer_global_max_pooling_2d\(\)](#), [layer_global_max_pooling_3d\(\)](#), [layer_max_pooling_1d\(\)](#), [layer_max_pooling_2d\(\)](#)

`layer_minimum`

Layer that computes the minimum (element-wise) a list of inputs.

Description

It takes as input a list of tensors, all of the same shape, and returns a single tensor (also of the same shape).

Usage

```
layer_minimum(inputs, ...)
```

Arguments

<code>inputs</code>	A list of input tensors (at least 2). Can be missing.
<code>...</code>	Standard layer arguments (must be named).

Value

A tensor, the element-wise maximum of the inputs. If `inputs` is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/minimum
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Minimum
- https://keras.io/api/layers/merging_layers/minimum

Other merge layers: [layer_average\(\)](#), [layer_concatenate\(\)](#), [layer_dot\(\)](#), [layer_maximum\(\)](#), [layer_multiply\(\)](#), [layer_subtract\(\)](#)

layer_multiply

Layer that multiplies (element-wise) a list of inputs.

Description

It takes as input a list of tensors, all of the same shape, and returns a single tensor (also of the same shape).

Usage

```
layer_multiply(inputs, ...)
```

Arguments

inputs	A list of input tensors (at least 2). Can be missing.
...	Standard layer arguments (must be named).

Value

A tensor, the element-wise product of the inputs. If `inputs` is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/multiply
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Multiply
- https://keras.io/api/layers/merging_layers/multiply

Other merge layers: `layer_average()`, `layer_concatenate()`, `layer_dot()`, `layer_maximum()`, `layer_minimum()`, `layer_subtract()`

layer_multi_head_attention

MultiHeadAttention layer

Description

This is an implementation of multi-headed attention based on "Attention is all you Need". If query, key, value are the same, then this is self-attention. Each timestep in query attends to the corresponding sequence in key, and returns a fixed-width vector.

Usage

```
layer_multi_head_attention(  
    inputs,  
    num_heads,  
    key_dim,  
    value_dim = NULL,  
    dropout = 0,  
    use_bias = TRUE,  
    output_shape = NULL,  
    attention_axes = NULL,  
    kernel_initializer = "glorot_uniform",  
    bias_initializer = "zeros",  
    kernel_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    kernel_constraint = NULL,  
    bias_constraint = NULL,  
    ...  
)
```

Arguments

inputs	a list of inputs first should be the query tensor, the second the value tensor
num_heads	Number of attention heads.
key_dim	Size of each attention head for query and key.
value_dim	Size of each attention head for value.
dropout	Dropout probability.
use_bias	Boolean, whether the dense layers use bias vectors/matrices.
output_shape	The expected shape of an output tensor, besides the batch and sequence dims. If not specified, projects back to the key feature dim.
attention_axes	axes over which the attention is applied. None means attention over all axes, but batch, heads, and features.
kernel_initializer	Initializer for dense layer kernels.
bias_initializer	Initializer for dense layer biases.
kernel_regularizer	Regularizer for dense layer kernels.
bias_regularizer	Regularizer for dense layer biases.
activity_regularizer	Regularizer for dense layer activity.
kernel_constraint	Constraint for dense layer kernels.

```

bias_constraint
    Constraint for dense layer kernels.
...
    Other arguments passed to the layer. Eg, name, training.

```

Details

This layer first projects query, key and value. These are (effectively) a list of tensors of length `num_attention_heads`, where the corresponding shapes are `[batch_size, , key_dim]`, `[batch_size, , key_dim]`, `[batch_size, , value_dim]`.

Then, the query and key tensors are dot-producted and scaled. These are softmaxed to obtain attention probabilities. The value tensors are then interpolated by these probabilities, then concatenated back to a single tensor.

Finally, the result tensor with the last dimension as `value_dim` can take an linear projection and return.

Value

- `attention_output`: The result of the computation, of shape `[B, T, E]`, where `T` is for target sequence shapes and `E` is the query input last dimension if `output_shape` is `None`. Otherwise, the multi-head outputs are project to the shape specified by `output_shape`.
- `attention_scores`: (Optional) multi-head attention coefficients over attention axes.

Call arguments

- `query`: Query Tensor of shape `[B, T, dim]`.
- `value`: Value Tensor of shape `[B, S, dim]`.
- `key`: Optional key Tensor of shape `[B, S, dim]`. If not given, will use `value` for both key and value, which is the most common case.
- `attention_mask`: a boolean mask of shape `[B, T, S]`, that prevents attention to certain positions.
- `return_attention_scores`: A boolean to indicate whether the output should be attention output if `TRUE`, or (`attention_output`, `attention_scores`) if `FALSE`. Defaults to `FALSE`.
- `training`: Python boolean indicating whether the layer should behave in training mode (adding dropout) or in inference mode (no dropout). Defaults to either using the training mode of the parent layer/model, or `FALSE` (inference) if there is no parent layer.

`layer_normalization` *A preprocessing layer which normalizes continuous features.*

Description

A preprocessing layer which normalizes continuous features.

Usage

```
layer_normalization(object, axis = -1L, mean = NULL, variance = NULL, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
axis	Integer, list of integers, or NULL. The axis or axes that should have a separate mean and variance for each index in the shape. For example, if shape is (NULL, 5) and <code>axis=1</code> , the layer will track 5 separate mean and variance values for the last axis. If <code>axis</code> is set to NULL, the layer will normalize all elements in the input by a scalar mean and variance. Defaults to -1, where the last axis of the input is assumed to be a feature dimension and is normalized per index. Note that in the specific case of batched scalar inputs where the only axis is the batch axis, the default will normalize each index in the batch separately. In this case, consider passing <code>axis = NULL</code> .
mean	The mean value(s) to use during normalization. The passed value(s) will be broadcast to the shape of the kept axes above; if the value(s) cannot be broadcast, an error will be raised when this layer's <code>build()</code> method is called.
variance	The variance value(s) to use during normalization. The passed value(s) will be broadcast to the shape of the kept axes above; if the value(s) cannot be broadcast, an error will be raised when this layer's <code>build()</code> method is called.
...	standard layer arguments.

Details

This layer will shift and scale inputs into a distribution centered around 0 with standard deviation 1. It accomplishes this by precomputing the mean and variance of the data, and calling `(input - mean) / sqrt(var)` at runtime.

The mean and variance values for the layer must be either supplied on construction or learned via `adapt()`. `adapt()` will compute the mean and variance of the data and store them as the layer's weights. `adapt()` should be called before `fit()`, `evaluate()`, or `predict()`.

See Also

- `adapt()`
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Normalization
- https://keras.io/api/layers/preprocessing_layers/numerical/normalization

Other numerical features preprocessing layers: `layer_discretization()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

layer_permute	<i>Permute the dimensions of an input according to a given pattern</i>
---------------	------------------------------------------------------------------------

Description

Permute the dimensions of an input according to a given pattern

Usage

```
layer_permute(
    object,
    dims,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
dims	List of integers. Permutation pattern, does not include the samples dimension. Indexing starts at 1. For instance, <code>(2, 1)</code> permutes the first and second dimension of the input.
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input and Output Shapes

Input shape: Arbitrary

Output shape: Same as the input shape, but with the dimensions re-ordered according to the specified pattern.

Note

Useful for e.g. connecting RNNs and convnets together.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_repeat_vector\(\)](#), [layer_reshape\(\)](#)

`layer_random_contrast` *Adjust the contrast of an image or images by a random factor*

Description

Adjust the contrast of an image or images by a random factor

Usage

```
layer_random_contrast(object, factor, seed = NULL, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
factor	a positive float represented as fraction of value, or a list of size 2 representing lower and upper bound. When represented as a single float, <code>lower = upper</code> . The contrast factor will be randomly picked between $[1.0 - \text{lower}, 1.0 + \text{upper}]$.
seed	Integer. Used to create a random seed.
...	standard layer arguments.

Details

Contrast is adjusted independently for each channel of each image during training.

For each channel, this layer computes the mean of the image pixels in the channel and then adjusts each component x of each pixel to $(x - \text{mean}) * \text{contrast_factor} + \text{mean}$.

Input shape: 3D (unbatched) or 4D (batched) tensor with shape: $(..., \text{height}, \text{width}, \text{channels})$, in "channels_last" format.

Output shape: 3D (unbatched) or 4D (batched) tensor with shape: $(..., \text{height}, \text{width}, \text{channels})$, in "channels_last" format.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomContrast
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

layer_random_crop	<i>Randomly crop the images to target height and width</i>
-------------------	------------------------------------------------------------

Description

Randomly crop the images to target height and width

Usage

```
layer_random_crop(object, height, width, seed = NULL, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
height	Integer, the height of the output shape.
width	Integer, the width of the output shape.
seed	Integer. Used to create a random seed.
...	standard layer arguments.

Details

This layer will crop all the images in the same batch to the same cropping location. By default, random cropping is only applied during training. At inference time, the images will be first rescaled to preserve the shorter side, and center cropped. If you need to apply random cropping at inference time, set `training` to `TRUE` when calling the layer.

Input shape: 3D (unbatched) or 4D (batched) tensor with shape: `(..., height, width, channels)`, in `"channels_last"` format.

Output shape: 3D (unbatched) or 4D (batched) tensor with shape: `(..., target_height, target_width, channels)`.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomCrop
- https://keras.io/api/layers/preprocessing_layers/image_augmentation/random_crop

Other image augmentation layers: `layer_random_contrast()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer_random_flip` *Randomly flip each image horizontally and vertically*

Description

Randomly flip each image horizontally and vertically

Usage

```
layer_random_flip(object, mode = "horizontal_and_vertical", seed = NULL, ...)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>mode</code>	String indicating which flip mode to use. Can be <code>"horizontal"</code> , <code>"vertical"</code> , or <code>"horizontal_and_vertical"</code> . Defaults to <code>"horizontal_and_vertical"</code> . <code>"horizontal"</code> is a left-right flip and <code>"vertical"</code> is a top-bottom flip.

seed Integer. Used to create a random seed.
 ... standard layer arguments.

Details

This layer will flip the images based on the mode attribute. During inference time, the output will be identical to input. Call the layer with training = TRUE to flip the input.

Input shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , height, width, channels), in "channels_last" format.

Output shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , height, width, channels), in "channels_last" format.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomFlip
- https://keras.io/api/layers/preprocessing_layers/image_augmentation/random_flip

Other image augmentation layers: [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

layer_random_height *Randomly vary the height of a batch of images during training*

Description

Randomly vary the height of a batch of images during training

Usage

```
layer_random_height(  
  object,  
  factor,  
  interpolation = "bilinear",  
  seed = NULL,  
  ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
factor	A positive float (fraction of original height), or a list of size 2 representing lower and upper bound for resizing vertically. When represented as a single float, this value is used for both the upper and lower bound. For instance, <code>factor = c(0.2, 0.3)</code> results in an output with height changed by a random amount in the range [20%, 30%]. <code>factor = c(-0.2, 0.3)</code> results in an output with height changed by a random amount in the range [-20%, +30%]. <code>factor=0.2</code> results in an output with height changed by a random amount in the range [-20%, +20%].
interpolation	String, the interpolation method. Defaults to "bilinear". Supports "bilinear", "nearest", "bicubic", "area", "lanczos3", "lanczos5", "gaussian", "mitchellcubic".
seed	Integer. Used to create a random seed.
...	standard layer arguments.

Details

Adjusts the height of a batch of images by a random factor. The input should be a 3D (unbatched) or 4D (batched) tensor in the "channels_last" image data format.

By default, this layer is inactive during inference.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomHeight
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer_random_rotation` *Randomly rotate each image*

Description

Randomly rotate each image

Usage

```
layer_random_rotation(
    object,
    factor,
    fill_mode = "reflect",
    interpolation = "bilinear",
    seed = NULL,
    fill_value = 0,
    ...
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
factor	a float represented as fraction of 2 Pi, or a list of size 2 representing lower and upper bound for rotating clockwise and counter-clockwise. A positive values means rotating counter clock-wise, while a negative value means clock-wise. When represented as a single float, this value is used for both the upper and lower bound. For instance, <code>factor = c(-0.2, 0.3)</code> results in an output rotation by a random amount in the range [-20% * 2pi, 30% * 2pi]. <code>factor = 0.2</code> results in an output rotating by a random amount in the range [-20% * 2pi, 20% * 2pi].
fill_mode	Points outside the boundaries of the input are filled according to the given mode (one of {"constant", "reflect", "wrap", "nearest"}).
	<ul style="list-style-type: none"> • <i>reflect</i>: (d c b a a b c d d c b a) The input is extended by reflecting about the edge of the last pixel. • <i>constant</i>: (k k k k a b c d k k k k) The input is extended by filling all values beyond the edge with the same constant value <code>k = 0</code>. • <i>wrap</i>: (a b c d a b c d a b c d) The input is extended by wrapping around to the opposite edge. • <i>nearest</i>: (a a a a a b c d d d d d) The input is extended by the nearest pixel.
interpolation	Interpolation mode. Supported values: "nearest", "bilinear".
seed	Integer. Used to create a random seed.
fill_value	a float represents the value to be filled outside the boundaries when <code>fill_mode="constant"</code> .
...	standard layer arguments.

Details

By default, random rotations are only applied during training. At inference time, the layer does nothing. If you need to apply random rotations at inference time, set `training` to `TRUE` when calling the layer.

Input shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , height, width, channels), in "channels_last" format

Output shape: 3D (unbatched) or 4D (batched) tensor with shape: (... , height, width, channels), in "channels_last" format

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomRotation
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

layer_random_translation

Randomly translate each image during training

Description

Randomly translate each image during training

Usage

```
layer_random_translation(  
    object,  
    height_factor,  
    width_factor,  
    fill_mode = "reflect",  
    interpolation = "bilinear",  
    seed = NULL,  
    fill_value = 0,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.
	<ul style="list-style-type: none">• a Sequential model, the model with an additional layer is returned.

	<ul style="list-style-type: none"> • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>height_factor</code>	a float represented as fraction of value, or a list of size 2 representing lower and upper bound for shifting vertically. A negative value means shifting image up, while a positive value means shifting image down. When represented as a single positive float, this value is used for both the upper and lower bound. For instance, <code>height_factor = c(-0.2, 0.3)</code> results in an output shifted by a random amount in the range [-20%, +30%]. <code>height_factor = 0.2</code> results in an output height shifted by a random amount in the range [-20%, +20%].
<code>width_factor</code>	a float represented as fraction of value, or a list of size 2 representing lower and upper bound for shifting horizontally. A negative value means shifting image left, while a positive value means shifting image right. When represented as a single positive float, this value is used for both the upper and lower bound. For instance, <code>width_factor = c(-0.2, 0.3)</code> results in an output shifted left by 20%, and shifted right by 30%. <code>width_factor = 0.2</code> results in an output height shifted left or right by 20%.
<code>fill_mode</code>	Points outside the boundaries of the input are filled according to the given mode (one of {"constant", "reflect", "wrap", "nearest"}). <ul style="list-style-type: none"> • <i>reflect</i>: (d c b a a b c d d c b a) The input is extended by reflecting about the edge of the last pixel. • <i>constant</i>: (k k k k a b c d k k k k) The input is extended by filling all values beyond the edge with the same constant value $k = 0$. • <i>wrap</i>: (a b c d a b c d a b c d) The input is extended by wrapping around to the opposite edge. • <i>nearest</i>: (a a a a a b c d d d d d) The input is extended by the nearest pixel.
<code>interpolation</code>	Interpolation mode. Supported values: "nearest", "bilinear".
<code>seed</code>	Integer. Used to create a random seed.
<code>fill_value</code>	a float represents the value to be filled outside the boundaries when <code>fill_mode="constant"</code> .
...	standard layer arguments.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomTranslation
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_width()`, `layer_random_zoom()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

layer_random_width	<i>Randomly vary the width of a batch of images during training</i>
--------------------	---------------------------------------------------------------------

Description

Randomly vary the width of a batch of images during training

Usage

```
layer_random_width(  
    object,  
    factor,  
    interpolation = "bilinear",  
    seed = NULL,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
factor	A positive float (fraction of original height), or a list of size 2 representing lower and upper bound for resizing vertically. When represented as a single float, this value is used for both the upper and lower bound. For instance, <code>factor = c(0.2, 0.3)</code> results in an output with width changed by a random amount in the range [20%, 30%]. <code>factor=(-0.2, 0.3)</code> results in an output with width changed by a random amount in the range [-20%, +30%]. <code>factor = 0.2</code> results in an output with width changed by a random amount in the range [-20%, +20%].
interpolation	String, the interpolation method. Defaults to <code>bilinear</code> . Supports <code>"bilinear"</code> , <code>"nearest"</code> , <code>"bicubic"</code> , <code>"area"</code> , <code>"lanczos3"</code> , <code>"lanczos5"</code> , <code>"gaussian"</code> , <code>"mitchellcubic"</code> .
seed	Integer. Used to create a random seed.
...	standard layer arguments.

Details

Adjusts the width of a batch of images by a random factor. The input should be a 3D (unbatched) or 4D (batched) tensor in the `"channels_last"` image data format.

By default, this layer is inactive during inference.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomWidth
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_zoom()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer_random_zoom` *A preprocessing layer which randomly zooms images during training.*

Description

This layer will randomly zoom in or out on each axis of an image independently, filling empty space according to `fill_mode`.

Usage

```
layer_random_zoom(
    object,
    height_factor,
    width_factor = NULL,
    fill_mode = "reflect",
    interpolation = "bilinear",
    seed = NULL,
    fill_value = 0,
    ...
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>height_factor</code>	a float represented as fraction of value, or a list of size 2 representing lower and upper bound for zooming vertically. When represented as a single float, this value is used for both the upper and lower bound. A positive value means zooming out, while a negative value means zooming in. For instance, <code>height_factor = c(0.2, 0.3)</code> result in an output zoomed out by a random amount in the range

	[+20%, +30%]. <code>height_factor = c(-0.3, -0.2)</code> result in an output zoomed in by a random amount in the range [+20%, +30%].
<code>width_factor</code>	a float represented as fraction of value, or a list of size 2 representing lower and upper bound for zooming horizontally. When represented as a single float, this value is used for both the upper and lower bound. For instance, <code>width_factor = c(0.2, 0.3)</code> result in an output zooming out between 20% to 30%. <code>width_factor = c(-0.3, -0.2)</code> result in an output zooming in between 20% to 30%. Defaults to <code>NULL</code> , i.e., zooming vertical and horizontal directions by preserving the aspect ratio.
<code>fill_mode</code>	Points outside the boundaries of the input are filled according to the given mode (one of {"constant", "reflect", "wrap", "nearest"}).
	<ul style="list-style-type: none"> • <code>reflect</code>: (d c b a a b c d d c b a) The input is extended by reflecting about the edge of the last pixel. • <code>constant</code>: (k k k k a b c d k k k k) The input is extended by filling all values beyond the edge with the same constant value <code>k = 0</code>. • <code>wrap</code>: (a b c d a b c d a b c d) The input is extended by wrapping around to the opposite edge. • <code>nearest</code>: (a a a a a b c d d d d d) The input is extended by the nearest pixel.
<code>interpolation</code>	Interpolation mode. Supported values: "nearest", "bilinear".
<code>seed</code>	Integer. Used to create a random seed.
<code>fill_value</code>	a float represents the value to be filled outside the boundaries when <code>fill_mode="constant"</code> .
...	standard layer arguments.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RandomZoom
- https://keras.io/api/layers/preprocessing_layers/

Other image augmentation layers: `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

`layer_repeat_vector` *Repeats the input n times.*

Description

Repeats the input n times.

Usage

```
layer_repeat_vector(
    object,
    n,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>n</code>	integer, repetition factor.
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

2D tensor of shape (num_samples, features).

Output shape

3D tensor of shape (num_samples, n, features).

See Also

Other core layers: `layer_activation()`, `layer_activity_regularization()`, `layer_attention()`, `layer_dense_features()`, `layer_dense()`, `layer_dropout()`, `layer_flatten()`, `layer_input()`, `layer_lambda()`, `layer_masking()`, `layer_permute()`, `layer_reshape()`

layer_rescaling	<i>Multiply inputs by scale and adds offset</i>
-----------------	-------------------------------------------------

Description

Multiply inputs by scale and adds offset

Usage

```
layer_rescaling(object, scale, offset = 0, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
scale	Float, the scale to apply to the inputs.
offset	Float, the offset to apply to the inputs.
...	standard layer arguments.

Details

For instance:

1. To rescale an input in the [0, 255] range to be in the [0, 1] range, you would pass `scale=1./255`.
2. To rescale an input in the [0, 255] range to be in the [-1, 1] range, you would pass `scale = 1/127.5, offset = -1`.

The rescaling is applied both during training and inference.

Input shape: Arbitrary.

