# Package 'xfun'

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# Description

```
An abbreviation of base::attr(exact = TRUE).
```

# Usage

```
attr(...)
```

# Arguments

Passed to base::attr() (without the exact argument).

base64\_encode

### **Examples**

```
z = structure(list(a = 1), foo = 2)
base::attr(z, "f") # 2
xfun::attr(z, "f") # NULL
xfun::attr(z, "foo") # 2
```

base64\_encode

Encode/decode data into/from base64 encoding.

### Description

The function base64\_encode() encodes a file or a raw vector into the base64 encoding. The function base64\_decode() decodes data from the base64 encoding.

### Usage

```
base64_encode(x)
base64_decode(x, from = NA)
```

#### **Arguments**

x For base64\_encode(), a raw vector. If not raw, it is assumed to be a file or a

connection to be read via readBin(). For base64\_decode(), a string.

from If provided (and x is not provided), a connection or file to be read via readChar(),

and the result will be passed to the argument x.

### Value

base64\_encode() returns a character string. base64\_decode() returns a raw vector.

```
xfun::base64_encode(as.raw(1:10))
logo = xfun:::R_logo()
xfun::base64_encode(logo)
xfun::base64_decode("AQIDBAUGBwgJCg==")
```

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base64\_uri

Generate the Data URI for a file

### **Description**

Encode the file in the base64 encoding, and add the media type. The data URI can be used to embed data in HTML documents, e.g., in the src attribute of the <img/> tag.

### Usage

```
base64_uri(x)
```

### **Arguments**

Χ

A file path.

### Value

A string of the form data:<media type>;base64,<data>.

# **Examples**

```
logo = xfun:::R_logo()
img = htmltools::img(src = xfun::base64_uri(logo), alt = "R logo")
if (interactive()) htmltools::browsable(img)
```

base\_pkgs

Get base R package names

# Description

Return names of packages from installed.packages() of which the priority is "base".

# Usage

```
base_pkgs()
```

### Value

A character vector of base R package names.

```
xfun::base_pkgs()
```

6 bg\_process

bg\_process

Start a background process

### **Description**

Start a background process using the PowerShell cmdlet Start-Process -PassThru on Windows or the ampersand & on Unix, and return the process ID.

### Usage

```
bg_process(
  command,
  args = character(),
  verbose = getOption("xfun.bg_process.verbose", FALSE)
)
```

### **Arguments**

command, args

The system command and its arguments. They do not need to be quoted, since

they will be quoted via shQuote() internally.

verbose

If FALSE, suppress the output from stdout (and also stderr on Windows). The de-

fault value of this argument can be set via a global option, e.g., options(xfun.bg\_process.verbose

= TRUE).

# Value

The process ID as a character string.

### Note

On Windows, if PowerShell is not available, try to use system2(wait = FALSE) to start the background process instead. The process ID will be identified from the output of the command tasklist. This method of looking for the process ID may not be reliable. If the search is not successful in 30 seconds, it will throw an error (timeout). If a longer time is needed, you may set options(xfun.bg\_process.timeout) to a larger value, but it should be very rare that a process cannot be started in 30 seconds. When you reach the timeout, it is more likely that the command actually failed.

### See Also

```
proc_kill() to kill a process.
```

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broken\_packages

Find out broken packages and reinstall them

### **Description**

If a package is broken (i.e., not loadable()), reinstall it.

### Usage

```
broken_packages(reinstall = TRUE)
```

#### **Arguments**

reinstall

Whether to reinstall the broken packages, or only list their names.

#### **Details**

Installed R packages could be broken for several reasons. One common reason is that you have upgraded R to a newer x.y version, e.g., from 4.0.5 to 4.1.0, in which case you need to reinstall previously installed packages.

#### Value

A character vector of names of broken package.

bump\_version

Bump version numbers

### Description

Increase the last digit of version numbers, e.g., from 0.1 to 0.2, or 7.23.9 to 7.23.10.

# Usage

```
bump_version(x)
```

#### **Arguments**

Х

A vector of version numbers (of the class "numeric\_version"), or values that can be coerced to version numbers via as.numeric\_version().

#### Value

A vector of new version numbers.

```
xfun::bump_version(c("0.1", "91.2.14"))
```

8 cache\_rds

cache_r	ds
---------	----

Cache the value of an R expression to an RDS file

# Description

Save the value of an expression to a cache file (of the RDS format). Next time the value is loaded from the file if it exists.

# Usage

```
cache_rds(
  expr = { },
  rerun = FALSE,
  file = "cache.rds",
  dir = "cache/",
  hash = NULL,
  clean = getOption("xfun.cache_rds.clean", TRUE),
  ...
)
```

# Arguments

expr	An R expression.
rerun	Whether to delete the RDS file, rerun the expression, and save the result again (i.e., invalidate the cache if it exists).
file	The <i>base</i> (see Details) cache filename under the directory specified by the dir argument. If not specified and this function is called inside a code chunk of a <b>knitr</b> document (e.g., an R Markdown document), the default is the current chunk label plus the extension '.rds'.
dir	The path of the RDS file is partially determined by paste0(dir,file). If not specified and the <b>knitr</b> package is available, the default value of dir is the <b>knitr</b> chunk option cache.path (so if you are compiling a <b>knitr</b> document, you do not need to provide this dir argument explicitly), otherwise the default is 'cache/'. If you do not want to provide a dir but simply a valid path to the file argument, you may use dir = "".
hash	A list object that contributes to the MD5 hash of the cache filename (see Details). It can also take a special character value "auto". Other types of objects are ignored.
clean	Whether to clean up the old cache files automatically when expr has changed.
	Other arguments to be passed to saveRDS().

# **Details**

Note that the file argument does not provide the full cache filename. The actual name of the cache file is of the form 'BASENAME\_HASH.rds', where 'BASENAME' is the base name provided via

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the 'file' argument (e.g., if file = 'foo.rds', BASENAME would be 'foo'), and 'HASH' is the MD5 hash (also called the 'checksum') calculated from the R code provided to the expr argument and the value of the hash argument, which means when the code or the hash argument changes, the 'HASH' string may also change, and the old cache will be invalidated (if it exists). If you want to find the cache file, look for '.rds' files that contain 32 hexadecimal digits (consisting of 0-9 and a-z) at the end of the filename.

The possible ways to invalidate the cache are: 1) change the code in expr argument; 2) delete the cache file manually or automatically through the argument rerun = TRUE; and 3) change the value of the hash argument. The first two ways should be obvious. For the third way, it makes it possible to automatically invalidate the cache based on changes in certain R objects. For example, when you run cache\_rds( $\{x + y\}$ ), you may want to invalidate the cache to rerun  $\{x + y\}$  when the value of x or y has been changed, and you can tell cache\_rds() to do so by cache\_rds({ x + y  $\{x,y\}$ , hash = list(x,y)). The value of the argument hash is expected to be a list, but it can also take a special value, "auto", which means cache\_rds(expr) will try to automatically figure out the global variables in expr, return a list of their values, and use this list as the actual value of hash. This behavior is most likely to be what you really want: if the code in expr uses an external global variable, you may want to invalidate the cache if the value of the global variable has changed. Here a "global variable" means a variable not created locally in expr, e.g., for cache\_rds({ x <-1; x + y }), x is a local variable, and y is (most likely to be) a global variable, so changes in y should invalidate the cache. However, you know your own code the best. If you want to be completely sure when to invalidate the cache, you can always provide a list of objects explicitly rather than relying on hash = "auto".

By default (the argument clean = TRUE), old cache files will be automatically cleaned up. Sometimes you may want to use clean = FALSE (set the R global option options(xfun.cache\_rds.clean = FALSE) if you want FALSE to be the default). For example, you may not have decided which version of code to use, and you can keep the cache of both versions with clean = FALSE, so when you switch between the two versions of code, it will still be fast to run the code.

### Value

If the cache file does not exist, run the expression and save the result to the file, otherwise read the cache file and return the value.

#### Note

Changes in the code in the expr argument do not necessarily always invalidate the cache, if the changed code is parsed to the same expression as the previous version of the code. For example, if you have run cache\_rds({Sys.sleep(5);1+1}) before, running cache\_rds({Sys.sleep(5);1+1}) will use the cache, because the two expressions are essentially the same (they only differ in white spaces). Usually you can add/delete white spaces or comments to your code in expr without invalidating the cache. See the package vignette vignette('xfun', package = 'xfun') for more examples.

When this function is called in a code chunk of a **knitr** document, you may not want to provide the filename or directory of the cache file, because they have reasonable defaults.

Side-effects (such as plots or printed output) will not be cached. The cache only stores the last value of the expression in expr.

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### **Examples**

```
f = tempfile() # the cache file
compute = function(...) {
    res = xfun::cache_rds({
        Sys.sleep(1)
        1:10
    }, file = f, dir = "", ...)
    res
}
compute() # takes one second
compute() # returns 1:10 immediately
compute() # fast again
compute(rerun = TRUE) # one second to rerun
compute()
file.remove(f)
```

crandalf\_check

Submit check jobs to crandalf

# Description

Check the reverse dependencies of a package using the crandalf service: https://github.com/yihui/crandalf. If the number of reverse dependencies is large, they will be split into batches and pushed to crandalf one by one.

