# Package 'morgenstemning' 

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## Title Color schemes compatible with red-green color perception difficulties <br> Description This package is a port of the MATLAB colourmap functions accompanying the paper M. Geissbuehler and T. Lasser, '`How to display data by color schemes compatible with red-green color perception deficiencies," Opt. Express 21, 9862-9874 (2013) to R. <br> Version 1.0 <br> Author Matthias Geissbuehler [matthias.geissbuehler@a3.epfl.ch](mailto:matthias.geissbuehler@a3.epfl.ch), James Manton [ajd.manton@googlemail.com](mailto:ajd.manton@googlemail.com)

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## $R$ topics documented:

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## Description

Create a colorblind-safe vector of n quasi-isoluminent colors.

## Usage

ametrine( $n=256$, mincolor $=$ NULL, maxcolor $=$ NULL, invert $=$ FALSE, alpha = 1)

## Arguments

n
mincolor a color with which to replace the lower end of the scale.
maxcolor a color with which to replace the upper end of the scale.
invert logical indicating whether the palette should be inverted.
alpha the alpha transparency for the palette.

## Details

The colormap is almost isoluminent and perceived by those with a red-green color perception deficiency as a roughly linear ramp between blue and yellow. However, the colormap has been enriched with a red control point for those with normal color vision. In order to improve contrast, this colormap is slightly unbalanced in luminence, unlike isolum.

## Value

A character vector of color names. This can be used either to create a user-defined color palette for subsequent graphics by palette (cv), a col $=$ specification in graphics functions or in par.

## See Also

palettes and colors.

## Examples

```
require(graphics)
# A color wheel
pie(rep(1,12), col=ametrine(12))
```

isolum Create a colorblind-safe vector of n isoluminent colors.

## Description

Create a colorblind-safe vector of n isoluminent colors.

## Usage

isolum(n = 256, mincolor = NULL, maxcolor = NULL, invert = FALSE, gamma $=1.8$, alpha $=1$ )

## Arguments

n
mincolor a color with which to replace the lower end of the scale.
maxcolor a color with which to replace the upper end of the scale.
invert logical indicating whether the palette should be inverted.
gamma the exponent to use for each channel when converting to greyscale, such that grey $=($ red^gamma + green^gamma + blue^gamma) ^ (1/gamma) .
alpha the alpha transparency for the palette.

## Details

The colormap is isoluminent and perceived by those with a red-green color perception deficiency as a linear ramp between blue and yellow. However, the colormap has been enriched with a red control point for those with normal color vision, with the shade carefully chosen to avoid creating a nonlinear ramp for those with red-green color perception deficiency. As the color map is isoluminent, it will appear as one shade of grey across the entire range when printed on a black \& white printer.

## Value

A character vector of color names. This can be used either to create a user-defined color palette for subsequent graphics by palette (cv), a col $=$ specification in graphics functions or in par.

## See Also

palettes and colors.

## Examples

```
require(graphics)
# A color wheel
pie(rep(1,12), col=isolum(12))
```

```
morgenstemning
Create a colorblind-safe vector of n contiguous colors.
```


## Description

Create a colorblind-safe vector of n contiguous colors.

## Usage

morgenstemning(n = 256, mincolor = NULL, maxcolor = NULL, invert = FALSE, gamma = 1.8, alpha = 1)

## Arguments

n the number of colors to be in the palette.
mincolor a color with which to replace the lower end of the scale.
maxcolor a color with which to replace the upper end of the scale.
invert logical indicating whether the palette should be inverted.
gamma the exponent to use for each channel when converting to greyscale, such that grey $=\left(r e d^{\wedge}\right.$ gamma + green^gamma + blue^gamma) ^ (1/gamma) .
alpha the alpha transparency for the palette.

## Details

The colormap increases linearly in lightness (such as a pure black to white map) but incorporates additional colors that help to emphasise the transitions and hence enhance the perception of the data. It is designed to be printer-friendly both for color printers and black \& white printers.

## Value

A character vector of color names. This can be used either to create a user-defined color palette for subsequent graphics by palette (cv), a col $=$ specification in graphics functions or in par.

## See Also

palettes and colors.

## Examples

```
require(graphics)
# A color wheel
pie(rep(1,12), col=morgenstemning(12))
```


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