Output shape: Same as input.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Rescaling
- https://keras.io/api/layers/preprocessing_layers/image_preprocessing/rescaling

Other image preprocessing layers: `layer_center_crop()`, `layer_resizing()`

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_resizing()`, `layer_string_lookup()`, `layer_text_vectorization()`

layer_reshape	<i>Reshapes an output to a certain shape.</i>
---------------	-----------------------------------------------

Description

Reshapes an output to a certain shape.

Usage

```
layer_reshape(
    object,
    target_shape,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or NULL, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
target_shape	List of integers, does not include the samples dimension (batch size).
input_shape	Input shape (list of integers, does not include the samples axis) which is required when using this layer as the first layer in a model.
batch_input_shape	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
batch_size	Fixed batch size for layer
dtype	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input and Output Shapes

Input shape: Arbitrary, although all dimensions in the input shaped must be fixed.

Output shape: (batch_size,) + target_shape.

See Also

Other core layers: [layer_activation\(\)](#), [layer_activity_regularization\(\)](#), [layer_attention\(\)](#), [layer_dense_features\(\)](#), [layer_dense\(\)](#), [layer_dropout\(\)](#), [layer_flatten\(\)](#), [layer_input\(\)](#), [layer_lambda\(\)](#), [layer_masking\(\)](#), [layer_permute\(\)](#), [layer_repeat_vector\(\)](#)

layer_resizing *Image resizing layer*

Description

Image resizing layer

Usage

```
layer_resizing(  
    object,  
    height,  
    width,  
    interpolation = "bilinear",  
    crop_to_aspect_ratio = FALSE,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
height	Integer, the height of the output shape.
width	Integer, the width of the output shape.
interpolation	String, the interpolation method. Defaults to "bilinear". Supports "bilinear", "nearest", "bicubic", "area", "lanczos3", "lanczos5", "gaussian", and "mitchellcubic".
crop_to_aspect_ratio	If TRUE, resize the images without aspect ratio distortion. When the original aspect ratio differs from the target aspect ratio, the output image will be cropped so as to return the largest possible window in the image (of size (height, width)) that matches the target aspect ratio. By default (<code>crop_to_aspect_ratio = FALSE</code>), aspect ratio may not be preserved.

... standard layer arguments.

Details

Resize the batched image input to target height and width. The input should be a 4D (batched) or 3D (unbatched) tensor in "channels_last" format.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Resizing
- https://keras.io/api/layers/preprocessing_layers/image_preprocessing/resizing

Other image preprocessing layers: [layer_center_crop\(\)](#), [layer_rescaling\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_string_lookup\(\)](#), [layer_text_vectorization\(\)](#)

`layer_rnn`

Base class for recurrent layers

Description

Base class for recurrent layers

Usage

```
layer_rnn(
  object,
  cell,
  return_sequences = FALSE,
  return_state = FALSE,
  go_backwards = FALSE,
  stateful = FALSE,
  unroll = FALSE,
  time_major = FALSE,
  ...,
  zero_output_for_mask = FALSE
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned.

	<ul style="list-style-type: none"> • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>cell</code>	A RNN cell instance or a list of RNN cell instances. A RNN cell is a class that has: <ul style="list-style-type: none"> • A <code>call(input_at_t, states_at_t)</code> method, returning <code>(output_at_t, states_at_t_plus_1)</code>. The <code>call</code> method of the cell can also take the optional argument <code>constants</code>, see section "Note on passing external constants" below. • A <code>state_size</code> attribute. This can be a single integer (single state) in which case it is the size of the recurrent state. This can also be a list of integers (one size per state). The <code>state_size</code> can also be <code>TensorShape</code> or list of <code>TensorShape</code>, to represent high dimension state. • A <code>output_size</code> attribute. This can be a single integer or a <code>TensorShape</code>, which represent the shape of the output. For backward compatible reason, if this attribute is not available for the cell, the value will be inferred by the first element of the <code>state_size</code>. • A <code>get_initial_state(inputs=NULL, batch_size=NULL, dtype=NULL)</code> method that creates a tensor meant to be fed to <code>call()</code> as the initial state, if the user didn't specify any initial state via other means. The returned initial state should have a shape of <code>[batch_size, cell\$state_size]</code>. The cell might choose to create a tensor full of zeros, or full of other values based on the cell's implementation. <code>inputs</code> is the input tensor to the RNN layer, which should contain the batch size as first dimension (<code>inputs\$shape[1]</code>), and also <code>dtype</code> (<code>inputs\$dtype</code>). Note that the <code>shape[1]</code> might be <code>NULL</code> during the graph construction. Either the <code>inputs</code> or the pair of <code>batch_size</code> and <code>dtype</code> are provided. <code>batch_size</code> is a scalar tensor that represents the batch size of the inputs. <code>dtype</code> is <code>tf.DType</code> that represents the <code>dtype</code> of the inputs. For backward compatibility, if this method is not implemented by the cell, the RNN layer will create a zero filled tensor with the size of <code>[batch_size, cell\$state_size]</code>. In the case that <code>cell</code> is a list of RNN cell instances, the cells will be stacked on top of each other in the RNN, resulting in an efficient stacked RNN.
<code>return_sequences</code>	Boolean (default <code>FALSE</code>). Whether to return the last output in the output sequence, or the full sequence.
<code>return_state</code>	Boolean (default <code>FALSE</code>). Whether to return the last state in addition to the output.
<code>go_backwards</code>	Boolean (default <code>FALSE</code>). If <code>TRUE</code> , process the input sequence backwards and return the reversed sequence.
<code>stateful</code>	Boolean (default <code>FALSE</code>). If <code>TRUE</code> , the last state for each sample at index <code>i</code> in a batch will be used as initial state for the sample of index <code>i</code> in the following batch.
<code>unroll</code>	Boolean (default <code>FALSE</code>). If <code>TRUE</code> , the network will be unrolled, else a symbolic loop will be used. Unrolling can speed-up a RNN, although it tends to be more memory-intensive. Unrolling is only suitable for short sequences.
<code>time_major</code>	The shape format of the <code>inputs</code> and <code>outputs</code> tensors. If <code>TRUE</code> , the inputs and outputs will be in shape <code>(timesteps, batch, ...)</code> , whereas in the <code>FALSE</code> case, it

will be (batch, timesteps, ...). Using `time_major = TRUE` is a bit more efficient because it avoids transposes at the beginning and end of the RNN calculation. However, most TensorFlow data is batch-major, so by default this function accepts input and emits output in batch-major form.

... standard layer arguments.

`zero_output_for_mask`

Boolean (default FALSE). Whether the output should use zeros for the masked timesteps. Note that this field is only used when `return_sequences` is TRUE and mask is provided. It can be useful if you want to reuse the raw output sequence of the RNN without interference from the masked timesteps, eg, merging bidirectional RNNs.

Details

See [the Keras RNN API guide](#) for details about the usage of RNN API.

Call arguments

- `inputs`: Input tensor.
- `mask`: Binary tensor of shape [batch_size, timesteps] indicating whether a given timestep should be masked. An individual TRUE entry indicates that the corresponding timestep should be utilized, while a FALSE entry indicates that the corresponding timestep should be ignored.
- `training`: R or Python Boolean indicating whether the layer should behave in training mode or in inference mode. This argument is passed to the cell when calling it. This is for use with cells that use dropout.
- `initial_state`: List of initial state tensors to be passed to the first call of the cell.
- `constants`: List of constant tensors to be passed to the cell at each timestep.

Input shapes

N-D tensor with shape (batch_size, timesteps, ...), or (timesteps, batch_size, ...) when `time_major = TRUE`.

Output shape

- if `return_state`: a list of tensors. The first tensor is the output. The remaining tensors are the last states, each with shape (batch_size, state_size), where `state_size` could be a high dimension tensor shape.
- if `return_sequences`: N-D tensor with shape [batch_size, timesteps, output_size], where `output_size` could be a high dimension tensor shape, or [timesteps, batch_size, output_size] when `time_major` is TRUE
- else, N-D tensor with shape [batch_size, output_size], where `output_size` could be a high dimension tensor shape.

Masking

This layer supports masking for input data with a variable number of timesteps. To introduce masks to your data, use [layer_embedding\(\)](#) with the `mask_zero` parameter set to TRUE.

Statefulness in RNNs

You can set RNN layers to be 'stateful', which means that the states computed for the samples in one batch will be reused as initial states for the samples in the next batch. This assumes a one-to-one mapping between samples in different successive batches.

For intuition behind statefulness, there is a helpful blog post here: <https://philipperemy.github.io/keras-stateful-lstm/>

To enable statefulness:

- Specify `stateful = TRUE` in the layer constructor.
- Specify a fixed batch size for your model. For sequential models, pass `batch_input_shape = list(...)` to the first layer in your model. For functional models with 1 or more Input layers, pass `batch_shape = list(...)` to all the first layers in your model. This is the expected shape of your inputs *including the batch size*. It should be a list of integers, e.g. `list(32, 10, 100)`. For dimensions which can vary (are not known ahead of time), use `NULL` in place of an integer, e.g. `list(32, NULL, NULL)`.
- Specify `shuffle = FALSE` when calling `fit()`.

To reset the states of your model, call `layer$reset_states()` on either a specific layer, or on your entire model.

Initial State of RNNs

You can specify the initial state of RNN layers symbolically by calling them with the keyword argument `initial_state`. The value of `initial_state` should be a tensor or list of tensors representing the initial state of the RNN layer.

You can specify the initial state of RNN layers numerically by calling `reset_states` with the named argument `states`. The value of `states` should be an array or list of arrays representing the initial state of the RNN layer.

Passing external constants to RNNs

You can pass "external" constants to the cell using the `constants` named argument of `RNN$__call__` (as well as `RNN$call`) method. This requires that the `cell$call` method accepts the same keyword argument `constants`. Such constants can be used to condition the cell transformation on additional static inputs (not changing over time), a.k.a. an attention mechanism.

See Also

- <https://www.tensorflow.org/guide/keras/rnn>
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/RNN
- https://keras.io/api/layers/recurrent_layers/rnn
- `reticulate::py_help(keras$layers$RNN)`

Other recurrent layers: `layer_cudnn_gru()`, `layer_cudnn_lstm()`, `layer_gru()`, `layer_lstm()`, `layer_simple_rnn()`

layer_separable_conv_1d

Depthwise separable 1D convolution.

Description

Separable convolutions consist in first performing a depthwise spatial convolution (which acts on each input channel separately) followed by a pointwise convolution which mixes together the resulting output channels. The `depth_multiplier` argument controls how many output channels are generated per input channel in the depthwise step. Intuitively, separable convolutions can be understood as a way to factorize a convolution kernel into two smaller kernels, or as an extreme version of an Inception block.

Usage

```
layer_separable_conv_1d(
    object,
    filters,
    kernel_size,
    strides = 1,
    padding = "valid",
    data_format = "channels_last",
    dilation_rate = 1,
    depth_multiplier = 1,
    activation = NULL,
    use_bias = TRUE,
    depthwise_initializer = "glorot_uniform",
    pointwise_initializer = "glorot_uniform",
    bias_initializer = "zeros",
    depthwise_regularizer = NULL,
    pointwise_regularizer = NULL,
    bias_regularizer = NULL,
    activity_regularizer = NULL,
    depthwise_constraint = NULL,
    pointwise_constraint = NULL,
    bias_constraint = NULL,
    input_shape = NULL,
    batch_input_shape = NULL,
    batch_size = NULL,
    dtype = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	one of "valid" or "same" (case-insensitive).
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	an integer or list of 2 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any stride value $\neq 1$.
depth_multiplier	The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to <code>filters_in * depth_multiplier</code> .
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
depthwise_initializer	Initializer for the depthwise kernel matrix.
pointwise_initializer	Initializer for the pointwise kernel matrix.
bias_initializer	Initializer for the bias vector.
depthwise_regularizer	Regularizer function applied to the depthwise kernel matrix.
pointwise_regularizer	Regularizer function applied to the pointwise kernel matrix.

<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>depthwise_constraint</code>	Constraint function applied to the depthwise kernel matrix.
<code>pointwise_constraint</code>	Constraint function applied to the pointwise kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32...</code>)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

3D tensor with shape: (batch, channels, steps) if `data_format='channels_first'` or 3D tensor with shape: (batch, steps, channels) if `data_format='channels_last'`.

Output shape

3D tensor with shape: (batch, filters, new_steps) if `data_format='channels_first'` or 3D tensor with shape: (batch, new_steps, filters) if `data_format='channels_last'`. `new_steps` values might have changed due to padding or strides.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_separable_conv_2d

Separable 2D convolution.

Description

Separable convolutions consist in first performing a depthwise spatial convolution (which acts on each input channel separately) followed by a pointwise convolution which mixes together the resulting output channels. The `depth_multiplier` argument controls how many output channels are generated per input channel in the depthwise step. Intuitively, separable convolutions can be understood as a way to factorize a convolution kernel into two smaller kernels, or as an extreme version of an Inception block.

Usage

```
layer_separable_conv_2d(  
    object,  
    filters,  
    kernel_size,  
    strides = c(1, 1),  
    padding = "valid",  
    data_format = NULL,  
    dilation_rate = 1,  
    depth_multiplier = 1,  
    activation = NULL,  
    use_bias = TRUE,  
    depthwise_initializer = "glorot_uniform",  
    pointwise_initializer = "glorot_uniform",  
    bias_initializer = "zeros",  
    depthwise_regularizer = NULL,  
    pointwise_regularizer = NULL,  
    bias_regularizer = NULL,  
    activity_regularizer = NULL,  
    depthwise_constraint = NULL,  
    pointwise_constraint = NULL,  
    bias_constraint = NULL,  
    input_shape = NULL,  
    batch_input_shape = NULL,  
    batch_size = NULL,  
    dtype = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
filters	Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
kernel_size	An integer or list of 2 integers, specifying the width and height of the 2D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
strides	An integer or list of 2 integers, specifying the strides of the convolution along the width and height. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value $\neq 1$ is incompatible with specifying any <code>dilation_rate</code> value $\neq 1$.
padding	one of "valid" or "same" (case-insensitive).
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
dilation_rate	an integer or list of 2 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any <code>dilation_rate</code> value $\neq 1$ is incompatible with specifying any stride value $\neq 1$.
depth_multiplier	The number of depthwise convolution output channels for each input channel. The total number of depthwise convolution output channels will be equal to <code>filters_in * depth_multiplier</code> .
activation	Activation function to use. If you don't specify anything, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, whether the layer uses a bias vector.
depthwise_initializer	Initializer for the depthwise kernel matrix.
pointwise_initializer	Initializer for the pointwise kernel matrix.
bias_initializer	Initializer for the bias vector.
depthwise_regularizer	Regularizer function applied to the depthwise kernel matrix.
pointwise_regularizer	Regularizer function applied to the pointwise kernel matrix.

<code>bias_regularizer</code>	Regularizer function applied to the bias vector.
<code>activity_regularizer</code>	Regularizer function applied to the output of the layer (its "activation")..
<code>depthwise_constraint</code>	Constraint function applied to the depthwise kernel matrix.
<code>pointwise_constraint</code>	Constraint function applied to the pointwise kernel matrix.
<code>bias_constraint</code>	Constraint function applied to the bias vector.
<code>input_shape</code>	Dimensionality of the input (integer) not including the samples axis. This argument is required when using this layer as the first layer in a model.
<code>batch_input_shape</code>	Shapes, including the batch size. For instance, <code>batch_input_shape=c(10, 32)</code> indicates that the expected input will be batches of 10 32-dimensional vectors. <code>batch_input_shape=list(NULL, 32)</code> indicates batches of an arbitrary number of 32-dimensional vectors.
<code>batch_size</code>	Fixed batch size for layer
<code>dtype</code>	The data type expected by the input, as a string (<code>float32</code> , <code>float64</code> , <code>int32</code> ...)
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

4D tensor with shape: (batch, channels, rows, cols) if `data_format='channels_first'` or 4D tensor with shape: (batch, rows, cols, channels) if `data_format='channels_last'`.

Output shape

4D tensor with shape: (batch, filters, new_rows, new_cols) if `data_format='channels_first'` or 4D tensor with shape: (batch, new_rows, new_cols, filters) if `data_format='channels_last'`. `rows` and `cols` values might have changed due to padding.

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_simple_rnn*Fully-connected RNN where the output is to be fed back to input.*

Description

Fully-connected RNN where the output is to be fed back to input.

Usage

```
layer_simple_rnn(
    object,
    units,
    activation = "tanh",
    use_bias = TRUE,
    return_sequences = FALSE,
    return_state = FALSE,
    go_backwards = FALSE,
    stateful = FALSE,
    unroll = FALSE,
    kernel_initializer = "glorot_uniform",
    recurrent_initializer = "orthogonal",
    bias_initializer = "zeros",
    kernel_regularizer = NULL,
    recurrent_regularizer = NULL,
    bias_regularizer = NULL,
    activity_regularizer = NULL,
    kernel_constraint = NULL,
    recurrent_constraint = NULL,
    bias_constraint = NULL,
    dropout = 0,
    recurrent_dropout = 0,
    ...
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
units	Positive integer, dimensionality of the output space.
activation	Activation function to use. Default: hyperbolic tangent (<code>tanh</code>). If you pass <code>NULL</code> , no activation is applied (ie. "linear" activation: $a(x) = x$).

use_bias Boolean, whether the layer uses a bias vector.
return_sequences Boolean. Whether to return the last output in the output sequence, or the full sequence.
return_state Boolean (default FALSE). Whether to return the last state in addition to the output.
go_backwards Boolean (default FALSE). If TRUE, process the input sequence backwards and return the reversed sequence.
stateful Boolean (default FALSE). If TRUE, the last state for each sample at index i in a batch will be used as initial state for the sample of index i in the following batch.
unroll Boolean (default FALSE). If TRUE, the network will be unrolled, else a symbolic loop will be used. Unrolling can speed-up a RNN, although it tends to be more memory-intensive. Unrolling is only suitable for short sequences.
kernel_initializer Initializer for the kernel weights matrix, used for the linear transformation of the inputs.
recurrent_initializer Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state.
bias_initializer Initializer for the bias vector.
kernel_regularizer Regularizer function applied to the kernel weights matrix.
recurrent_regularizer Regularizer function applied to the recurrent_kernel weights matrix.
bias_regularizer Regularizer function applied to the bias vector.
activity_regularizer Regularizer function applied to the output of the layer (its "activation")..
kernel_constraint Constraint function applied to the kernel weights matrix.
recurrent_constraint Constraint function applied to the recurrent_kernel weights matrix.
bias_constraint Constraint function applied to the bias vector.
dropout Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs.
recurrent_dropout Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state.
... Standard Layer args.

Input shapes

N-D tensor with shape (batch_size, timesteps, ...), or (timesteps, batch_size, ...) when `time_major` = TRUE.

Output shape

- if `return_state`: a list of tensors. The first tensor is the output. The remaining tensors are the last states, each with shape `(batch_size, state_size)`, where `state_size` could be a high dimension tensor shape.
- if `return_sequences`: N-D tensor with shape `[batch_size, timesteps, output_size]`, where `output_size` could be a high dimension tensor shape, or `[timesteps, batch_size, output_size]` when `time_major` is `TRUE`
- else, N-D tensor with shape `[batch_size, output_size]`, where `output_size` could be a high dimension tensor shape.

Masking

This layer supports masking for input data with a variable number of timesteps. To introduce masks to your data, use `layer_embedding()` with the `mask_zero` parameter set to `TRUE`.

Statefulness in RNNs

You can set RNN layers to be 'stateful', which means that the states computed for the samples in one batch will be reused as initial states for the samples in the next batch. This assumes a one-to-one mapping between samples in different successive batches.

For intuition behind statefulness, there is a helpful blog post here: <https://philipperemy.github.io/keras-stateful-lstm/>

To enable statefulness:

- Specify `stateful = TRUE` in the layer constructor.
- Specify a fixed batch size for your model. For sequential models, pass `batch_input_shape = list(...)` to the first layer in your model. For functional models with 1 or more Input layers, pass `batch_shape = list(...)` to all the first layers in your model. This is the expected shape of your inputs *including the batch size*. It should be a list of integers, e.g. `list(32, 10, 100)`. For dimensions which can vary (are not known ahead of time), use `NULL` in place of an integer, e.g. `list(32, NULL, NULL)`.
- Specify `shuffle = FALSE` when calling `fit()`.

To reset the states of your model, call `layer$reset_states()` on either a specific layer, or on your entire model.

Initial State of RNNs

You can specify the initial state of RNN layers symbolically by calling them with the keyword argument `initial_state`. The value of `initial_state` should be a tensor or list of tensors representing the initial state of the RNN layer.

You can specify the initial state of RNN layers numerically by calling `reset_states` with the named argument `states`. The value of `states` should be an array or list of arrays representing the initial state of the RNN layer.

Passing external constants to RNNs

You can pass "external" constants to the cell using the `constants` named argument of `RNN$__call__` (as well as `RNN$call`) method. This requires that the `cell$call` method accepts the same keyword argument `constants`. Such constants can be used to condition the cell transformation on additional static inputs (not changing over time), a.k.a. an attention mechanism.