### Usage

```
crandalf_check(pkg, size = 400, jobs = Inf, which = "all")
crandalf_results(pkg, repo = NA, limit = 200, wait = 5 * 60)
```

pkg	The package name of which the reverse dependencies are to be checked.
size	The number of reverse dependencies to be checked in each job.
jobs	The number of jobs to run in Github Actions (by default, all jobs are submitted, but you can choose to submit the first few jobs).
which	The type of dependencies (see rev_check()).
repo	The crandalf repo on Github (of the form user/repo such as "yihui/crandalf"). Usually you do not need to specify it, unless you are not calling this function inside the crandalf project, because gh should be able to figure out the repo automatically.
limit	The maximum of records for gh run list to retrieve. You only need a larger number if the check results are very early in the Github Action history.
wait	Number of seconds to wait if not all jobs have been completed on Github. By default, this function checks the status every 5 minutes until all jobs are completed. Set wait to 0 to disable waiting (and throw an error immediately when any jobs are not completed).

del\_empty\_dir

#### **Details**

Due to the time limit of a single job on Github Actions (6 hours), you will have to split the large number of reverse dependencies into batches and check them sequentially on Github (at most 5 jobs in parallel). The function crandalf\_check() does this automatically when necessary. It requires the git command to be available.

The function crandalf\_results() fetches check results from Github after all checks are completed, merge the results, and show a full summary of check results. It requires gh (Github CLI: https://cli.github.com/manual/) to be installed and you also need to authenticate with your Github account beforehand.

del\_empty\_dir

Delete an empty directory

# **Description**

Use list.file() to check if there are any files or subdirectories under a directory. If not, delete this empty directory.

#### Usage

```
del_empty_dir(dir)
```

# **Arguments**

dir

Path to a directory. If NULL or the directory does not exist, no action will be performed.

dir\_create

Create a directory recursively by default

### Description

First check if a directory exists. If it does, return TRUE, otherwise create it with dir.create(recursive = TRUE) by default.

### Usage

```
dir_create(x, recursive = TRUE, ...)
```

# **Arguments**

x A path name.

recursive Whether to create all directory components in the path.

... Other arguments to be passed to dir.create().

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#### Value

A logical value indicating if the directory either exists or is successfully created.

dir\_exists

Test the existence of files and directories

#### **Description**

These are wrapper functions of utils::file\_test() to test the existence of directories and files. Note that file\_exists() only tests files but not directories, which is the main difference between file.exists() in base R. If you use are using the R version 3.2.0 or above, dir\_exists() is the same as dir.exists() in base R.

# Usage

```
dir_exists(x)
file_exists(x)
```

### **Arguments**

Х

A vector of paths.

#### Value

A logical vector.

download\_file

Try various methods to download a file

### **Description**

Try all possible methods in download.file() (e.g., libcurl, curl, wget, and wininet) and see if any method can succeed. The reason to enumerate all methods is that sometimes the default method does not work, e.g., https://stat.ethz.ch/pipermail/r-devel/2016-June/072852.html.

### Usage

```
download_file(
  url,
  output = url_filename(url),
  ...,
  .error = "No download method works (auto/wininet/wget/curl/lynx)"
)
```

do\_once

### **Arguments**

url	The URL of the file.
output	Path to the output file. By default, it is determined by url_filename().
	Other arguments to be passed to download.file() (except method).
.error	An error message to signal when the download fails.

### Value

The integer code 0 for success, or an error if none of the methods work.

### Note

To allow downloading large files, the timeout option in options() will be temporarily set to one hour (3600 seconds) inside this function when this option has the default value of 60 seconds. If you want a different timeout value, you may set it via options(timeout = N), where N is the number of seconds (not 60).

do\_once

Perform a task once in an R session

### **Description**

Perform a task once in an R session, e.g., emit a message or warning. Then give users an optional hint on how not to perform this task at all.

### Usage

```
do_once(
  task,
  option,
  hint = c("You will not see this message again in this R session.",
    "If you never want to see this message,",
    sprintf("you may set options(%s = FALSE) in your .Rprofile.", option))
)
```

task	Any R code expression to be evaluated once to perform a task, e.g., warning('Danger!') or message('Today is ', Sys.Date()).
option	An R option name. This name should be as unique as possible in options(). After the task has been successfully performed, this option will be set to FALSE in the current R session, to prevent the task from being performed again the next time when do_once() is called.
hint	A character vector to provide a hint to users on how not to perform the task or see the message again in the current R session. Set hint = "" if you do not want to provide the hint.

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#### Value

The value returned by the task, invisibly.

### **Examples**

```
do_once(message("Today's date is ", Sys.Date()), "xfun.date.reminder")
# if you run it again, it will not emit the message again
do_once(message("Today's date is ", Sys.Date()), "xfun.date.reminder")

do_once({
    Sys.sleep(2)
    1 + 1
}, "xfun.task.1plus1")

do_once({
    Sys.sleep(2)
    1 + 1
}, "xfun.task.1plus1")
```

embed\_file

Embed a file, multiple files, or directory on an HTML page

### **Description**

For a file, first encode it into base64 data (a character string). Then generate a hyperlink of the form '<a href="base64 data" download="filename">Download filename</a>'. The file can be downloaded when the link is clicked in modern web browsers. For a directory, it will be compressed as a zip archive first, and the zip file is passed to embed\_file(). For multiple files, they are also compressed to a zip file first.

### Usage

```
embed_file(path, name = basename(path), text = paste("Download", name), ...)
embed_dir(path, name = paste0(normalize_path(path), ".zip"), ...)
embed_files(path, name = with_ext(basename(path[1]), ".zip"), ...)
```

path	Path to the file(s) or directory.
name	The default filename to use when downloading the file. Note that for embed_dir(), only the base name (of the zip filename) will be used.
text	The text for the hyperlink.
•••	For embed_file(), additional arguments to be passed to htmltools::a() (e.g., class = 'foo'). For embed_dir() and embed_files(), arguments passed to embed_file().

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#### **Details**

These functions can be called in R code chunks in R Markdown documents with HTML output formats. You may embed an arbitrary file or directory in the HTML output file, so that readers of the HTML page can download it from the browser. A common use case is to embed data files for readers to download.

#### Value

An HTML tag '<a>' with the appropriate attributes.

### Note

Windows users may need to install Rtools to obtain the zip command to use embed\_dir() and embed\_files().

These functions require R packages **mime** and **htmltools**. If you have installed the **rmarkdown** package, these packages should be available, otherwise you need to install them separately.

Currently Internet Explorer does not support downloading embedded files (https://caniuse.com/#feat=download). Chrome has a 2MB limit on the file size.

#### **Examples**

```
logo = xfun:::R_logo()
link = xfun::embed_file(logo, text = "Download R logo")
link
if (interactive()) htmltools::browsable(link)
```

existing\_files

Find file paths that exist

#### **Description**

This is a shorthand of x[file.exists(x)], and optionally returns the first existing file path.

# Usage

```
existing_files(x, first = FALSE, error = TRUE)
```

Х	A vector of file paths.
first	Whether to return the first existing path. If TRUE and no specified files exist, it will signal an error unless the argument error = FALSE.
error	Whether to throw an error when first = TRUE but no files exist. It can also take a character value, which will be used as the error message.

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#### Value

A vector of existing file paths.

# **Examples**

```
xfun::existing_files(c("foo.txt", system.file("DESCRIPTION", package = "xfun")))
```

exit\_call

Call on.exit() in a parent function

### Description

The function on.exit() is often used to perform tasks when the current function exits. This exit\_call() function allows calling a function when a parent function exits (thinking of it as inserting an on.exit() call into the parent function).

### Usage

```
exit_call(fun, n = 2, ...)
```

### **Arguments**

# References

This function was inspired by Kevin Ushey: https://yihui.org/en/2017/12/on-exit-parent/

```
f = function(x) {
    print(x)
    xfun::exit_call(function() print("The parent function is exiting!"))
}
g = function(y) {
    f(y)
    print("f() has been called!")
}
g("An argument of g()!")
```

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file\_ext

Manipulate filename extensions

### **Description**

Functions to obtain (file\_ext()), remove (sans\_ext()), and change (with\_ext()) extensions in filenames.

### Usage

```
file_ext(x)
sans_ext(x)
with_ext(x, ext)
```

### **Arguments**

x A character of file paths.

ext A vector of new extensions. It must be either of length 1, or the same length as x.

#### **Details**

file\_ext() is similar to tools::file\_ext(), and sans\_ext() is similar to tools::file\_path\_sans\_ext(). The main differences are that they treat tar.(gz|bz2|xz) and nb.html as extensions (but functions in the **tools** package doesn't allow double extensions by default), and allow characters ~ and # to be present at the end of a filename.

