## Package 'mmpf'

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### **R** topics documented:

Index

cartesianExpand	2
makeDesign	2
makePermutedDesign	3
marginalPrediction	4
permutationImportance	5
uniformGrid	6
	~
	8

1

cartesianExpand

#### Description

takes the cartesian product of two data.frames

#### Usage

cartesianExpand(x, y)

#### Arguments

х	adata.frame
У	adata.frame

#### Value

a data.frame

#### Examples

x = data.frame("a" = 1:5, "b" = 6:10) y = data.frame("z" = letters[1:5], "y" = letters[6:10]) cartesianExpand(x, y)

make a uniform, random, or user-specified grid over some columns of a data.frame, and combine it with a grid of points to integrate over.

#### Description

makes a uniform, random, or user-specified grid over some columns of a data.frame and takes their Cartesian product with the other columns

#### Usage

```
makeDesign(data, vars, n, uniform = TRUE, points, int.points)
```

#### Arguments

data	a data.frame which must contain vars as well as at least one other column
vars	character vector the columns in data to create the grid for
n	two dimensional integer vector giving the resolution of the grid. the first element gives the grid on vars and the second on the other columns, which are sampled without replacement.
uniform	logical, indicates whether a uniform grid is to be constructed.
points	a named list which gives specific points for vars.
int.points	a integer vector giving indices of the points in data to marginalize over.

#### Value

a data.frame with at most n dimensions.

#### Examples

```
data = data.frame(w = seq(0, 1, length.out = 5),
  x = factor(letters[1:5]),
  y = ordered(1:5),
  z = 1:5,
  r = letters[1:5],
  stringsAsFactors = FALSE)
makeDesign(data, "z", c(10, 5), TRUE)
```

makePermutedDesign creates a data.frame with some columns permuted

#### Description

takes an input data.frame, permutes some variables, and stacks the resulting data.frames.

#### Usage

```
makePermutedDesign(data, vars, nperm)
```

#### Arguments

data	a data.frame a subset of which must be vars.
vars	a character vector indicating columns in data to permute.
nperm	an integer specifying the number of times to permute the columns indicated by
	vars.

#### Value

a data.frame with number of rows equal to nrow(data) \* nperm

#### Examples

```
data = data.frame(x = 1:3, y = letters[1:3])
makePermutedDesign(data, "x", 3)
```

marginalPrediction marginalizes prediction functions

#### Description

monte-carlo integration of prediction functions

#### Usage

```
marginalPrediction(data, vars, n, model, uniform = TRUE, points,
    int.points, aggregate.fun = function(x) sum(x)/length(x),
    predict.fun = function(object, newdata) predict(object, newdata =
    newdata), weight.fun = NULL)
```

#### Arguments

data	a data.frame which contains the columns specified by vars and at least one additional column. should correspond to the set of columns used to train the model.
vars	a character vector corresponding to a strict subset of the columns in data.
n	an integer vector of length two giving the resolution of the uniform or random grid on vars for the first element, and the number of the rows of the data to be sampled without replacement for the second element.
model	an object which can be passed to predict. fun to compute predictions. presumably this object represents a model fit.
uniform	logical indicating whether to create the grid on vars uniformly or to sample without replacement from the empirical distribution of those vars.
points	a named list which gives specific points for vars. specifying this argument overrides uniform.
int.points	a integer vector giving indices of the points in data to marginalize over.
aggregate.fun	what function to aggregate the predictions with. this function takes a single argument x and returns a vector. the default is $sum(x) / length(x)$ . If weight. fun is used, this function must also take a numeric parameter w.
predict.fun	what function to generate predictions using model. default is the predict method for model. this function must have two arguments, object and newdata.
weight.fun	a function to construct weights for aggregate.fun. this allows Monte-Carlo integration on a grid without assuming a uniform distribution for said grid. the function should take two arguments, design and data, both of which are data.frames of the same column (but different row) dimension, and should return a numeric vector of the same length as the number of rows in design. If this argument is used aggregate.fun must also have an argument w which is the result of weight.fun.

4

#### permutationImportance

#### Value

a data.table with columns for predictions and vars.

#### Examples

```
X = replicate(3, rnorm(100))
y = X %*% runif(3)
data = data.frame(X, y)
fit = lm(y ~ ., data)
marginalPrediction(data.frame(X), "X2", c(10, 25), fit,
    aggregate.fun = function(x) c("mean" = mean(x), "variance" = var(x)))
```

permutationImportance computes permutation importance

#### Description

computes the change in prediction error from permuting variables.

#### Usage

```
permutationImportance(data, vars, y, model, nperm = 100L,
    predict.fun = function(object, newdata) predict(object, newdata =
    newdata), loss.fun = function(x, y) defaultLoss(x, y),
    contrast.fun = function(x, y) x - y)
```

#### Arguments

data	a data.frame including both y and vars.
vars	a character vector specifying columns of data to permute.
У	a character vector giving the name of the target/outcome variable.
model	an object with a predict method which returns a vector or matrix. presumably this object represents a model fit.
nperm	positive integer giving the number of times to permute the indicated variables (default is 100).
predict.fun	what function to generate predictions using model. default is the predict method for model. the function must take two arguments, object and newdata and should return a vector or matrix.
loss.fun	what loss function to use to measure prediction errors. default is mean squared- error for ordered predictions and mean misclassification error for unordered pre- diction errors. this function must take two arguments, "x" and "y", which oper- ate on the output of predict.fun and data[, y].
contrast.fun	what function to use to contrast the permuted and unpermuted predictions. default is the difference. this function takes two arguments "x" and "y", which are the output of the loss.fun.

#### Value

a numeric vector or matrix, depending on contrast.fun and loss.fun, giving the change in prediction error from nperm permutations of vars.

#### Examples

```
X = replicate(3, rnorm(100))
y = X %*% runif(3)
data = data.frame(X, y)
fit = lm(y ~ -1 + X1 + X2 + X3, data)
permutationImportance(data, "X1", "y", fit)
```

uniformGrid method to create a uniform grid on a variable

#### Description

generates an evenly spaced grid given an input vector, matrix, or data.frame which has size length.out.

#### Usage

uniformGrid(x, length.out)

#### Arguments

x	a vector, matrix, or data.frame to create a grid on.
length.out	an integer giving the length of the grid.

#### Value

an object of the same type as x, with length.out or fewer unique values.

#### Note

for unordered factors and characters, if length.out < length(unique(x)) length.out is set to length(unique(x)). if x is a data.frame and this is true of some columns but not others, there will be a warning.

#### Examples

```
data = data.frame(
  w = seq(0, 1, length.out = 5),
  x = factor(letters[1:5]),
  y = ordered(1:5),
  z = 1:5
```

#### uniformGrid

)

lapply(data, uniformGrid, length.out = 5)

# Index

cartesianExpand, 2

makeDesign, 2
makePermutedDesign, 3
marginalPrediction, 4

permutationImportance, 5

uniformGrid, 6