References

- [A Theoretically Grounded Application of Dropout in Recurrent Neural Networks](#)

See Also

- <https://www.tensorflow.org/guide/keras/rnn>

Other recurrent layers: `layer_cudnn_gru()`, `layer_cudnn_lstm()`, `layer_gru()`, `layer_lstm()`, `layer_rnn()`

`layer_simple_rnn_cell` *Cell class for SimpleRNN*

Description

Cell class for SimpleRNN

Usage

```
layer_simple_rnn_cell(  
  units,  
  activation = "tanh",  
  use_bias = TRUE,  
  kernel_initializer = "glorot_uniform",  
  recurrent_initializer = "orthogonal",  
  bias_initializer = "zeros",  
  kernel_regularizer = NULL,  
  recurrent_regularizer = NULL,  
  bias_regularizer = NULL,  
  kernel_constraint = NULL,  
  recurrent_constraint = NULL,  
  bias_constraint = NULL,  
  dropout = 0,  
  recurrent_dropout = 0,  
  ...  
)
```

Arguments

units	Positive integer, dimensionality of the output space.
activation	Activation function to use. Default: hyperbolic tangent (tanh). If you pass NULL, no activation is applied (ie. "linear" activation: $a(x) = x$).
use_bias	Boolean, (default TRUE), whether the layer uses a bias vector.
kernel_initializer	Initializer for the kernel weights matrix, used for the linear transformation of the inputs. Default: glorot_uniform.
recurrent_initializer	Initializer for the recurrent_kernel weights matrix, used for the linear transformation of the recurrent state. Default: orthogonal.
bias_initializer	Initializer for the bias vector. Default: zeros.
kernel_regularizer	Regularizer function applied to the kernel weights matrix. Default: NULL.
recurrent_regularizer	Regularizer function applied to the recurrent_kernel weights matrix. Default: NULL.
bias_regularizer	Regularizer function applied to the bias vector. Default: NULL.
kernel_constraint	Constraint function applied to the kernel weights matrix. Default: NULL.
recurrent_constraint	Constraint function applied to the recurrent_kernel weights matrix. Default: NULL.
bias_constraint	Constraint function applied to the bias vector. Default: NULL.
dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the inputs. Default: 0.
recurrent_dropout	Float between 0 and 1. Fraction of the units to drop for the linear transformation of the recurrent state. Default: 0.
...	standard layer arguments.

Details

See [the Keras RNN API guide](#) for details about the usage of RNN API.

This class processes one step within the whole time sequence input, whereas `tf.keras.layers.SimpleRNN` processes the whole sequence.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/SimpleRNNCell
- <https://keras.io/api/layers>

Other RNN cell layers: `layer_gru_cell()`, `layer_lstm_cell()`, `layer_stacked_rnn_cells()`

layer_spatial_dropout_1d

Spatial 1D version of Dropout.

Description

This version performs the same function as Dropout, however it drops entire 1D feature maps instead of individual elements. If adjacent frames within feature maps are strongly correlated (as is normally the case in early convolution layers) then regular dropout will not regularize the activations and will otherwise just result in an effective learning rate decrease. In this case, `layer_spatial_dropout_1d` will help promote independence between feature maps and should be used instead.

Usage

```
layer_spatial_dropout_1d(  
    object,  
    rate,  
    batch_size = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>rate</code>	float between 0 and 1. Fraction of the input units to drop.
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

3D tensor with shape: (samples, timesteps, channels)

Output shape

Same as input

References

- Efficient Object Localization Using Convolutional Networks

See Also

Other dropout layers: [layer_dropout\(\)](#), [layer_spatial_dropout_2d\(\)](#), [layer_spatial_dropout_3d\(\)](#)

layer_spatial_dropout_2d

Spatial 2D version of Dropout.

Description

This version performs the same function as Dropout, however it drops entire 2D feature maps instead of individual elements. If adjacent pixels within feature maps are strongly correlated (as is normally the case in early convolution layers) then regular dropout will not regularize the activations and will otherwise just result in an effective learning rate decrease. In this case, `layer_spatial_dropout_2d` will help promote independence between feature maps and should be used instead.

Usage

```
layer_spatial_dropout_2d(
    object,
    rate,
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>rate</code>	float between 0 and 1. Fraction of the input units to drop.
<code>data_format</code>	'channels_first' or 'channels_last'. In 'channels_first' mode, the channels dimension (the depth) is at index 1, in 'channels_last' mode is it at index 3. It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
<code>batch_size</code>	Fixed batch size for layer

name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

4D tensor with shape: (samples, channels, rows, cols) if data_format='channels_first' or 4D tensor with shape: (samples, rows, cols, channels) if data_format='channels_last'.

Output shape

Same as input

References

- [Efficient Object Localization Using Convolutional Networks](#)

See Also

Other dropout layers: [layer_dropout\(\)](#), [layer_spatial_dropout_1d\(\)](#), [layer_spatial_dropout_3d\(\)](#)

layer_spatial_dropout_3d

Spatial 3D version of Dropout.

Description

This version performs the same function as Dropout, however it drops entire 3D feature maps instead of individual elements. If adjacent voxels within feature maps are strongly correlated (as is normally the case in early convolution layers) then regular dropout will not regularize the activations and will otherwise just result in an effective learning rate decrease. In this case, `layer_spatial_dropout_3d` will help promote independence between feature maps and should be used instead.

Usage

```
layer_spatial_dropout_3d(  
    object,  
    rate,  
    data_format = NULL,  
    batch_size = NULL,  
    name = NULL,  
    trainable = NULL,  
    weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
rate	float between 0 and 1. Fraction of the input units to drop.
data_format	'channels_first' or 'channels_last'. In 'channels_first' mode, the channels dimension (the depth) is at index 1, in 'channels_last' mode is it at index 4. It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

5D tensor with shape: (samples, channels, dim1, dim2, dim3) if `data_format='channels_first'` or 5D tensor with shape: (samples, dim1, dim2, dim3, channels) if `data_format='channels_last'`.

Output shape

Same as input

References

- [Efficient Object Localization Using Convolutional Networks](#)

See Also

Other dropout layers: [layer_dropout\(\)](#), [layer_spatial_dropout_1d\(\)](#), [layer_spatial_dropout_2d\(\)](#)

layer_stacked_rnn_cells

Wrapper allowing a stack of RNN cells to behave as a single cell

Description

Used to implement efficient stacked RNNs.

Usage

```
layer_stacked_rnn_cells(cells, ...)
```

Arguments

cells	List of RNN cell instances.
...	standard layer arguments.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/StackedRNNCells

Other RNN cell layers: `layer_gru_cell()`, `layer_lstm_cell()`, `layer_simple_rnn_cell()`

layer_string_lookup *A preprocessing layer which maps string features to integer indices.*

Description

A preprocessing layer which maps string features to integer indices.

Usage

```
layer_string_lookup(  
    object,  
    max_tokens = NULL,  
    num_oov_indices = 1L,  
    mask_token = NULL,  
    oov_token = "[UNK]",  
    vocabulary = NULL,  
    encoding = NULL,  
    invert = FALSE,  
    output_mode = "int",  
    sparse = FALSE,  
    pad_to_max_tokens = FALSE,  
    ...  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none">• missing or NULL, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
--------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

max_tokens	The maximum size of the vocabulary for this layer. If NULL, there is no cap on the size of the vocabulary. Note that this size includes the OOV and mask tokens. Default to NULL.
num_oov_indices	The number of out-of-vocabulary tokens to use. If this value is more than 1, OOV inputs are hashed to determine their OOV value. If this value is 0, OOV inputs will cause an error when calling the layer. Defaults to 1.
mask_token	A token that represents masked inputs. When output_mode is "int", the token is included in vocabulary and mapped to index 0. In other output modes, the token will not appear in the vocabulary and instances of the mask token in the input will be dropped. If set to NULL, no mask term will be added. Defaults to NULL.
oov_token	Only used when invert is TRUE. The token to return for OOV indices. Defaults to "[UNK]".
vocabulary	Optional. Either an array of strings or a string path to a text file. If passing an array, can pass a list, list, 1D numpy array, or 1D tensor containing the string vocabulary terms. If passing a file path, the file should contain one line per term in the vocabulary. If this argument is set, there is no need to adapt the layer.
encoding	String encoding. Default of NULL is equivalent to "utf-8".
invert	Only valid when output_mode is "int". If TRUE, this layer will map indices to vocabulary items instead of mapping vocabulary items to indices. Default to FALSE.
output_mode	Specification for the output of the layer. Defaults to "int". Values can be "int", "one_hot", "multi_hot", "count", or "tf_idf" configuring the layer as follows: <ul style="list-style-type: none"> • "int": Return the raw integer indices of the input tokens. • "one_hot": Encodes each individual element in the input into an array the same size as the vocabulary, containing a 1 at the element index. If the last dimension is size 1, will encode on that dimension. If the last dimension is not size 1, will append a new dimension for the encoded output. • "multi_hot": Encodes each sample in the input into a single array the same size as the vocabulary, containing a 1 for each vocabulary term present in the sample. Treats the last dimension as the sample dimension, if input shape is (... , sample_length), output shape will be (... , num_tokens). • "count": As "multi_hot", but the int array contains a count of the number of times the token at that index appeared in the sample. • "tf_idf": As "multi_hot", but the TF-IDF algorithm is applied to find the value in each token slot. For "int" output, any shape of input and output is supported. For all other output modes, currently only output up to rank 2 is supported.
sparse	Boolean. Only applicable when output_mode is "multi_hot", "count", or "tf_idf". If TRUE, returns a SparseTensor instead of a dense Tensor. Defaults to FALSE.
pad_to_max_tokens	Only applicable when output_mode is "multi_hot", "count", or "tf_idf". If TRUE, the output will have its feature axis padded to max_tokens even if the

number of unique tokens in the vocabulary is less than max_tokens, resulting in a tensor of shape [batch_size, max_tokens] regardless of vocabulary size. Defaults to FALSE.

... standard layer arguments.

Details

This layer translates a set of arbitrary strings into integer output via a table-based vocabulary lookup.

The vocabulary for the layer must be either supplied on construction or learned via adapt(). During adapt(), the layer will analyze a data set, determine the frequency of individual strings tokens, and create a vocabulary from them. If the vocabulary is capped in size, the most frequent tokens will be used to create the vocabulary and all others will be treated as out-of-vocabulary (OOV).

There are two possible output modes for the layer. When output_mode is "int", input strings are converted to their index in the vocabulary (an integer). When output_mode is "multi_hot", "count", or "tf_idf", input strings are encoded into an array where each dimension corresponds to an element in the vocabulary.

The vocabulary can optionally contain a mask token as well as an OOV token (which can optionally occupy multiple indices in the vocabulary, as set by num_oov_indices). The position of these tokens in the vocabulary is fixed. When output_mode is "int", the vocabulary will begin with the mask token (if set), followed by OOV indices, followed by the rest of the vocabulary. When output_mode is "multi_hot", "count", or "tf_idf" the vocabulary will begin with OOV indices and instances of the mask token will be dropped.

See Also

- [adapt\(\)](#)
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/StringLookup
- https://keras.io/api/layers/preprocessing_layers/categorical/string_lookup

Other categorical features preprocessing layers: [layer_category_encoding\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#)

Other preprocessing layers: [layer_category_encoding\(\)](#), [layer_center_crop\(\)](#), [layer_discretization\(\)](#), [layer_hashing\(\)](#), [layer_integer_lookup\(\)](#), [layer_normalization\(\)](#), [layer_random_contrast\(\)](#), [layer_random_crop\(\)](#), [layer_random_flip\(\)](#), [layer_random_height\(\)](#), [layer_random_rotation\(\)](#), [layer_random_translation\(\)](#), [layer_random_width\(\)](#), [layer_random_zoom\(\)](#), [layer_rescaling\(\)](#), [layer_resizing\(\)](#), [layer_text_vectorization\(\)](#)

Description

It takes as input a list of tensors of size 2, both of the same shape, and returns a single tensor, (inputs[[1]] - inputs[[2]]), also of the same shape.

Usage

```
layer_subtract(inputs, ...)
```

Arguments

inputs	A list of input tensors (exactly 2). Can be missing.
...	Standard layer arguments (must be named).

Value

A tensor, the difference of the inputs. If `inputs` is missing, a keras layer instance is returned.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/subtract
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/Subtract
- https://keras.io/api/layers/merging_layers/subtract

Other merge layers: `layer_average()`, `layer_concatenate()`, `layer_dot()`, `layer_maximum()`, `layer_minimum()`, `layer_multiply()`

layer_text_vectorization

A preprocessing layer which maps text features to integer sequences.

Description

A preprocessing layer which maps text features to integer sequences.

Usage

```
layer_text_vectorization(
  object,
  max_tokens = NULL,
  standardize = "lower_and_strip_punctuation",
  split = "whitespace",
  ngrams = NULL,
  output_mode = "int",
  output_sequence_length = NULL,
  pad_to_max_tokens = FALSE,
  vocabulary = NULL,
  ...
)
get_vocabulary(object, include_special_tokens = TRUE)
set_vocabulary(object, vocabulary, idf_weights = NULL, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
max_tokens	The maximum size of the vocabulary for this layer. If NULL, there is no cap on the size of the vocabulary. Note that this vocabulary contains 1 OOV token, so the effective number of tokens is $(\text{max_tokens} - 1 - (1 \text{ if } \text{output_mode} == \text{"int"} \text{ else } 0))$.
standardize	Optional specification for standardization to apply to the input text. Values can be NULL (no standardization), "lower_and_strip_punctuation" (lowercase and remove punctuation) or a Callable. Default is "lower_and_strip_punctuation".
split	Optional specification for splitting the input text. Values can be NULL (no splitting), "whitespace" (split on ASCII whitespace), or a Callable. The default is "whitespace".
ngrams	Optional specification for ngrams to create from the possibly-split input text. Values can be NULL, an integer or list of integers; passing an integer will create ngrams up to that integer, and passing a list of integers will create ngrams for the specified values in the list. Passing NULL means that no ngrams will be created.
output_mode	Optional specification for the output of the layer. Values can be "int", "multi_hot", "count" or "tf_idf", configuring the layer as follows: <ul style="list-style-type: none"> • "int": Outputs integer indices, one integer index per split string token. When <code>output_mode == "int"</code>, 0 is reserved for masked locations; this reduces the vocab size to <code>max_tokens - 2</code> instead of <code>max_tokens - 1</code>. • "multi_hot": Outputs a single int array per batch, of either <code>vocab_size</code> or <code>max_tokens</code> size, containing 1s in all elements where the token mapped to that index exists at least once in the batch item. • "count": Like "multi_hot", but the int array contains a count of the number of times the token at that index appeared in the batch item. • "tf_idf": Like "multi_hot", but the TF-IDF algorithm is applied to find the value in each token slot. For "int" output, any shape of input and output is supported. For all other output modes, currently only rank 1 inputs (and rank 2 outputs after splitting) are supported.
output_sequence_length	Only valid in INT mode. If set, the output will have its time dimension padded or truncated to exactly <code>output_sequence_length</code> values, resulting in a tensor of shape <code>(batch_size, output_sequence_length)</code> regardless of how many tokens resulted from the splitting step. Defaults to NULL.
pad_to_max_tokens	Only valid in "multi_hot", "count", and "tf_idf" modes. If TRUE, the output will have its feature axis padded to <code>max_tokens</code> even if the number of unique tokens in the vocabulary is less than <code>max_tokens</code> , resulting in a tensor of shape <code>(batch_size, max_tokens)</code> regardless of vocabulary size. Defaults to FALSE.

vocabulary	Optional for <code>layer_text_vectorization()</code> . Either an array of strings or a string path to a text file. If passing an array, can pass an R list or character vector, 1D numpy array, or 1D tensor containing the string vocabulary terms. If passing a file path, the file should contain one line per term in the vocabulary. If <code>vocabulary</code> is set (either by passing <code>layer_text_vectorization(vocabulary = ...)</code> or by calling <code>set_vocabulary(layer, vocabulary = ...)</code>), there is no need to <code>adapt()</code> the layer.
...	standard layer arguments.
include_special_tokens	If <code>True</code> , the returned vocabulary will include the padding and OOV tokens, and a term's index in the vocabulary will equal the term's index when calling the layer. If <code>False</code> , the returned vocabulary will not include any padding or OOV tokens.
idf_weights	An R vector, 1D numpy array, or 1D tensor of inverse document frequency weights with equal length to vocabulary. Must be set if <code>output_mode</code> is <code>"tf_idf"</code> . Should not be set otherwise.

Details

This layer has basic options for managing text in a Keras model. It transforms a batch of strings (one example = one string) into either a list of token indices (one example = 1D tensor of integer token indices) or a dense representation (one example = 1D tensor of float values representing data about the example's tokens).

The vocabulary for the layer must be either supplied on construction or learned via `adapt()`. When this layer is adapted, it will analyze the dataset, determine the frequency of individual string values, and create a vocabulary from them. This vocabulary can have unlimited size or be capped, depending on the configuration options for this layer; if there are more unique values in the input than the maximum vocabulary size, the most frequent terms will be used to create the vocabulary.

The processing of each example contains the following steps:

1. Standardize each example (usually lowercasing + punctuation stripping)
2. Split each example into substrings (usually words)
3. Recombine substrings into tokens (usually ngrams)
4. Index tokens (associate a unique int value with each token)
5. Transform each example using this index, either into a vector of ints or a dense float vector.

Some notes on passing callables to customize splitting and normalization for this layer:

1. Any callable can be passed to this Layer, but if you want to serialize this object you should only pass functions that are registered Keras serializables (see `tf$keras$utils$register_keras_serializable` for more details).
2. When using a custom callable for `standardize`, the data received by the callable will be exactly as passed to this layer. The callable should return a tensor of the same shape as the input.
3. When using a custom callable for `split`, the data received by the callable will have the 1st dimension squeezed out - instead of `matrix(c("string to split", "another string to`

split")), the Callable will see c("string to split", "another string to split"). The callable should return a Tensor with the first dimension containing the split tokens - in this example, we should see something like list(c("string", "to", "split"), c("another", "string", "to", "split")). This makes the callable site natively compatible with `tf$strings$split()`.

See Also

- [adapt\(\)](#)
- https://www.tensorflow.org/api_docs/python/tf/keras/layers/TextVectorization
- https://keras.io/api/layers/preprocessing_layers/text/text_vectorization

Other preprocessing layers: `layer_category_encoding()`, `layer_center_crop()`, `layer_discretization()`, `layer_hashing()`, `layer_integer_lookup()`, `layer_normalization()`, `layer_random_contrast()`, `layer_random_crop()`, `layer_random_flip()`, `layer_random_height()`, `layer_random_rotation()`, `layer_random_translation()`, `layer_random_width()`, `layer_random_zoom()`, `layer_rescaling()`, `layer_resizing()`, `layer_string_lookup()`

`layer_upsampling_1d` *Upsampling layer for 1D inputs.*

Description

Repeats each temporal step `size` times along the time axis.

Usage

```
layer_upsampling_1d(  
  object,  
  size = 2L,  
  batch_size = NULL,  
  name = NULL,  
  trainable = NULL,  
  weights = NULL  
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none">• missing or <code>NULL</code>, the Layer instance is returned.• a Sequential model, the model with an additional layer is returned.• a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>size</code>	integer. Upsampling factor.
<code>batch_size</code>	Fixed batch size for layer

name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape: (batch, steps, features).

Output shape

3D tensor with shape: (batch, upsampled_steps, features).

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_upsampling_2d` *Upsampling layer for 2D inputs.*

Description

Repeats the rows and columns of the data by `size[[0]]` and `size[[1]]` respectively.

Usage

```
layer_upsampling_2d(
  object,
  size = c(2L, 2L),
  data_format = NULL,
  interpolation = "nearest",
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned.
--------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	<ul style="list-style-type: none"> • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>size</code>	int, or list of 2 integers. The upsampling factors for rows and columns.
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
<code>interpolation</code>	A string, one of <code>nearest</code> or <code>bilinear</code> . Note that CNTK does not support yet the <code>bilinear</code> upscaling and that with Theano, only <code>size=(2, 2)</code> is possible.
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, rows, cols, channels)
- If `data_format` is "channels_first": (batch, channels, rows, cols)

Output shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, upsampled_rows, upsampled_cols, channels)
- If `data_format` is "channels_first": (batch, channels, upsampled_rows, upsampled_cols)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

layer_upsampling_3d *Upsampling layer for 3D inputs.*

Description

Repeats the 1st, 2nd and 3rd dimensions of the data by `size[[0]]`, `size[[1]]` and `size[[2]]` respectively.

Usage

```
layer_upsampling_3d(
  object,
  size = c(2L, 2L, 2L),
  data_format = NULL,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>size</code>	int, or list of 3 integers. The upsampling factors for dim1, dim2 and dim3.
<code>data_format</code>	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be <code>"channels_last"</code> .
<code>batch_size</code>	Fixed batch size for layer
<code>name</code>	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
<code>trainable</code>	Whether the layer weights will be updated during training.
<code>weights</code>	Initial weights for layer.