# Value

A character vector of the same length as x.

```
library(xfun)
p = c("abc.doc", "def123.tex", "path/to/foo.Rmd", "backup.ppt~", "pkg.tar.xz")
file_ext(p)
sans_ext(p)
with_ext(p, ".txt")
with_ext(p, c(".ppt", ".sty", ".Rnw", "doc", "zip"))
with_ext(p, "html")
```

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file\_string

Read a text file and concatenate the lines by '\n'

#### **Description**

The source code of this function should be self-explanatory.

### Usage

```
file_string(file)
```

### **Arguments**

file

Path to a text file (should be encoded in UTF-8).

### Value

A character string of text lines concatenated by '\n'.

# **Examples**

```
xfun::file_string(system.file("DESCRIPTION", package = "xfun"))
```

format\_bytes

Format numbers of bytes using a specified unit

# Description

Call the S3 method format.object\_size() to format numbers of bytes.

# Usage

```
format_bytes(x, units = "auto", ...)
```

# **Arguments**

```
x A numeric vector (each element represents a number of bytes).
units, ... Passed to format().
```

### Value

A character vector.

```
xfun::format_bytes(c(1, 1024, 2000, 1e+06, 2e+08))
xfun::format_bytes(c(1, 1024, 2000, 1e+06, 2e+08), units = "KB")
```

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ing directory	from_root	Get the relative path of a path in a project relative to the current working directory
---------------	-----------	----------------------------------------------------------------------------------------

# Description

First compose an absolute path using the project root directory and the relative path components, i.e., file.path(root,...). Then convert it to a relative path with relative\_path(), which is relative to the current working directory.

# Usage

```
from_root(..., root = proj_root(), error = TRUE)
```

# Arguments

• • •	A character vector of path components <i>relative to the root directory of the project</i> .
root	The root directory of the project.
error	Whether to signal an error if the path cannot be converted to a relative path.

# **Details**

This function was inspired by here::here(), and the major difference is that it returns a relative path by default, which is more portable.

#### Value

A relative path, or an error when the project root directory cannot be determined or the conversion failed and error = TRUE.

```
## Not run:
xfun::from_root("data", "mtcars.csv")
## End(Not run)
```

20 grep\_sub

github\_releases

Get the tags of Github releases of a repository

### **Description**

Use the Github API (github\_api()) to obtain the tags of the releases.

### Usage

```
github_releases(
  repo,
  tag = "",
  pattern = "v[0-9.]+",
  use_jsonlite = loadable("jsonlite")
)
```

### **Arguments**

repo The repository name of the form user/repo, e.g., "yihui/xfun".

tag A tag as a character string. If provided, it will be returned if the tag exists. If

tag = "latest", the tag of the latest release is returned.

pattern A regular expression to match the tags.

use\_jsonlite Whether to use **jsonlite** to parse the releases info.

#### Value

A character vector of (GIT) tags.

# **Examples**

```
xfun::github_releases("yihui/xfun")
xfun::github_releases("gohugoio/hugo")
```

grep\_sub

Perform replacement with gsub() on elements matched from grep()

### **Description**

This function is a shorthand of gsub(pattern, replacement, grep(pattern, x, value = TRUE)).

# Usage

```
grep_sub(pattern, replacement, x, ...)
```

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#### **Arguments**

```
pattern, replacement, x, ... Passed to grep() and gsub().
```

#### Value

A character vector.

# **Examples**

```
# find elements that matches 'a[b]+c' and capitalize 'b' with perl regex xfun::grep_sub("a([b]+)c", "a\\U\\1c", c("abc", "abbc", "addc", "123"), perl = TRUE)
```

gsub\_file

Search and replace strings in files

# **Description**

These functions provide the "file" version of gsub(), i.e., they perform searching and replacement in files via gsub().

### Usage

```
gsub_file(file, ..., rw_error = TRUE)
gsub_files(files, ...)
gsub_dir(..., dir = ".", recursive = TRUE, ext = NULL, mimetype = ".*")
gsub_ext(ext, ..., dir = ".", recursive = TRUE)
```

file	Path of a single file.
	For gsub_file(), arguments passed to gsub(). For other functions, arguments passed to gsub_file(). Note that the argument x of gsub() is the content of the file.
rw_error	Whether to signal an error if the file cannot be read or written. If FALSE, the file will be ignored (with a warning).
files	A vector of file paths.
dir	Path to a directory (all files under this directory will be replaced).
recursive	Whether to find files recursively under a directory.
ext	A vector of filename extensions (without the leading periods).
mimetype	A regular expression to filter files based on their MIME types, e.g., '^text/' for plain text files. This requires the <b>mime</b> package.

install\_dir

### Note

These functions perform in-place replacement, i.e., the files will be overwritten. Make sure you backup your files in advance, or use version control!

# **Examples**

```
library(xfun)
f = tempfile()
writeLines(c("hello", "world"), f)
gsub_file(f, "world", "woRld", fixed = TRUE)
readLines(f)
```

install\_dir

Install a source package from a directory

# Description

Run R CMD build to build a tarball from a source directory, and run R CMD INSTALL to install it.

### Usage

```
install_dir(pkg, build = TRUE, build_opts = NULL, install_opts = NULL)
```

### **Arguments**

pkg The package source directory.

build Whether to build a tarball from the source directory. If FALSE, run R CMD INSTALL

on the directory directly (note that vignettes will not be automatically built).

#### Value

Invisible status from R CMD INSTALL.

install\_github 23

### Description

This alias is to make autocomplete faster via xfun::install\_github, because most remotes::install\_\* functions are never what I want. I only use install\_github and it is inconvenient to autocomplete it, e.g. install\_git always comes before install\_github, but I never use it. In RStudio, I only need to type xfun::ig to get xfun::install\_github.

#### Usage

```
install_github(...)
```

### **Arguments**

```
... Arguments to be passed to remotes::install_github().
```

in\_dir

Evaluate an expression under a specified working directory

### **Description**

Change the working directory, evaluate the expression, and restore the working directory.

# Usage

```
in_dir(dir, expr)
```

# **Arguments**

```
dir Path to a directory.
expr An R expression.
```

```
library(xfun)
in_dir(tempdir(), {
    print(getwd())
      list.files()
})
```

is\_abs\_path

isFALSE

Test if an object is identical to FALSE

# Description

A simple abbreviation of identical(x, FALSE).

### Usage

```
isFALSE(x)
```

### **Arguments**

Χ

An R object.

# **Examples**

```
library(xfun)
isFALSE(TRUE) # false
isFALSE(FALSE) # true
isFALSE(c(FALSE, FALSE)) # false
```

is\_abs\_path

Test if paths are relative or absolute

# Description

On Unix, check if the paths start with '/' or '~' (if they do, they are absolute paths). On Windows, check if a path remains the same (via xfun::same\_path()) if it is prepended with './' (if it does, it is a relative path).

# Usage

```
is_abs_path(x)
is_rel_path(x)
```

# Arguments

Х

A vector of paths.

### Value

A logical vector.

is\_ascii 25

#### **Examples**

```
xfun::is_abs_path(c("C:/foo", "foo.txt", "/Users/john/", tempdir()))
xfun::is_rel_path(c("C:/foo", "foo.txt", "/Users/john/", tempdir()))
```

is\_ascii

Check if a character vector consists of entirely ASCII characters

### Description

Converts the encoding of a character vector to 'ascii', and check if the result is NA.

### Usage

```
is_ascii(x)
```

### **Arguments**

Х

A character vector.

#### Value

A logical vector indicating whether each element of the character vector is ASCII.

### **Examples**

```
library(xfun)
is_ascii(letters) # yes
is_ascii(intToUtf8(8212)) # no
```

is\_blank

Test if a character vector consists of blank strings

### **Description**

Return TRUE if all elements of a character vector are blank (white spaces or empty strings).

# Usage

```
is_blank(x)
```

### **Arguments**

Х

A character vector.

### Value

TRUE if the input is blank, or FALSE otherwise.

is\_sub\_path

# **Examples**

```
xfun::is_blank("")
xfun::is_blank("abc")
xfun::is_blank(c("", " ", "\n\t"))
xfun::is_blank(c("", " ", "abc"))
```

is\_sub\_path

Test if a path is a subpath of a dir

# Description

Check if the path starts with the dir path.

### Usage

```
is_sub_path(x, dir, n = nchar(dir))
```

# **Arguments**

x A vector of paths.

dir A vector of directory paths.

n The length of dir paths.

#### Value

A logical vector.

### Note

You may want to normalize the values of the x and dir arguments first (with xfun::normalize\_path()), to make sure the path separators are consistent.

```
xfun::is_sub_path("a/b/c.txt", "a/b") # TRUE
xfun::is_sub_path("a/b/c.txt", "d/b") # FALSE
xfun::is_sub_path("a/b/c.txt", "a\\b") # FALSE (even on Windows)
```

is\_web\_path 27

is\_web\_path

Test if a path is a web path

# Description

```
Check if a path starts with 'http://' or 'https://' or 'ftp://' or 'ftps://'.
```

### Usage

```
is_web_path(x)
```

# Arguments

Х

A vector of paths.

#### Value

A logical vector.

# Examples

```
xfun::is_web_path("https://www.r-project.org") # TRUE
xfun::is_web_path("www.r-project.org") # FALSE
```

is\_windows

Test for types of operating systems

# Description

Functions based on .Platform\$0S.type and Sys.info() to test if the current operating system is Windows, macOS, Unix, or Linux.

### Usage

```
is_windows()
is_unix()
is_macos()
is_linux()
```

28 magic\_path

#### **Examples**

```
library(xfun)
# only one of the following statements should be true
is_windows()
is_unix() && is_macos()
is_linux()
```

magic\_path

Find a file or directory under a root directory

### **Description**

Given a path, try to find it recursively under a root directory. The input path can be an incomplete path, e.g., it can be a base filename, and magic\_path() will try to find this file under subdirectories.

### Usage

```
magic_path(
    ...,
    root = proj_root(),
    relative = TRUE,
    error = TRUE,
    message = getOption("xfun.magic_path.message", TRUE),
    n_dirs = getOption("xfun.magic_path.n_dirs", 10000)
)
```

#### **Arguments**

. . . A character vector of path components.

root The root directory under which to search for the path. If NULL, the current work-

ing directory is used.

relative Whether to return a relative path.

error Whether to signal an error if the path is not found, or multiple paths are found.

message Whether to emit a message when multiple paths are found and error = FALSE.

n\_dirs The number of subdirectories to recursively search. The recursive search may

be time-consuming when there are a large number of subdirectories under the root directory. If you really want to search for all subdirectories, you may try

n\_dirs = Inf.

#### Value

The path found under the root directory, or an error when error = TRUE and the path is not found (or multiple paths are found).

mark\_dirs 29

### **Examples**

```
## Not run:
xfun::magic_path("mtcars.csv") # find any file that has the base name mtcars.csv
## End(Not run)
```

mark\_dirs

Mark some paths as directories

# Description

Add a trailing backlash to a file path if this is a directory. This is useful in messages to the console for example to quickly identify directories from files.

### Usage

```
mark_dirs(x)
```

# **Arguments**

Х

Character vector of paths to files and directories.

#### **Details**

If x is a vector of relative paths, directory test is done with path relative to the current working dir. Use xfun::in\_dir() or use absolute paths.

### **Examples**

```
mark_dirs(list.files(find.package("xfun"), full.names = TRUE))
```

msg\_cat

Generate a message with cat()

### Description

This function is similar to message(), and the difference is that msg\_cat() uses cat() to write out the message, which is sent to stdout instead of stderr. The message can be suppressed by suppressMessages().

# Usage

```
msg_cat(...)
```

native\_encode

#### **Arguments**

Character strings of messages, which will be concatenated into one string via paste(c(...), collapse = '').

#### Value

Invisible NULL, with the side-effect of printing the message.

#### Note

By default, a newline will not be appended to the message. If you need a newline, you have to explicitly add it to the message (see 'Examples').

### See Also

This function was inspired by rlang::inform().

### **Examples**

```
{
    # a message without a newline at the end
    xfun::msg_cat("Hello world!")
    # add a newline at the end
    xfun::msg_cat(" This message appears right after the previous one.\n")
}
suppressMessages(xfun::msg_cat("Hello world!"))
```

native\_encode

Try to use the system native encoding to represent a character vector

# **Description**

Apply enc2native() to the character vector, and check if enc2utf8() can convert it back without a loss. If it does, return enc2native(x), otherwise return the original vector with a warning.

# Usage

```
native_encode(x)
```

### **Arguments**

Χ

A character vector.

### Note

On platforms that supports UTF-8 as the native encoding (110n\_info()[['UTF-8']] returns TRUE), the conversion will be skipped.

news2md 31

#### **Examples**

```
library(xfun)
s = intToUtf8(c(20320, 22909))
Encoding(s)

s2 = native_encode(s)
Encoding(s2)
```

news2md

Convert package news to the Markdown format

# Description

Read the package news with news(), convert the result to Markdown, and write to an output file (e.g., 'NEWS.md'). Each package version appears in a first-level header, each category (e.g., 'NEW FEATURES' or 'BUG FIXES') is in a second-level header, and the news items are written into bullet lists.

### Usage

```
news2md(package, ..., output = "NEWS.md", category = TRUE)
```

### **Arguments**

```
package, ... Arguments to be passed to news().

output The output file path.

category Whether to keep the category names.
```

### Value

If output = NA, returns the Markdown content as a character vector, otherwise the content is written to the output file.

```
# news for the current version of R
xfun::news2md("R", Version == getRversion(), output = NA)
```

32 numbers\_to\_words

normalize\_path

Normalize paths

# **Description**

A wrapper function of normalizePath() with different defaults.

# Usage

```
normalize_path(x, winslash = "/", must_work = FALSE)
```

# **Arguments**

# **Examples**

```
library(xfun)
normalize_path("~")
```

 $numbers\_to\_words$ 

Convert numbers to English words

### **Description**

This can be helpful when writing reports with **knitr/rmarkdown** if we want to print numbers as English words in the output. The function n2w() is an alias of numbers\_to\_words().

# Usage

```
numbers\_to\_words(x, cap = FALSE, hyphen = TRUE, and = FALSE) \\ n2w(x, cap = FALSE, hyphen = TRUE, and = FALSE)
```

х	A numeric vector. Values should be integers. The absolute values should be less than 1e15.
сар	Whether to capitalize the first letter of the word. This can be useful when the word is at the beginning of a sentence. Default is FALSE.
hyphen	Whether to insert hyphen (-) when the number is between 21 and 99 (except 30, 40, etc.).
and	Whether to insert and between hundreds and tens, e.g., write 110 as "one hundred and ten" if TRUE instead of "one hundred ten".

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### Value

A character vector.

#### Author(s)

Daijiang Li

# **Examples**

```
library(xfun)

n2w(0, cap = TRUE)

n2w(0:121, and = TRUE)

n2w(1e+06)

n2w(1e+11 + 12345678)

n2w(-987654321)

n2w(1e+15 - 1)
```

optipng

Run OptiPNG on all PNG files under a directory

# Description

Call the command optipng via system2() to optimize all PNG files under a directory.

# Usage

```
optipng(
  dir = ".",
  files = list.files(dir, "[.]png$", recursive = TRUE, full.names = TRUE),
   ...
)
```

### **Arguments**

dir Path to a directory.files Alternatively, you can choose the specific files to optimize.... Arguments to be passed to system2().

#### References

```
OptiPNG: http://optipng.sourceforge.net.
```

pkg\_attach

parse\_only

Parse R code and do not keep the source

### **Description**

An abbreviation of parse (keep. source = FALSE).

# Usage

```
parse_only(code)
```

### **Arguments**

code

A character vector of the R source code.

#### Value

R expressions.

### **Examples**

```
library(xfun)
parse_only("1+1")
parse_only(c("y~x", "1:5 # a comment"))
parse_only(character(0))
```

pkg\_attach

Attach or load packages, and automatically install missing packages if requested

# Description

pkg\_attach() is a vectorized version of library() over the package argument to attach multiple packages in a single function call. pkg\_load() is a vectorized version of requireNamespace() to load packages (without attaching them). The functions pkg\_attach2() and pkg\_load2() are wrappers of pkg\_attach(install = TRUE) and pkg\_load(install = TRUE), respectively. loadable() is an abbreviation of requireNamespace(quietly = TRUE). pkg\_available() tests if a package with a minimal version is available.

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### Usage

```
pkg_attach(
    ...,
    install = FALSE,
    message = getOption("xfun.pkg_attach.message", TRUE)
)

pkg_load(..., error = TRUE, install = FALSE)

loadable(pkg, strict = TRUE, new_session = FALSE)

pkg_available(pkg, version = NULL)

pkg_attach2(...)

pkg_load2(...)
```

#### **Arguments**

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Package names	congracier vectors	ana musi a	iwave ne alloiea i

install Whether to automatically install packages that are not available using install.packages().

Besides TRUE and FALSE, the value of this argument can also be a function to install packages (install = TRUE is equivalent to install = install.packages), or a character string "pak" (equivalent to install = pak::pkg\_install, which requires the **pak** package). You are recommended to set a CRAN mirror in the global option repos via options() if you want to automatically install pack-

ages.

message Whether to show the package startup messages (if any startup messages are

provided in a package).

error Whether to signal an error when certain packages cannot be loaded.

pkg A single package name.

strict If TRUE, use requireNamespace() to test if a package is loadable; otherwise

only check if the package is in .packages(TRUE) (this does not really load the package, so it is less rigorous but on the other hand, it can keep the current R

session clean).

new\_session Whether to test if a package is loadable in a new R session. Note that new\_session

= TRUE implies strict = TRUE.

version A minimal version number. If NULL, only test if a package is available and do

not check its version.

### **Details**

These are convenience functions that aim to solve these common problems: (1) We often need to attach or load multiple packages, and it is tedious to type several library() calls; (2) We are likely to want to install the packages when attaching/loading them but they have not been installed.

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#### Value

pkg\_attach() returns NULL invisibly. pkg\_load() returns a logical vector, indicating whether the packages can be loaded.