Input shape

5D tensor with shape:

- If `data_format` is "channels_last": (batch, dim1, dim2, dim3, channels)
- If `data_format` is "channels_first": (batch, channels, dim1, dim2, dim3)

Output shape

5D tensor with shape:

- If `data_format` is "channels_last": (batch, upsampled_dim1, upsampled_dim2, upsampled_dim3, channels)
- If `data_format` is "channels_first": (batch, channels, upsampled_dim1, upsampled_dim2, upsampled_dim3)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_zero_padding_1d` *Zero-padding layer for 1D input (e.g. temporal sequence).*

Description

Zero-padding layer for 1D input (e.g. temporal sequence).

Usage

```
layer_zero_padding_1d(  
  object,  
  padding = 1L,  
  batch_size = NULL,  
  name = NULL,  
  trainable = NULL,  
  weights = NULL  
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
padding	int, or list of int (length 2) <ul style="list-style-type: none"> • If int: How many zeros to add at the beginning and end of the padding dimension (axis 1). • If list of int (length 2): How many zeros to add at the beginning and at the end of the padding dimension ((left_pad, right_pad)).
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

3D tensor with shape (batch, axis_to_pad, features)

Output shape

3D tensor with shape (batch, padded_axis, features)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_2d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_zero_padding_2d` *Zero-padding layer for 2D input (e.g. picture).*

Description

This layer can add rows and columns of zeros at the top, bottom, left and right side of an image tensor.

Usage

```
layer_zero_padding_2d(
  object,
  padding = c(1L, 1L),
  data_format = NULL,
  batch_size = NULL,
  name = NULL,
  trainable = NULL,
  weights = NULL
)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> missing or <code>NULL</code>, the Layer instance is returned. a Sequential model, the model with an additional layer is returned. a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
padding	int, or list of 2 ints, or list of 2 lists of 2 ints. <ul style="list-style-type: none"> If int: the same symmetric padding is applied to width and height. If list of 2 ints: interpreted as two different symmetric padding values for height and width: (<code>symmetric_height_pad</code>, <code>symmetric_width_pad</code>). If list of 2 lists of 2 ints: interpreted as ((<code>top_pad</code>, <code>bottom_pad</code>), (<code>left_pad</code>, <code>right_pad</code>))
data_format	A string, one of <code>channels_last</code> (default) or <code>channels_first</code> . The ordering of the dimensions in the inputs. <code>channels_last</code> corresponds to inputs with shape (batch, height, width, channels) while <code>channels_first</code> corresponds to inputs with shape (batch, channels, height, width). It defaults to the <code>image_data_format</code> value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, rows, cols, channels)
- If `data_format` is "channels_first": (batch, channels, rows, cols)

Output shape

4D tensor with shape:

- If `data_format` is "channels_last": (batch, padded_rows, padded_cols, channels)
- If `data_format` is "channels_first": (batch, channels, padded_rows, padded_cols)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_3d\(\)](#)

`layer_zero_padding_3d` *Zero-padding layer for 3D data (spatial or spatio-temporal).*

Description

Zero-padding layer for 3D data (spatial or spatio-temporal).

Usage

```
layer_zero_padding_3d(
    object,
    padding = c(1L, 1L, 1L),
    data_format = NULL,
    batch_size = NULL,
    name = NULL,
    trainable = NULL,
    weights = NULL
)
```

Arguments

<code>object</code>	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on <code>object</code> . If <code>object</code> is: <ul style="list-style-type: none"> • missing or <code>NULL</code>, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
<code>padding</code>	<code>int</code> , or list of 3 <code>int</code> s, or list of 3 lists of 2 <code>int</code> s. <ul style="list-style-type: none"> • If <code>int</code>: the same symmetric padding is applied to width and height. • If list of 3 <code>int</code>s: interpreted as three different symmetric padding values: (<code>symmetric_dim1_pad</code>, <code>symmetric_dim2_pad</code>, <code>symmetric_dim3_pad</code>).

	<ul style="list-style-type: none"> • If list of 3 lists of 2 ints: interpreted as ((left_dim1_pad, right_dim1_pad), (left_dim2_pad, right_dim2_pad), (left_dim3_pad, right_dim3_pad))
data_format	A string, one of channels_last (default) or channels_first. The ordering of the dimensions in the inputs. channels_last corresponds to inputs with shape (batch, spatial_dim1, spatial_dim2, spatial_dim3, channels) while channels_first corresponds to inputs with shape (batch, channels, spatial_dim1, spatial_dim2, spatial_dim3). It defaults to the image_data_format value found in your Keras config file at <code>~/.keras/keras.json</code> . If you never set it, then it will be "channels_last".
batch_size	Fixed batch size for layer
name	An optional name string for the layer. Should be unique in a model (do not reuse the same name twice). It will be autogenerated if it isn't provided.
trainable	Whether the layer weights will be updated during training.
weights	Initial weights for layer.

Input shape

5D tensor with shape:

- If data_format is "channels_last": (batch, first_axis_to_pad, second_axis_to_pad, third_axis_to_pad, depth)
- If data_format is "channels_first": (batch, depth, first_axis_to_pad, second_axis_to_pad, third_axis_to_pad)

Output shape

5D tensor with shape:

- If data_format is "channels_last": (batch, first_padded_axis, second_padded_axis, third_axis_to_pad, depth)
- If data_format is "channels_first": (batch, depth, first_padded_axis, second_padded_axis, third_axis_to_pad)

See Also

Other convolutional layers: [layer_conv_1d_transpose\(\)](#), [layer_conv_1d\(\)](#), [layer_conv_2d_transpose\(\)](#), [layer_conv_2d\(\)](#), [layer_conv_3d_transpose\(\)](#), [layer_conv_3d\(\)](#), [layer_conv_lstm_2d\(\)](#), [layer_cropping_1d\(\)](#), [layer_cropping_2d\(\)](#), [layer_cropping_3d\(\)](#), [layer_depthwise_conv_1d\(\)](#), [layer_depthwise_conv_2d\(\)](#), [layer_separable_conv_1d\(\)](#), [layer_separable_conv_2d\(\)](#), [layer_upsampling_1d\(\)](#), [layer_upsampling_2d\(\)](#), [layer_upsampling_3d\(\)](#), [layer_zero_padding_1d\(\)](#), [layer_zero_padding_2d\(\)](#)

Description

Loss functions

Usage

```
loss_binary_crossentropy(
    y_true,
    y_pred,
    from_logits = FALSE,
    label_smoothing = 0,
    axis = -1L,
    ...,
    reduction = "auto",
    name = "binary_crossentropy"
)

loss_categorical_crossentropy(
    y_true,
    y_pred,
    from_logits = FALSE,
    label_smoothing = 0L,
    axis = -1L,
    ...,
    reduction = "auto",
    name = "categorical_crossentropy"
)

loss_categorical_hinge(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "categorical_hinge"
)

loss_cosine_similarity(
    y_true,
    y_pred,
    axis = -1L,
    ...,
    reduction = "auto",
    name = "cosine_similarity"
)

loss_hinge(y_true, y_pred, ..., reduction = "auto", name = "hinge")

loss_huber(
    y_true,
    y_pred,
    delta = 1,
    ...,
    reduction = "auto",
```

```
    name = "huber_loss"
)

loss_kullback_leibler_divergence(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "kl_divergence"
)

loss_kl_divergence(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "kl_divergence"
)

loss_logcosh(y_true, y_pred, ..., reduction = "auto", name = "log_cosh")

loss_mean_absolute_error(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "mean_absolute_error"
)

loss_mean_absolute_percentage_error(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "mean_absolute_percentage_error"
)

loss_mean_squared_error(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "mean_squared_error"
)

loss_mean_squared_logarithmic_error(
    y_true,
    y_pred,
```

```

    ...,
    reduction = "auto",
    name = "mean_squared_logarithmic_error"
)

loss_poisson(y_true, y_pred, ..., reduction = "auto", name = "poisson")

loss_sparse_categorical_crossentropy(
    y_true,
    y_pred,
    from_logits = FALSE,
    axis = -1L,
    ...,
    reduction = "auto",
    name = "sparse_categorical_crossentropy"
)

loss_squared_hinge(
    y_true,
    y_pred,
    ...,
    reduction = "auto",
    name = "squared_hinge"
)

```

Arguments

<code>y_true</code>	Ground truth values. <code>shape = [batch_size, d1, .. dN]</code> .
<code>y_pred</code>	The predicted values. <code>shape = [batch_size, d1, .. dN]</code> . (Tensor of the same shape as <code>y_true</code>)
<code>from_logits</code>	Whether <code>y_pred</code> is expected to be a logits tensor. By default we assume that <code>y_pred</code> encodes a probability distribution.
<code>label_smoothing</code>	Float in [0, 1]. If > 0 then smooth the labels. For example, if 0.1, use $0.1 / \text{num_classes}$ for non-target labels and $0.9 + 0.1 / \text{num_classes}$ for target labels.
<code>axis</code>	The axis along which to compute crossentropy (the features axis). Axis is 1-based (e.g, first axis is <code>axis=1</code>). Defaults to -1 (the last axis).
<code>...</code>	Additional arguments passed on to the Python callable (for forward and backwards compatibility).
<code>reduction</code>	Only applicable if <code>y_true</code> and <code>y_pred</code> are missing. Type of <code>keras\$losses\$Reduction</code> to apply to loss. Default value is AUTO. AUTO indicates that the reduction option will be determined by the usage context. For almost all cases this defaults to <code>SUM_OVER_BATCH_SIZE</code> . When used with <code>tf\$distribute\$Strategy</code> , outside of built-in training loops such as <code>compile</code> and <code>fit</code> , using AUTO or <code>SUM_OVER_BATCH_SIZE</code> will raise an error. Please see this custom training tutorial for more details.

name	Only applicable if <code>y_true</code> and <code>y_pred</code> are missing. Optional name for the Loss instance.
delta	A float, the point where the Huber loss function changes from a quadratic to linear.

Details

Loss functions for model training. These are typically supplied in the `loss` parameter of the [compile.keras.engine.training.Model\(\)](#) function.

Value

If called with `y_true` and `y_pred`, then the corresponding loss is evaluated and the result returned (as a tensor). Alternatively, if `y_true` and `y_pred` are missing, then a callable is returned that will compute the loss function and, by default, reduce the loss to a scalar tensor; see the `reduction` parameter for details. (The callable is a typically a class instance that inherits from `keras$losses$Loss`).

binary_crossentropy

Computes the binary crossentropy loss.

`label_smoothing` details: Float in [0, 1]. If > 0 then smooth the labels by squeezing them towards 0.5. That is, using $1 - 0.5 * \text{label_smoothing}$ for the target class and $0.5 * \text{label_smoothing}$ for the non-target class.

categorical_crossentropy

Computes the categorical crossentropy loss.

When using the `categorical_crossentropy` loss, your targets should be in categorical format (e.g. if you have 10 classes, the target for each sample should be a 10-dimensional vector that is all-zeros except for a 1 at the index corresponding to the class of the sample). In order to convert integer targets into categorical targets, you can use the Keras utility function [to_categorical\(\)](#):

```
categorical_labels <- to_categorical(int_labels, num_classes = NULL)
```

huber

Computes Huber loss value. For each value `x` in `error = y_true - y_pred`:

```
loss = 0.5 * x^2                      if |x| <= d
loss = d * |x| - 0.5 * d^2            if |x| > d
```

where `d` is `delta`. See: https://en.wikipedia.org/wiki/Huber_loss

log_cosh

Logarithm of the hyperbolic cosine of the prediction error.

`log(cosh(x))` is approximately equal to $(x \times 2) / 2$ for small `x` and to $\text{abs}(x) - \log(2)$ for large `x`. This means that 'logcosh' works mostly like the mean squared error, but will not be so strongly affected by the occasional wildly incorrect prediction. However, it may return NaNs if the intermediate value $\cosh(y_{\text{pred}} - y_{\text{true}})$ is too large to be represented in the chosen precision.

See Also

[compile.keras.engine.training.Model\(\)](#), [loss_binary_crossentropy\(\)](#)

`make_sampling_table` *Generates a word rank-based probabilistic sampling table.*

Description

Generates a word rank-based probabilistic sampling table.

Usage

`make_sampling_table(size, sampling_factor = 1e-05)`

Arguments

`size` Int, number of possible words to sample.

`sampling_factor`
The sampling factor in the word2vec formula.

Details

Used for generating the `sampling_table` argument for [skipgrams\(\)](#). `sampling_table[[i]]` is the probability of sampling the word i -th most common word in a dataset (more common words should be sampled less frequently, for balance).

The sampling probabilities are generated according to the sampling distribution used in word2vec:

$p(\text{word}) = \min(1, \sqrt{\text{word_frequency} / \text{sampling_factor}}) / (\text{word_frequency} / \text{sampling_factor})$

We assume that the word frequencies follow Zipf's law ($s=1$) to derive a numerical approximation of $\text{frequency}(\text{rank})$:

$\text{frequency}(\text{rank}) \sim 1 / (\text{rank} * (\log(\text{rank}) + \gamma) + 1/2 - 1/(12*\text{rank}))$

where γ is the Euler-Mascheroni constant.

Value

An array of length `size` where the i th entry is the probability that a word of rank i should be sampled.

Note

The word2vec formula is: $p(\text{word}) = \min(1, \sqrt{\text{word.frequency}/\text{sampling_factor}}) / (\text{word.frequency}/\text{sampling_factor})$

See Also

Other text preprocessing: [pad_sequences\(\)](#), [skipgrams\(\)](#), [text_hashing_trick\(\)](#), [text_one_hot\(\)](#), [text_to_word_sequence\(\)](#)

Metric*Metric***Description**

A `Metric` object encapsulates metric logic and state that can be used to track model performance during training. It is what is returned by the family of metric functions that start with prefix `metric_*`.

Arguments

<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

Usage with `compile`

```
model %>% compile(
  optimizer = 'sgd',
  loss = 'mse',
  metrics = list(metric_SOME_METRIC(), metric_SOME_OTHER_METRIC())
)
```

Standalone usage

```
m <- metric_SOME_METRIC()
for (e in seq(epochs)) {
  for (i in seq(train_steps)) {
    c(y_true, y_pred, sample_weight = NULL) %<-% ...
    m$update_state(y_true, y_pred, sample_weight)
  }
  cat('Final epoch result: ', as.numeric(m$result()), "\n")
  m$reset_state()
}
```

Custom Metric (subclass)

To be implemented by subclasses:

- `initialize()`: All state variables should be created in this method by calling `self$add_weight()` like:

```
self$var <- self$add_weight(...)
```

- `update_state()`: Has all updates to the state variables like:

```
  self$var$assign_add(...)
```

- `result()`: Computes and returns a value for the metric from the state variables.

Example custom metric subclass:

```
metric_binary_true_positives(keras$metrics$Metric) %py_class% {
  initialize <- function(name = 'binary_true_positives', ...) {
    super$initialize(name = name, ...)
    self$true_positives <- self$add_weight(name = 'tp', initializer = 'zeros')
  }

  update_state <- function(y_true, y_pred, sample_weight = NULL) {
    y_true <- k_cast(y_true, "bool")
    y_pred <- k_cast(y_pred, "bool")

    values <- y_true & y_pred
    values <- k_cast(values, self$dtype)
    if (!is.null(sample_weight)) {
      sample_weight <- k_cast(sample_weight, self$dtype)
      sample_weight <- tf$broadcast_to(sample_weight, values$shape)
      values <- values * sample_weight
    }
    self$true_positives$assign_add(tf$reduce_sum(values))
  }

  result <- function()
    self$true_positives
  }

  model %>% compile(..., metrics = list(metric_binary_true_positives()))
}
```

metric_accuracy	<i>Calculates how often predictions equal labels</i>
-----------------	------------------------------------------------------

Description

Calculates how often predictions equal labels

Usage

```
metric_accuracy(..., name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

This metric creates two local variables, `total` and `count` that are used to compute the frequency with which `y_pred` matches `y_true`. This frequency is ultimately returned as binary accuracy: an idempotent operation that simply divides `total` by `count`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

`metric_auc`

Approximates the AUC (Area under the curve) of the ROC or PR curves

Description

Approximates the AUC (Area under the curve) of the ROC or PR curves

Usage

```
metric_auc(
  ...,
  num_thresholds = 200L,
  curve = "ROC",
  summation_method = "interpolation",
  thresholds = NULL,
  multi_label = FALSE,
  num_labels = NULL,
  label_weights = NULL,
  from_logits = FALSE,
  name = NULL,
  dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
num_thresholds	(Optional) Defaults to 200. The number of thresholds to use when discretizing the roc curve. Values must be > 1 .
curve	(Optional) Specifies the name of the curve to be computed, 'ROC' (default) or 'PR' for the Precision-Recall-curve.
summation_method	(Optional) Specifies the Riemann summation method used. 'interpolation' (default) applies mid-point summation scheme for ROC. For PR-AUC, interpolates (true/false) positives but not the ratio that is precision (see Davis & Goadrich 2006 for details); 'minoring' applies left summation for increasing intervals and right summation for decreasing intervals; 'majoring' does the opposite.
thresholds	(Optional) A list of floating point values to use as the thresholds for discretizing the curve. If set, the num_thresholds parameter is ignored. Values should be in $[0, 1]$. Endpoint thresholds equal to $-\text{epsilon}$, $1+\text{epsilon}$ for a small positive epsilon value will be automatically included with these to correctly handle predictions equal to exactly 0 or 1.
multi_label	boolean indicating whether multilabel data should be treated as such, wherein AUC is computed separately for each label and then averaged across labels, or (when FALSE) if the data should be flattened into a single label before AUC computation. In the latter case, when multilabel data is passed to AUC, each label-prediction pair is treated as an individual data point. Should be set to FALSE for multi-class data.
num_labels	(Optional) The number of labels, used when multi_label is TRUE. If num_labels is not specified, then state variables get created on the first call to update_state.
label_weights	(Optional) list, array, or tensor of non-negative weights used to compute AUCs for multilabel data. When multi_label is TRUE, the weights are applied to the individual label AUCs when they are averaged to produce the multi-label AUC. When it's FALSE, they are used to weight the individual label predictions in computing the confusion matrix on the flattened data. Note that this is unlike class_weights in that class_weights weights the example depending on the value of its label, whereas label_weights depends only on the index of that label before flattening; therefore label_weights should not be used for multi-class data.
from_logits	boolean indicating whether the predictions (y_pred in update_state) are probabilities or sigmoid logits. As a rule of thumb, when using a keras loss, the from_logits constructor argument of the loss should match the AUC from_logits constructor argument.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

The AUC (Area under the curve) of the ROC (Receiver operating characteristic; default) or PR (Precision Recall) curves are quality measures of binary classifiers. Unlike the accuracy, and like cross-entropy losses, ROC-AUC and PR-AUC evaluate all the operational points of a model.

This class approximates AUCs using a Riemann sum. During the metric accumulation phrase, predictions are accumulated within predefined buckets by value. The AUC is then computed by interpolating per-bucket averages. These buckets define the evaluated operational points.

This metric creates four local variables, `true_positives`, `true_negatives`, `false_positives` and `false_negatives` that are used to compute the AUC. To discretize the AUC curve, a linearly spaced set of thresholds is used to compute pairs of recall and precision values. The area under the ROC-curve is therefore computed using the height of the recall values by the false positive rate, while the area under the PR-curve is the computed using the height of the precision values by the recall.

This value is ultimately returned as `auc`, an idempotent operation that computes the area under a discretized curve of precision versus recall values (computed using the aforementioned variables). The `num_thresholds` variable controls the degree of discretization with larger numbers of thresholds more closely approximating the true AUC. The quality of the approximation may vary dramatically depending on `num_thresholds`. The `thresholds` parameter can be used to manually specify thresholds which split the predictions more evenly.