#### See Also

pkg\_attach2() is similar to pacman::p\_load(), but does not allow non-standard evaluation (NSE) of the . . . argument, i.e., you must pass a real character vector of package names to it, and all names must be quoted. Allowing NSE adds too much complexity with too little gain (the only gain is that it saves your effort in typing two quotes).

### **Examples**

```
library(xfun)
pkg_attach("stats", "graphics")
# pkg_attach2('servr') # automatically install servr if it is not installed

(pkg_load("stats", "graphics"))
```

process\_file

Read a text file, process the text with a function, and write the text back

# Description

Read a text file with the UTF-8 encoding, apply a function to the text, and write back to the original file.

### Usage

```
process_file(file, fun = identity, x = read_utf8(file))
sort_file(..., fun = sort)
```

### Arguments

file	Path to a text file.
fun	A function to process the text.
Х	The content of the file.
	Arguments to be passed to process_file().

#### **Details**

sort\_file() is an application of process\_file(), with the processing function being sort(),
i.e., it sorts the text lines in a file and write back the sorted text.

proc\_kill 37

## Value

If file is provided, invisible NULL (the file is updated as a side effect), otherwise the processed content (as a character vector).

#### **Examples**

```
f = tempfile()
xfun::write_utf8("Hello World", f)
xfun::process_file(f, function(x) gsub("World", "woRld", x))
xfun::read_utf8(f) # see if it has been updated
file.remove(f)
```

proc\_kill

Kill a process and (optionally) all its child processes

## Description

Run the command taskkill /f /pid on Windows and kill on Unix, respectively, to kill a process.

#### Usage

```
proc_kill(pid, recursive = TRUE, ...)
```

#### **Arguments**

pid The process ID.

recursive Whether to kill the child processes of the process.

... Arguments to be passed to system2() to run the command to kill the process.

## Value

The status code returned from system2().

proj\_root

Return the (possible) root directory of a project

## Description

Given a path of a file (or dir) in a potential project (e.g., an R package or an RStudio project), return the path to the project root directory.

#### Usage

```
proj_root(path = "./", rules = root_rules)
root_rules
```

38 prose\_index

#### **Arguments**

path The initial path to start the search. If it is a file path, its parent directory will be

used.

rules A matrix of character strings of two columns: the first column contains regular

expressions to look for filenames that match the patterns, and the second column contains regular expressions to match the content of the matched files. The regular expression can be an empty string, meaning that it will match anything.

#### **Format**

An object of class matrix (inherits from array) with 2 rows and 2 columns.

#### **Details**

The search for the root directory is performed by a series of tests, currently including looking for a 'DESCRIPTION' file that contains Package: \* (which usually indicates an R package), and a '\*.Rproj' file that contains Version: \* (which usually indicates an RStudio project). If files with the expected patterns are not found in the initial directory, the search will be performed recursively in upper-level directories.

#### Value

Path to the root directory if found, otherwise NULL.

#### Note

This function was inspired by the **rprojroot** package, but is much less sophisticated. It is a rather simple function designed to be used in some of packages that I maintain, and may not meet the need of general users until this note is removed in the future (which should be unlikely). If you are sure that you are working on the types of projects mentioned in the 'Details' section, this function may be helpful to you, otherwise please consider using **rprojroot** instead.

prose\_index

Find the indices of lines in Markdown that are prose (not code blocks)

#### **Description**

Filter out the indices of lines between code block fences such as ``` (could be three or four or more backticks).

## Usage

```
prose_index(x, warn = TRUE)
```

#### **Arguments**

x A character vector of text in Markdown.

warn Whether to emit a warning when code fences are not balanced.

protect\_math 39

#### Value

An integer vector of indices of lines that are prose in Markdown.

#### Note

If the code fences are not balanced (e.g., a starting fence without an ending fence), this function will treat all lines as prose.

## **Examples**

```
library(xfun)
prose_index(c("a", "\\\", "b", "\\\", "c"))
prose_index(c("a", "\\\\", "\\\", "1+1", "\\\\", "\\\\", "c"))
```

protect\_math

Protect math expressions in pairs of backticks in Markdown

#### Description

For Markdown renderers that do not support LaTeX math, we need to protect math expressions as verbatim code (in a pair of backticks), because some characters in the math expressions may be interpreted as Markdown syntax (e.g., a pair of underscores may make text italic). This function detects math expressions in Markdown (by heuristics), and wrap them in backticks.

## Usage

```
protect_math(x)
```

## **Arguments**

Х

A character vector of text in Markdown.

#### **Details**

Expressions in pairs of dollar signs or double dollar signs are treated as math, if there are no spaces after the starting dollar sign, or before the ending dollar sign. There should be spaces before the starting dollar sign, unless the math expression starts from the very beginning of a line. For a pair of single dollar signs, the ending dollar sign should not be followed by a number. With these assumptions, there should not be too many false positives when detecing math expressions.

Besides, LaTeX environments (\begin{\*} and \end{\*}) are also protected in backticks.

#### Value

A character vector with math expressions in backticks.

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#### Note

If you are using Pandoc or the **rmarkdown** package, there is no need to use this function, because Pandoc's Markdown can recognize math expressions.

#### **Examples**

```
library(xfun) protect_math(c("hi a+b", "hello a+b", "no math here: x is 10 dollars")) protect_math(c("hi x", "\begin{equation}", "x + y = z", "\end{equation}"))
```

raw\_string

Print a character vector in its raw form

## Description

The function raw\_string() assigns the class xfun\_raw\_string to the character vector, and the corresponding printing function print.xfun\_raw\_string() uses  $cat(x, sep = '\n')$  to write the character vector to the console, which will suppress the leading indices (such as [1]) and double quotes, and it may be easier to read the characters in the raw form (especially when there are escape sequences).

## Usage

```
raw_string(x)
## S3 method for class 'xfun_raw_string'
print(x, ...)
```

## **Arguments**

x For raw\_string(), a character vector. For the print method, the raw\_string() object.

. . . Other arguments (currently ignored).

```
library(xfun)
raw_string(head(LETTERS))
raw_string(c("a \"b\"", "hello\tworld!"))
```

read\_all 41

read\_all

Read all text files and concatenate their content

#### **Description**

Read files one by one, and optionally add text before/after the content. Then combine all content into one character vector.

## Usage

```
read_all(files, before = function(f) NULL, after = function(f) NULL)
```

## Arguments

files

A vector of file paths.

before, after

A function that takes one file path as the input and returns values to be added before or after the content of the file. Alternatively, they can be constant values

to be added.

#### Value

A character vector.

#### **Examples**

```
# two files in this package
fs = system.file("scripts", c("call-fun.R", "child-pids.sh"), package = "xfun")
xfun::read_all(fs)

# add file paths before file content and an empty line after content
xfun::read_all(fs, before = function(f) paste("#-----", f, "-----"), after = "")
# add constants
xfun::read_all(fs, before = "/*", after = c("*/", ""))
```

read\_bin

Read all records of a binary file as a raw vector by default

#### **Description**

This is a wrapper function of readBin() with default arguments what = "raw" and n = file.size(file), which means it will read the full content of a binary file as a raw vector by default.

## Usage

```
read_bin(file, what = "raw", n = file.info(file)$size, ...)
```

read\_utf8

## **Arguments**

```
file, what, n, \dots Arguments to be passed to readBin().
```

#### Value

A vector returned from readBin().

## **Examples**

```
f = tempfile()
cat("abc", file = f)
xfun::read_bin(f)
unlink(f)
```

read\_utf8

Read / write files encoded in UTF-8

## Description

Read or write files, assuming they are encoded in UTF-8. read\_utf8() is roughly readLines(encoding = 'UTF-8') (a warning will be issued if non-UTF8 lines are found), and write\_utf8() calls writeLines(enc2utf8(text), useBytes = TRUE).

## Usage

```
read_utf8(con, error = FALSE)
write_utf8(text, con, ...)
append_utf8(text, con, sort = TRUE)
append_unique(text, con, sort = function(x) base::sort(unique(x)))
```

## Arguments

con	A connection or a file path.
error	Whether to signal an error when non-UTF8 characters are detected (if FALSE, only a warning message is issued).
text	A character vector (will be converted to UTF-8 via enc2utf8()).
• • •	Other arguments passed to writeLines() (except useBytes, which is TRUE in write_utf8()).
sort	Logical (FALSE means not to sort the content) or a function to sort the content; TRUE is equivalent to base::sort.

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#### **Details**

The function append\_utf8() appends UTF-8 content to a file or connection based on read\_utf8() and write\_utf8(), and optionally sort the content. The function append\_unique() appends unique lines to a file or connection.

relative\_path

Get the relative path of a path relative to a directory

## **Description**

Given a directory, return the relative path that is relative to this directory. For example, the path 'foo/bar.txt' relative to the directory 'foo/' is 'bar.txt', and the path '/a/b/c.txt' relative to '/d/e/' is '../../a/b/c.txt'.

#### Usage

```
relative_path(x, dir = ".", use.. = TRUE, error = TRUE)
```

#### **Arguments**

A vector of paths to be converted to relative paths.

dir Path to a directory.

use.. Whether to use double-dots ('..') in the relative path. A double-dot indicates

the parent directory (starting from the directory provided by the dir argument).

error Whether to signal an error if a path cannot be converted to a relative path.