For a best approximation of the real AUC, predictions should be distributed approximately uniformly in the range [0, 1] (if `from_logits=False`). The quality of the AUC approximation may be poor if this is not the case. Setting `summation_method` to 'minoring' or 'majoring' can help quantify the error in the approximation by providing lower or upper bound estimate of the AUC.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_binary_accuracy

Calculates how often predictions match binary labels

Description

Calculates how often predictions match binary labels

Usage

```
metric_binary_accuracy(
    y_true,
    y_pred,
    threshold = 0.5,
    ...,
    name = "binary_accuracy",
    dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
threshold	(Optional) Float representing the threshold for deciding whether prediction values are 1 or 0.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

This metric creates two local variables, `total` and `count` that are used to compute the frequency with which `y_pred` matches `y_true`. This frequency is ultimately returned as binary accuracy: an idempotent operation that simply divides `total` by `count`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#)

```
metric_sparse_top_k_categorical_accuracy(), metric_specificity_at_sensitivity(), metric_squared_hinge
metric_sum(), metric_top_k_categorical_accuracy(), metric_true_negatives(), metric_true_positives()
```

metric_binary_crossentropy

Computes the crossentropy metric between the labels and predictions

Description

Computes the crossentropy metric between the labels and predictions

Usage

```
metric_binary_crossentropy(
    y_true,
    y_pred,
    from_logits = FALSE,
    label_smoothing = 0,
    axis = -1L,
    ...,
    name = "binary_crossentropy",
    dtype = NULL
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>from_logits</code>	(Optional) Whether output is expected to be a logits tensor. By default, we consider that output encodes a probability distribution.
<code>label_smoothing</code>	(Optional) Float in [0, 1]. When > 0, label values are smoothed, meaning the confidence on label values are relaxed. e.g. <code>label_smoothing = 0.2</code> means that we will use a value of 0.1 for label 0 and 0.9 for label 1".
<code>axis</code>	(Optional) (1-based) Defaults to -1. The dimension along which the metric is computed.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

This is the crossentropy metric class to be used when there are only two label classes (0 and 1).

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_categorical_accuracy

Calculates how often predictions match one-hot labels

Description

Calculates how often predictions match one-hot labels

Usage

```
metric_categorical_accuracy(
  y_true,
  y_pred,
  ...,
  name = "categorical_accuracy",
  dtype = NULL
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

You can provide logits of classes as `y_pred`, since `argmax` of logits and probabilities are same.

This metric creates two local variables, `total` and `count` that are used to compute the frequency with which `y_pred` matches `y_true`. This frequency is ultimately returned as categorical accuracy: an idempotent operation that simply divides `total` by `count`.

`y_pred` and `y_true` should be passed in as vectors of probabilities, rather than as labels. If necessary, use `tf.one_hot` to expand `y_true` as a vector.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_top_k()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_categorical_crossentropy

Computes the crossentropy metric between the labels and predictions

Description

Computes the crossentropy metric between the labels and predictions

Usage

```
metric_categorical_crossentropy(
  y_true,
  y_pred,
  from_logits = FALSE,
```

```

    label_smoothing = 0,
    axis = -1L,
    ...,
    name = "categorical_crossentropy",
    dtype = NULL
)

```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>from_logits</code>	(Optional) Whether output is expected to be a logits tensor. By default, we consider that output encodes a probability distribution.
<code>label_smoothing</code>	(Optional) Float in [0, 1]. When > 0, label values are smoothed, meaning the confidence on label values are relaxed. e.g. <code>label_smoothing=0.2</code> means that we will use a value of 0.1 for label 0 and 0.9 for label 1"
<code>axis</code>	(Optional) (1-based) Defaults to -1. The dimension along which the metric is computed.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

This is the crossentropy metric class to be used when there are multiple label classes (2 or more). Here we assume that labels are given as a one_hot representation. eg., When labels values are `c(2, 0, 1):`

```

y_true = rbind(c(0, 0, 1),
               c(1, 0, 0),
               c(0, 1, 0))`
```

Value

If `y_true` and `y_pred` are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#),

```
metric_kullback_leibler_divergence(), metric_logcosh_error(), metric_mean_absolute_error(),
metric_mean_absolute_percentage_error(), metric_mean_iou(), metric_mean_relative_error(),
metric_mean_squared_error(), metric_mean_squared_logarithmic_error(), metric_mean_tensor(),
metric_mean_wrapper(), metric_mean(), metric_poisson(), metric_precision_at_recall(),
metric_precision(), metric_recall_at_precision(), metric_recall(), metric_root_mean_squared_error(),
metric_sensitivity_at_specificity(), metric_sparse_categorical_accuracy(), metric_sparse_categorical_
metric_sparse_top_k_categorical_accuracy(), metric_specificity_at_sensitivity(), metric_squared_hinge
metric_sum(), metric_top_k_categorical_accuracy(), metric_true_negatives(), metric_true_positives()
```

metric_categorical_hinge

Computes the categorical hinge metric between y_true and y_pred

Description

Computes the categorical hinge metric between y_true and y_pred

Usage

```
metric_categorical_hinge(..., name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Value

A (subclassed) Metric instance that can be passed directly to compile(metrics =), or used as a standalone object. See ?Metric for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_](#)
[metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge](#)
[metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_cosine_similarity

Computes the cosine similarity between the labels and predictions

Description

Computes the cosine similarity between the labels and predictions

Usage

```
metric_cosine_similarity(  
    ...,  
    axis = -1L,  
    name = "cosine_similarity",  
    dtype = NULL  
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
axis	(Optional) (1-based) Defaults to -1. The dimension along which the metric is computed.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

$\text{cosine similarity} = (a \cdot b) / ||a|| ||b||$

See: [Cosine Similarity](#).

This metric keeps the average cosine similarity between predictions and labels over a stream of data.

Value

A (subclassed) Metric instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

Note

If you want to compute the cosine_similarity for each case in a mini-batch you can use `loss_cosine_similarity()`.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_false_negatives

Calculates the number of false negatives

Description

Calculates the number of false negatives

Usage

```
metric_false_negatives(..., thresholds = NULL, name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) Defaults to 0.5. A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is TRUE, below is FALSE). One metric value is generated for each threshold value.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

If `sample_weight` is given, calculates the sum of the weights of false negatives. This metric creates one local variable, `accumulator` that is used to keep track of the number of false negatives.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_top_k_accuracy\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_false_positives

Calculates the number of false positives

Description

Calculates the number of false positives

Usage

```
metric_false_positives(..., thresholds = NULL, name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) Defaults to 0.5. A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is true, below is false). One metric value is generated for each threshold value.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

If `sample_weight` is given, calculates the sum of the weights of false positives. This metric creates one local variable, `accumulator` that is used to keep track of the number of false positives.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_hinge*Computes the hinge metric between y_true and y_pred***Description**

y_true values are expected to be -1 or 1. If binary (0 or 1) labels are provided we will convert them to -1 or 1.

Usage

```
metric_hinge(y_true, y_pred, ..., name = "hinge", dtype = NULL)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

```
loss = tf$reduce_mean(tf$maximum(1 - y_true * y_pred, 0L), axis=-1L)
```

Value

If y_true and y_pred are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with y_true and y_pred arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

`metric_kullback_leibler_divergence`
Computes Kullback-Leibler divergence

Description

Computes Kullback-Leibler divergence

Usage

```
metric_kullback_leibler_divergence(
    y_true,
    y_pred,
    ...,
    name = "kullback_leibler_divergence",
    dtype = NULL
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

```
metric = y_true * log(y_true / y_pred)
```

See: https://en.wikipedia.org/wiki/Kullback%E2%80%93Leibler_divergence

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_top_k()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

<code>metric_logcosh_error</code>	<i>Computes the logarithm of the hyperbolic cosine of the prediction error</i>
-----------------------------------	--------------------------------------------------------------------------------

Description

$\text{logcosh} = \log((\exp(x) + \exp(-x))/2)$, where x is the error ($y_{\text{pred}} - y_{\text{true}}$)

Usage

```
metric_logcosh_error(..., name = "logcosh", dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_mean

Computes the (weighted) mean of the given values

Description

Computes the (weighted) mean of the given values

Usage

```
metric_mean(..., name = "mean", dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

For example, if values is `c(1, 3, 5, 7)` then the mean is 4. If the weights were specified as `c(1, 1, 0, 0)` then the mean would be 2.

This metric creates two variables, `total` and `count` that are used to compute the average of values. This average is ultimately returned as `mean` which is an idempotent operation that simply divides `total` by `count`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

Note

Unlike most other metrics, this only takes a single tensor as input to update state.

Example usage with `compile()`:

```
model$add_metric(metric_mean(name='mean_1')(outputs))
model %>% compile(optimizer='sgd', loss='mse')
```

Example standalone usage:

```
m <- metric_mean()
m$update_state(c(1, 3, 5, 7))
m$result()

m$reset_state()
m$update_state(c(1, 3, 5, 7), sample_weight=c(1, 1, 0, 0))
m$result()
as.numeric(m$result())
```

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_accuracy_top_k()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_mean_absolute_error

Computes the mean absolute error between the labels and predictions

Description

Computes the mean absolute error between the labels and predictions

Usage

```
metric_mean_absolute_error(
  y_true,
  y_pred,
  ...,
  name = "mean_absolute_error",
  dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

```
loss = mean(abs(y_true - y_pred), axis=-1)
```

Value

If `y_true` and `y_pred` are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_mean_absolute_percentage_error

Computes the mean absolute percentage error between y_true and y_pred

Description

Computes the mean absolute percentage error between `y_true` and `y_pred`

Usage

```
metric_mean_absolute_percentage_error(
  y_true,
  y_pred,
  ...,
  name = "mean_absolute_percentage_error",
  dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

```
loss = 100 * mean(abs((y_true - y_pred) / y_true), axis=-1)
```

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_recall\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_mean_iou	<i>Computes the mean Intersection-Over-Union metric</i>
-----------------	---------------------------------------------------------

Description

Computes the mean Intersection-Over-Union metric

Usage

```
metric_mean_iou(..., num_classes, name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
num_classes	The possible number of labels the prediction task can have. This value must be provided, since a confusion matrix of <code>dim c(num_classes, num_classes)</code> will be allocated.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

Mean Intersection-Over-Union is a common evaluation metric for semantic image segmentation, which first computes the IOU for each semantic class and then computes the average over classes. IOU is defined as follows:

$$\text{IOU} = \text{true_positive} / (\text{true_positive} + \text{false_positive} + \text{false_negative})$$

The predictions are accumulated in a confusion matrix, weighted by `sample_weight` and the metric is then calculated from it.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`,

```
metric_mean_wrapper(), metric_mean(), metric_poisson(), metric_precision_at_recall(),
metric_precision(), metric_recall_at_precision(), metric_recall(), metric_root_mean_squared_error(),
metric_sensitivity_at_specificity(), metric_sparse_categorical_accuracy(),
metric_sparse_categorical_accuracy(), metric_squared_hinge(),
metric_sum(), metric_top_k_categorical_accuracy(), metric_specificity_at_sensitivity(),
metric_true_negatives(), metric_true_positives()
```

metric_mean_relative_error

Computes the mean relative error by normalizing with the given values

Description

Computes the mean relative error by normalizing with the given values

Usage

```
metric_mean_relative_error(..., normalizer, name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
normalizer	The normalizer values with same shape as predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

This metric creates two local variables, `total` and `count` that are used to compute the mean relative error. This is weighted by `sample_weight`, and it is ultimately returned as `mean_relative_error`: an idempotent operation that simply divides `total` by `count`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

```
metric = mean(|y_pred - y_true| / normalizer)
```

For example:

```
m = metric_mean_relative_error(normalizer=c(1, 3, 2, 3))
m$update_state(c(1, 3, 2, 3), c(2, 4, 6, 8))
# result      = mean(c(1, 1, 4, 5) / c(1, 3, 2, 3)) = mean(c(1, 1/3, 2, 5/3))
#             = 5/4 = 1.25
m$result()
```

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_mean_squared_error

Computes the mean squared error between labels and predictions

Description

Computes the mean squared error between labels and predictions

Usage

```
metric_mean_squared_error(
    y_true,
    y_pred,
    ...,
    name = "mean_absolute_percentage_error",
    dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

After computing the squared distance between the inputs, the mean value over the last dimension is returned.

```
loss = mean(square(y_true - y_pred), axis=-1)
```

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_mean_squared_logarithmic_error

Computes the mean squared logarithmic error

Description

Computes the mean squared logarithmic error

Usage

```
metric_mean_squared_logarithmic_error(
  y_true,
  y_pred,
  ...,
  name = "mean_squared_logarithmic_error",
  dtype = NULL
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

```
loss = mean(square(log(y_true + 1) - log(y_pred + 1)), axis=-1)
```

Value

If `y_true` and `y_pred` are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_recall()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

<code>metric_mean_tensor</code>	<i>Computes the element-wise (weighted) mean of the given tensors</i>
---------------------------------	-----------------------------------------------------------------------

Description

Computes the element-wise (weighted) mean of the given tensors

Usage

```
metric_mean_tensor(..., shape = NULL, name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
shape	(Optional) A list of integers, a list of integers, or a 1-D Tensor of type int32. If not specified, the shape is inferred from the values at the first call of <code>update_state</code> .
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

MeanTensor returns a tensor with the same shape of the input tensors. The mean value is updated by keeping local variables total and count. The total tracks the sum of the weighted values, and count stores the sum of the weighted counts.

Value

A (subclassed) Metric instance that can be passed directly to compile(metrics =), or used as a standalone object. See ?Metric for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

`metric_mean_wrapper` *Wraps a stateless metric function with the Mean metric*

Description

Wraps a stateless metric function with the Mean metric

Usage

```
metric_mean_wrapper(..., fn, name = NULL, dtype = NULL)
```

Arguments

...	named arguments to pass on to fn.
fn	The metric function to wrap, with signature fn(y_true,y_pred,...).
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

You could use this class to quickly build a mean metric from a function. The function needs to have the signature `fn(y_true, y_pred)` and return a per-sample loss array. `MeanMetricWrapper$result()` will return the average metric value across all samples seen so far.

For example:

```
accuracy <- function(y_true, y_pred)
  k_cast(y_true == y_pred, 'float32')

accuracy_metric <- metric_mean_wrapper(fn = accuracy)

model %>% compile(..., metrics=accuracy_metric)
```

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

`metric_poisson`

Computes the Poisson metric between y_true and y_pred

Description

`metric = y_pred - y_true * log(y_pred)`

Usage

```
metric_poisson(y_true, y_pred, ..., name = "poisson", dtype = NULL)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Value

If y_true and y_pred are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to compile(metrics =) or used as a standalone object. See ?Metric for example usage.

Alternatively, if called with y_true and y_pred arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_top_k_accuracy\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

<code>metric_precision</code>	<i>Computes the precision of the predictions with respect to the labels</i>
-------------------------------	-----------------------------------------------------------------------------

Description

Computes the precision of the predictions with respect to the labels

Usage

```
metric_precision(
  ...,
  thresholds = NULL,
  top_k = NULL,
  class_id = NULL,
  name = NULL,
  dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is true, below is false). One metric value is generated for each threshold value. If neither thresholds nor top_k are set, the default is to calculate precision with thresholds=0.5.
top_k	(Optional) Unset by default. An int value specifying the top-k predictions to consider when calculating precision.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

The metric creates two local variables, `true_positives` and `false_positives` that are used to compute the precision. This value is ultimately returned as `precision`, an idempotent operation that simply divides `true_positives` by the sum of `true_positives` and `false_positives`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `top_k` is set, we'll calculate precision as how often on average a class among the top-k classes with the highest predicted values of a batch entry is correct and can be found in the label for that entry.

If `class_id` is specified, we calculate precision by considering only the entries in the batch for which `class_id` is above the threshold and/or in the top-k highest predictions, and computing the fraction of them for which `class_id` is indeed a correct label.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_recall()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_precision_at_recall

Computes best precision where recall is \geq specified value

Description

Computes best precision where recall is \geq specified value

Usage

```
metric_precision_at_recall(  
    ...,  
    recall,  
    num_thresholds = 200L,  
    class_id = NULL,  
    name = NULL,  
    dtype = NULL  
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
recall	A scalar value in range [0, 1].
num_thresholds	(Optional) Defaults to 200. The number of thresholds to use for matching the given recall.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

This metric creates four local variables, `true_positives`, `true_negatives`, `false_positives` and `false_negatives` that are used to compute the precision at the given recall. The threshold for the given recall value is computed and used to evaluate the corresponding precision.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `class_id` is specified, we calculate precision by considering only the entries in the batch for which `class_id` is above the threshold predictions, and computing the fraction of them for which `class_id` is indeed a correct label.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_recall\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

<code>metric_recall</code>	<i>Computes the recall of the predictions with respect to the labels</i>
----------------------------	--------------------------------------------------------------------------

Description

Computes the recall of the predictions with respect to the labels

Usage

```
metric_recall(
    ...,
    thresholds = NULL,
    top_k = NULL,
    class_id = NULL,
    name = NULL,
    dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is true, below is false). One metric value is generated for each threshold value. If neither thresholds nor top_k are set, the default is to calculate recall with thresholds=0.5.
top_k	(Optional) Unset by default. An int value specifying the top-k predictions to consider when calculating recall.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

This metric creates two local variables, `true_positives` and `false_negatives`, that are used to compute the recall. This value is ultimately returned as `recall`, an idempotent operation that simply divides `true_positives` by the sum of `true_positives` and `false_negatives`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `top_k` is set, recall will be computed as how often on average a class among the labels of a batch entry is in the top-k predictions.

If `class_id` is specified, we calculate recall by considering only the entries in the batch for which `class_id` is in the label, and computing the fraction of them for which `class_id` is above the threshold and/or in the top-k predictions.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall`, `metric_precision()`, `metric_recall_at_precision()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_recall_at_precision

Computes best recall where precision is \geq specified value

Description

Computes best recall where precision is \geq specified value

Usage

```
metric_recall_at_precision(  
  ...,  
  precision,  
  num_thresholds = 200L,  
  class_id = NULL,  
  name = NULL,
```

```
    dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
precision	A scalar value in range [0, 1].
num_thresholds	(Optional) Defaults to 200. The number of thresholds to use for matching the given precision.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

For a given score-label-distribution the required precision might not be achievable, in this case 0.0 is returned as recall.

This metric creates four local variables, `true_positives`, `true_negatives`, `false_positives` and `false_negatives` that are used to compute the recall at the given precision. The threshold for the given precision value is computed and used to evaluate the corresponding recall.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `class_id` is specified, we calculate precision by considering only the entries in the batch for which `class_id` is above the threshold predictions, and computing the fraction of them for which `class_id` is indeed a correct label.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_root_mean_squared_error

Computes root mean squared error metric between y_true and y_pred

Description

Computes root mean squared error metric between y_true and y_pred

Usage

```
metric_root_mean_squared_error(..., name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Value

A (subclassed) Metric instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_sensitivity_at_specificity*Computes best sensitivity where specificity is \geq specified value*

Description

The sensitivity at a given specificity.

Usage

```
metric_sensitivity_at_specificity(
    ...,
    specificity,
    num_thresholds = 200L,
    class_id = NULL,
    name = NULL,
    dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
specificity	A scalar value in range [0, 1].
num_thresholds	(Optional) Defaults to 200. The number of thresholds to use for matching the given specificity.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

Sensitivity measures the proportion of actual positives that are correctly identified as such ($tp / (tp + fn)$). Specificity measures the proportion of actual negatives that are correctly identified as such ($tn / (tn + fp)$).

This metric creates four local variables, `true_positives`, `true_negatives`, `false_positives` and `false_negatives` that are used to compute the sensitivity at the given specificity. The threshold for the given specificity value is computed and used to evaluate the corresponding sensitivity.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `class_id` is specified, we calculate precision by considering only the entries in the batch for which `class_id` is above the threshold predictions, and computing the fraction of them for which `class_id` is indeed a correct label.

For additional information about specificity and sensitivity, see [the following](#).

Value

A (subclassed) Metric instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_sparse_categorical_accuracy

Calculates how often predictions match integer labels

Description

Calculates how often predictions match integer labels

Usage

```
metric_sparse_categorical_accuracy(  
    y_true,  
    y_pred,  
    ...,  
    name = "sparse_categorical_accuracy",  
    dtype = NULL  
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Details

```
acc = k_dot(sample_weight, y_true == k_argmax(y_pred, axis=2))
```

You can provide logits of classes as `y_pred`, since argmax of logits and probabilities are same.