#### Value

A vector of relative paths if the conversion succeeded; otherwise the original paths when error = FALSE, and an error when error = TRUE.

```
xfun::relative_path("foo/bar.txt", "foo/")
xfun::relative_path("foo/bar/a.txt", "foo/haha/")
xfun::relative_path(getwd())
```

44 rename\_seq

rename\_seq

Rename files with a sequential numeric prefix

#### **Description**

Rename a series of files and add an incremental numeric prefix to the filenames. For example, files 'a.txt', 'b.txt', and 'c.txt' can be renamed to '1-a.txt', '2-b.txt', and '3-c.txt'.

#### Usage

```
rename_seq(
  pattern = "^[0-9]+-.+[.]Rmd$",
  format = "auto",
  replace = TRUE,
  start = 1,
  dry_run = TRUE
)
```

## **Arguments**

A regular expression for list.files() to obtain the files to be renamed. For example, to rename .jpeg files, use pattern = "[.]jpeg\$".

format

The format for the numeric prefix. This is passed to sprintf(). The default format is "%0Nd" where N = floor(log10(n)) + 1 and n is the number of files, which means the prefix may be padded with zeros. For example, if there are 150 files to be renamed, the format will be "%03d" and the prefixes will be 001, 002, ..., 150.

replace

Whether to remove existing numeric prefixes in filenames.

start The starting number for the prefix (it can start from 0).

dry\_run Whether to not really rename files. To be safe, the default is TRUE. If you have looked at the new filenames and are sure the new names are what you want, you

may rerun rename\_seq() with dry\_run = FALSE) to actually rename files.

#### Value

A named character vector. The names are original filenames, and the vector itself is the new filenames.

```
xfun::rename_seq()
xfun::rename_seq("[.](jpeg|png)$", format = "%04d")
```

rest\_api 45

rest\_api

Get data from a REST API

## Description

Read data from a REST API and optionally with an authorization token in the request header. The function rest\_api\_raw() returns the raw text of the response, and rest\_api() will parse the response with jsonlite::fromJSON() (assuming that the response is in the JSON format).

#### Usage

```
rest_api(...)

rest_api_raw(root, endpoint, token = "", params = list(), headers = NULL)

github_api(
  endpoint,
  token = "",
  params = list(),
  headers = NULL,
  raw = !loadable("jsonlite")
)
```

#### Arguments

... Arguments to be passed to rest\_api\_raw().

root The API root URL. endpoint The API endpoint.

token A named character string (e.g., c(token = "xxxxx")), which will be used to cre-

ate an authorization header of the form 'Authorization: NAME TOKEN' for the API call, where 'NAME' is the name of the string and 'TOKEN' is the string. If the

string does not have a name, 'Basic' will be used as the default name.

params A list of query parameters to be sent with the API call.

headers A named character vector of HTTP headers, e.g., c(Accept = "application/vnd.github.v3+json").

raw Whether to return the raw response or parse the response with **jsonlite**.

## Details

These functions are simple wrappers based on url() and read\_utf8(). Specifically, the headers argument is passed to url(), and read\_utf8() will send a 'GET' request to the API server. This means these functions only support the 'GET' method. If you need to use other HTTP methods (such as 'POST'), you have to use other packages such as **curl** and **httr**.

github\_api() is a wrapper function based on rest\_api\_raw() to obtain data from the Github API: https://docs.github.com/en/rest. You can provide a personal access token (PAT) via the token argument, or via one of the environment variables *GITHUB\_PAT*, *GITHUB\_TOKEN*, *GH\_TOKEN*. A PAT allows for a much higher rate limit in API calls. Without a token, you can only make 60 calls in an hour.

46 retry

#### Value

A character vector (the raw JSON response) or an R object parsed from the JSON text.

#### **Examples**

```
# a normal GET request
xfun::rest_api("https://httpbin.org", "/get")
xfun::rest_api_raw("https://httpbin.org", "/get")

# send the request with an auth header
xfun::rest_api("https://httpbin.org", "/headers", "OPEN SESAME!")

# with query parameters
xfun::rest_api("https://httpbin.org", "/response-headers", params = list(foo = "bar"))

# get the rate limit info from Github
xfun::github_api("/rate_limit")
```

retry

Retry calling a function for a number of times

## **Description**

If the function returns an error, retry it for the specified number of times, with a pause between attempts.

## Usage

```
retry(fun, ..., .times = 3, .pause = 5)
```

#### **Arguments**

fun A function.

.. Arguments to be passed to the function.

.times The number of times.

. pause The number of seconds to wait before the next attempt.

#### **Details**

One application of this function is to download a web resource. Since the download might fail sometimes, you may want to retry it for a few more times.

rev\_check 47

#### **Examples**

```
# read the Github releases info of the repo yihui/xfun
xfun::retry(xfun::github_releases, "yihui/xfun")
```

rev\_check

Run R CMD check on the reverse dependencies of a package

#### **Description**

Install the source package, figure out the reverse dependencies on CRAN, download all of their source packages, and run R CMD check on them in parallel.

## Usage

```
rev_check(
  pkg,
  which = "all",
  recheck = NULL,
  ignore = NULL,
  update = TRUE,
  timeout = getOption("xfun.rev_check.timeout", 15 * 60),
  src = file.path(src_dir, pkg),
  src_dir = getOption("xfun.rev_check.src_dir")
)

compare_Rcheck(status_only = TRUE, output = "00check_diffs.md")
```

# **Arguments** pkg

which	Which types of reverse dependencies to check. See tools::package_dependencies()	
	for possible values. The special value 'hard' means the hard dependencies, i.e.,	

c('Depends','Imports','LinkingTo').

recheck A vector of package names to be (re)checked. If not provided and there are any

'\*.Rcheck' directories left by certain packages (this often means these packages failed the last time), recheck will be these packages; if there are no '\*.Rcheck' directories but a text file 'recheck' exists, recheck will be the character vector read from this file. This provides a way for you to manually specify the packages to be checked. If there are no packages to be rechecked, all reverse dependencies

will be checked.

The package name.

ignore A vector of package names to be ignored in R CMD check. If this argument is

missing and a file '00ignore' exists, the file will be read as a character vector

and passed to this argument.

update Whether to update all packages before the check.

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timeout Timeout in seconds for R CMD check to check each package. The (approximate)

total time can be limited by the global option xfun.rev\_check.timeout\_total.

src The path of the source package directory.

src\_dir The parent directory of the source package directory. This can be set in a global

option if all your source packages are under a common parent directory.

status\_only If TRUE, only compare the final statuses of the checks (the last line of '00check.log'),

and delete '\*.Rcheck' and '\*.Rcheck2' if the statuses are identical, otherwise write out the full diffs of the logs. If FALSE, compare the full logs under '\*.Rcheck'

and '\*.Rcheck2'.

output The output Markdown file to which the diffs in check logs will be written. If the

markdown package is available, the Markdown file will be converted to HTML,

so you can see the diffs more clearly.

#### **Details**

Everything occurs under the current working directory, and you are recommended to call this function under a designated directory, especially when the number of reverse dependencies is large, because all source packages will be downloaded to this directory, and all '\*.Rcheck' directories will be generated under this directory, too.

If a source tarball of the expected version has been downloaded before (under the 'tarball' directory), it will not be downloaded again (to save time and bandwidth).

After a package has been checked, the associated '\*.Rcheck' directory will be deleted if the check was successful (no warnings or errors or notes), which means if you see a '\*.Rcheck' directory, it means the check failed, and you need to take a look at the log files under that directory.

The time to finish the check is recorded for each package. As the check goes on, the total remaining time will be roughly estimated via n \* mean(times), where n is the number of packages remaining to be checked, and times is a vector of elapsed time of packages that have been checked.

If a check on a reverse dependency failed, its '\*.Rcheck' directory will be renamed to '\*.Rcheck2', and another check will be run against the CRAN version of the package unless options(xfun.rev\_check.compare = FALSE) is set. If the logs of the two checks are the same, it means no new problems were introduced in the package, and you can probably ignore this particular reverse dependency. The function compare\_Rcheck() can be used to create a summary of all the differences in the check logs under '\*.Rcheck' and '\*.Rcheck2'. This will be done automatically if options(xfun.rev\_check.summary = TRUE) has been set.

A recommended workflow is to use a special directory to run rev\_check(), set the global options xfun.rev\_check.src\_dir and repos in the R startup (see ?Startup) profile file .Rprofile under this directory, and (optionally) set R\_LIBS\_USER in '.Renviron' to use a special library path (so that your usual library will not be cluttered). Then run xfun::rev\_check(pkg) once, investigate and fix the problems or (if you believe it was not your fault) ignore broken packages in the file '00ignore', and run xfun::rev\_check(pkg) again to recheck the failed packages. Repeat this process until all '\*.Rcheck' directories are gone.

As an example, I set options(repos = c(CRAN = 'https://cran.rstudio.com'), xfun.rev\_check.src\_dir = '~/Dropbox/repo') in '.Rprofile', and R\_LIBS\_USER=~/R-tmp in '.Renviron'. Then I can run, for example, xfun::rev\_check('knitr') repeatedly under a special directory '~/Downloads/revcheck'. Reverse dependencies and their dependencies will be installed to '~/R-tmp', and **knitr** will be installed from '~/Dropbox/repo/kintr'.

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#### Value

A named numeric vector with the names being package names of reverse dependencies; 0 indicates check success, 1 indicates failure, and 2 indicates that a package was not checked due to global timeout.

#### See Also

devtools::revdep\_check() is more sophisticated, but currently has a few major issues that affect me: (1) It always deletes the '\*.Rcheck' directories (https://github.com/r-lib/devtools/issues/1395), which makes it difficult to know more information about the failures; (2) It does not fully install the source package before checking its reverse dependencies (https://github.com/r-lib/devtools/pull/1397); (3) I feel it is fairly difficult to iterate the check (ignore the successful packages and only check the failed packages); by comparison, xfun::rev\_check() only requires you to run a short command repeatedly (failed packages are indicated by the existing '\*.Rcheck' directories, and automatically checked again the next time).

xfun::rev\_check() borrowed a very nice feature from devtools::revdep\_check(): estimating and displaying the remaining time. This is particularly useful for packages with huge numbers of reverse dependencies.

Rscript

Run the commands Rscript and R CMD

#### **Description**

Wrapper functions to run the commands Rscript and R CMD.

## Usage

```
Rscript(args, ...)
Rcmd(args, ...)
```

#### **Arguments**

args A character vector of command-line arguments.

Other arguments to be passed to system2().

#### Value

A value returned by system2().

```
library(xfun)
Rscript(c("-e", "1+1"))
Rcmd(c("build", "--help"))
```

Something States Source States Source Source

Rscript_call	Call a function in a new R session via Rscript()	

## **Description**

Save the argument values of a function in a temporary RDS file, open a new R session via Rscript(), read the argument values, call the function, and read the returned value back to the current R session.

## Usage

```
Rscript_call(
  fun,
  args = list(),
  options = NULL,
  ...,
  wait = TRUE,
  fail = sprintf("Failed to run '%s' in a new R session.",
    deparse(substitute(fun))[1])
)
```

## **Arguments**

fun	A function, or a character string that can be parsed and evaluated to a function.
args	A list of argument values.
options	A character vector of options to passed to Rscript, e.g., "vanilla".
, wait	Arguments to be passed to system2().
fail	The desired error message when an error occurred in calling the function.

#### Value

The returned value of the function in the new R session.

```
factorial(10)
# should return the same value
xfun::Rscript_call("factorial", list(10))
# the first argument can be either a character string or a function
xfun::Rscript_call(factorial, list(10))
# Run Rscript starting a vanilla R session
xfun::Rscript_call(factorial, list(10), options = c("--vanilla"))
```

rstudio\_type 51

rstudio_type	Type a character vector into the RStudio source editor	

## Description

Use the **rstudioapi** package to insert characters one by one into the RStudio source editor, as if they were typed by a human.

## Usage

```
rstudio_type(x, pause = function() 0.1, mistake = 0, save = 0)
```

## **Arguments**

X	A character vector.
pause	A function to return a number in seconds to pause after typing each character.
mistake	The probability of making random mistakes when typing the next character. A random mistake is a random string typed into the editor and deleted immediately.
save	The probability of saving the document after typing each character. Note that If a document is not opened from a file, it will never be saved.

## **Examples**

same\_path

Test if two paths are the same after they are normalized

## Description

Compare two paths after normalizing them with the same separator (/).

## Usage

```
same_path(p1, p2, ...)
```

## Arguments

```
p1, p2 Two vectors of paths.... Arguments to be passed to normalize_path().
```

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#### **Examples**

```
library(xfun)
same_path("~/foo", file.path(Sys.getenv("HOME"), "foo"))
```

session\_info

An alternative to sessionInfo() to print session information

#### **Description**

This function tweaks the output of sessionInfo(): (1) It adds the RStudio version information if running in the RStudio IDE; (2) It removes the information about matrix products, BLAS, and LAPACK; (3) It removes the names of base R packages; (4) It prints out package versions in a single group, and does not differentiate between loaded and attached packages.

#### Usage

```
session_info(packages = NULL, dependencies = TRUE)
```

#### **Arguments**

packages

A character vector of package names, of which the versions will be printed. If

not specified, it means all loaded and attached packages in the current R session.

dependencies

Whether to print out the versions of the recursive dependencies of packages.

## **Details**

It also allows you to only print out the versions of specified packages (via the packages argument) and optionally their recursive dependencies. For these specified packages (if provided), if a function xfun\_session\_info() exists in a package, it will be called and expected to return a character vector to be appended to the output of session\_info(). This provides a mechanism for other packages to inject more information into the session\_info output. For example, **rmarkdown** (>= 1.20.2) has a function xfun\_session\_info() that returns the version of Pandoc, which can be very useful information for diagnostics.

#### Value

A character vector of the session information marked as raw\_string().

```
xfun::session_info()
if (xfun::loadable("MASS")) xfun::session_info("MASS")
```

set\_envvar 53

set\_envvar

Set environment variables

#### **Description**

Set environment variables from a named character vector, and return the old values of the variables, so they could be restored later.

## Usage

```
set_envvar(vars)
```

## **Arguments**

vars

A named character vector of the form c(VARIABLE = VALUE). If any value is NA, this function will try to unset the variable.

#### **Details**

The motivation of this function is that Sys.setenv() does not return the old values of the environment variables, so it is not straightforward to restore the variables later.

## Value

Old values of the variables (if not set, NA).

## **Examples**

```
vars = xfun::set_envvar(c(F00 = "1234"))
Sys.getenv("F00")
xfun::set_envvar(vars)
Sys.getenv("F00")
```

split\_lines

Split a character vector by line breaks

## Description

Call unlist(strsplit(x,'\n')) on the character vector x and make sure it works in a few edge cases:  $split_lines('')$  returns '' instead of character(0) (which is the returned value of  $strsplit('','\n')$ );  $split_lines('a\n')$  returns c('a','') instead of c('a') (which is the returned value of  $strsplit('a\n','\n')$ ).

#### Usage

```
split_lines(x)
```

split\_source

## **Arguments**

x A character vector.

#### Value

All elements of the character vector are split by '\n' into lines.

## **Examples**

```
xfun::split_lines(c("a", "b\nc"))
```

split\_source

Split source lines into complete expressions

## **Description**

Parse the lines of code one by one to find complete expressions in the code, and put them in a list.

## Usage

```
split_source(x)
```

## **Arguments**

Х

A character vector of R source code.

## Value

A list of character vectors, and each vector contains a complete R expression.

```
xfun::split_source(c("if (TRUE) {", "1 + 1", "}", "print(1:5)"))
```

strict\_list 55

strict\_list Strict lists

#### Description

A strict list is essentially a normal list() but it does not allow partial matching with \$.

#### Usage

```
strict_list(...)
as_strict_list(x)
## S3 method for class 'xfun_strict_list'
x$name
## S3 method for class 'xfun_strict_list'
print(x, ...)
```

#### **Arguments**

... Objects (list elements), possibly named. Ignored in the print() method.

x For as\_strict\_list(), the object to be coerced to a strict list.

For print(), a strict list.

name The name (a character string) of the list element.

#### **Details**

To me, partial matching is often more annoying and surprising than convenient. It can lead to bugs that are very hard to discover, and I have been bitten by it many times. When I write x\$name, I always mean precisely name. You should use a modern code editor to autocomplete the name if it is too long to type, instead of using partial names.

#### Value

Both strict\_list() and as\_strict\_list() return a list with the class xfun\_strict\_list. Whereas as\_strict\_list() attempts to coerce its argument x to a list if necessary, strict\_list() just wraps its argument . . . in a list, i.e., it will add another list level regardless if . . . already is of type list.

```
library(xfun)
(z = strict_list(aaa = "I am aaa", b = 1:5))
z$a  # NULL!
z$aaa  # I am aaa
z$b
```

56 submit\_cran

```
z$c = "create a new element"

z2 = unclass(z)  # a normal list
z2$a  # partial matching

z3 = as_strict_list(z2)  # a strict list again
z3$a  # NULL again!
```

stringsAsStrings

Set the global option options (stringsAsFactors = FALSE) inside a parent function and restore the option after the parent function exits

## **Description**

This is a shorthand of opts = options(stringsAsFactors = FALSE); on.exit(options(opts), add = TRUE); strings\_please() is an alias of stringsAsStrings().

## Usage

```
stringsAsStrings()
strings_please()
```

## **Examples**

```
f = function() {
    xfun::strings_please()
    data.frame(x = letters[1:4], y = factor(letters[1:4]))
}
str(f()) # the first column should be character
```

submit\_cran

Submit a source package to CRAN

## Description

Build a source package and submit it to CRAN with the curl package.