This metric creates two local variables, `total` and `count` that are used to compute the frequency with which `y_pred` matches `y_true`. This frequency is ultimately returned as sparse categorical accuracy: an idempotent operation that simply divides `total` by `count`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

If `y_true` and `y_pred` are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_sparse_categorical_crossentropy

Computes the crossentropy metric between the labels and predictions

Description

Computes the crossentropy metric between the labels and predictions

Usage

```
metric_sparse_categorical_crossentropy(
  y_true,
  y_pred,
  from_logits = FALSE,
  axis = -1L,
```

```
    ...,
    name = "sparse_categorical_crossentropy",
    dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
from_logits	(Optional) Whether output is expected to be a logits tensor. By default, we consider that output encodes a probability distribution.
axis	(Optional) (1-based) Defaults to -1. The dimension along which the metric is computed.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

Use this crossentropy metric when there are two or more label classes. We expect labels to be provided as integers. If you want to provide labels using one-hot representation, please use CategoricalCrossentropy metric. There should be # classes floating point values per feature for y_pred and a single floating point value per feature for y_true.

In the snippet below, there is a single floating point value per example for y_true and # classes floating pointing values per example for y_pred. The shape of y_true is [batch_size] and the shape of y_pred is [batch_size, num_classes].

Value

If y_true and y_pred are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with y_true and y_pred arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#)

```
metric_specificity_at_sensitivity(), metric_squared_hinge(), metric_sum(),
metric_true_negatives(), metric_true_positives()
```

`metric_sparse_top_k_categorical_accuracy`

Computes how often integer targets are in the top K predictions

Description

Computes how often integer targets are in the top K predictions

Usage

```
metric_sparse_top_k_categorical_accuracy(
  y_true,
  y_pred,
  k = 5L,
  ...,
  name = "sparse_top_k_categorical_accuracy",
  dtype = NULL
)
```

Arguments

<code>y_true</code>	Tensor of true targets.
<code>y_pred</code>	Tensor of predicted targets.
<code>k</code>	(Optional) Number of top elements to look at for computing accuracy. Defaults to 5.
<code>...</code>	Passed on to the underlying metric. Used for forwards and backwards compatibility.
<code>name</code>	(Optional) string name of the metric instance.
<code>dtype</code>	(Optional) data type of the metric result.

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

metric_specificity_at_sensitivity

Computes best specificity where sensitivity is \geq specified value

Description

Computes best specificity where sensitivity is \geq specified value

Usage

```
metric_specificity_at_sensitivity(
    ...,
    sensitivity,
    num_thresholds = 200L,
    class_id = NULL,
    name = NULL,
    dtype = NULL
)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
sensitivity	A scalar value in range [0, 1].
num_thresholds	(Optional) Defaults to 200. The number of thresholds to use for matching the given sensitivity.
class_id	(Optional) Integer class ID for which we want binary metrics. This must be in the half-open interval [0, num_classes), where num_classes is the last dimension of predictions.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

Sensitivity measures the proportion of actual positives that are correctly identified as such ($tp / (tp + fn)$). Specificity measures the proportion of actual negatives that are correctly identified as such ($tn / (tn + fp)$).

This metric creates four local variables, `true_positives`, `true_negatives`, `false_positives` and `false_negatives` that are used to compute the specificity at the given sensitivity. The threshold for the given sensitivity value is computed and used to evaluate the corresponding specificity.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

If `class_id` is specified, we calculate precision by considering only the entries in the batch for which `class_id` is above the threshold predictions, and computing the fraction of them for which `class_id` is indeed a correct label.

For additional information about specificity and sensitivity, see [the following](#).

Value

A (subclassed) Metric instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See [?Metric](#) for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_top_k_categorical_accuracy\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

`metric_squared_hinge` *Computes the squared hinge metric*

Description

`y_true` values are expected to be -1 or 1. If binary (0 or 1) labels are provided we will convert them to -1 or 1.

Usage

```
metric_squared_hinge(y_true, y_pred, ..., name = "squared_hinge", dtype = NULL)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Value

If `y_true` and `y_pred` are missing, a (subclassed) `Metric` instance is returned. The `Metric` object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with `y_true` and `y_pred` arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_negatives\(\)](#), [metric_true_positives\(\)](#)

`metric_sum`*Computes the (weighted) sum of the given values*

Description

Computes the (weighted) sum of the given values

Usage

```
metric_sum(..., name = NULL, dtype = NULL)
```

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

For example, if `values` is `c(1, 3, 5, 7)` then the sum is 16. If the weights were specified as `c(1, 1, 0, 0)` then the sum would be 4.

This metric creates one variable, `total`, that is used to compute the sum of `values`. This is ultimately returned as `sum`.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`, `metric_true_positives()`

metric_top_k_categorical_accuracy

Computes how often targets are in the top K predictions

Description

Computes how often targets are in the top K predictions

Usage

```
metric_top_k_categorical_accuracy(
  y_true,
  y_pred,
  k = 5L,
  ...,
  name = "top_k_categorical_accuracy",
  dtype = NULL
)
```

Arguments

y_true	Tensor of true targets.
y_pred	Tensor of predicted targets.
k	(Optional) Number of top elements to look at for computing accuracy. Defaults to 5.
...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Value

If y_true and y_pred are missing, a (subclassed) Metric instance is returned. The Metric object can be passed directly to `compile(metrics =)` or used as a standalone object. See `?Metric` for example usage.

Alternatively, if called with y_true and y_pred arguments, then the computed case-wise values for the mini-batch are returned directly.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_true_negatives()`, `metric_true_positives()`

`metric_true_negatives` *Calculates the number of true negatives*

Description

Calculates the number of true negatives

Usage

`metric_true_negatives(..., thresholds = NULL, name = NULL, dtype = NULL)`

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) Defaults to 0.5. A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is true, below is false). One metric value is generated for each threshold value.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

If `sample_weight` is given, calculates the sum of the weights of true negatives. This metric creates one local variable, `accumulator` that is used to keep track of the number of true negatives.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: [custom_metric\(\)](#), [metric_accuracy\(\)](#), [metric_auc\(\)](#), [metric_binary_accuracy\(\)](#), [metric_binary_crossentropy\(\)](#), [metric_categorical_accuracy\(\)](#), [metric_categorical_crossentropy\(\)](#), [metric_categorical_hinge\(\)](#), [metric_cosine_similarity\(\)](#), [metric_false_negatives\(\)](#), [metric_false_positives\(\)](#), [metric_hinge\(\)](#), [metric_kullback_leibler_divergence\(\)](#), [metric_logcosh_error\(\)](#), [metric_mean_absolute_error\(\)](#), [metric_mean_absolute_percentage_error\(\)](#), [metric_mean_iou\(\)](#), [metric_mean_relative_error\(\)](#), [metric_mean_squared_error\(\)](#), [metric_mean_squared_logarithmic_error\(\)](#), [metric_mean_tensor\(\)](#), [metric_mean_wrapper\(\)](#), [metric_mean\(\)](#), [metric_poisson\(\)](#), [metric_precision_at_recall\(\)](#), [metric_precision\(\)](#), [metric_recall_at_precision\(\)](#), [metric_recall\(\)](#), [metric_root_mean_squared_error\(\)](#), [metric_sensitivity_at_specificity\(\)](#), [metric_sparse_categorical_accuracy\(\)](#), [metric_sparse_categorical_crossentropy\(\)](#), [metric_sparse_top_k_categorical_accuracy\(\)](#), [metric_specificity_at_sensitivity\(\)](#), [metric_squared_hinge\(\)](#), [metric_sum\(\)](#), [metric_top_k_categorical_accuracy\(\)](#), [metric_true_positives\(\)](#)

`metric_true_positives` *Calculates the number of true positives*

Description

Calculates the number of true positives

Usage

`metric_true_positives(..., thresholds = NULL, name = NULL, dtype = NULL)`

Arguments

...	Passed on to the underlying metric. Used for forwards and backwards compatibility.
thresholds	(Optional) Defaults to 0.5. A float value or a list of float threshold values in [0, 1]. A threshold is compared with prediction values to determine the truth value of predictions (i.e., above the threshold is true, below is false). One metric value is generated for each threshold value.
name	(Optional) string name of the metric instance.
dtype	(Optional) data type of the metric result.

Details

If `sample_weight` is given, calculates the sum of the weights of true positives. This metric creates one local variable, `true_positives` that is used to keep track of the number of true positives.

If `sample_weight` is `NULL`, weights default to 1. Use `sample_weight` of 0 to mask values.

Value

A (subclassed) `Metric` instance that can be passed directly to `compile(metrics =)`, or used as a standalone object. See `?Metric` for example usage.

See Also

Other metrics: `custom_metric()`, `metric_accuracy()`, `metric_auc()`, `metric_binary_accuracy()`, `metric_binary_crossentropy()`, `metric_categorical_accuracy()`, `metric_categorical_crossentropy()`, `metric_categorical_hinge()`, `metric_cosine_similarity()`, `metric_false_negatives()`, `metric_false_positives()`, `metric_hinge()`, `metric_kullback_leibler_divergence()`, `metric_logcosh_error()`, `metric_mean_absolute_error()`, `metric_mean_absolute_percentage_error()`, `metric_mean_iou()`, `metric_mean_relative_error()`, `metric_mean_squared_error()`, `metric_mean_squared_logarithmic_error()`, `metric_mean_tensor()`, `metric_mean_wrapper()`, `metric_mean()`, `metric_poisson()`, `metric_precision_at_recall()`, `metric_precision()`, `metric_recall_at_precision()`, `metric_recall()`, `metric_root_mean_squared_error()`, `metric_sensitivity_at_specificity()`, `metric_sparse_categorical_accuracy()`, `metric_sparse_categorical_crossentropy()`, `metric_sparse_top_k_categorical_accuracy()`, `metric_specificity_at_sensitivity()`, `metric_squared_hinge()`, `metric_sum()`, `metric_top_k_categorical_accuracy()`, `metric_true_negatives()`

model_from_saved_model

Load a Keras model from the Saved Model format

Description

Load a Keras model from the Saved Model format

Usage

```
model_from_saved_model(saved_model_path, custom_objects = NULL)
```

Arguments`saved_model_path`

a string specifying the path to the SavedModel directory.

`custom_objects` Optional dictionary mapping string names to custom classes or functions (e.g. custom loss functions).**Value**

a Keras model.

Note

This functionality is experimental and only works with TensorFlow version \geq "2.0".

See Also

Other saved_model: [model_to_saved_model\(\)](#)

`model_to_json`

Model configuration as JSON

Description

Save and re-load models configurations as JSON. Note that the representation does not include the weights, only the architecture.

Usage

```
model_to_json(object)
```

```
model_from_json(json, custom_objects = NULL)
```

Arguments`object` Model object to save`json` JSON with model configuration`custom_objects` Optional named list mapping names to custom classes or functions to be considered during deserialization.**See Also**

Other model persistence: [get_weights\(\)](#), [model_to_yaml\(\)](#), [save_model_hdf5\(\)](#), [save_model_tf\(\)](#), [save_model_weights_hdf5\(\)](#), [serialize_model\(\)](#)

model_to_yaml	<i>Model configuration as YAML</i>
---------------	------------------------------------

Description

Save and re-load models configurations as YAML Note that the representation does not include the weights, only the architecture.

Usage

```
model_to_yaml(object)

model_from_yaml(yaml, custom_objects = NULL)
```

Arguments

object	Model object to save
yaml	YAML with model configuration
custom_objects	Optional named list mapping names to custom classes or functions to be considered during deserialization.

See Also

Other model persistence: [get_weights\(\)](#), [model_to_json\(\)](#), [save_model_hdf5\(\)](#), [save_model_tf\(\)](#), [save_model_weights_hdf5\(\)](#), [serialize_model\(\)](#)

normalize	<i>Normalize a matrix or nd-array</i>
-----------	---------------------------------------

Description

Normalize a matrix or nd-array

Usage

```
normalize(x, axis = -1, order = 2)
```

Arguments

x	Matrix or array to normalize
axis	Axis along which to normalize. Axis indexes are 1-based (pass -1 to select the last axis).
order	Normalization order (e.g. 2 for L2 norm)

Value

A normalized copy of the array.

optimizer_adadelta *Adadelta optimizer.*

Description

Adadelta optimizer as described in [ADADELTA: An Adaptive Learning Rate Method](#).

Usage

```
optimizer_adadelta(  
    learning_rate = 1,  
    rho = 0.95,  
    epsilon = NULL,  
    decay = 0,  
    clipnorm = NULL,  
    clipvalue = NULL,  
    ...  
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
rho	float ≥ 0 . Decay factor.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to <code>k_epsilon()</code> .
decay	float ≥ 0 . Learning rate decay over each update.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

Note

It is recommended to leave the parameters of this optimizer at their default values.

See Also

Other optimizers: [optimizer_adagrad\(\)](#), [optimizer_adamax\(\)](#), [optimizer_adam\(\)](#), [optimizer_nadam\(\)](#), [optimizer_rmsprop\(\)](#), [optimizer_sgd\(\)](#)

optimizer_adagrad *Adagrad optimizer.*

Description

Adagrad optimizer as described in [Adaptive Subgradient Methods for Online Learning and Stochastic Optimization](#).

Usage

```
optimizer_adagrad(  
    learning_rate = 0.01,  
    epsilon = NULL,  
    decay = 0,  
    clipnorm = NULL,  
    clipvalue = NULL,  
    ...  
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to <code>k_epsilon()</code> .
decay	float ≥ 0 . Learning rate decay over each update.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

Note

It is recommended to leave the parameters of this optimizer at their default values.

See Also

Other optimizers: [optimizer_adadelta\(\)](#), [optimizer_adamax\(\)](#), [optimizer_adam\(\)](#), [optimizer_nadam\(\)](#), [optimizer_rmsprop\(\)](#), [optimizer_sgd\(\)](#)

optimizer_adam	<i>Adam optimizer</i>
----------------	-----------------------

Description

Adam optimizer as described in [Adam - A Method for Stochastic Optimization](#).

Usage

```
optimizer_adam(
  learning_rate = 0.001,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = NULL,
  decay = 0,
  amsgrad = FALSE,
  clipnorm = NULL,
  clipvalue = NULL,
  ...
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
beta_1	The exponential decay rate for the 1st moment estimates. float, $0 < \beta < 1$. Generally close to 1.
beta_2	The exponential decay rate for the 2nd moment estimates. float, $0 < \beta < 1$. Generally close to 1.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to k_epsilon().
decay	float ≥ 0 . Learning rate decay over each update.
amsgrad	Whether to apply the AMSGrad variant of this algorithm from the paper "On the Convergence of Adam and Beyond".
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

References

- [Adam - A Method for Stochastic Optimization](#)
- [On the Convergence of Adam and Beyond](#)

Note

Default parameters follow those provided in the original paper.

See Also

Other optimizers: [optimizer_adadelta\(\)](#), [optimizer_adagrad\(\)](#), [optimizer_adamax\(\)](#), [optimizer_nadam\(\)](#), [optimizer_rmsprop\(\)](#), [optimizer_sgd\(\)](#)

optimizer_adamax *Adamax optimizer*

Description

Adamax optimizer from Section 7 of the [Adam paper](#). It is a variant of Adam based on the infinity norm.

Usage

```
optimizer_adamax(  
    learning_rate = 0.002,  
    beta_1 = 0.9,  
    beta_2 = 0.999,  
    epsilon = NULL,  
    decay = 0,  
    clipnorm = NULL,  
    clipvalue = NULL,  
    ...  
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
beta_1	The exponential decay rate for the 1st moment estimates. float, $0 < \beta < 1$. Generally close to 1.
beta_2	The exponential decay rate for the 2nd moment estimates. float, $0 < \beta < 1$. Generally close to 1.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to <code>k_epsilon()</code> .
decay	float ≥ 0 . Learning rate decay over each update.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

See Also

Other optimizers: [optimizer_adadelta\(\)](#), [optimizer_adagrad\(\)](#), [optimizer_adamax\(\)](#), [optimizer_nadam\(\)](#), [optimizer_rmsprop\(\)](#), [optimizer_sgd\(\)](#)

optimizer_nadam	<i>Nesterov Adam optimizer</i>
-----------------	--------------------------------

Description

Much like Adam is essentially RMSprop with momentum, Nadam is Adam RMSprop with Nesterov momentum.

Usage

```
optimizer_nadam(
  learning_rate = 0.002,
  beta_1 = 0.9,
  beta_2 = 0.999,
  epsilon = NULL,
  schedule_decay = 0.004,
  clipnorm = NULL,
  clipvalue = NULL,
  ...
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
beta_1	The exponential decay rate for the 1st moment estimates. float, $0 < \beta < 1$. Generally close to 1.
beta_2	The exponential decay rate for the 2nd moment estimates. float, $0 < \beta < 1$. Generally close to 1.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to k_epsilon().
schedule_decay	Schedule decay.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

Details

Default parameters follow those provided in the paper. It is recommended to leave the parameters of this optimizer at their default values.

See Also

[On the importance of initialization and momentum in deep learning.](#)

Other optimizers: [optimizer_adadelta\(\)](#), [optimizer_adagrad\(\)](#), [optimizer_adamax\(\)](#), [optimizer_adam\(\)](#), [optimizer_rmsprop\(\)](#), [optimizer_sgd\(\)](#)

optimizer_rmsprop *RMSProp optimizer*

Description

RMSProp optimizer

Usage

```
optimizer_rmsprop(  
    learning_rate = 0.001,  
    rho = 0.9,  
    epsilon = NULL,  
    decay = 0,  
    clipnorm = NULL,  
    clipvalue = NULL,  
    ...  
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
rho	float ≥ 0 . Decay factor.
epsilon	float ≥ 0 . Fuzz factor. If NULL, defaults to <code>k_epsilon()</code> .
decay	float ≥ 0 . Learning rate decay over each update.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

Note

It is recommended to leave the parameters of this optimizer at their default values (except the learning rate, which can be freely tuned).

This optimizer is usually a good choice for recurrent neural networks.

See Also

Other optimizers: [optimizer_adadelta\(\)](#), [optimizer_adagrad\(\)](#), [optimizer_adamax\(\)](#), [optimizer_adam\(\)](#), [optimizer_nadam\(\)](#), [optimizer_sgd\(\)](#)

optimizer_sgd	<i>Stochastic gradient descent optimizer</i>
---------------	----------------------------------------------

Description

Stochastic gradient descent optimizer with support for momentum, learning rate decay, and Nesterov momentum.

Usage

```
optimizer_sgd(  
    learning_rate = 0.01,  
    momentum = 0,  
    decay = 0,  
    nesterov = FALSE,  
    clipnorm = NULL,  
    clipvalue = NULL,  
    ...  
)
```

Arguments

learning_rate	float ≥ 0 . Learning rate.
momentum	float ≥ 0 . Parameter that accelerates SGD in the relevant direction and dampens oscillations.
decay	float ≥ 0 . Learning rate decay over each update.
nesterov	boolean. Whether to apply Nesterov momentum.
clipnorm	Gradients will be clipped when their L2 norm exceeds this value.
clipvalue	Gradients will be clipped when their absolute value exceeds this value.
...	Unused, present only for backwards compatibility

Value

Optimizer for use with `compile.keras.engine.training.Model`.

See Also

Other optimizers: `optimizer_adadelta()`, `optimizer_adagrad()`, `optimizer_adamax()`, `optimizer_adam()`, `optimizer_nadam()`, `optimizer_rmsprop()`

pad_sequences	<i>Pads sequences to the same length</i>
---------------	------------------------------------------

Description

Pads sequences to the same length

Usage

```
pad_sequences(  
    sequences,  
    maxlen = NULL,  
    dtype = "int32",  
    padding = "pre",  
    truncating = "pre",  
    value = 0  
)
```

Arguments

sequences	List of lists where each element is a sequence
maxlen	int, maximum length of all sequences
dtype	type of the output sequences
padding	'pre' or 'post', pad either before or after each sequence.
truncating	'pre' or 'post', remove values from sequences larger than maxlen either in the beginning or in the end of the sequence
value	float, padding value

Details

This function transforms a list of num_samples sequences (lists of integers) into a matrix of shape (num_samples, num_timesteps). num_timesteps is either the maxlen argument if provided, or the length of the longest sequence otherwise.

Sequences that are shorter than num_timesteps are padded with value at the end.

Sequences longer than num_timesteps are truncated so that they fit the desired length. The position where padding or truncation happens is determined by the arguments padding and truncating, respectively.

Pre-padding is the default.

Value

Matrix with dimensions (number_of_sequences, maxlen)

See Also

Other text preprocessing: [make_sampling_table\(\)](#), [skipgrams\(\)](#), [text_hashing_trick\(\)](#), [text_one_hot\(\)](#), [text_to_word_sequence\(\)](#)

plot.keras_training_history
Plot training history

Description

Plots metrics recorded during training.

Usage

```
## S3 method for class 'keras_training_history'
plot(
  x,
  y,
  metrics = NULL,
  method = c("auto", "ggplot2", "base"),
  smooth = getOption("keras.plot.history.smooth", TRUE),
  theme_bw = getOption("keras.plot.history.theme_bw", FALSE),
  ...
)
```

Arguments

x	Training history object returned from <code>fit.keras.engine.training.Model()</code> .
y	Unused.
metrics	One or more metrics to plot (e.g. <code>c('loss', 'accuracy')</code>). Defaults to plotting all captured metrics.
method	Method to use for plotting. The default "auto" will use ggplot2 if available, and otherwise will use base graphics.
smooth	Whether a loess smooth should be added to the plot, only available for the ggplot2 method. If the number of epochs is smaller than ten, it is forced to false.
theme_bw	Use <code>ggplot2::theme_bw()</code> to plot the history in black and white.
...	Additional parameters to pass to the <code>plot()</code> method.

pop_layer	<i>Remove the last layer in a model</i>
-----------	-----------------------------------------

Description

Remove the last layer in a model

Usage