## Usage

```
submit_cran(file = pkg_build(), comment = "")
```

system3 57

## Arguments

file The path to the source package tarball. By default, the current working direc-

tory is treated as the package root directory, and automatically built into a tarball, which is deleted after submission. This means you should run xfun::submit\_cran() in the root directory of a package project, unless you want to pass a path explic-

itly to the file argument.

comment Submission comments for CRAN. By default, if a file 'cran-comments.md'

exists, its content will be read and used as the comment.

#### See Also

devtools::submit\_cran() does the same job, with a few more dependencies in addition to **curl** (such as **cli**); xfun::submit\_cran() only depends on **curl**.

system3

Run system2() and mark its character output as UTF-8 if appropriate

#### **Description**

This is a wrapper function based on system2(). If system2() returns character output (e.g., with the argument stdout = TRUE), check if the output is encoded in UTF-8. If it is, mark it with UTF-8 explicitly.

#### Usage

```
system3(...)
```

#### **Arguments**

... Passed to system2().

#### Value

The value returned by system2().

```
a = shQuote(c("-e", "print(intToUtf8(c(20320, 22909)))"))
x2 = system2("Rscript", a, stdout = TRUE)
Encoding(x2)  # unknown

x3 = xfun::system3("Rscript", a, stdout = TRUE)
# encoding of x3 should be UTF-8 if the current locale is UTF-8
!l10n_info()[["UTF-8"]] || Encoding(x3) == "UTF-8"  # should be TRUE
```

58 tinify

tinify

Use the Tinify API to compress PNG and JPEG images

## Description

Compress PNG/JPEG images with 'api.tinify.com', and download the compressed images. This function requires R packages **curl** and **jsonlite**.

#### Usage

```
tinify(
  input,
  output,
  quiet = FALSE,
  force = FALSE,
  key = getOption("xfun.tinify.key", Sys.getenv("R_XFUN_TINIFY_KEY")),
  history = getOption("xfun.tinify.history", Sys.getenv("R_XFUN_TINIFY_HISTORY"))
)
```

#### **Arguments**

input A vector of input paths of images.

output A vector of output paths or a function that takes input and returns a vector of output paths (e.g., output = identity means output = input). By default, if

the history argument is not a provided, output is input with a suffix -min (e.g., when input = 'foo.png', output = 'foo-min.png'), otherwise output is the same as input, which means the original image files will be overwritten.

quiet Whether to suppress detailed information about the compression, which is of the

form 'input.png (10 Kb) ==> output.png (5 Kb,50%); compression count: 42'. The percentage after output.png stands for the compression ratio, and the compression count shows the number of compressions used for the current

month.

force Whether to compress an image again when it appears to have been compressed

before. This argument only makes sense when the history argument is pro-

vided.

key The Tinify API key. It can be set via either the global option xfun.tinify.key

(you may set it in '~/.Rprofile') or the environment variable R\_XFUN\_TINIFY\_KEY

(you may set it in '~/.Renviron').

history Path to a history file to record the MD5 checksum of compressed images. If the

checksum of an expected output image exists in this file and force = FALSE, the compression will be skipped. This can help you avoid unnecessary API calls.

tojson 59

#### **Details**

You are recommended to set the API key in '.Rprofile' or '.Renviron'. After that, the only required argument of this function is input. If the original images can be overwritten by the compressed images, you may either use output = identity, or set the value of the history argument in '.Rprofile' or '.Renviron'.

#### Value

The output file paths.

#### References

```
Tinify API: https://tinypng.com/developers.
```

#### See Also

The **tinieR** package (https://github.com/jmablog/tinieR/) is a more comprehensive implementation of the Tinify API, whereas xfun::tinify() has only implemented the feature of shrinking images.

## **Examples**

```
f = file.path(R.home("doc"), "html", "logo.jpg")
xfun::tinify(f) # remember to set the API key before trying this
```

tojson

A simple JSON serializer

## Description

A JSON serializer that only works on a limited types of R data (NULL, lists, logical scalars, character/numeric vectors). A character string of the class JS\_EVAL is treated as raw JavaScript, so will not be quoted. The function json\_vector() converts an atomic R vector to JSON.

#### **Usage**

```
tojson(x)
json_vector(x, to_array = FALSE, quote = TRUE)
```

## **Arguments**

x An R object.

to\_array Whether to convert a vector to a JSON array (use []).

quote Whether to double quote the elements.

60 tree

#### Value

A character string.

#### See Also

The jsonlite package provides a full JSON serializer.

## **Examples**

```
library(xfun)
tojson(NULL)
tojson(1:10)
tojson(TRUE)
tojson(FALSE)
cat(tojson(list(a = 1, b = list(c = 1:3, d = "abc"))))
cat(tojson(list(c("a", "b"), 1:5, TRUE)))

# the class JS_EVAL is originally from htmlwidgets::JS()
JS = function(x) structure(x, class = "JS_EVAL")
cat(tojson(list(a = 1:5, b = JS("function() {return true;}"))))
```

tree

Turn the output of str() into a tree diagram

## **Description**

The super useful function str() uses .. to indicate the level of sub-elements of an object, which may be difficult to read. This function uses vertical pipes to connect all sub-elements on the same level, so it is clearer which elements belong to the same parent element in an object with a nested structure (such as a nested list).

## Usage

```
tree(...)
```

## **Arguments**

Arguments to be passed to str() (note that the comp.str is hardcoded inside this function, and it is the only argument that you cannot customize).

#### Value

A character string as a raw\_string().

try\_error 61

## **Examples**

```
fit = lsfit(1:9, 1:9)
str(fit)
xfun::tree(fit)

fit = lm(dist ~ speed, data = cars)
str(fit)
xfun::tree(fit)

# some trivial examples
xfun::tree(1:10)
xfun::tree(iris)
```

try\_error

Try an expression and see if it throws an error

## Description

Use tryCatch() to check if an expression throws an error.

## Usage

```
try_error(expr)
```

## **Arguments**

expr

An R expression.

### Value

```
TRUE (error) or FALSE (success).
```

```
xfun::try_error(stop("foo")) # TRUE
xfun::try_error(1:10) # FALSE
```

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try\_silent

Try to evaluate an expression silently

## **Description**

An abbreviation of try(silent = TRUE).

## Usage

```
try_silent(expr)
```

#### **Arguments**

expr

An R expression.

## **Examples**

```
library(xfun)
z = try_silent(stop("Wrong!"))
inherits(z, "try-error")
```

upload\_ftp

Upload to an FTP server via curl

## Description

The function upload\_ftp() runs the command curl -T file server to upload a file to an FTP server if the system command curl is available, otherwise it uses the R package **curl**. The function upload\_win\_builder() uses upload\_ftp() to upload packages to the win-builder server.

## Usage

```
upload_ftp(file, server, dir = "")
upload_win_builder(
  file = pkg_build(),
  version = c("R-devel", "R-release", "R-oldrelease"),
  server = c("ftp", "https"),
  solaris = pkg_available("rhub")
)
```

url\_accessible 63

## **Arguments**

file	Path to a local file.
server	The address of the FTP server. For upload_win_builder(), server = 'https' means uploading to 'https://win-builder.r-project.org/upload.aspx'.
dir	The remote directory to which the file should be uploaded.
version	The R version(s) on win-builder.

#### **Details**

solaris

These functions were written mainly to save package developers the trouble of going to the winbuilder web page and uploading packages there manually.

Whether to also upload the package to the Rhub server to check it on Solaris.

#### Value

Status code returned from system2() or curl::curl\_fetch\_memory().

url_accessible Test if a URL is accessible	
--------------------------------------------	--

## **Description**

Try to send a HEAD request to a URL using curlGetHeaders() or the **curl** package, and see if it returns a successful status code.

## Usage

```
url_accessible(x, use_curl = !capabilities("libcurl"), ...)
```

# Arguments

х	A URL as a character string.
use_curl	Whether to use the <b>curl</b> package or the curlGetHeaders() function in base R to send the request to the URL. By default, <b>curl</b> will be used when base R does not have the libcurl capability (which should be rare).
	Arguments to be passed to curlGetHeaders().

#### Value

TRUE or FALSE.

```
xfun::url_accessible("https://yihui.org")
```

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url\_filename

Extract filenames from a URLs

## **Description**

Get the base names of URLs via basename(), and remove the possible query parameters or hash from the names.

## Usage

```
url_filename(x)
```

## Arguments

Х

A character vector of URLs.

#### Value

A character vector of filenames at the end of URLs.

#### **Examples**

```
xfun::url_filename("https://yihui.org/images/logo.png")
xfun::url_filename("https://yihui.org/index.html")
xfun::url_filename("https://yihui.org/index.html?foo=bar")
xfun::url_filename("https://yihui.org/index.html#about")
```

valid\_syntax

Check if the syntax of the code is valid

## Description

Try to parse() the code and see if an error occurs.

#### Usage

```
valid_syntax(code, silent = TRUE)
```

#### **Arguments**

code A character vector of R source code.

silent Whether to suppress the error message when the code is not valid.

## Value

TRUE if the code could be parsed, otherwise FALSE.

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```
xfun::valid_syntax("1+1")
xfun::valid_syntax("1+")
xfun::valid_syntax(c("if(T){1+1}", "else {2+2}"), silent = FALSE)
```

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