```
pop_layer(object)
```

Arguments

object	Keras model object
--------	--------------------

See Also

Other model functions: [compile.keras.engine.training.Model\(\)](#), [evaluate.keras.engine.training.Model\(\)](#), [evaluate_generator\(\)](#), [fit.keras.engine.training.Model\(\)](#), [fit_generator\(\)](#), [get_config\(\)](#), [get_layer\(\)](#), [keras_model_sequential\(\)](#), [keras_model\(\)](#), [multi_gpu_model\(\)](#), [predict.keras.engine.training.Model\(\)](#), [predict_generator\(\)](#), [predict_on_batch\(\)](#), [predict_proba\(\)](#), [summary.keras.engine.training.Model\(\)](#), [train_on_batch\(\)](#)

predict.keras.engine.training.Model	<i>Generate predictions from a Keras model</i>
-------------------------------------	------------------------------------------------

Description

Generates output predictions for the input samples, processing the samples in a batched way.

Usage

```
## S3 method for class 'keras.engine.training.Model'  
predict(  
  object,  
  x,  
  batch_size = NULL,  
  verbose = 0,  
  steps = NULL,  
  callbacks = NULL,  
  ...  
)
```

Arguments

object	Keras model
x	Input data (vector, matrix, or array). You can also pass a <code>tfdataset</code> or a generator returning a list with (inputs, targets) or (inputs, targets, sample_weights).
batch_size	Integer. If unspecified, it will default to 32.
verbose	Verbosity mode, 0 or 1.
steps	Total number of steps (batches of samples) before declaring the evaluation round finished. Ignored with the default value of <code>NULL</code> .
callbacks	List of callbacks to apply during prediction.
...	Unused

Value

vector, matrix, or array of predictions

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model_sequential()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`, `train_on_batch()`

`predict_on_batch` *Returns predictions for a single batch of samples.*

Description

Returns predictions for a single batch of samples.

Usage

`predict_on_batch(object, x)`

Arguments

object	Keras model object
x	Input data (vector, matrix, or array). You can also pass a <code>tfdataset</code> or a generator returning a list with (inputs, targets) or (inputs, targets, sample_weights).

Value

array of predictions.

See Also

Other model functions: [compile.keras.engine.training.Model\(\)](#), [evaluate.keras.engine.training.Model\(\)](#), [evaluate_generator\(\)](#), [fit.keras.engine.training.Model\(\)](#), [fit_generator\(\)](#), [get_config\(\)](#), [get_layer\(\)](#), [keras_model_sequential\(\)](#), [keras_model\(\)](#), [multi_gpu_model\(\)](#), [pop_layer\(\)](#), [predict.keras.engine.training.Model\(\)](#), [predict_generator\(\)](#), [predict_proba\(\)](#), [summary.keras.engine.training.Model\(\)](#), [train_on_batch\(\)](#)

regularizer_l1

*L1 and L2 regularization***Description**

L1 and L2 regularization

Usage

```
regularizer_l1(l = 0.01)  
  
regularizer_l2(l = 0.01)  
  
regularizer_l1_l2(l1 = 0.01, l2 = 0.01)
```

Arguments

l	Regularization factor.
l1	L1 regularization factor.
l2	L2 regularization factor.

reset_states

*Reset the states for a layer***Description**

Reset the states for a layer

Usage

```
reset_states(object)
```

Arguments

object	Model or layer object
--------	-----------------------

See Also

Other layer methods: [count_params\(\)](#), [get_config\(\)](#), [get_input_at\(\)](#), [get_weights\(\)](#)

`save_model_hdf5`*Save/Load models using HDF5 files*

Description

Save/Load models using HDF5 files

Usage

```
save_model_hdf5(object, filepath, overwrite = TRUE, include_optimizer = TRUE)  
load_model_hdf5(filepath, custom_objects = NULL, compile = TRUE)
```

Arguments

<code>object</code>	Model object to save
<code>filepath</code>	File path
<code>overwrite</code>	Overwrite existing file if necessary
<code>include_optimizer</code>	If TRUE, save optimizer's state.
<code>custom_objects</code>	Mapping class names (or function names) of custom (non-Keras) objects to class/functions (for example, custom metrics or custom loss functions). This mapping can be done with the <code>dict()</code> function of <code>reticulate</code> .
<code>compile</code>	Whether to compile the model after loading.

Details

The following components of the model are saved:

- The model architecture, allowing to re-instantiate the model.
- The model weights.
- The state of the optimizer, allowing to resume training exactly where you left off. This allows you to save the entirety of the state of a model in a single file.

Saved models can be reinstated via `load_model_hdf5()`. The model returned by `load_model_hdf5()` is a compiled model ready to be used (unless the saved model was never compiled in the first place or `compile = FALSE` is specified).

As an alternative to providing the `custom_objects` argument, you can execute the definition and persistence of your model using the [`with_custom_object_scope\(\)`](#) function.

Note

The [`serialize_model\(\)`](#) function enables saving Keras models to R objects that can be persisted across R sessions.

See Also

Other model persistence: [get_weights\(\)](#), [model_to_json\(\)](#), [model_to_yaml\(\)](#), [save_model_tf\(\)](#), [save_model_weights_hdf5\(\)](#), [serialize_model\(\)](#)

save_model_tf

Save/Load models using SavedModel format

Description

Save/Load models using SavedModel format

Usage

```
save_model_tf(  
  object,  
  filepath,  
  overwrite = TRUE,  
  include_optimizer = TRUE,  
  signatures = NULL,  
  options = NULL  
)  
  
load_model_tf(filepath, custom_objects = NULL, compile = TRUE)
```

Arguments

object	Model object to save
filepath	File path
overwrite	Overwrite existing file if necessary
include_optimizer	If TRUE, save optimizer's state.
signatures	Signatures to save with the SavedModel. Please see the signatures argument in <code>tf\$saved_model\$save</code> for details.
options	Optional <code>tf\$saved_model\$SaveOptions</code> object that specifies options for saving to SavedModel
custom_objects	Mapping class names (or function names) of custom (non-Keras) objects to class/functions (for example, custom metrics or custom loss functions). This mapping can be done with the <code>dict()</code> function of <code>reticulate</code> .
compile	Whether to compile the model after loading.

See Also

Other model persistence: [get_weights\(\)](#), [model_to_json\(\)](#), [model_to_yaml\(\)](#), [save_model_tf\(\)](#), [save_model_weights_hdf5\(\)](#), [serialize_model\(\)](#)

`save_model_weights_hdf5`

Save/Load model weights using HDF5 files

Description

Save/Load model weights using HDF5 files

Usage

```
save_model_weights_hdf5(object, filepath, overwrite = TRUE)
```

```
load_model_weights_hdf5(  
  object,  
  filepath,  
  by_name = FALSE,  
  skip_mismatch = FALSE,  
  reshape = FALSE  
)
```

Arguments

<code>object</code>	Model object to save/load
<code>filepath</code>	Path to the file
<code>overwrite</code>	Whether to silently overwrite any existing file at the target location
<code>by_name</code>	Whether to load weights by name or by topological order.
<code>skip_mismatch</code>	Logical, whether to skip loading of layers where there is a mismatch in the number of weights, or a mismatch in the shape of the weight (only valid when <code>by_name = FALSE</code>).
<code>reshape</code>	Reshape weights to fit the layer when the correct number of values are present but the shape does not match.

Details

The weight file has:

- `layer_names` (attribute), a list of strings (ordered names of model layers).
- For every layer, a group named `layer.name`
- For every such layer group, a group attribute `weight_names`, a list of strings (ordered names of weights tensor of the layer).
- For every weight in the layer, a dataset storing the weight value, named after the weight tensor.

For `load_model_weights()`, if `by_name` is `FALSE` (default) weights are loaded based on the network's topology, meaning the architecture should be the same as when the weights were saved. Note that layers that don't have weights are not taken into account in the topological ordering, so adding or removing layers is fine as long as they don't have weights.

If `by_name` is `TRUE`, weights are loaded into layers only if they share the same name. This is useful for fine-tuning or transfer-learning models where some of the layers have changed.

See Also

Other model persistence: `get_weights()`, `model_to_json()`, `model_to_yaml()`, `save_model_hdf5()`, `save_model_tf()`, `serialize_model()`

`save_model_weights_tf` *Save model weights in the SavedModel format*

Description

Save model weights in the SavedModel format

Usage

```
save_model_weights_tf(object, filepath, overwrite = TRUE)

load_model_weights_tf(
  object,
  filepath,
  by_name = FALSE,
  skip_mismatch = FALSE,
  reshape = FALSE
)
```

Arguments

<code>object</code>	Model object to save/load
<code>filepath</code>	Path to the file
<code>overwrite</code>	Whether to silently overwrite any existing file at the target location
<code>by_name</code>	Whether to load weights by name or by topological order.
<code>skip_mismatch</code>	Logical, whether to skip loading of layers where there is a mismatch in the number of weights, or a mismatch in the shape of the weight (only valid when <code>by_name = FALSE</code>).
<code>reshape</code>	Reshape weights to fit the layer when the correct number of values are present but the shape does not match.

Details

When saving in TensorFlow format, all objects referenced by the network are saved in the same format as `tf.train.Checkpoint`, including any Layer instances or Optimizer instances assigned to object attributes. For networks constructed from inputs and outputs using `tf.keras.Model(inputs, outputs)`, Layer instances used by the network are tracked/saved automatically. For user-defined classes which

inherit from `tf.keras.Model`, Layer instances must be assigned to object attributes, typically in the constructor.

See the documentation of `tf.train.Checkpoint` and `tf.keras.Model` for details.

`save_text_tokenizer` *Save a text tokenizer to an external file*

Description

Enables persistence of text tokenizers alongside saved models.

Usage

```
save_text_tokenizer(object, filename)
```

```
load_text_tokenizer(filename)
```

Arguments

<code>object</code>	Text tokenizer fit with <code>fit_text_tokenizer()</code>
<code>filename</code>	File to save/load

Details

You should always use the same text tokenizer for training and prediction. In many cases however prediction will occur in another session with a version of the model loaded via `load_model_hdf5()`.

In this case you need to save the text tokenizer object after training and then reload it prior to prediction.

See Also

Other text tokenization: `fit_text_tokenizer()`, `sequences_to_matrix()`, `text_tokenizer()`, `texts_to_matrix()`, `texts_to_sequences_generator()`, `texts_to_sequences()`

Examples

```
## Not run:  
  
# vectorize texts then save for use in prediction  
tokenizer <- text_tokenizer(num_words = 10000) %>%  
  fit_text_tokenizer(tokenizer, texts)  
  save_text_tokenizer(tokenizer, "tokenizer")  
  
# (train model, etc.)  
  
# ...later in another session  
tokenizer <- load_text_tokenizer("tokenizer")
```

```
# (use tokenizer to preprocess data for prediction)

## End(Not run)
```

sequences_to_matrix *Convert a list of sequences into a matrix.*

Description

Convert a list of sequences into a matrix.

Usage

```
sequences_to_matrix(
  tokenizer,
  sequences,
  mode = c("binary", "count", "tfidf", "freq")
)
```

Arguments

tokenizer	Tokenizer
sequences	List of sequences (a sequence is a list of integer word indices).
mode	one of "binary", "count", "tfidf", "freq".

Value

A matrix

See Also

Other text tokenization: [fit_text_tokenizer\(\)](#), [save_text_tokenizer\(\)](#), [text_tokenizer\(\)](#), [texts_to_matrix\(\)](#), [texts_to_sequences_generator\(\)](#), [texts_to_sequences\(\)](#)

```
sequential_model_input_layer
    sequential_model_input_layer
```

Description

`sequential_model_input_layer`

Usage

```
sequential_model_input_layer(
  input_shape = NULL,
  batch_size = NULL,
  dtype = NULL,
  input_tensor = NULL,
  sparse = NULL,
  name = NULL,
  ragged = NULL,
  type_spec = NULL,
  ...,
  input_layer_name = NULL
)
```

Arguments

<code>input_shape</code>	an integer vector of dimensions (not including the batch axis), or a <code>tf\$TensorShape</code> instance (also not including the batch axis).
<code>batch_size</code>	Optional input batch size (integer or <code>NULL</code>).
<code>dtype</code>	Optional datatype of the input. When not provided, the Keras default float type will be used.
<code>input_tensor</code>	Optional tensor to use as layer input. If set, the layer will use the <code>tf\$TypeSpec</code> of this tensor rather than creating a new placeholder tensor.
<code>sparse</code>	Boolean, whether the placeholder created is meant to be sparse. Default to <code>FALSE</code> .
<code>ragged</code>	Boolean, whether the placeholder created is meant to be ragged. In this case, values of 'NULL' in the 'shape' argument represent ragged dimensions. For more information about RaggedTensors, see this guide . Default to <code>FALSE</code> .
<code>type_spec</code>	A <code>tf\$TypeSpec</code> object to create Input from. This <code>tf\$TypeSpec</code> represents the entire batch. When provided, all other args except <code>name</code> must be <code>NULL</code> .
<code>...</code>	additional arguments passed on to <code>keras\$layers\$InputLayer</code> .
<code>input_layer_name, name</code>	Optional name of the input layer (string).

serialize_model	<i>Serialize a model to an R object</i>
-----------------	-----------------------------------------

Description

Model objects are external references to Keras objects which cannot be saved and restored across R sessions. The `serialize_model()` and `unserialize_model()` functions provide facilities to convert Keras models to R objects for persistence within R data files.

Usage

```
serialize_model(model, include_optimizer = TRUE)  
  
unserialize_model(model, custom_objects = NULL, compile = TRUE)
```

Arguments

`model` Keras model or R "raw" object containing serialized Keras model.
`include_optimizer` If TRUE, save optimizer's state.
`custom_objects` Mapping class names (or function names) of custom (non-Keras) objects to class/functions (for example, custom metrics or custom loss functions). This mapping can be done with the `dict()` function of `reticulate`.
`compile` Whether to compile the model after loading.

Value

`serialize_model()` returns an R "raw" object containing an hdf5 version of the Keras model.
`unserialize_model()` returns a Keras model.

Note

The `save_model_hdf5()` function enables saving Keras models to external hdf5 files.

See Also

Other model persistence: `get_weights()`, `model_to_json()`, `model_to_yaml()`, `save_model_hdf5()`, `save_model_tf()`, `save_model_weights_hdf5()`

skipgrams	<i>Generates skipgram word pairs.</i>
-----------	---------------------------------------

Description

Generates skipgram word pairs.

Usage

```
skipgrams(
  sequence,
  vocabulary_size,
  window_size = 4,
  negative_samples = 1,
  shuffle = TRUE,
  categorical = FALSE,
  sampling_table = NULL,
  seed = NULL
)
```

Arguments

sequence	A word sequence (sentence), encoded as a list of word indices (integers). If using a <code>sampling_table</code> , word indices are expected to match the rank of the words in a reference dataset (e.g. 10 would encode the 10-th most frequently occurring token). Note that index 0 is expected to be a non-word and will be skipped.
vocabulary_size	Int, maximum possible word index + 1
window_size	Int, size of sampling windows (technically half-window). The window of a word w_i will be $[i-\text{window_size}, i+\text{window_size}+1]$
negative_samples	float ≥ 0 . 0 for no negative (i.e. random) samples. 1 for same number as positive samples.
shuffle	whether to shuffle the word couples before returning them.
categorical	bool. if FALSE, labels will be integers (eg. $[0, 1, 1 \dots]$), if TRUE labels will be categorical eg. $[[1,0],[0,1],[0,1] \dots]$
sampling_table	1D array of size <code>vocabulary_size</code> where the entry i encodes the probability to sample a word of rank i .
seed	Random seed

Details

This function transforms a list of word indexes (lists of integers) into lists of words of the form:

- (word, word in the same window), with label 1 (positive samples).

- (word, random word from the vocabulary), with label 0 (negative samples).

Read more about Skipgram in this gnomic paper by Mikolov et al.: [Efficient Estimation of Word Representations in Vector Space](#)

Value

List of couples, labels where:

- couples is a list of 2-element integer vectors: [word_index, other_word_index].
- labels is an integer vector of 0 and 1, where 1 indicates that other_word_index was found in the same window as word_index, and 0 indicates that other_word_index was random.
- if categorical is set to TRUE, the labels are categorical, ie. 1 becomes [0,1], and 0 becomes [1, 0].

See Also

Other text preprocessing: [make_sampling_table\(\)](#), [pad_sequences\(\)](#), [text_hashing_trick\(\)](#), [text_one_hot\(\)](#), [text_to_word_sequence\(\)](#)

summary.keras.engine.training.Model

Print a summary of a Keras model

Description

Print a summary of a Keras model

Usage

```
## S3 method for class 'keras.engine.training.Model'  
summary(object, ...)  
  
## S3 method for class 'keras.engine.training.Model'  
format(  
  x,  
  line_length = getOption("width"),  
  positions = NULL,  
  expand_nested = FALSE,  
  show_trainable = FALSE,  
  ...  
)  
  
## S3 method for class 'keras.engine.training.Model'  
print(x, ...)
```

Arguments

object, x	Keras model instance
...	for <code>summary()</code> and <code>print()</code> , passed on to <code>format()</code> . For <code>format()</code> , passed on to <code>model\$summary()</code> .
line_length	Total length of printed lines
positions	Relative or absolute positions of log elements in each line. If not provided, defaults to <code>c(0.33, 0.55, 0.67, 1.0)</code> .
expand_nested	Whether to expand the nested models. If not provided, defaults to <code>FALSE</code> .
show_trainable	Whether to show if a layer is trainable. If not provided, defaults to <code>FALSE</code> .

Value

`format()` returns a length 1 character vector. `print()` returns the model object invisibly. `summary()` returns the output of `format()` invisibly after printing it.

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model_sequential()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `train_on_batch()`

`texts_to_matrix` *Convert a list of texts to a matrix.*

Description

Convert a list of texts to a matrix.

Usage

```
texts_to_matrix(tokenizer, texts, mode = c("binary", "count", "tfidf", "freq"))
```

Arguments

tokenizer	Tokenizer
texts	Vector/list of texts (strings).
mode	one of "binary", "count", "tfidf", "freq".

Value

A matrix

See Also

Other text tokenization: [fit_text_tokenizer\(\)](#), [save_text_tokenizer\(\)](#), [sequences_to_matrix\(\)](#), [text_tokenizer\(\)](#), [texts_to_sequences_generator\(\)](#), [texts_to_sequences\(\)](#)

texts_to_sequences *Transform each text in texts in a sequence of integers.*

Description

Only top "num_words" most frequent words will be taken into account. Only words known by the tokenizer will be taken into account.

Usage

```
texts_to_sequences(tokenizer, texts)
```

Arguments

tokenizer	Tokenizer
texts	Vector/list of texts (strings).

See Also

Other text tokenization: [fit_text_tokenizer\(\)](#), [save_text_tokenizer\(\)](#), [sequences_to_matrix\(\)](#), [text_tokenizer\(\)](#), [texts_to_matrix\(\)](#), [texts_to_sequences_generator\(\)](#)

texts_to_sequences_generator
Transforms each text in texts in a sequence of integers.

Description

Only top "num_words" most frequent words will be taken into account. Only words known by the tokenizer will be taken into account.

Usage

```
texts_to_sequences_generator(tokenizer, texts)
```

Arguments

tokenizer	Tokenizer
texts	Vector/list of texts (strings).

Value

Generator which yields individual sequences

See Also

Other text tokenization: [fit_text_tokenizer\(\)](#), [save_text_tokenizer\(\)](#), [sequences_to_matrix\(\)](#), [text_tokenizer\(\)](#), [texts_to_matrix\(\)](#), [texts_to_sequences\(\)](#)

text_dataset_from_directory

Generate a tf.data.Dataset from text files in a directory

Description

Generate a `tf.data.Dataset` from text files in a directory

Usage

```
text_dataset_from_directory(
    directory,
    labels = "inferred",
    label_mode = "int",
    class_names = NULL,
    batch_size = 32L,
    max_length = NULL,
    shuffle = TRUE,
    seed = NULL,
    validation_split = NULL,
    subset = NULL,
    follow_links = FALSE,
    ...
)
```

Arguments

<code>directory</code>	Directory where the data is located. If <code>labels</code> is "inferred", it should contain subdirectories, each containing text files for a class. Otherwise, the directory structure is ignored.
<code>labels</code>	Either "inferred" (labels are generated from the directory structure), <code>NULL</code> (no labels), or a list of integer labels of the same size as the number of text files found in the directory. Labels should be sorted according to the alphanumeric order of the text file paths (obtained via <code>os.walk(directory)</code> in Python).
<code>label_mode</code>	<ul style="list-style-type: none"> • 'int': means that the labels are encoded as integers (e.g. for <code>sparse_categorical_crossentropy</code> loss). • 'categorical' means that the labels are encoded as a categorical vector (e.g. for <code>categorical_crossentropy</code> loss).

	<ul style="list-style-type: none">• 'binary' means that the labels (there can be only 2) are encoded as <code>float32</code> scalars with values 0 or 1 (e.g. for <code>binary_crossentropy</code>).• <code>NULL</code> (no labels).
<code>class_names</code>	Only valid if <code>labels</code> is "inferred". This is the explicit list of class names (must match names of subdirectories). Used to control the order of the classes (otherwise alphanumerical order is used).
<code>batch_size</code>	Size of the batches of data. Default: 32.
<code>max_length</code>	Maximum size of a text string. Texts longer than this will be truncated to <code>max_length</code> .
<code>shuffle</code>	Whether to shuffle the data. Default: <code>TRUE</code> . If set to <code>FALSE</code> , sorts the data in alphanumeric order.
<code>seed</code>	Optional random seed for shuffling and transformations.
<code>validation_split</code>	Optional float between 0 and 1, fraction of data to reserve for validation.
<code>subset</code>	One of "training" or "validation". Only used if <code>validation_split</code> is set.
<code>follow_links</code>	Whether to visits subdirectories pointed to by symlinks. Defaults to <code>FALSE</code> .
...	For future compatibility (unused presently).

Details

If your directory structure is:

```
main_directory/
...class_a/
.....a_text_1.txt
.....a_text_2.txt
...class_b/
.....b_text_1.txt
.....b_text_2.txt
```

Then calling `text_dataset_from_directory(main_directory, labels = 'inferred')` will return a `tf.data.Dataset` that yields batches of texts from the subdirectories `class_a` and `class_b`, together with labels 0 and 1 (0 corresponding to `class_a` and 1 corresponding to `class_b`).

Only `.txt` files are supported at this time.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/utils/text_dataset_from_directory

text_hashing_trick	<i>Converts a text to a sequence of indexes in a fixed-size hashing space.</i>
--------------------	--------------------------------------------------------------------------------

Description

Converts a text to a sequence of indexes in a fixed-size hashing space.

Usage

```
text_hashing_trick(
    text,
    n,
    hash_function = NULL,
    filters = "!\\#$%&()*+,-.:/;=>?@[\\]\\^_`{|}~\\t\\n",
    lower = TRUE,
    split = " "
)
```

Arguments

text	Input text (string).
n	Dimension of the hashing space.
hash_function	if NULL uses the Python hash() function. Otherwise can be 'md5' or any function that takes in input a string and returns an int. Note that hash is not a stable hashing function, so it is not consistent across different runs, while 'md5' is a stable hashing function.
filters	Sequence of characters to filter out such as punctuation. Default includes basic punctuation, tabs, and newlines.
lower	Whether to convert the input to lowercase.
split	Sentence split marker (string).

Details

Two or more words may be assigned to the same index, due to possible collisions by the hashing function.

Value

A list of integer word indices (unicity non-guaranteed).

See Also

Other text preprocessing: [make_sampling_table\(\)](#), [pad_sequences\(\)](#), [skipgrams\(\)](#), [text_one_hot\(\)](#), [text_to_word_sequence\(\)](#)

text_one_hot	<i>One-hot encode a text into a list of word indexes in a vocabulary of size n.</i>
--------------	-------------------------------------------------------------------------------------

Description

One-hot encode a text into a list of word indexes in a vocabulary of size n.

Usage

```
text_one_hot(  
  input_text,  
  n,  
  filters = "!\\#$%&()*+,-./:;=>?@[\\]^_`{|}~\\t\\n",  
  lower = TRUE,  
  split = " ",  
  text = NULL  
)
```

Arguments

input_text	Input text (string).
n	Size of vocabulary (integer)
filters	Sequence of characters to filter out such as punctuation. Default includes basic punctuation, tabs, and newlines.
lower	Whether to convert the input to lowercase.
split	Sentence split marker (string).
text	for compatibility purpose. use <code>input_text</code> instead.

Value

List of integers in [1, n]. Each integer encodes a word (unicity non-guaranteed).

See Also

Other text preprocessing: [make_sampling_table\(\)](#), [pad_sequences\(\)](#), [skipgrams\(\)](#), [text_hashing_trick\(\)](#), [text_to_word_sequence\(\)](#)

text_tokenizer	<i>Text tokenization utility</i>
----------------	----------------------------------

Description

Vectorize a text corpus, by turning each text into either a sequence of integers (each integer being the index of a token in a dictionary) or into a vector where the coefficient for each token could be binary, based on word count, based on tf-idf...

Usage

```
text_tokenizer(
  num_words = NULL,
  filters = "!\\#$%&()*+,-.:/;=>?@[\\]\\^_`{|}|~\\t\\n",
  lower = TRUE,
  split = " ",
  char_level = FALSE,
  oov_token = NULL
)
```

Arguments

num_words	the maximum number of words to keep, based on word frequency. Only the most common num_words words will be kept.
filters	a string where each element is a character that will be filtered from the texts. The default is all punctuation, plus tabs and line breaks, minus the ' character.
lower	boolean. Whether to convert the texts to lowercase.
split	character or string to use for token splitting.
char_level	if TRUE, every character will be treated as a token
oov_token	NULL or string If given, it will be added to 'word_index" and used to replace out-of-vocabulary words during text_to_sequence calls.

Details

By default, all punctuation is removed, turning the texts into space-separated sequences of words (words maybe include the ' character). These sequences are then split into lists of tokens. They will then be indexed or vectorized. 0 is a reserved index that won't be assigned to any word.

Attributes

The tokenizer object has the following attributes:

- word_counts — named list mapping words to the number of times they appeared on during fit. Only set after `fit_text_tokenizer()` is called on the tokenizer.
- word_docs — named list mapping words to the number of documents/texts they appeared on during fit. Only set after `fit_text_tokenizer()` is called on the tokenizer.

- `word_index` — named list mapping words to their rank/index (int). Only set after `fit_text_tokenizer()` is called on the tokenizer.
- `document_count` — int. Number of documents (texts/sequences) the tokenizer was trained on. Only set after `fit_text_tokenizer()` is called on the tokenizer.

See Also

Other text tokenization: `fit_text_tokenizer()`, `save_text_tokenizer()`, `sequences_to_matrix()`, `texts_to_matrix()`, `texts_to_sequences_generator()`, `texts_to_sequences()`

`text_to_word_sequence` *Convert text to a sequence of words (or tokens).*

Description

Convert text to a sequence of words (or tokens).

Usage

```
text_to_word_sequence(  
  text,  
  filters = "!\\\"#$%&()*+,.-./:;<=>?@[\\]\\]^_`{|}~\\t\\n",  
  lower = TRUE,  
  split = " "  
)
```

Arguments

<code>text</code>	Input text (string).
<code>filters</code>	Sequence of characters to filter out such as punctuation. Default includes basic punctuation, tabs, and newlines.
<code>lower</code>	Whether to convert the input to lowercase.
<code>split</code>	Sentence split marker (string).

Value

Words (or tokens)

See Also

Other text preprocessing: `make_sampling_table()`, `pad_sequences()`, `skipgrams()`, `text_hashing_trick()`, `text_one_hot()`

timeseries_dataset_from_array

Creates a dataset of sliding windows over a timeseries provided as array

Description

Creates a dataset of sliding windows over a timeseries provided as array

Usage

```
timeseries_dataset_from_array(
  data,
  targets,
  sequence_length,
  sequence_stride = 1L,
  sampling_rate = 1L,
  batch_size = 128L,
  shuffle = FALSE,
  ...,
  seed = NULL,
  start_index = NULL,
  end_index = NULL
)
```

Arguments

data	array or eager tensor containing consecutive data points (timesteps). The first axis is expected to be the time dimension.
targets	Targets corresponding to timesteps in data. <code>targets[i]</code> should be the target corresponding to the window that starts at index <code>i</code> (see example 2 below). Pass <code>NULL</code> if you don't have target data (in this case the dataset will only yield the input data).
sequence_length	Length of the output sequences (in number of timesteps).
sequence_stride	Period between successive output sequences. For stride <code>s</code> , output samples would start at index <code>data[i], data[i + s], data[i + (2 * s)]</code> , etc.
sampling_rate	Period between successive individual timesteps within sequences. For rate <code>r</code> , timesteps <code>data[i], data[i + r], ... data[i + sequence_length]</code> are used for create a sample sequence.
batch_size	Number of timeseries samples in each batch (except maybe the last one).
shuffle	Whether to shuffle output samples, or instead draw them in chronological order.
...	For backwards and forwards compatibility, ignored presently.
seed	Optional int; random seed for shuffling.

<code>start_index</code>	Optional int; data points earlier (exclusive) than <code>start_index</code> will not be used in the output sequences. This is useful to reserve part of the data for test or validation.
<code>end_index</code>	Optional int; data points later (exclusive) than <code>end_index</code> will not be used in the output sequences. This is useful to reserve part of the data for test or validation.

Details

This function takes in a sequence of data-points gathered at equal intervals, along with time series parameters such as length of the sequences/windows, spacing between two sequence/windows, etc., to produce batches of timeseries inputs and targets.

Value

A `tf.data.Dataset` instance. If `targets` was passed, the dataset yields batches of two items: (`batch_of_sequences`, `batch_of_targets`). If not, the dataset yields only `batch_of_sequences`.

Example 1

Consider indices `0:99`. With `sequence_length=10`, `sampling_rate=2`, `sequence_stride=3`, `shuffle=False`, the dataset will yield batches of sequences composed of the following indices:

```
First sequence:  0  2  4  6  8 10 12 14 16 18
Second sequence: 3  5  7  9 11 13 15 17 19 21
Third sequence:  6  8 10 12 14 16 18 20 22 24
...
Last sequence:   78 80 82 84 86 88 90 92 94 96
```

In this case the last 3 data points are discarded since no full sequence can be generated to include them (the next sequence would have started at index 81, and thus its last step would have gone over 99).

Example 2

Temporal regression.

Consider an array `data` of scalar values, of shape `(steps)`. To generate a dataset that uses the past 10 timesteps to predict the next timestep, you would use:

```
steps <- 100
# data is integer seq with some noise
data <- array(1:steps + abs(rnorm(steps, sd = .25)))
inputs_data <- head(data, -10) # drop last 10
targets <- tail(data, -10)    # drop first 10
dataset <- timeseries_dataset_from_array(
  inputs_data, targets, sequence_length=10)
library(tfdatasets)
dataset_iterator <- as_iterator(dataset)
repeat {
  batch <- iter_next(dataset_iterator)
```

```

if(is.null(batch)) break
c(input, target) %<-% batch
stopifnot(exprs = {
  # First sequence: steps [1-10]
  # Corresponding target: step 11
  all.equal(as.array(input[1, ]), data[1:10])
  all.equal(as.array(target[1]), data[11])

  all.equal(as.array(input[2, ]), data[2:11])
  all.equal(as.array(target[2]), data[12])

  all.equal(as.array(input[3, ]), data[3:12])
  all.equal(as.array(target[3]), data[13])
})
}

```

Example 3

Temporal regression for many-to-many architectures.

Consider two arrays of scalar values X and Y , both of shape (100) . The resulting dataset should consist of samples with 20 timestamps each. The samples should not overlap. To generate a dataset that uses the current timestamp to predict the corresponding target timestep, you would use:

```

X <- seq(100)
Y <- X*2

sample_length <- 20
input_dataset <- timeseries_dataset_from_array(
  X, NULL, sequence_length=sample_length, sequence_stride=sample_length)
target_dataset <- timeseries_dataset_from_array(
  Y, NULL, sequence_length=sample_length, sequence_stride=sample_length)

library(tfdatasets)
dataset_iterator <-
  zip_datasets(input_dataset, target_dataset) %>%
  as_array_iterator()
while(!is.null(batch <- iter_next(dataset_iterator))) {
  c(inputs, targets) %<-% batch
  stopifnot(
    all.equal(inputs[1,], X[1:sample_length]),
    all.equal(targets[1,], Y[1:sample_length]),
    # second sample equals output timestamps 20-40
    all.equal(inputs[2,], X[(1:sample_length) + sample_length]),
    all.equal(targets[2,], Y[(1:sample_length) + sample_length])
  )
}

```

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/utils/timeseries_dataset_from_array

timeseries_generator *Utility function for generating batches of temporal data.*

Description

Utility function for generating batches of temporal data.

Usage

```
timeseries_generator(  
    data,  
    targets,  
    length,  
    sampling_rate = 1,  
    stride = 1,  
    start_index = 0,  
    end_index = NULL,  
    shuffle = FALSE,  
    reverse = FALSE,  
    batch_size = 128  
)
```

Arguments

<code>data</code>	Object containing consecutive data points (timesteps). The data should be 2D, and axis 1 is expected to be the time dimension.
<code>targets</code>	Targets corresponding to timesteps in <code>data</code> . It should have same length as <code>data</code> .
<code>length</code>	Length of the output sequences (in number of timesteps).
<code>sampling_rate</code>	Period between successive individual timesteps within sequences. For rate <code>r</code> , timesteps <code>data[i], data[i-r], ... data[i -length]</code> are used for create a sample sequence.
<code>stride</code>	Period between successive output sequences. For stride <code>s</code> , consecutive output samples would be centered around <code>data[i], data[i+s], data[i+2*s]</code> , etc.
<code>start_index, end_index</code>	Data points earlier than <code>start_index</code> or later than <code>end_index</code> will not be used in the output sequences. This is useful to reserve part of the data for test or validation.
<code>shuffle</code>	Whether to shuffle output samples, or instead draw them in chronological order.
<code>reverse</code>	Boolean: if <code>true</code> , timesteps in each output sample will be in reverse chronological order.
<code>batch_size</code>	Number of timeseries samples in each batch (except maybe the last one).

Value

An object that can be passed to generator based training functions (e.g. `fit_generator()`).

time_distributed	<i>This layer wrapper allows to apply a layer to every temporal slice of an input</i>
------------------	---------------------------------------------------------------------------------------

Description

This layer wrapper allows to apply a layer to every temporal slice of an input

Usage

```
time_distributed(object, layer, ...)
```

Arguments

object	What to compose the new Layer instance with. Typically a Sequential model or a Tensor (e.g., as returned by <code>layer_input()</code>). The return value depends on object. If object is:
	<ul style="list-style-type: none"> • missing or NULL, the Layer instance is returned. • a Sequential model, the model with an additional layer is returned. • a Tensor, the output tensor from <code>layer_instance(object)</code> is returned.
layer	a <code>tf.keras.layers.Layer</code> instance.
...	standard layer arguments.

Details

Every input should be at least 3D, and the dimension of index one of the first input will be considered to be the temporal dimension.

Consider a batch of 32 video samples, where each sample is a 128x128 RGB image with `channels_last` data format, across 10 timesteps. The batch input shape is (32, 10, 128, 128, 3).

You can then use `TimeDistributed` to apply the same `Conv2D` layer to each of the 10 timesteps, independently:

```
input <- layer_input(c(10, 128, 128, 3))
conv_layer <- layer_conv_2d(filters = 64, kernel_size = c(3, 3))
output <- input %>% time_distributed(conv_layer)
output$shape # TensorShape([None, 10, 126, 126, 64])
```

Because `TimeDistributed` applies the same instance of `Conv2D` to each of the timestamps, the same set of weights are used at each timestamp.

See Also

- https://www.tensorflow.org/api_docs/python/tf/keras/layers/TimeDistributed

Other layer wrappers: `bidirectional()`

to_categorical	<i>Converts a class vector (integers) to binary class matrix.</i>
----------------	-------------------------------------------------------------------

Description

Converts a class vector (integers) to binary class matrix.

Usage

```
to_categorical(y, num_classes = NULL, dtype = "float32")
```

Arguments

y	Class vector to be converted into a matrix (integers from 0 to num_classes).
num_classes	Total number of classes.
dtype	The data type expected by the input, as a string

Details

E.g. for use with [loss_categorical_crossentropy\(\)](#).

Value

A binary matrix representation of the input.

train_on_batch	<i>Single gradient update or model evaluation over one batch of samples.</i>
----------------	------------------------------------------------------------------------------

Description

Single gradient update or model evaluation over one batch of samples.

Usage

```
train_on_batch(object, x, y, class_weight = NULL, sample_weight = NULL)  
  
test_on_batch(object, x, y, sample_weight = NULL)
```

Arguments

object	Keras model object
x	input data, as an array or list of arrays (if the model has multiple inputs).
y	labels, as an array.
class_weight	named list mapping classes to a weight value, used for scaling the loss function (during training only).
sample_weight	sample weights, as an array.

Value

Scalar training or test loss (if the model has no metrics) or list of scalars (if the model computes other metrics). The property `model$metrics_names` will give you the display labels for the scalar outputs.

See Also

Other model functions: `compile.keras.engine.training.Model()`, `evaluate.keras.engine.training.Model()`, `evaluate_generator()`, `fit.keras.engine.training.Model()`, `fit_generator()`, `get_config()`, `get_layer()`, `keras_model_sequential()`, `keras_model()`, `multi_gpu_model()`, `pop_layer()`, `predict.keras.engine.training.Model()`, `predict_generator()`, `predict_on_batch()`, `predict_proba()`, `summary.keras.engine.training.Model()`

`use_implementation` *Select a Keras implementation and backend*

Description

Select a Keras implementation and backend

Usage

```
use_implementation(implementation = c("keras", "tensorflow"))

use_backend(backend = c("tensorflow", "cntk", "theano", "plaidml"))
```

Arguments

<code>implementation</code>	One of "keras" or "tensorflow" (defaults to "keras").
<code>backend</code>	One of "tensorflow", "cntk", or "theano" (defaults to "tensorflow")

Details

Keras has multiple implementations (the original keras implementation and the implementation native to TensorFlow) and supports multiple backends ("tensorflow", "cntk", "theano", and "plaidml"). These functions allow switching between the various implementations and backends.

The functions should be called after `library(keras)` and before calling other functions within the package (see below for an example).

The default implementation and backend should be suitable for most use cases. The "tensorflow" implementation is useful when using Keras in conjunction with TensorFlow Estimators (the **tfestimators** R package).

Examples

```
## Not run:  
# use the tensorflow implementation  
library(keras)  
use_implementation("tensorflow")  
  
# use the cntk backend  
library(keras)  
use_backend("theano")  
  
## End(Not run)
```

with_custom_object_scope

Provide a scope with mappings of names to custom objects

Description

Provide a scope with mappings of names to custom objects

Usage

```
with_custom_object_scope(objects, expr)
```

Arguments

objects	Named list of objects
expr	Expression to evaluate

Details

There are many elements of Keras models that can be customized with user objects (e.g. losses, metrics, regularizers, etc.). When loading saved models that use these functions you typically need to explicitly map names to user objects via the `custom_objects` parameter.

The `with_custom_object_scope()` function provides an alternative that lets you create a named alias for a user object that applies to an entire block of code, and is automatically recognized when loading saved models.

Examples

```
## Not run:  
# define custom metric  
metric_top_3_categorical_accuracy <-  
  custom_metric("top_3_categorical_accuracy", function(y_true, y_pred) {  
    metric_top_k_categorical_accuracy(y_true, y_pred, k = 3)  
  })
```

```

with_custom_object_scope(c(top_k_acc = sparse_top_k_cat_acc), {
    # ...define model...

    # compile model (refer to "top_k_acc" by name)
    model %>% compile(
        loss = "binary_crossentropy",
        optimizer = optimizer_nadam(),
        metrics = c("top_k_acc")
    )

    # save the model
    save_model_hdf5("my_model.h5")

    # loading the model within the custom object scope doesn't
    # require explicitly providing the custom_object
    load_model_hdf5("my_model.h5")
})

## End(Not run)

```

%py_class%

*Make a python class constructor***Description**

Make a python class constructor

Usage

```
spec %py_class% body
```

Arguments

spec	a bare symbol <code>MyClassName</code> , or a call <code>MyClassName(SuperClass)</code>
body	an expression that can be evaluated to construct the class methods.

Value

The python class constructor, invisibly. Note, the same constructor is also assigned in the parent frame.

Examples

```

## Not run:
MyClass %py_class% {
  initialize <- function(x) {
    print("Hi from MyClass$initialize()!")

```

```

        self$x <- x
    }
    my_method <- function() {
        self$x
    }
}

my_class_instance <- MyClass(42)
my_class_instance$my_method()

MyClass2(MyClass) %py_class% {
    "This will be a __doc__ string for MyClass2"

    initialize <- function(...) {
        "This will be the __doc__ string for the MyClass2.__init__() method"
        print("Hi from MyClass2$initialize()!")
        super$initialize(...)
    }
}

my_class_instance2 <- MyClass2(42)
my_class_instance2$my_method()

reticulate::py_help(MyClass2) # see the __doc__ strings and more!

## End(Not run)

```

%<-active%*Make an Active Binding*

Description

Make an Active Binding

Usage

```
sym %<-active% value
```

Arguments

sym	symbol to bind
value	A function to call when the value of sym is accessed.

Details

Active bindings defined in a [%py_class%](#) are converted to @property decorated methods.

Value

value, invisibly

See Also[makeActiveBinding\(\)](#)**Examples**

```
x %<-active% function(value) {  
  message("Evaluating function of active binding")  
  if(missing(value))  
    runif(1)  
  else  
    message("Received: ", value)  
}  
x  
x  
x <- "foo"  
x <- "foo"  
x  
rm(x) # cleanup
```

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